

# Quick Navigation • Solution

# Approach #1 (Iterative) [Accepted]

Assume that we have linked list  $1 \rightarrow 2 \rightarrow 3 \rightarrow \emptyset$ , we would like to change it to  $\emptyset \leftarrow 1 \leftarrow 2 \leftarrow 3$ .

While you are traversing the list, change the current node's next pointer to point to its previous element. Since a node does not have reference to its previous node, you must store its previous element beforehand. You also need another pointer to store the next node before changing the reference. Do not forget to return the new head reference at the end!

```
public ListNode reverseList(ListNode head) {
    ListNode prev = null;
    ListNode curr = head;
    while (curr != null) {
        ListNode nextTemp = curr.next;
        curr.next = prev;
        prev = curr;
        curr = nextTemp;
    }
    return prev;
}
```

### Complexity analysis

- Time complexity : O(n). Assume that n is the list's length, the time complexity is O(n).
- Space complexity : O(1).

## Approach #2 (Recursive) [Accepted]

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□ Notes

The recursive version is slightly trickier and the key is to work backwards. Assume that the rest of the list had already been reversed, now how do I reverse the front part? Let's assume the list is: n<sub>1</sub>

$$\rightarrow ... \rightarrow n_{k\text{-}1} \rightarrow n_k \rightarrow n_{k+1} \rightarrow ... \rightarrow n_m \rightarrow \emptyset$$

Assume from node  $n_{k+1}$  to  $n_m$  had been reversed and you are at node  $n_k$ .

$$n_1 \rightarrow ... \rightarrow n_{k-1} \rightarrow \boldsymbol{n_k} \rightarrow n_{k+1} \leftarrow ... \leftarrow n_m$$

We want  $n_{k+1}$ 's next node to point to  $n_k$ .

So,

 $n_k$ .next.next =  $n_k$ ;

Be very careful that  $n_1$ 's next must point to  $\emptyset$ . If you forget about this, your linked list has a cycle in it. This bug could be caught if you test your code with a linked list of size 2.

```
public ListNode reverseList(ListNode head) {
   if (head == null || head.next == null) return head;
   ListNode p = reverseList(head.next);
   head.next.next = head;
   head.next = null;
   return p;
}
```

#### Complexity analysis

- Time complexity : O(n). Assume that n is the list's length, the time complexity is O(n).
- Space complexity : O(n). The extra space comes from implicit stack space due to recursion. The recursion could go up to n levels deep.

Join the conversation

Signed in as tan7.

Post a Reply

#### jumaylisa commented 2 weeks ago

```
@Liuerhu (https://discuss.leetcode.com/uid/434966) the second while loop,
iscuss leetcode.com/user/jumaylisa) "p.next=null;" is need.
                                                                   View in Article ☑ (/articles/reverse-linked-list/)
     while(!stack.empty()){
     p.next=stack.pop();
     p=p.next;
     p.next=null;
```

## Liuerhu commented 3 weeks ago

```
I want to know why my realization of Stack is timelimited for input[1,2], seems not iscuss.leetcode.com/user/liuerhu) take that long
     class Solution {
     public ListNode reverseList(ListNode head) {
     if(head==null) return null;
     Stack<ListNode> stack=new Stack<>();
     while(head!=null){
     stack.push(head);
     head=head.next;
     ListNode nhead=stack.pop();
     ListNode p=nhead;
     while(!stack.empty()){
     p.next=stack.pop();
     p=p.next;
     return nhead;
```

#### jessefeng commented last month

```
reverseLinkedList = function (head) {
iscuss leetcode.com/user/jessefeng)
if(!head ll !head.next ) {return head;}
                                                            View in Article <a> □</a> (/articles/reverse-linked-list/)
    let currentNode = head;
    currentNode.prev = null;
    while (currentNode.next) {
    let oldNextNode = currentNode.next:
    let newNextNode = currentNode.prev;
    oldNextNode.prev = currentNode;
    currentNode.next = newNextNode;
    delete currentNode.prev;
    currentNode = oldNextNode;
    currentNode.next = currentNode.prev;
    delete currentNode.prev;
    return currentNode;
    };
```

### sikp commented last month

@shwetas16 (https://discuss.leetcode.com/uid/436686) I have the same question. iscuss.leetcode.com/user/sikp)

#### geekysubham commented last month

```
def reverse(self):
iscuss.leetcode.com/user/geekysubham)
prev= None
curr=head
while curr:
prev,curr.next,curr= curr, prev,curr.next
return prev
```

#### shwetas16 commented 2 months ago

What about pushing all values onto a stack and then building out the list as you pop iscuss leetcode.com/user/shwetas16) from the stack? That would be O(n) time and O(n) space.

### legbird3 commented 3 months ago

```
Got it. Never mind:) iscuss.leetcode.com/user/legbird3)
```

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### legbird3 commented 3 months ago

Why space complexity for the first approach is O(1) not O(n)? iscuss.leetcode.com/user/legbird3)

□ Notes

### jlama commented 4 months ago

```
public ListNode reverseList(ListNode head) {
iscuss.leet@odetNode(usen/jlama))ead;
ListNode prev = null;
ListNode nextN = null;
while(curr != null) {
    nextN = curr.next;
    curr.next = prev;
    prev = curr;
    curr = nextN;
}
head = prev;
return head;
}
```

#### RF commented 4 months ago

```
class Solution(object):
iscuss.leetcode.cenduset/ifstIterative(self, head):
                                                           View in Article  (/articles/reverse-linked-list/)
             :type head: ListNode
             :rtype: ListNode
             .....
             rev, cur = None, head
                                                                                                 □ Notes
             while cur:
                 rev, rev.next, cur = cur, rev, cur.next
             return rev
         # The recursive version is slightly trickier and the key is to work backwards.
         def reverseListRecursive(self, head):
             :type head: ListNode
             :rtype: ListNode
             if not head or not head.next:
                 return head
             rev = self.reverseListRecursive(head.next)
             head.next.next = head # Reverse the tail of new reversed to list to point to cu
             head.next = None
             return rev
```

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