Falling Balls Game Template

RECOMMANDED REQUEREMENT: UNITY 2019.2.5F1

Made by DEMENCI Games | Documentation | 2019

Introduction

Create path and collects all objects to pass all levels.

Have fun☺

LET'S TRY

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Template Description

** Addictive one-touch gameplay.
** Reward system to continue level.
** Ready to publish out-of-the-box.
** Optimized for mobile
** Unity Ads and Admob (interstitial and rewarded video).
** 40 unique levels

How to play

Hold finger to create path.

How to test on device

1. File - > Build Settings…
2. Choose your platform (iOS, Android)
3. Switch platform
4. After switching:
   1. For iOS click "Build" and select folder, then open created project in XCode.
   2. For Android you can plug-in device to your pc and click "Build and Run" and game automatically runs on your device after building.

How to Reskin

Almost all graphics located in the folder Assets/GameData/UI. You need just replace your art in these folders, keep the same name and size in PNG format.
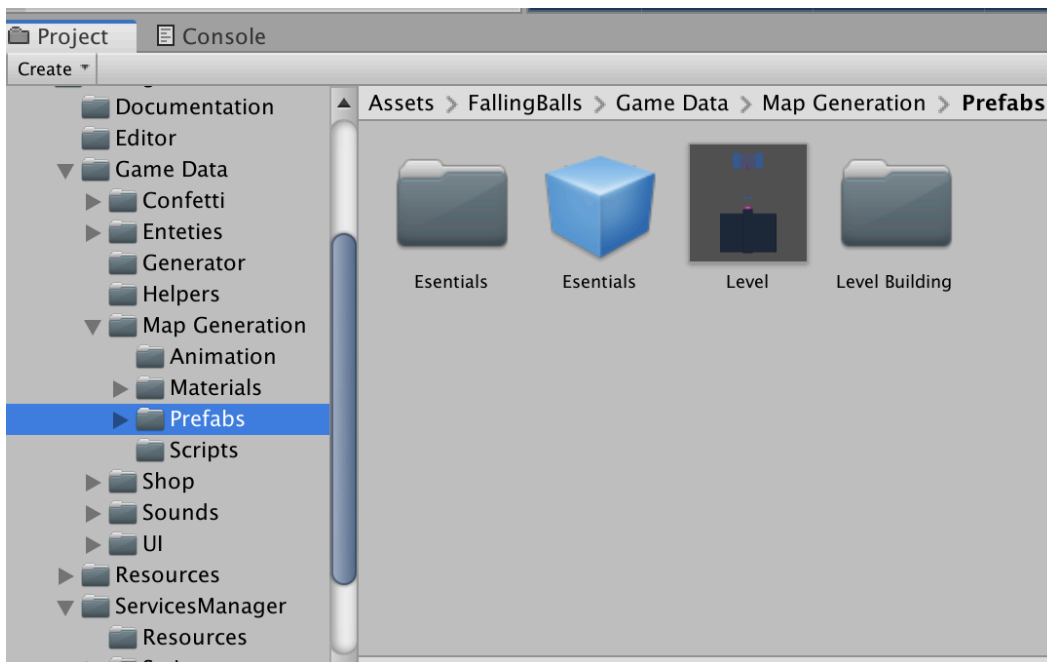
Audio

Audio files located in the folder Assets/GameData/Sounds. You need just replace your music and sounds in this folder, keep the same name in MP3 format.All sounds included in this game are free-to-use in commercial projects.
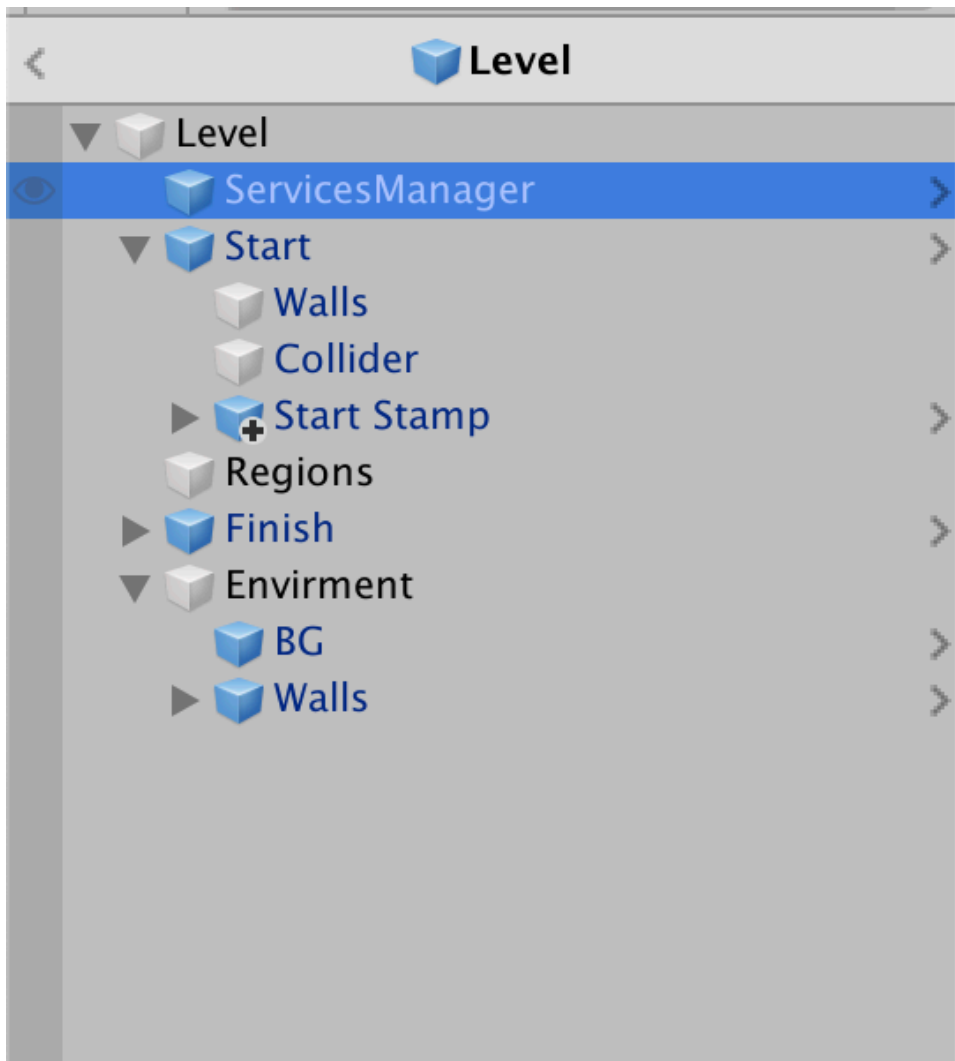
Testing note

There are 12 scenes in this game,it should run from Loader scene.
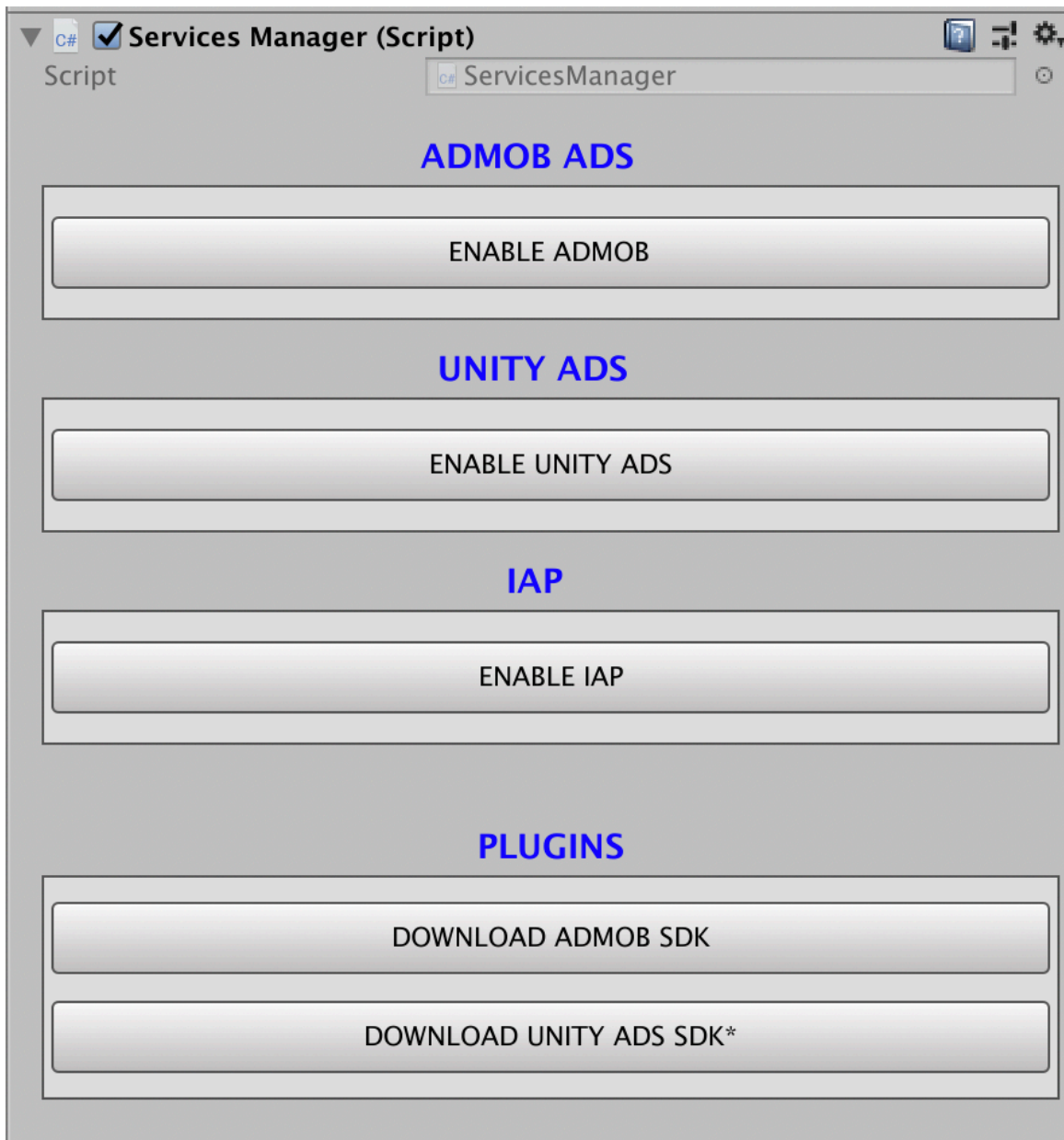
Set up Ads

Go to **Assets/FallingBalls/GameData/Map Generator/Level** and open prefab Level, in the hierarchy find ServicesManager and choose ad network which you want and click enable button.But first of all you need to import skd for which ad network you have chosen .After copy paste ads id from you dashboard.
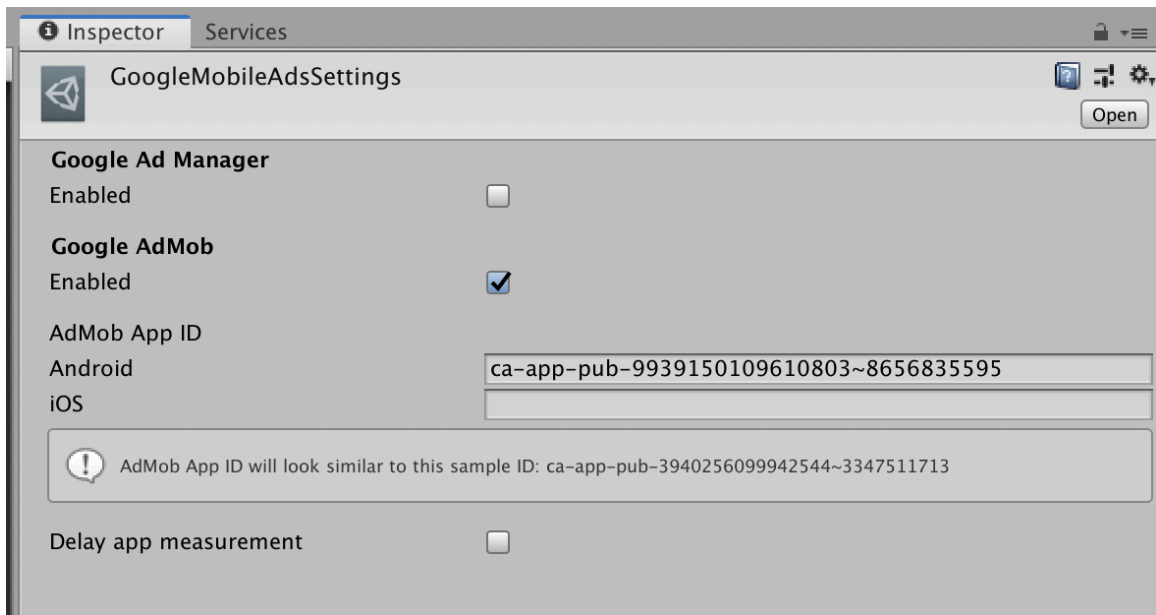
Follow this tutorial:

https://www.youtube.com/watch?v=-kIfjd44eG0&t=17s

Services Manager (Script)

Script   ServicesManager

ADMOB ADS

ENABLE ADMOB

UNITY ADS

ENABLE UNITY ADS

IAP

ENABLE IAP

PLUGINS

DOWNLOAD ADMOB SDK

DOWNLOAD UNITY ADS SDK*

Also if you are using ADMOB you need to go to Assets->GoogleMobileAds->Settings and enable Google Admob and put your app ID.

THANK YOU AND GOOD LUCK WITH YOUR GAMES!