

1. We studied game.c program in which the referee coordinates two player to play a simple dice game. The coordination was achieved using pipes. Rewrite this program to use FIFO to achieve coordination between the referee and the two players.
2. Rewrite game.c again, but this time use signals to achieve coordination between the referee and the two players.
3. Write a server/client program (use AF\_INET and SOCK\_STREAM) such that the client connects to the server, send a string to the server, the server then reserves the string and send the reversed string back to the client.