# Obligatorisk innlevering 5: Oppgave 1

# Oppgave 1.1

Hva blir utskriften?

```
SVAR:

a = 4

b = 2

c = (2+4) / 2 = 6 / 2 = 3

print = 9
```

### Oppgave 1.2

```
numbers = []
 2
        for x in range(5):
             numbers.append(x)
        print(numbers)
 8
        numbers = []
9
10
        for x in range(5):
11
            numbers.insert(x, \theta)
12
13
14
        print(numbers)
```

```
SVAR:
numbers = [0,1,2,3,4]
numbers = [0, 0, 0, ,0]
```

Hva blir utskriften?

```
class Course:
2
           def __init__(self, name, number_of_students, study_points=10):
3
               self.name = name
               self.number_of_students = number_of_students
4
               self.study_points = study_points
5
6
7
           def get_description(self):
8
               return f"The course {self.name} has {self.number_of_students} students" \
9
                      f" and {self.study_points} study points."
10
11
12
       programmering_1 = Course("Programmering 1", 215)
13
       print(programmering_1.get_description())
```

SVAR:

Print = "The course Programming 1 has 215 students and 10 study points."

## Oppgave 1.4

```
animals_in_zoo = {"honey badger": 2, "ape": 15, "zebra": 6, "giraffe": 4}

for animal in animals_in_zoo:
    if animals_in_zoo[animal] < 5:
    print(animal.title())</pre>
```

```
SVAR:

Print =

"Honey Badger"

"Giraffe"
```

Hva blir utskriften?

```
numbers = [5, 2, 3, 2, 4, 1]

sum_of_numbers = 0

for number in numbers:
    if number <= 2:
        sum_of_numbers += number

else:
        sum_of_numbers += 1

print(sum_of_numbers)</pre>
```

```
SVAR:
1+2+1+2+1+1 = 8
Print = 8
```

# Oppgave 1.6

```
animals = ["honey badger", "giraffe", "ape", "zebra"]

animals[1] = "elephant"

SVAR:

animals.sort()

animals = animals[:2]

for animal in animals:
    print(animal)
"ape"
"elephant"
```

Hva blir utskriften?

```
animals = ["Elephant", "Dog", "Cat", "Gorilla", "Dodo"]
animals = animals[1:3]

svAR:
animals[0] = "Alligator"

animals.sort(reverse=True)

print(animals)
```

### Oppgave 1.8

```
shopping_list = {}
      def add_item(item_name, quantity=1):
           if item_name in shopping_list.keys():
                shopping_list[item_name] += quantity
           else:
                shopping_list[item_name] = quantity
8
10
       add_item("Bread", 2)
11
                                    SVAR:
       add_item("Milk")
12
13
       add_item("Milk", 2)
       add_item("Bread", 2)
14
                                    {"Bread": 4, "Milk": 3, "Eggs": 1}
       add_item("Eggs")
15
       print(shopping_list)
16
```

#### Hva blir utskriften?

```
x = 0
2
3
       for i in range(0, 5, 2):
                                        SVAR:
            x += i
4
                                        print = 6
5
       print(x)
6
7
       x = 0
                                        print = 10
8
9
       for i in range(0, 5):
10
            x += i
11
12
       print(x)
13
```

# Oppgave 1.10

```
a = 5
        b = 2
        c = 0
 3
                                SVAR:
 5
        c += a ** b
        print(c)
                                print = 25
 7
                                print = 26
        c += a % b
 8
        print(c)
                                print = 27
9
10
                                print = 13
        c += a - b * 2
11
        print(c)
12
13
        c //= b
14
        print(c)
15
```

Hva blir utskriften?

```
1 oclass Game:
         def __init__(self, name, genre, age_rating=18):
3
             self.name = name
             self.genre = genre
5
             self.age_rating = age_rating
6
          def description(self):
          return f"The game {self.name} is of the genre {self.genre} and has an age rating of {self.age_rating}"
9
18
    game1 = Game("Hades", "Rogue-lite", 12)
    game2 = Game("God of War", "Action")
     print(game1.age_rating)
print(game2.description())
```

```
SVAR:

print = 12

print = "The game God of War is of the genre Action and has a age rating of 18"
```

#### Oppgave 1.12

```
randomList = [1, 'a', 2, 'b', 3]
                                                      SVAR:
2
       result = 0
3
                                                      print =
      for entry in randomList:
4
                                                      "A ValueError occurred."
5
            try:
                result += int(entry)
6
                                                      "A ValueError occurred."
            except ValueError:
                                                      "The sum is: 6"
                print("A ValueError occurred.")
8
9
       print(f"The sum is: {result}")
10
```