# Lingzhi Zhao

SEIEE Building 5-303A, 800 Dongchuan Road, Shanghai, China

### Research Interests

Multimedia Communication, Convex and Nonconvex Optimization, Wireless Communication

### Education

### Shanghai Jiao Tong University

M.S. in Information and Communication Engineering

Sep. 2019 – Mar. 2022 (expected) Advisor: Prof. Ying Cui

### Shanghai University

B.S. in Communication Engineering

Sep. 2015 - Jul. 2019

## Publications

- [TIP'21] Lingzhi Zhao, Ying Cui, Zhi Liu, Yunfei Zhang, and Sheng Yang, "Adaptive Streaming of 360 Videos with Perfect, Imperfect, and Unknown FoV Viewing Probabilities in Wireless Networks," IEEE Trans. Image Process., 2021.[pdf]
- [TWC'21] Chengjun Guo, Lingzhi Zhao, Ying Cui, Zhi Liu and Derrick Wing Kwan, "Power-Efficient Wireless Streaming of Multi-Quality Tiled 360 VR Video in MIMO-OFDMA Systems," IEEE Trans. Wireless Commun., 2021.[pdf]
- [ComEX'21] Wuyang Jiang, Chencheng Ye, Lingzhi Zhao, Ying Cui, and Zhi Liu, "Optimal Adaptive Streaming of A Scalable Multi-view Video via Rate Splitting and SIC," IEICE Commun. Express, 2021.[pdf]
- [GlobeCom'20] Lingzhi Zhao, Ying Cui, Chengjun Guo, and Zhi Liu, "Optimal Streaming of 360 VR Videos with Perfect, Imperfect and Unknown FoV Viewing Probabilities," IEEE Global Communications Conference, 2020.[pdf]

# Research Experiences

### Rate Splitting for General Multicast

Jan. 2021 – present

- Proposed a rate splitting scheme with joint decoding for general multicast in multi-carrier wireless systems
- Formulated weighted sum average rate maximization problem and proposed CCCP to obtain a KKT point in the slow fading scenario
- Formulated weighted sum ergodic rate maximization problem in the fast fading scenario; Proposed SSCA to obtain a KKT point and two low-complexity iterative algorithms to obtain a near-optimal solution
- To be submitted to IEEE Trans. Wireless Commun.

#### Network Information Exposure for Video Streaming

Sep. 2020 - Sep. 2021

- Proposed an adaptive bitrate algorithm using reinforcement learning for video on demand (VoD) and live streaming, respectively, by utilizing both application layer data and network layer data
- Achieved 5.8% and 20.5% gains on QoE over SOTAs in VoD and live streaming; Deployed the algorithm docker container to Tencent Cloud for commercial purpose

#### Adaptive 360 Video Streaming

Jul. 2019 - Aug. 2020

- Proposed a two time-scale system to maximize the video perceptual quality while keeping rebuffering time small via encoding rate adaptation at each GOP and transmission adaptation at each transmission slot
- Considered FoV prediction error and revealed its impact on the performance of adaptive 360 video streaming
- Formulated utility maximization problems and proposed convex optimization and CCCP methods to solve the problems in the single-user and multi-user scenarios, respectively
- Published in IEEE Trans. Image Process.

# **Industrial Experience**

# DPVR Co., Ltd Apr. 2018 – May 2019

Software Engineer Intern @ Graphic Team

Shanghai, China

- Proposed and implemented a deep learning-based method to predict users' calorie consumption by the traces of the headsets and controllers when they are enjoying VR applications
- Developed an interactive application using C++ to display the real-time and history calorie consumption for VR users
- Fixed hundreds of bugs and finished tens of requirements to facilitate the development of the software

## Teaching & Activities

TA, ICE7301H, ICE7302H: Convex Optimization	Sep. $2020 - Jan. 2021$
Reviewer for IEEE Trans. Wireless Commun.	2021
Reviewer for ACM MobiHoc	2021
Reviewer for IEEE PIMRC	2021

### Awards

SJTU Outstanding Scholarship	2020
SHU Outstanding Scholarship	2016,2017,2018

### **Technical Skills**

**Languages**: Python, Matlab, C/C++, HTML/XML (ranked by proficiency)

Tools: LATEX, VS Code, Git