



TRƯỜNG ĐẠI HỌC
BÁCH KHOA HÀ NỘI
HANOI UNIVERSITY
OF SCIENCE AND TECHNOLOGY

Operating system- IT3070E

Dining Philosopher Problem

Members:

- Chu Trung Anh 20225564
- Tran Nam Tuan Vuong 20225540
- Vu Minh Hieu 20225494

Supervisor:

- Dr. Do Quoc Huy

ONE LOVE. ONE FUTURE.

Team assignment

Member	Role
Chu Trung Anh	Resource hierarchy, Semaphore
Vu Minh Hieu	Limit number of dinners
Tran Nam Tuan Vuong	Chandy - Misra

- **Slide and report are made by members with their corresponding task**
- **Report link:** <https://typst.app/project/rZjfADUA7rh7weCDnGpC6m>



Table of content

1. Problem

2. Challenge

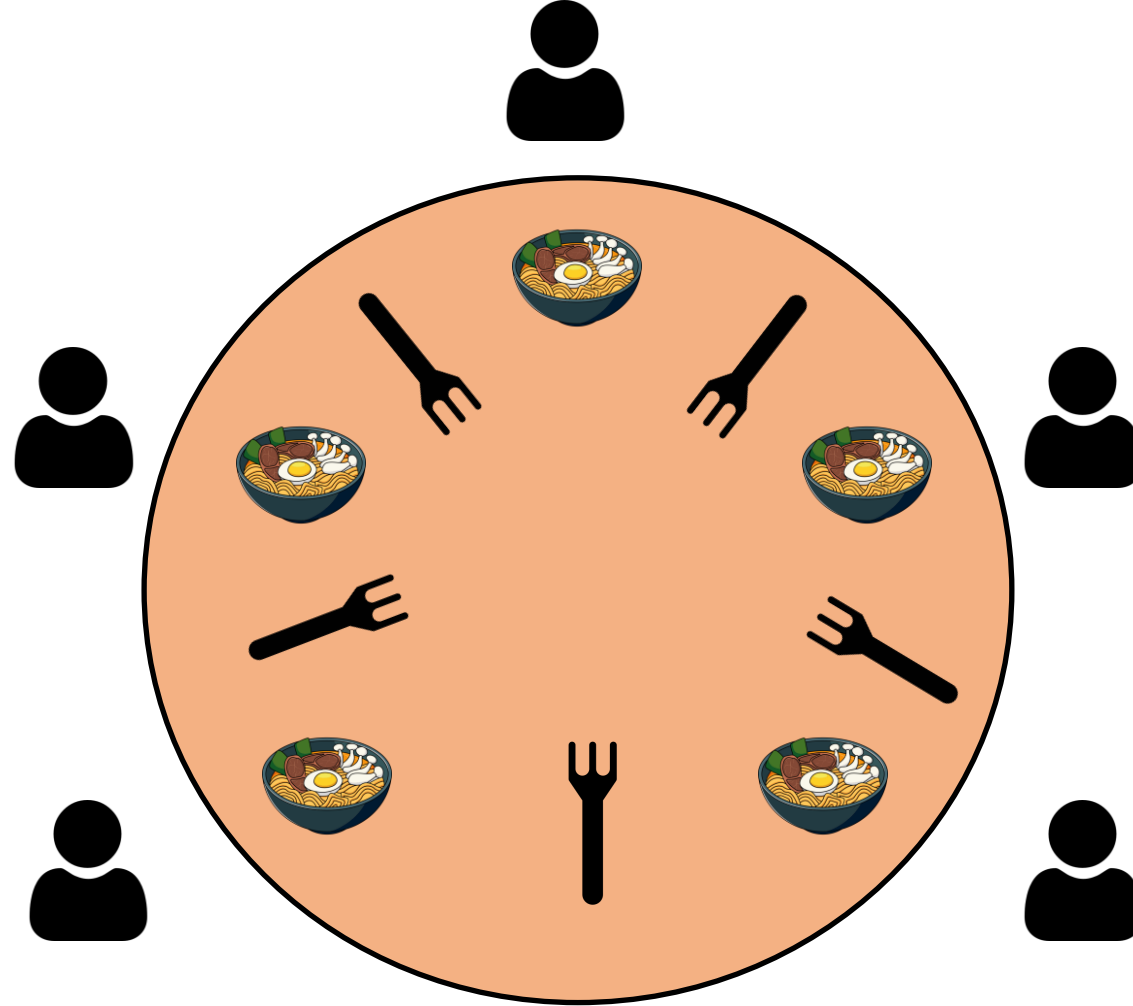
- Deadlock
- Livelock
- Starvation

3. Solution

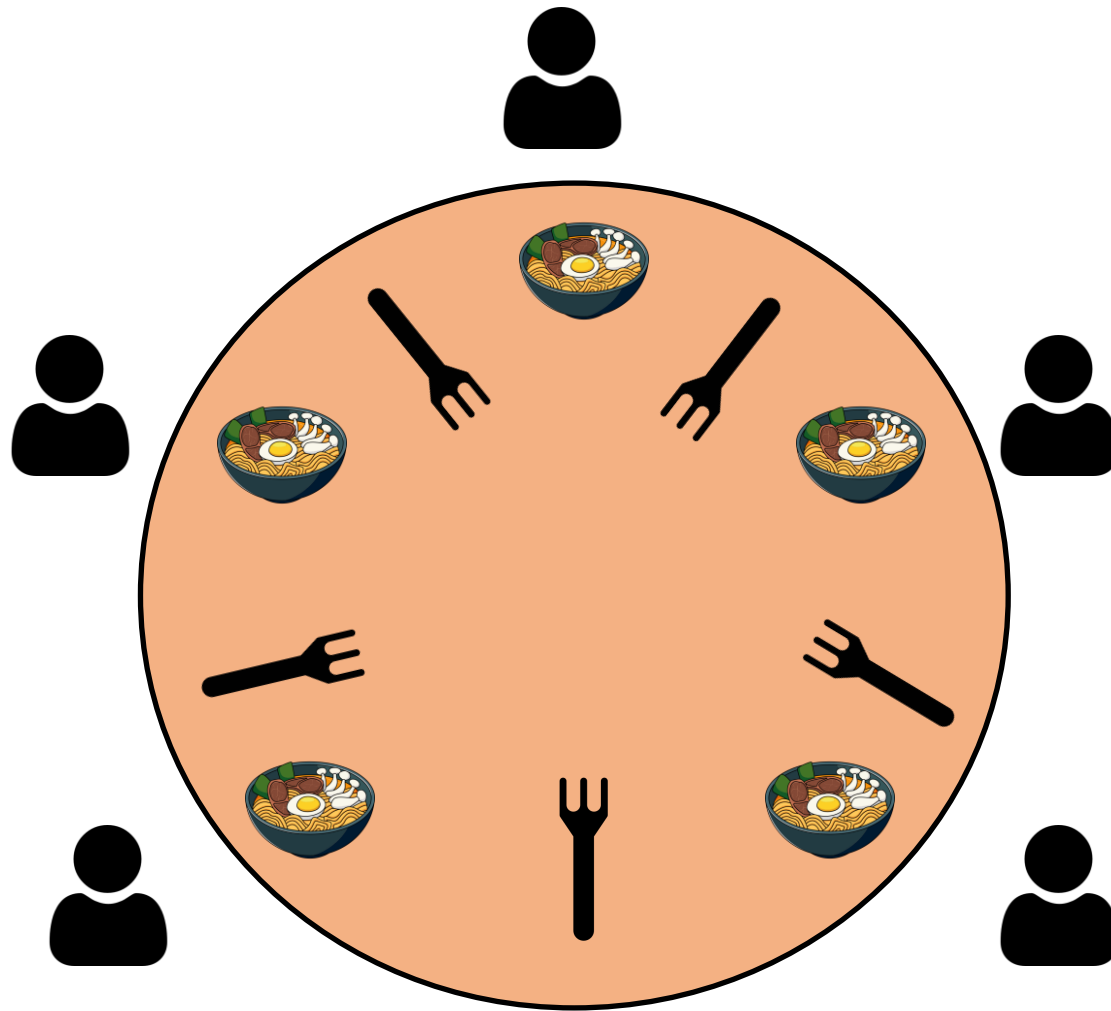
- Resource Hierarchy
- Semaphore
- Limit number of dinners
- Chandy/Misra



1. Problem



1. Problem

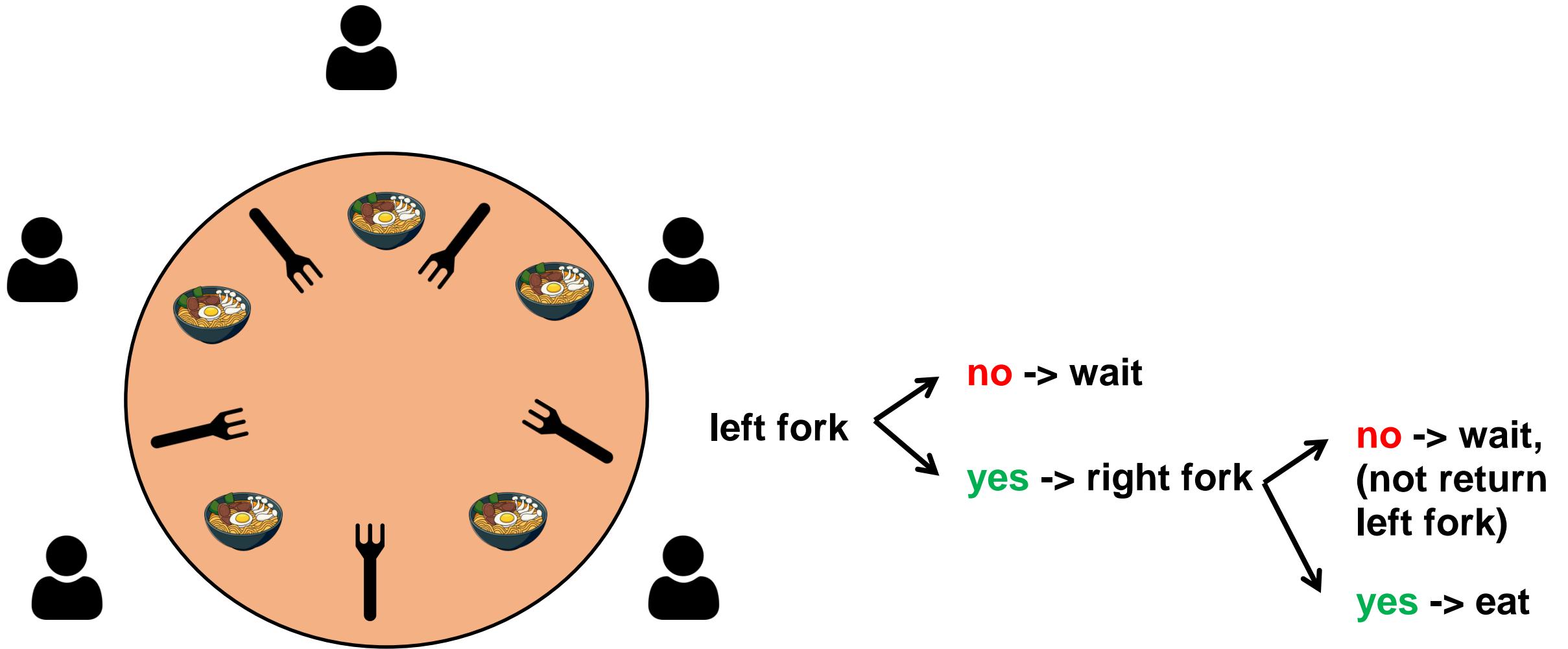


Think

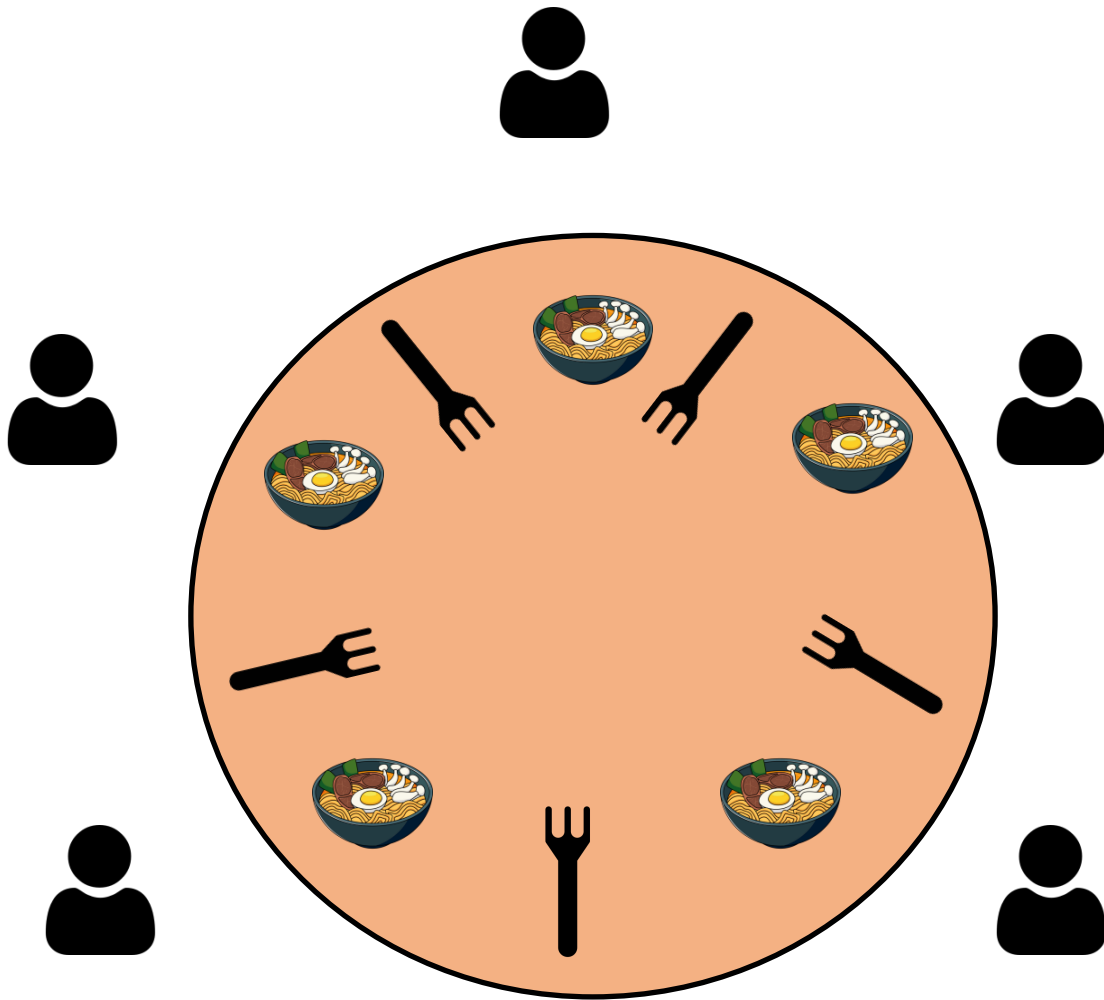
Eat:

- Two forks to eat, take the left fork then the right fork
- Finish eating, return the fork to original place

1. Problem



1. Problem



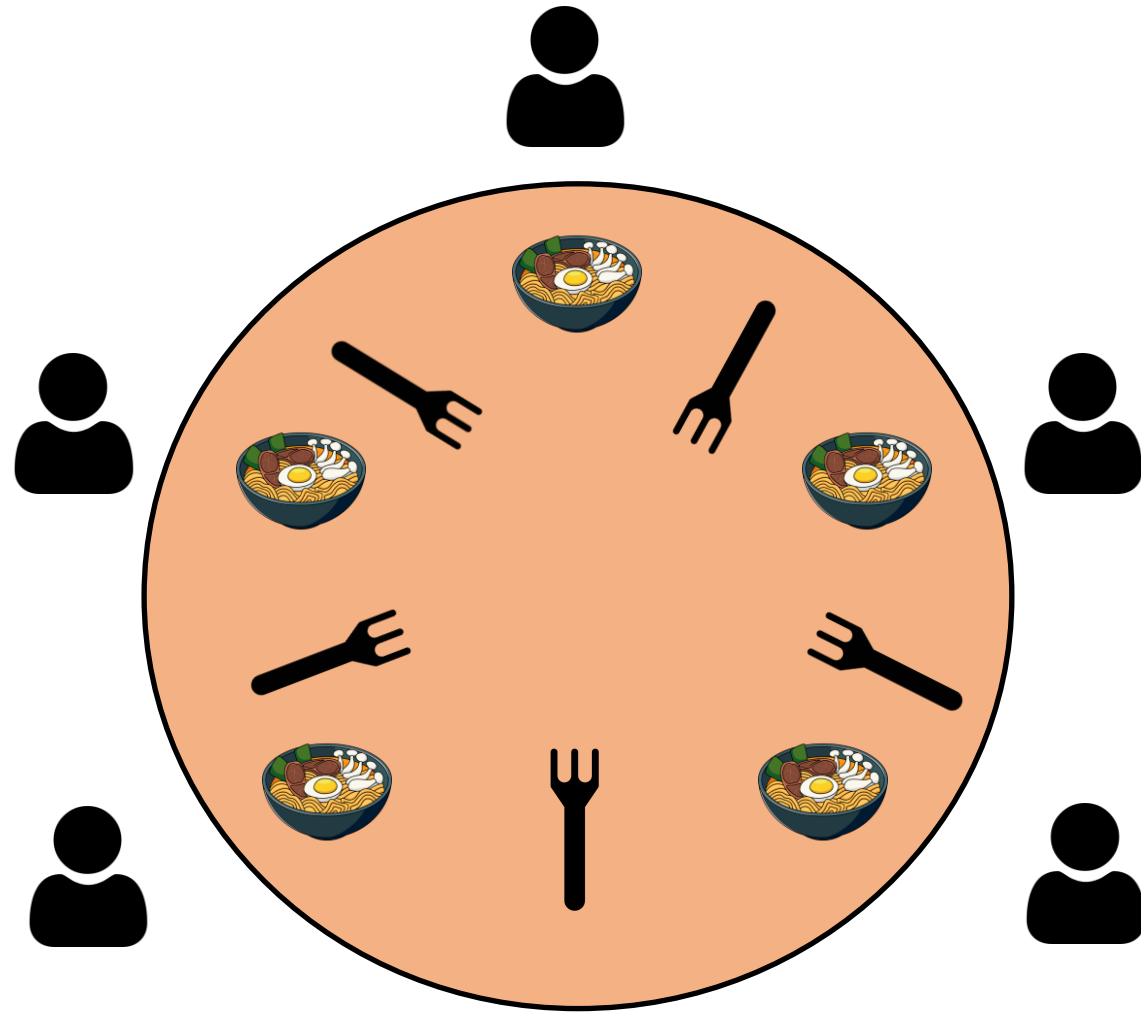
5 critical resources

– sharing limit: 1

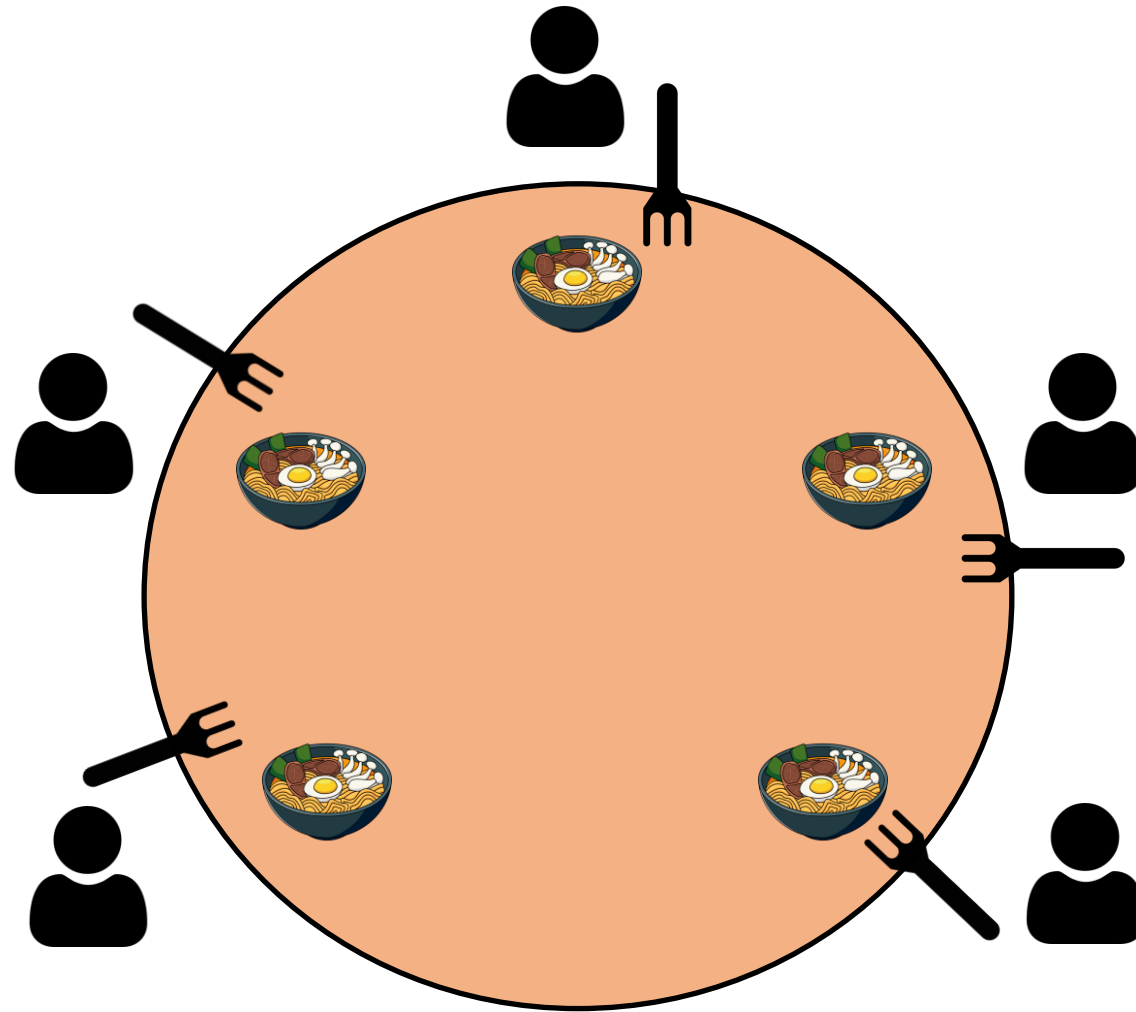
5 processes

– Critical section: using fork

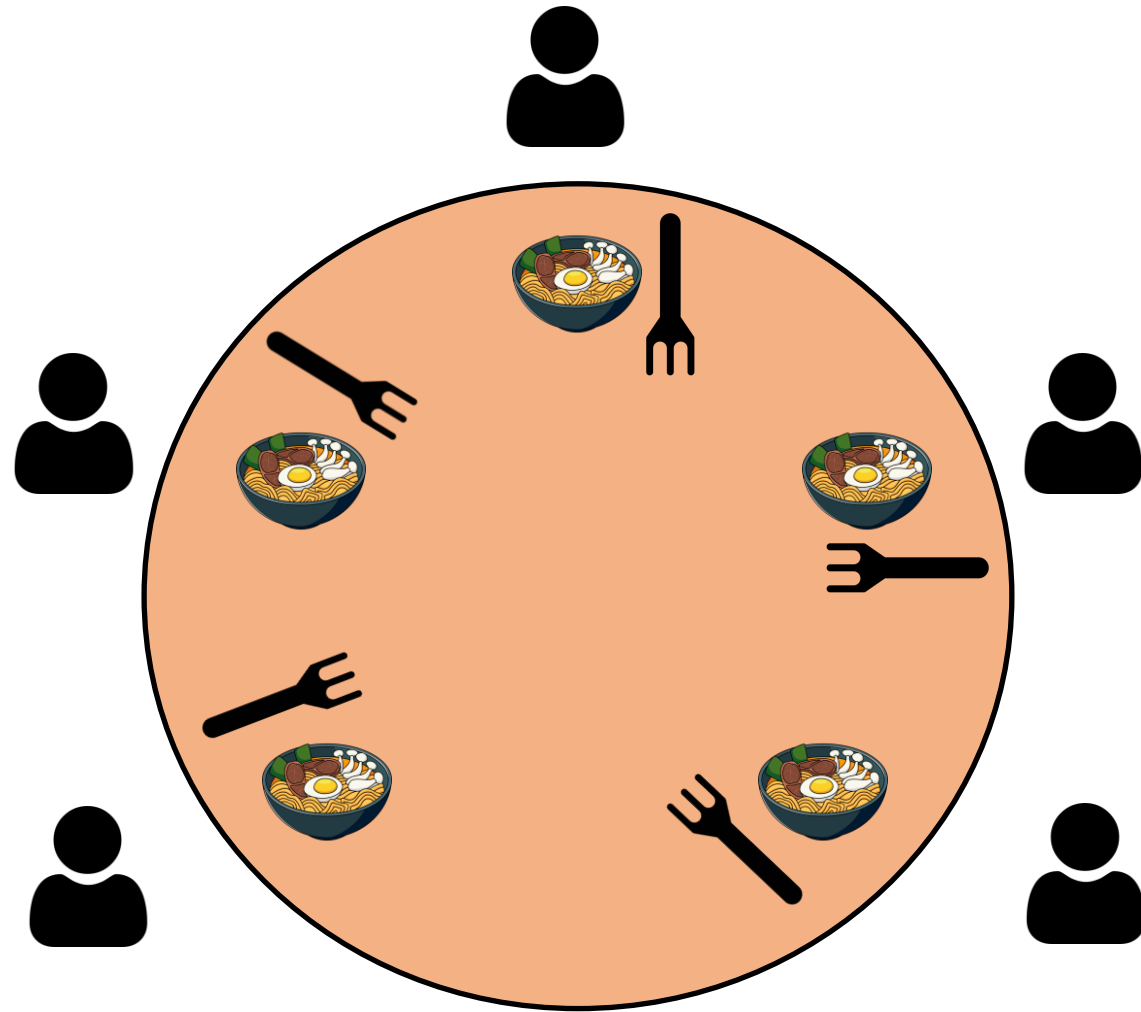
2. Challenge - deadlock



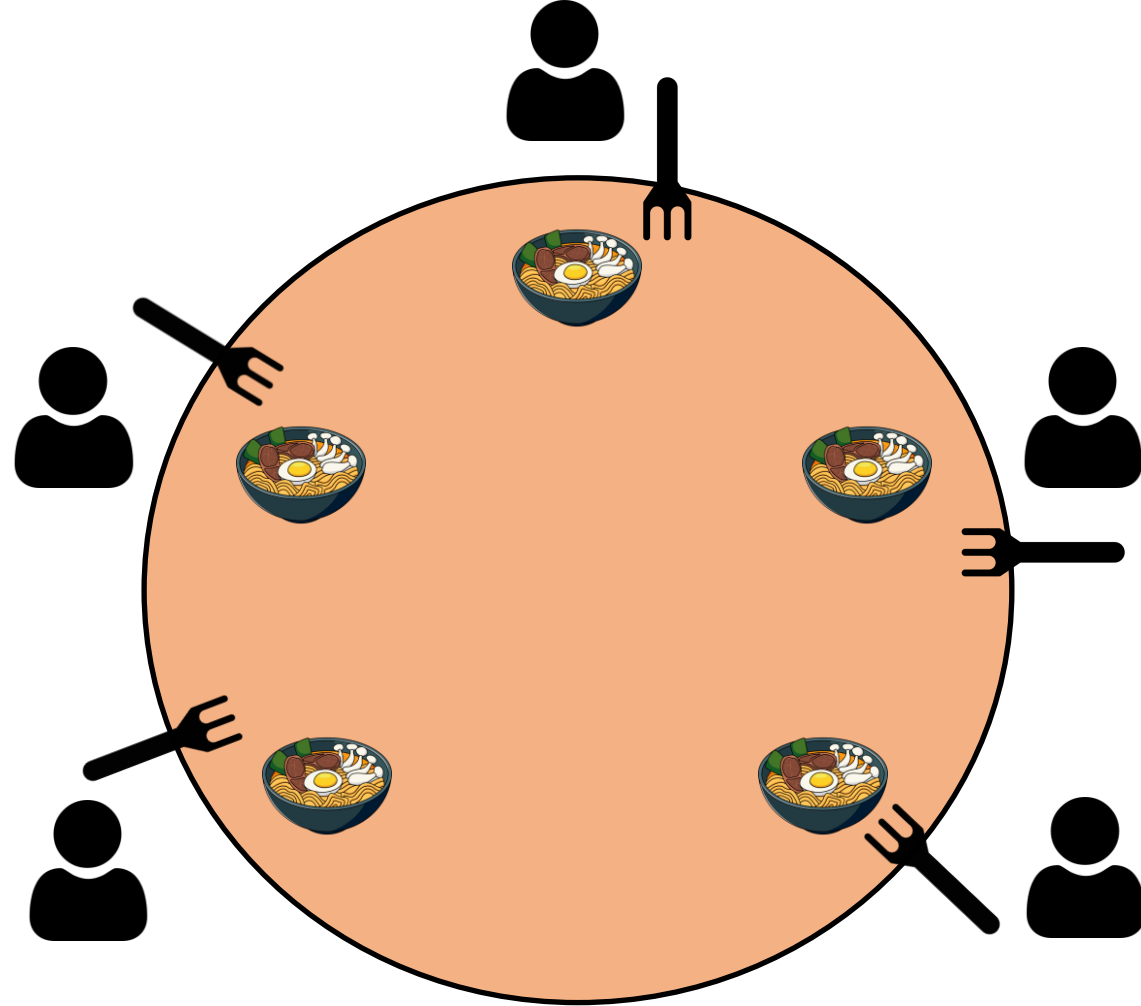
2. Challenge - deadlock



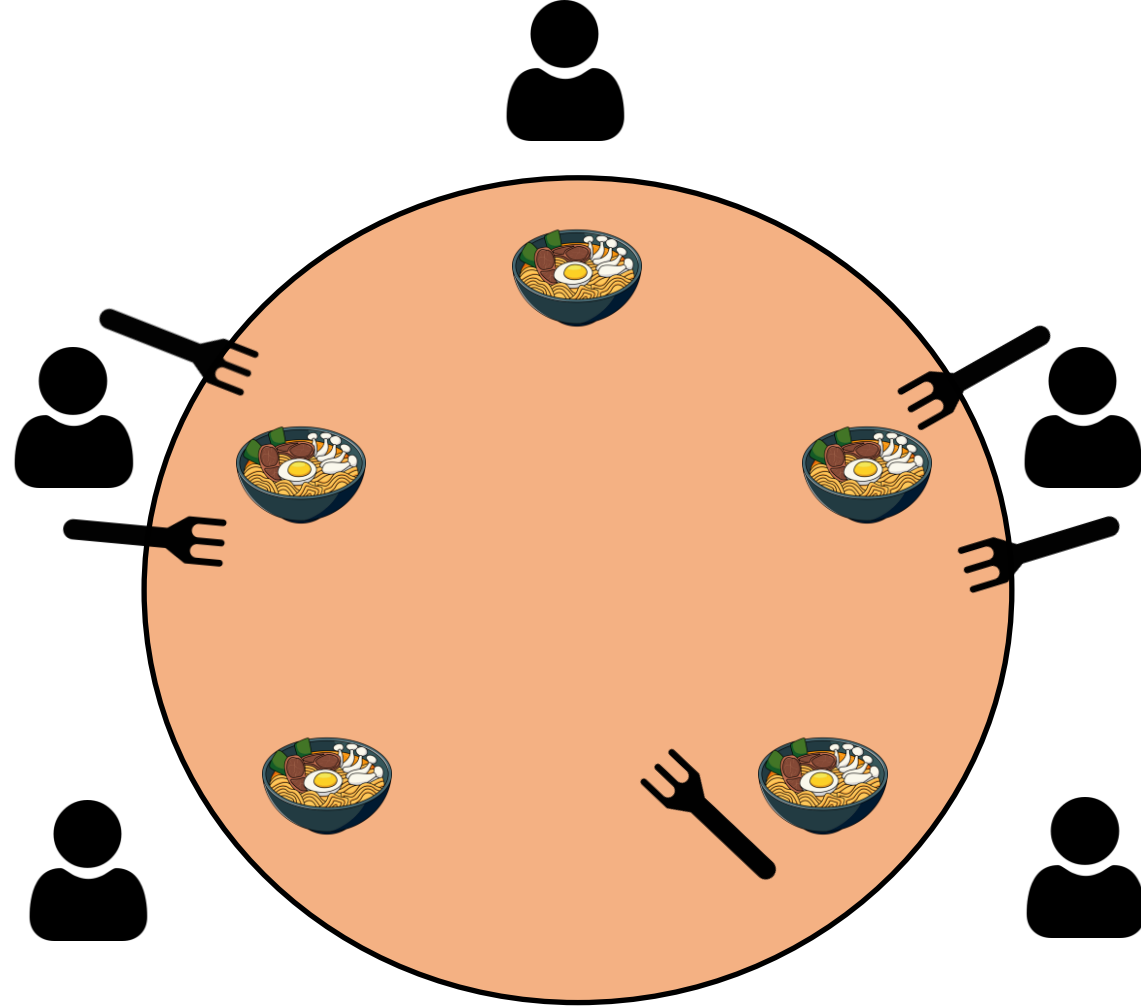
2. Challenge - livelock



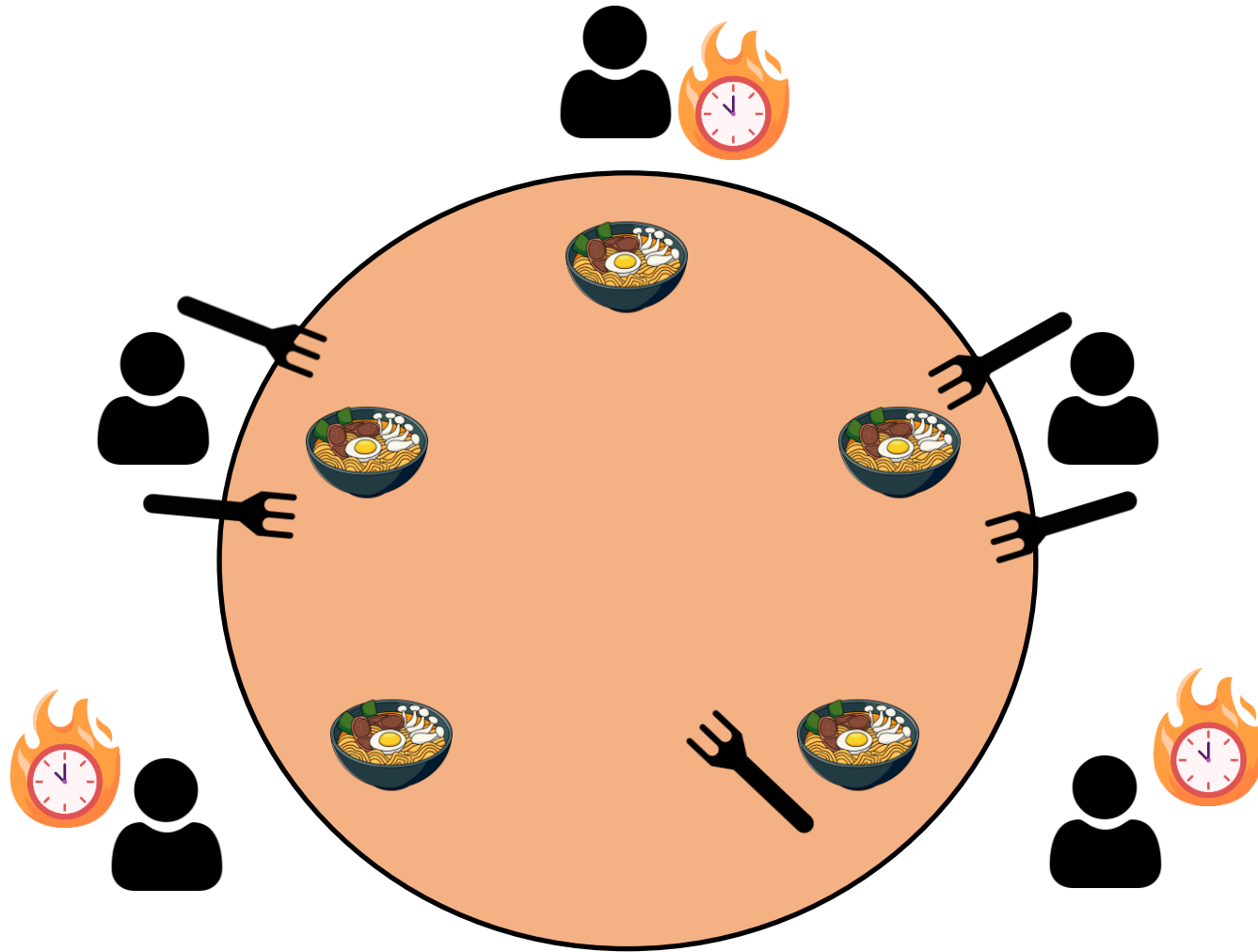
2. Challenge - livelock



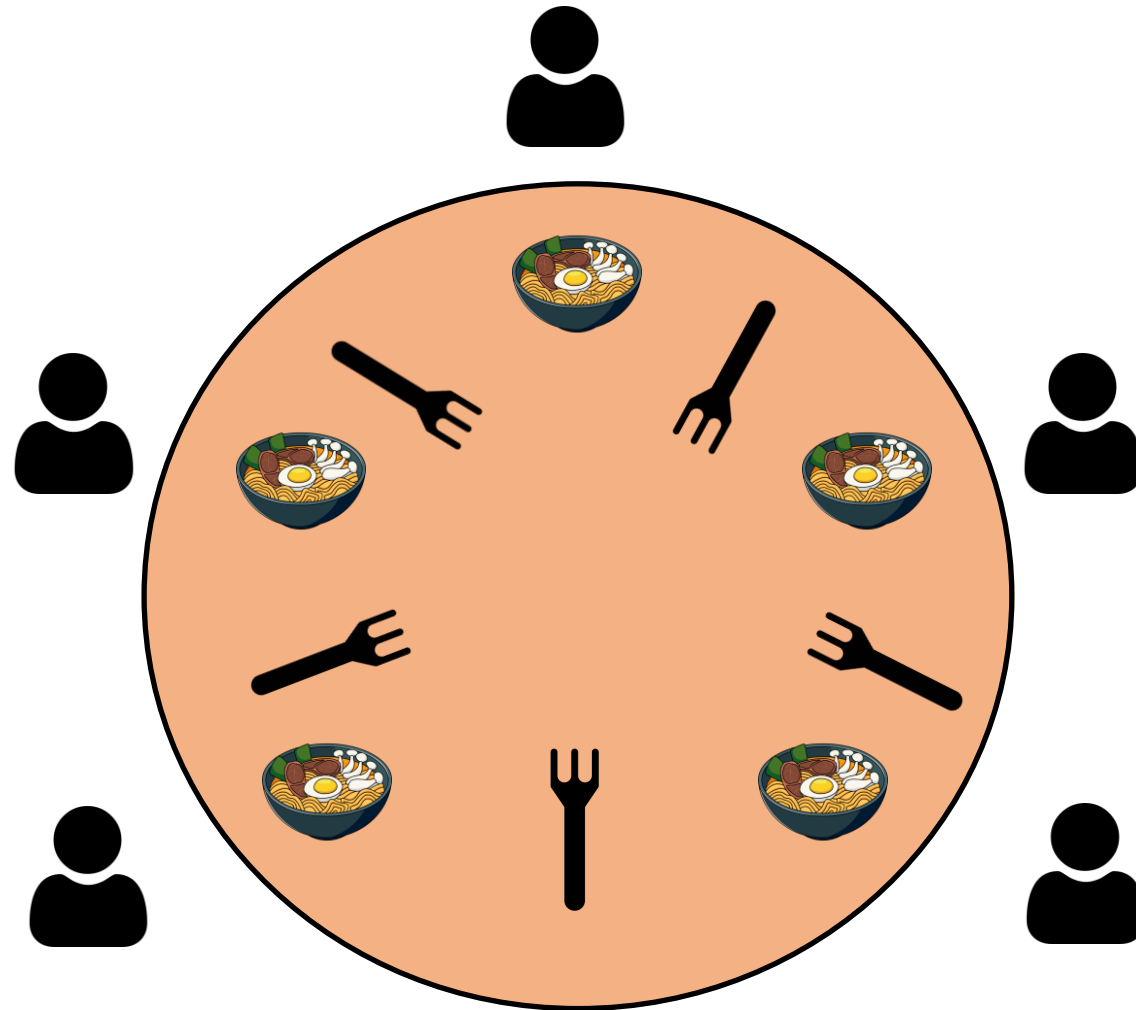
2. Challenge - starvation



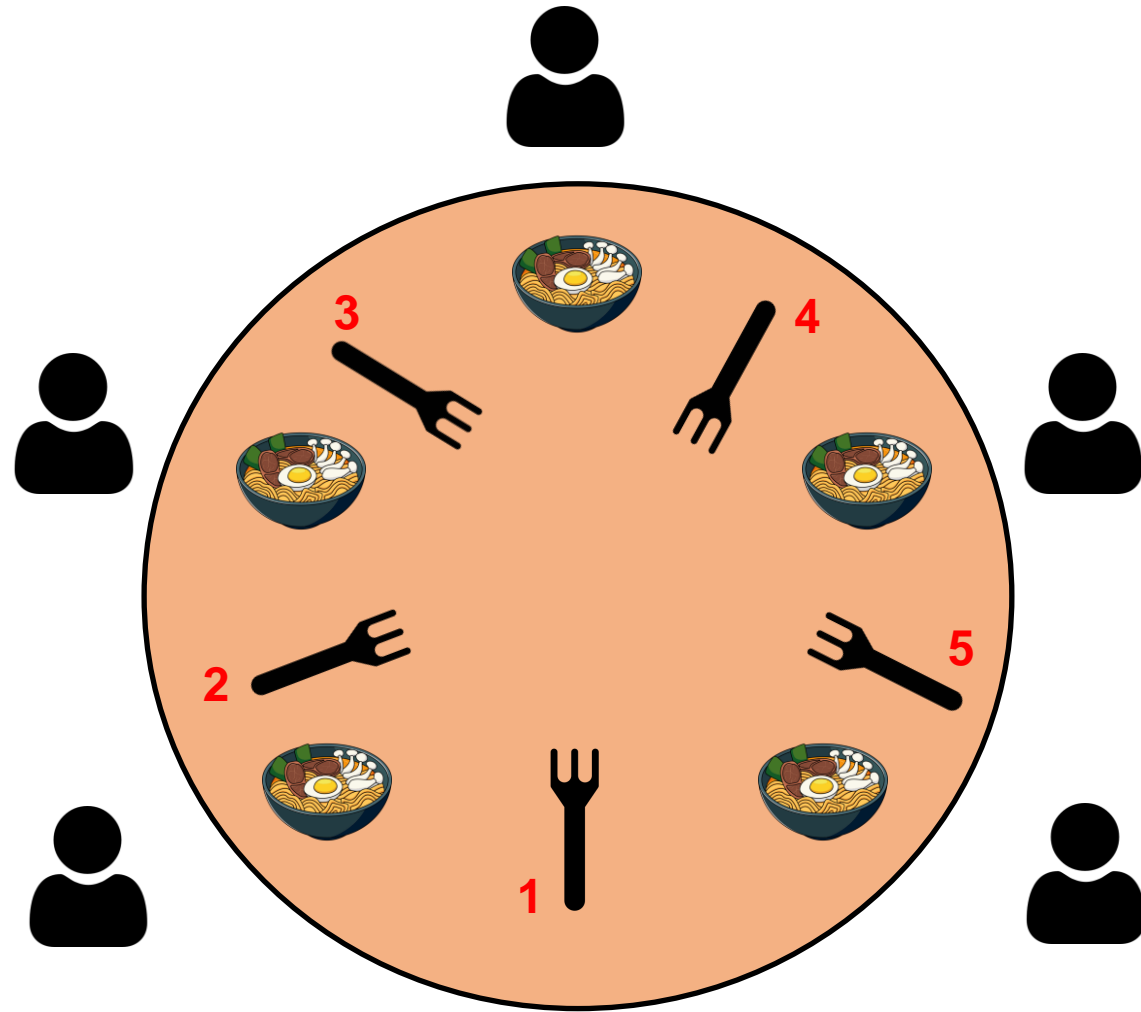
2. Challenge - starvation



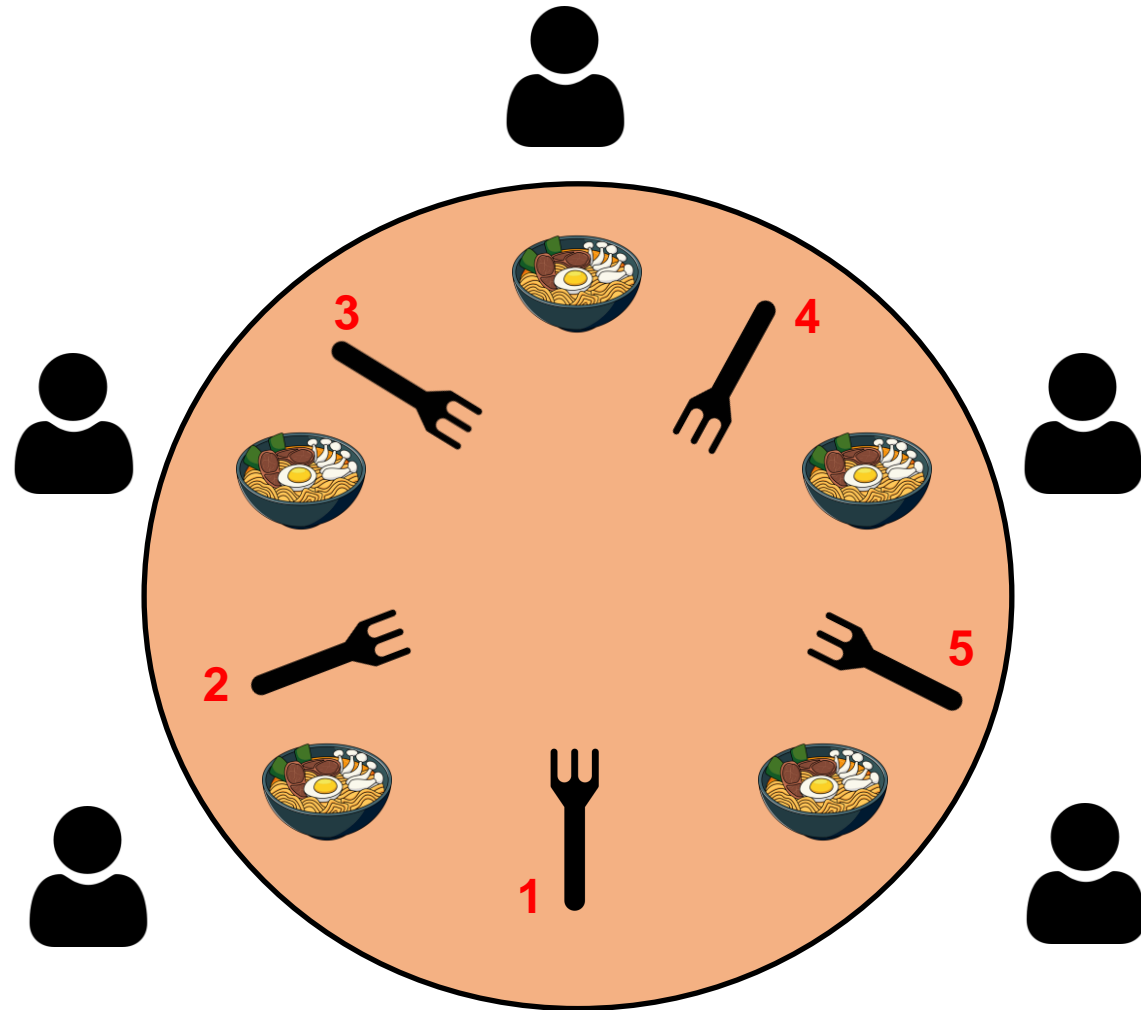
3. Solution - Resource hierarchy



3. Solution - Resource hierarchy



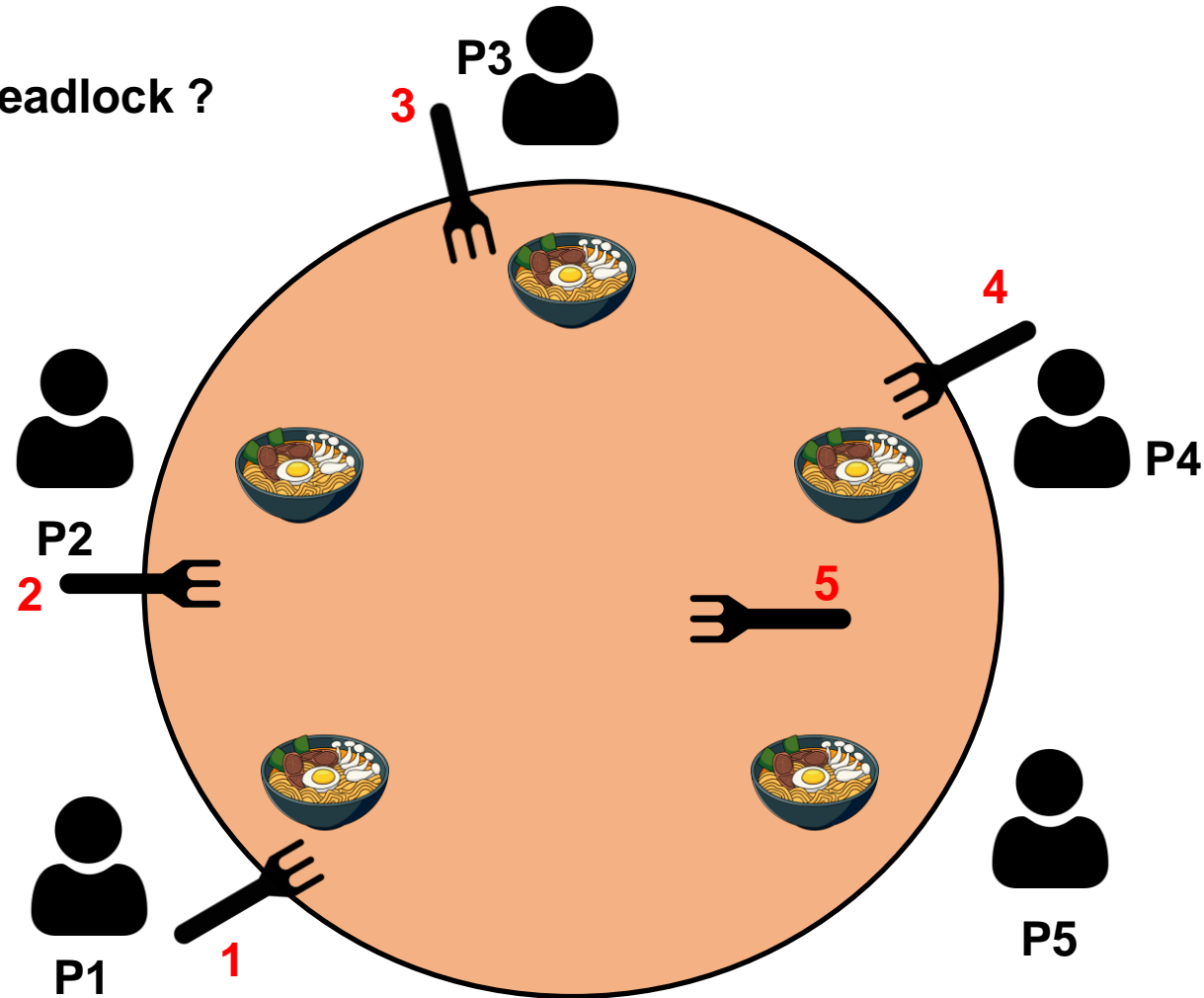
3. Solution - Resource hierarchy



Philosopher takes the lower-numbered fork first

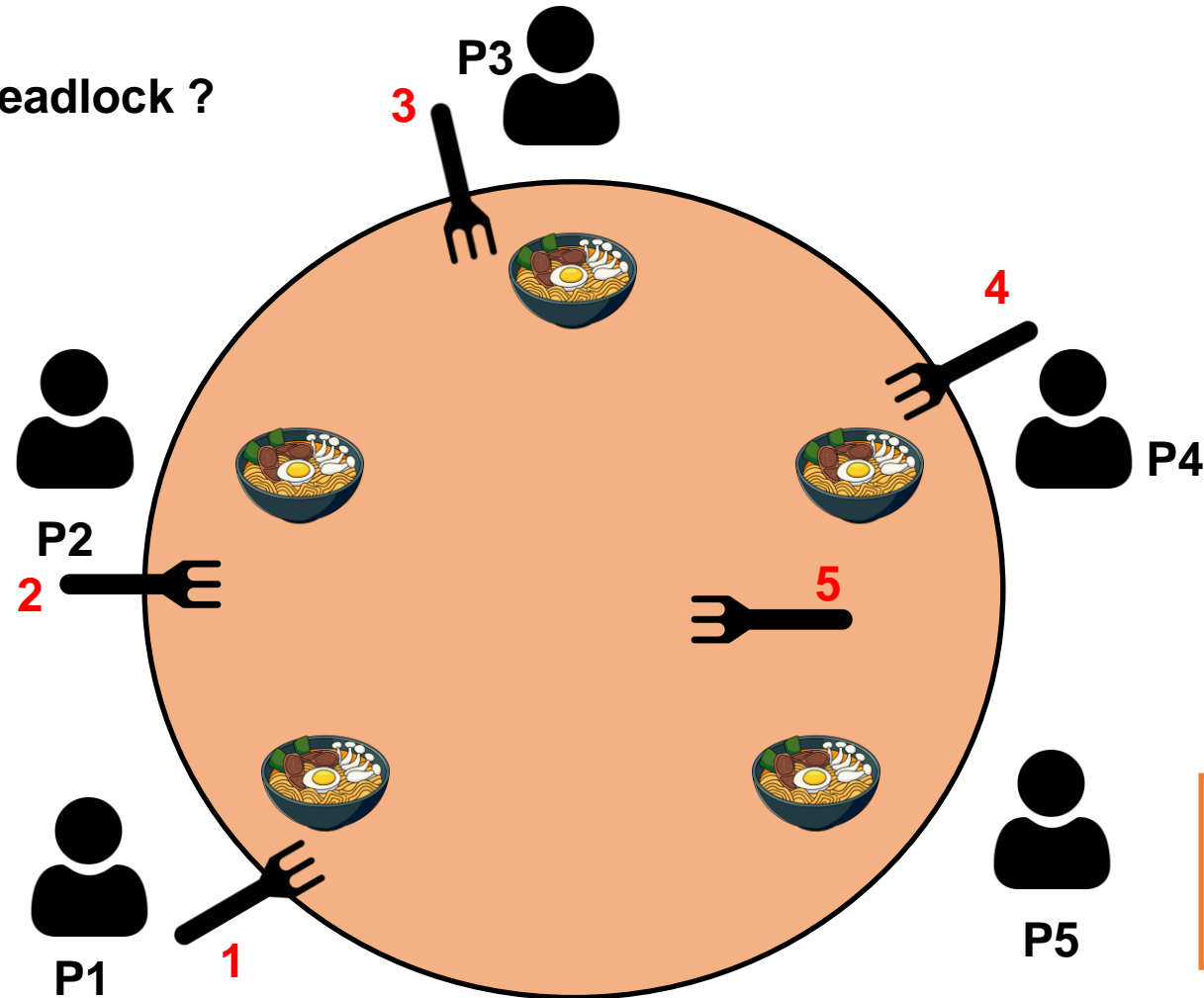
3. Solution - Resource hierarchy

- How this can prevent deadlock ?



3. Solution - Resource hierarchy

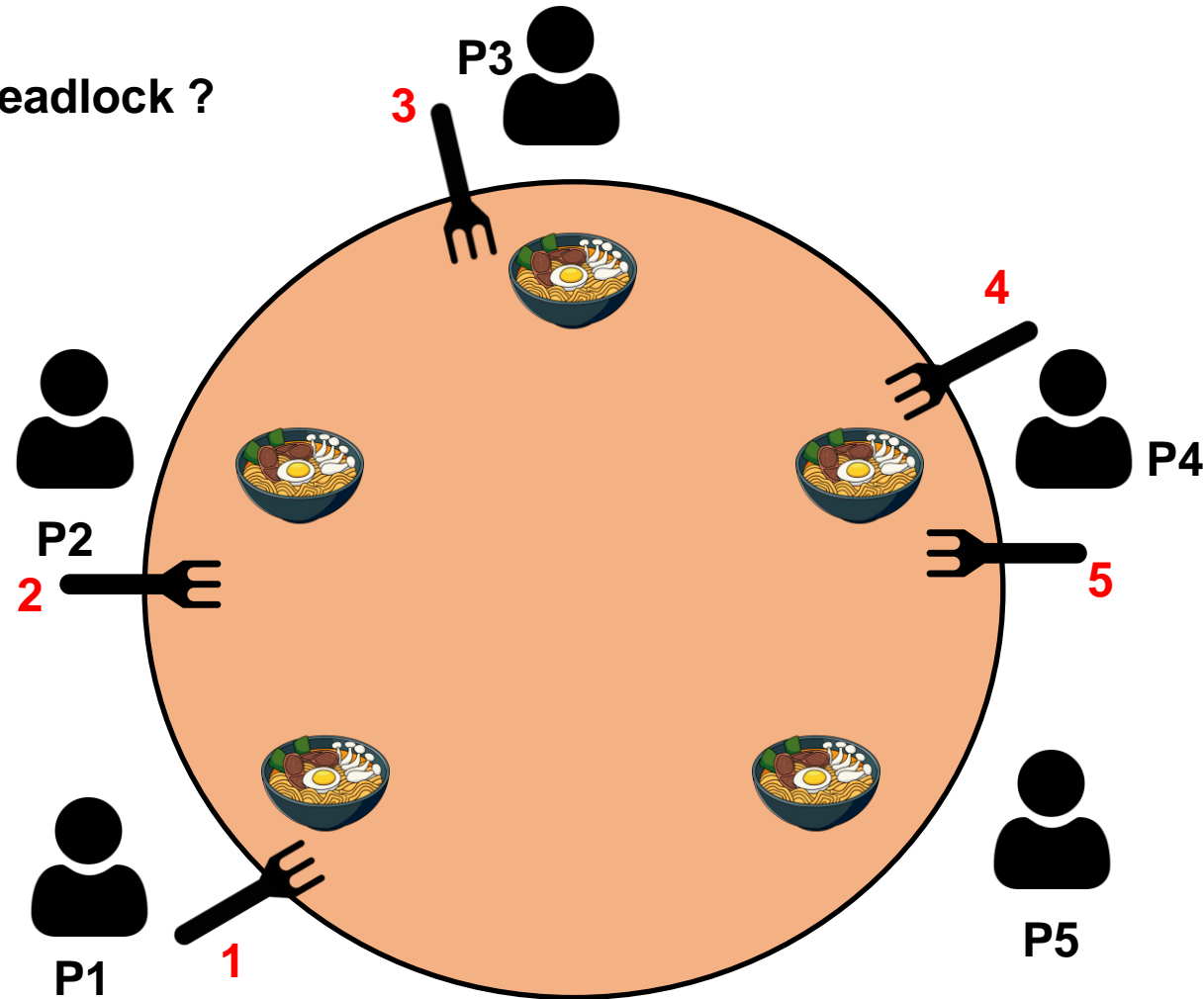
- How this can prevent deadlock ?



P5 can not take fork 5
-> Not from circular ->
prevent deadlock

3. Solution - Resource hierarchy

- How this can prevent deadlock ?



3. Solution - Resource hierarchy

FUNC PHILOSOPHER(i):

```
1  while True():  
2      think()  
3      pick_up_fork(min(i, (i + 1) % 5))  
4      pick_up_fork(max(i, (i + 1) % N))  
5      eat()  
6      put_down_fork(max(i, (i + 1) % N))  
7      put_down_fork(min(i, (i + 1) % N))
```

3. Solution - Semaphore

FUNC PHILOSOPHER(i):

1 **while** True():

2 wait(fork[i]) // wait left fork

3 wait(fork[(i+1)%5]) // wait right fork

4 eat()

5 signal(fork[(i+1)%5])

6 signal(fork[i])

7 think()

3. Solution - Semaphore

FUNC PHILOSOPHER(i):

1 **while** True():

2 wait(fork[i]) // wait left fork

3 wait(fork[(i+1)%5]) // wait right fork

4 eat()

5 signal(fork[(i+1)%5])

6 signal(fork[i])

7 think()

Still deadlock !!!

3. Solution - Semaphore

FUNC PHILOSOPHER(i):

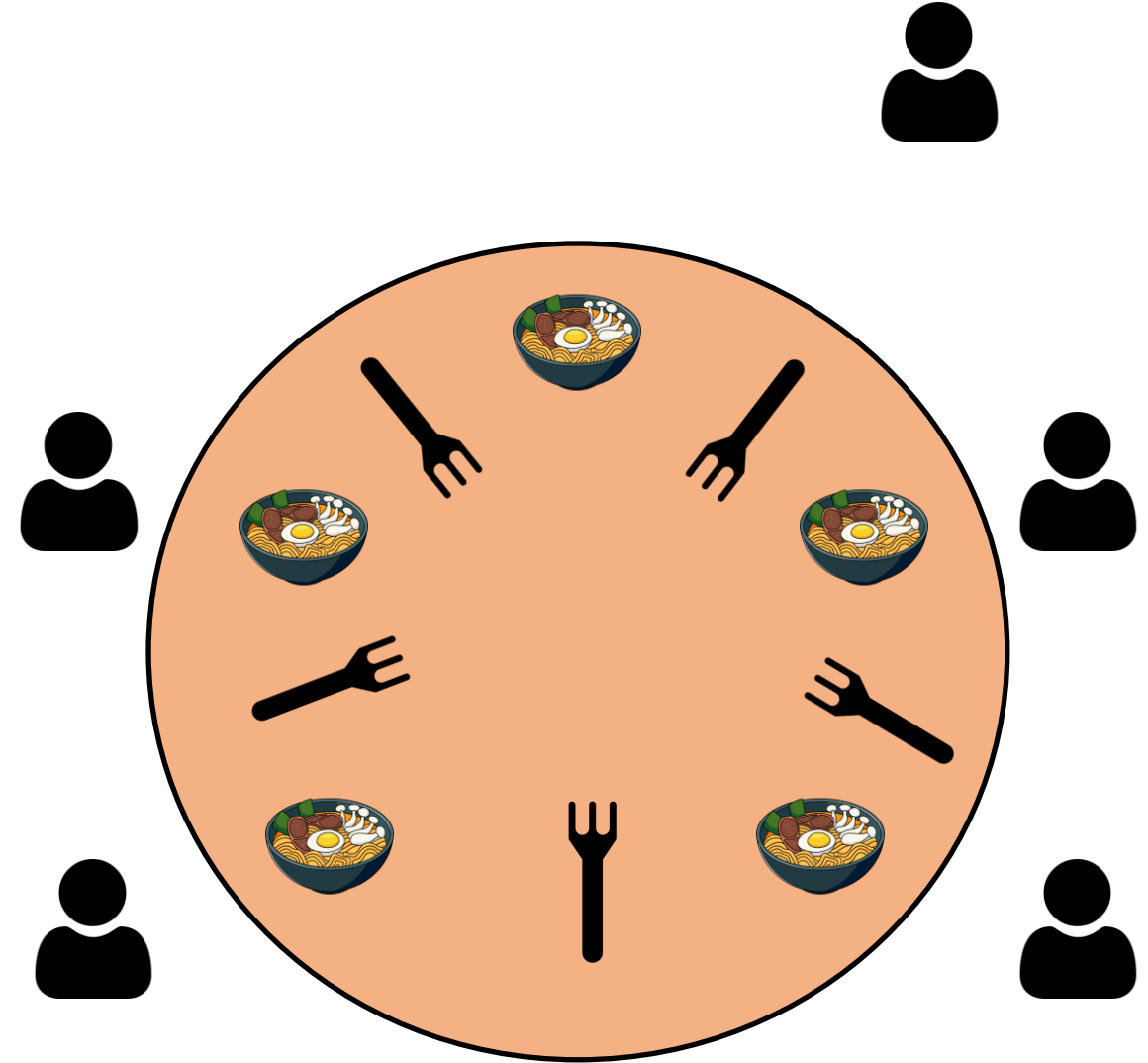
```
1  while True():
2      wait(mutex)
3      wait(fork[i])
4      wait(fork[(i+1)%5])
5      signal(mutex)
6      eat()
7      signal(fork[(i+1)%5])
8      signal(fork[i])
9      think()
```

Use another semaphore mutex, which ensures that only one philosopher can attempt to pick up forks at a time

3. Solution – Limiting number of dinners

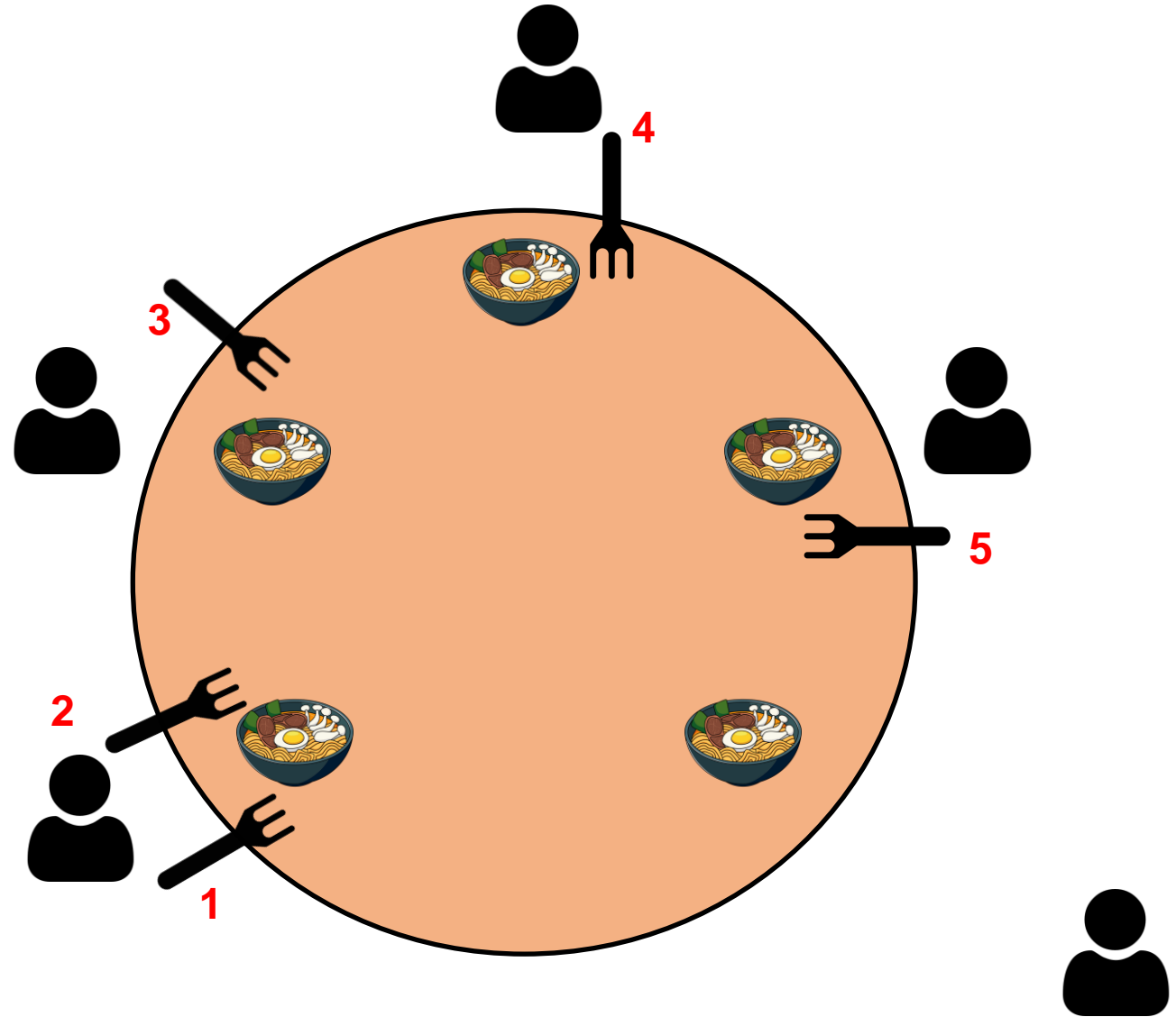
Limit the number of philosophers allowed to sit at the table at any given time to $n-1$.

Philosophers will take turn sitting and standing.



3. Solution – Limiting number of dinners

This makes sure at least one philosopher will have two forks, effectively preventing deadlock.



3. Solution – Limiting number of dinners

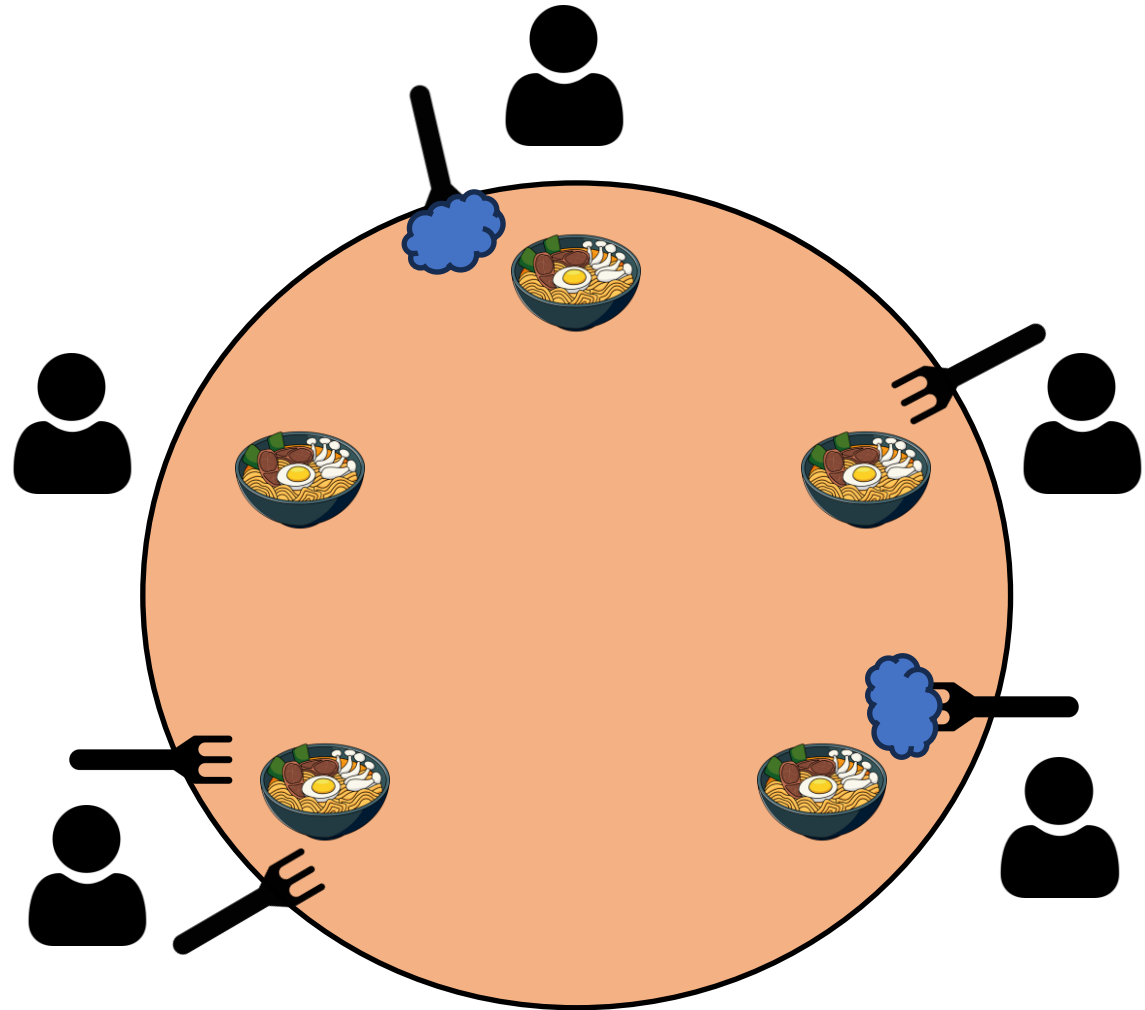
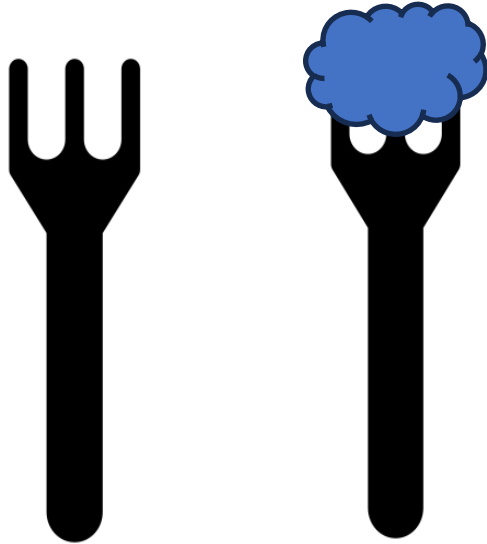
Use a Counting Semaphore to limit the number of concurrent dinners.

Mutex for each fork.

```
1  Mutex* forks[n]
2  CountingSemaphore wait_to_sit = n
3  for True:
4      Philosopher [i] is thinking
5      acquire wait_to_sit
6      acquire left fork
7      acquire right fork
8      Philosopher [id] is eating
9      release left fork
10     release right fork
11     release wait_to_sit
12     Philosopher [i] has finished eating and left
```

4. Solution – Chandy/Misra Approach

Chandy-Misra's algorithm can be explained using the concepts of "clean" and "dirty" forks.



4. Solution – Chandy/Misra Approach

Initially, the fork is assigned to the philosopher with the lower ID (lower neighbor) and marked as "dirty."

Then, each philosopher acts in a routine with 4 states:

- Thinking
- Waiting (hungry)
- Eating
- Cleanup

```
FUNC PHILOSOPHER_ROUTINE(philosopher):  
1  while True:  
2      philosopher.think()    // defer_requests = false  
3      philosopher.state =    // defer_requests = true  
        "hungry"              if fork is clean  
4      while !  
        (philosopher.own_both_forks()):  
5          philosopher.request_fork(left_fork)  
6          philosopher.request_fork(right_fork)  
7      philosopher.eat()      // defer_requests = true  
8      philosopher.left_fork.clean  
        = false  
9      philosopher.right_fork.clean  
        = false  
10     philosopher.handle_deferred_requests()
```

A large graphic on the left side of the slide. It features a dark blue background with a circular pattern of red dots of varying sizes, creating a sense of depth and movement. The word "HUST" is centered within this graphic in a white, bold, sans-serif font.

HUST

THANK YOU !