

COSI 165B

Deep Learning

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Computer Science Department
Brandeis University

2/1/2021

□ COSI 165B – Deep Learning

Covers core techniques of deep learning.

Main content: deep learning basics, feed-forward neural network, recurrent neural network, convolutional neural network, graph neural networks, and others.

Students should read book and materials, attend lecture, and work on programming homework and course project.

□ Instructor: Dr. Chuxu Zhang

Assistant Professor

General research: data mining, machine learning, deep learning

Specific research: graph and network mining, interdisciplines (e.g., chemistry), recommender systems, time series and spatial-temporal data analysis

Contact: chuxuzhang@brandeis.edu

Webpage: <https://chuxuzhang.github.io>

Course Information



- ❑ Time: Monday/Wednesday 4:00 – 5:30pm
- ❑ Location: Remote by Zoom
- ❑ Office Hour: Tuesday 9-11pm (Remote by Zoom)
- ❑ Teaching Assistant: Han Yue (hanyue@brandeis.edu)
- ❑ LATTE Forum (Announcement, Discussion, Submission, etc.)
- ❑ Course Website: <https://chuxuzhang.github.io/course/COSI165B.html>

□ Prerequisites

Data structures (COSI 21A), Applied linear algebra (MATH 15A), Probability and statistics (MATH 8A), Calculus (MATH 10A), proficiency in Python programming, Machine learning background (preferred).

□ Course Objectives

Be familiar with the core techniques and tools of deep learning.

The skills, techniques, and implementations of deep learning algorithms and models.

Students are expected to apply deep learning techniques to solve real-world problems or start deep learning related research during or after this course.

❑ Course Materials

Deep Learning, Ian Goodfellow and Yoshua Bengio and Aaron Courville, MIT Press

<https://www.deeplearningbook.org>

Dive into Deep Learning, Aston Zhang, Zachary C. Lipton, Mu Li, and Alexander J. Smola

<https://d2l.ai>

Machine Learning | Andrew Ng: YouTube, Coursera

❑ Special Statement for Covid-19

Remote lectures via Zoom

Remote office hours via Zoom

□ Grading

Five programming homework (60% = 10%, 10%, 10%, 15%, 15%)

A course project with presentation (40%: midterm presentation 10%, final presentation 10%, final report 20%)

Grades (4 points in Brandeis)

A (A+) = 4.00; A- = 3.67; B+ = 3.33; B = 3.00; B- = 2.67; C+ = 2.33; C = 2.00;
C- = 1.67; D+ = 1.33; D = 1.00; D- = 0.67 and E = 0.00

Grades (100 points)

A (A+) = [90, 100]; A- = [87, 90); B+ = [84, 87); B = [81, 84); B- = [78, 81); C+ = [75, 78);
C = [72, 75); C- = [69, 72); D+ = [66, 69); D = [63, 66); D- = [60, 63); and E = [0, 60)

❑ Programming homework (60%)

Five Python programming homework. Each homework covers one topic of deep learning techniques.

Homework requirement: See requirement of each homework.

Code submission: Attach code (executable) with readme file.

Contact TA for homework/grading questions.

Grading is based on both homework submission and code submission.

More About Course Project



☐ Course Project (mid pre. 10%, final pre. 10%, final report 20%)

Project chosen by students and should use deep learning models to solve a real-world problem.

Could be an open competition in Kaggle, implementation of previous work (paper), a follow up work of current research work, or a new problem and its solution of deep learning research.

Group project: up to 3 students. (Form group by yourself)

Midterm presentation: late-March, Final report/presentation: last week.

Grading based on quality of your project, report, and presentation.

Course Logistics

☐ Schedule

Week-1	Introduction/ML	
Week-2	Feed-forward Neural Networks	Homework 1
Week-3	Frameworks (Pytorch)	
Week-4	Neural Networks Optimization and Regularization	
Week-5	Convolutional Neural Networks	Homework 2
Week-6	Convolutional Neural Networks	
Week-7	Recurrent Neural Networks	Homework 3
Week-8	Recurrent Neural Networks	
Week-9	Project Midterm Presentation	
Week-10	Autoencoder Networks	Homework 4
Week-11	Attention Networks	
Week-12	Graph Embedding and Graph Neural Networks	Homework 5
Week-13	Deep Generative Networks	
Week-14	Project Final Presentation	Final Report Due

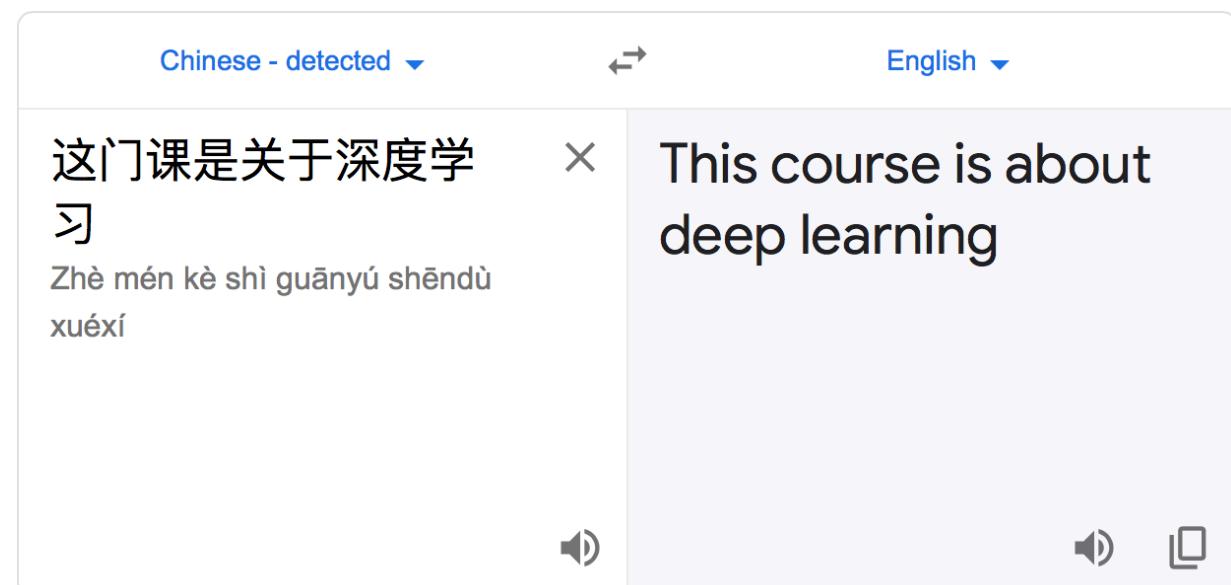
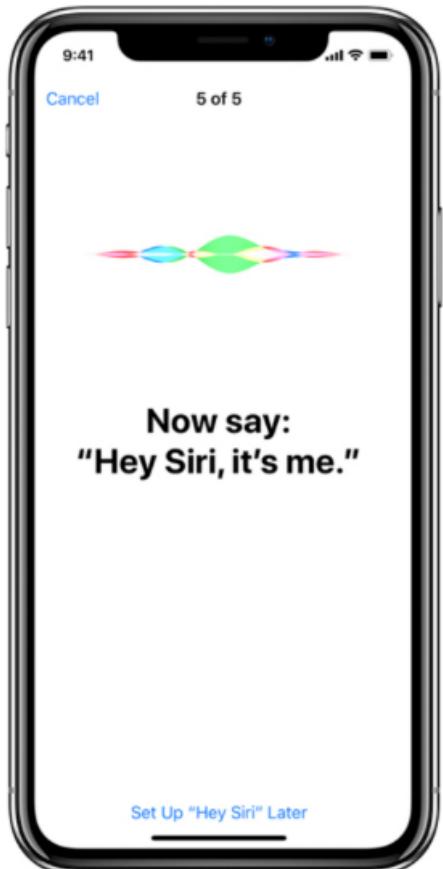
Course Logistics



Q & A

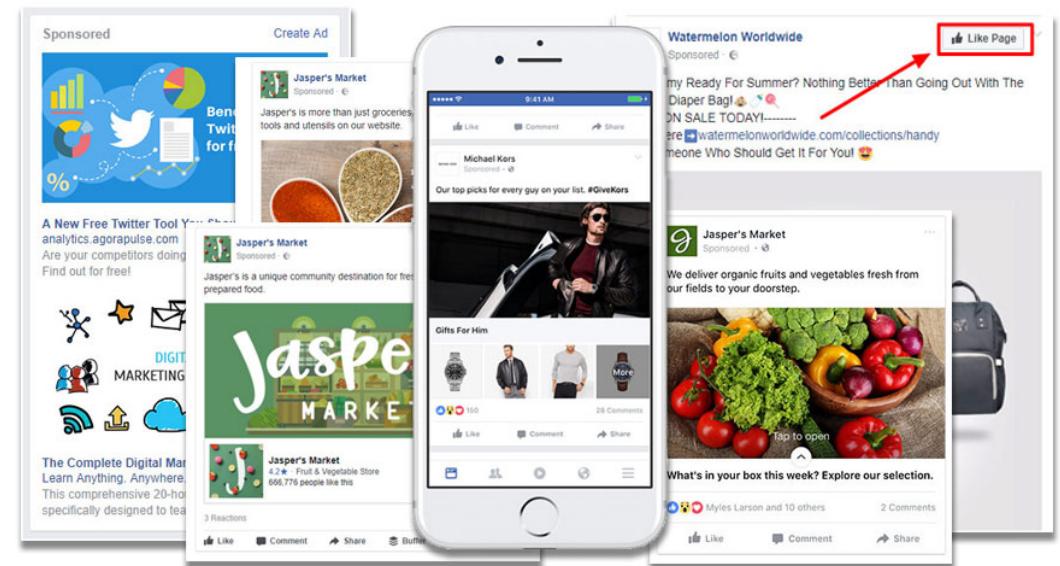
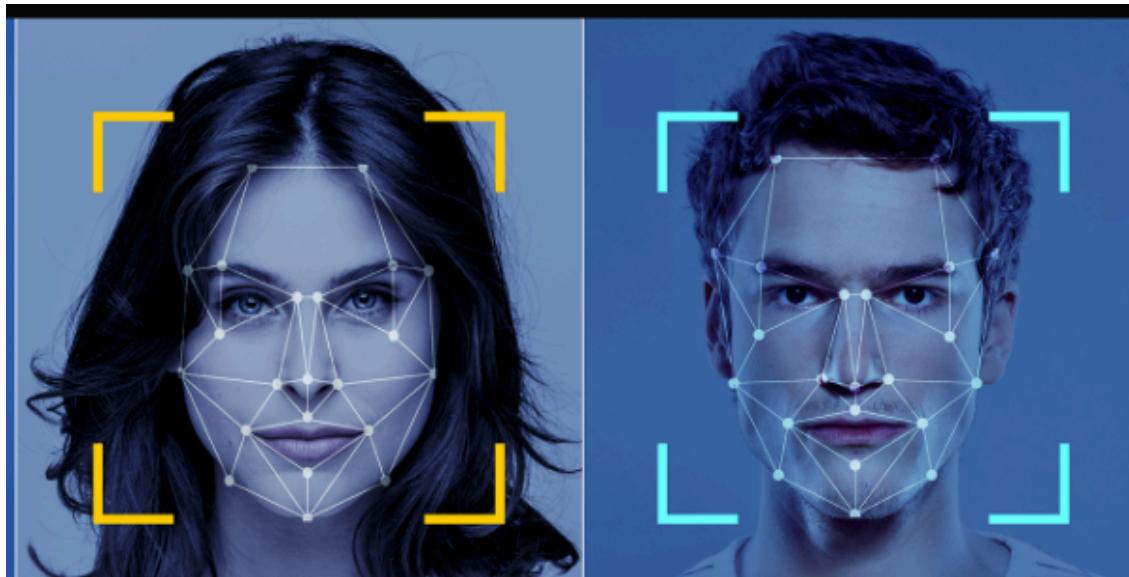
Introduction

□ We use



Introduction

□ We experience



Introduction

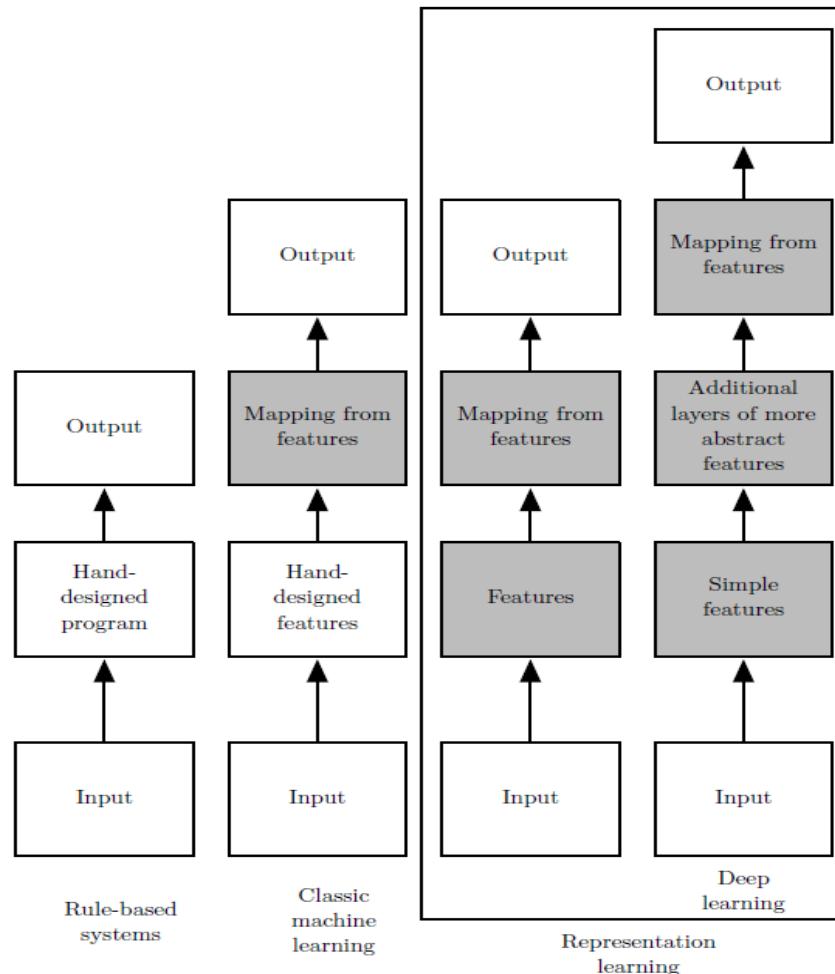
□ We know



- What is Deep Learning
- Why Deep Learning
- Deep Learning History
- Deep Learning Application
- Structure of This Course

What is Deep Learning

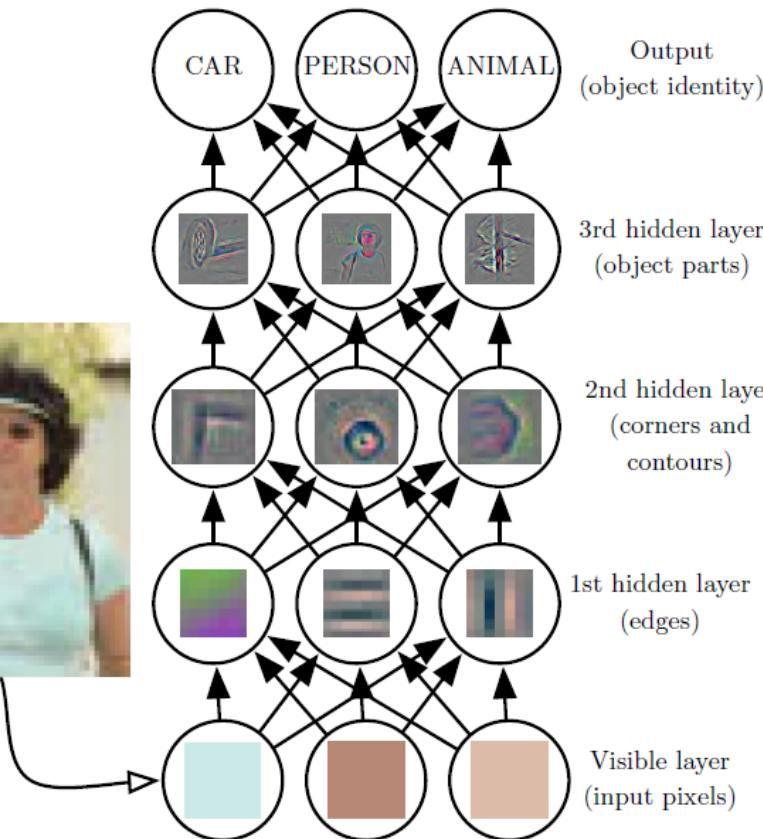
□ Feature Engineering vs Representation Learning



- Classic ML: Feature engineering
 - use features to represent data (e.g., house price prediction)
 - Hand-designed feature problems (missing features, improper features, domain knowledge, time consuming)
- DL: Representation learning
 - learn feature representation automatically
 - little human/domain knowledge
 - strong performance

What is Deep Learning

□ Example

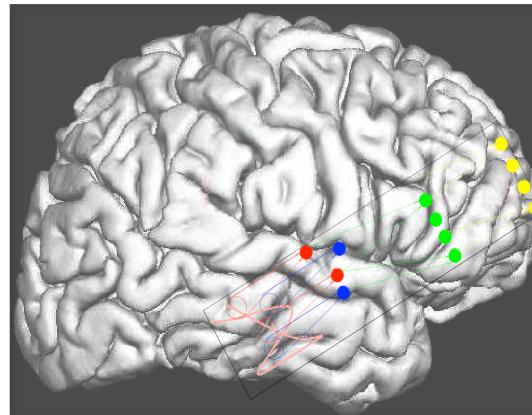


○ Image classification

- transform raw data (input layer) to feature representation (hidden layer)
- build complicated architecture to learn high level representation
- take high level representation as feature for classification model

What is Deep Learning

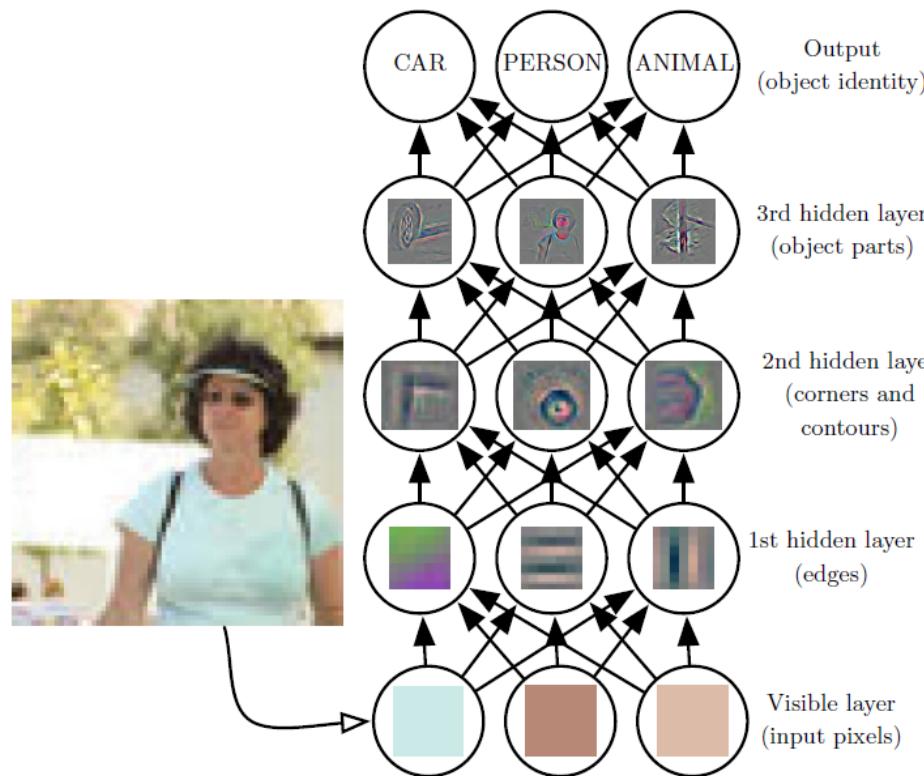
□ Motivation



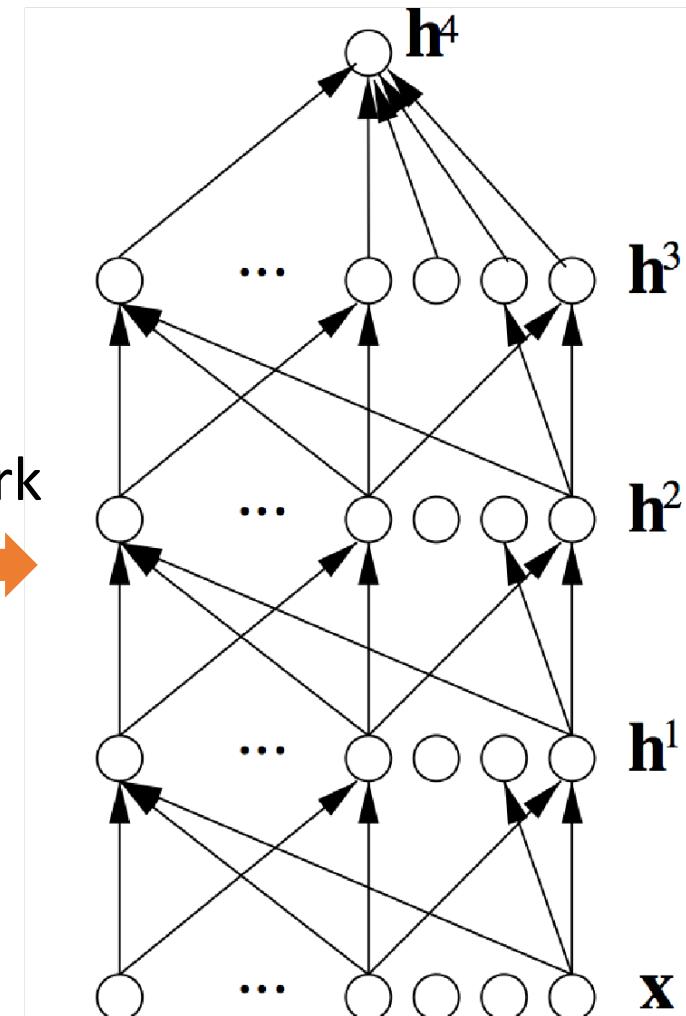
- Human brains are actual intelligence
- Neurons in brain work for intelligence
- Develop abstraction of function of actual neurons
- Simulate large, massively, parallel artificial neural networks
- Try to approximate human learning

What is Deep Learning

□ Artificial Neural Network



Artificial
neural network



What is Deep Learning

ARTIFICIAL INTELLIGENCE

Any technique that enables computers to mimic human behavior



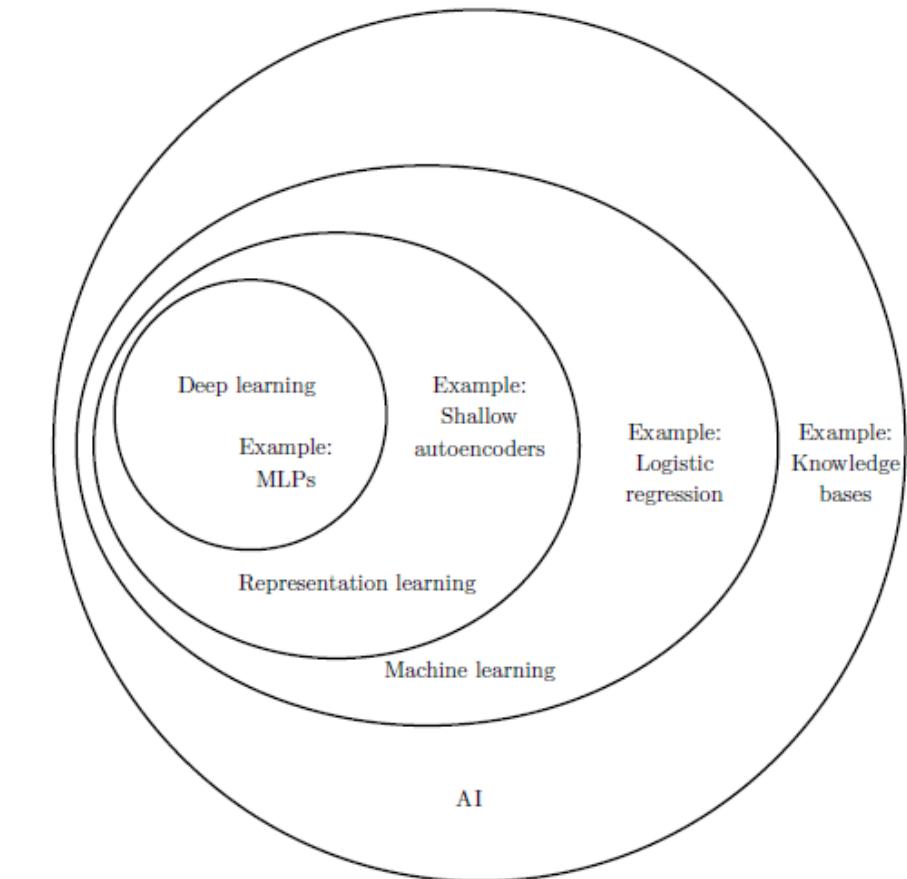
MACHINE LEARNING

Ability to learn without explicitly being programmed



DEEP LEARNING

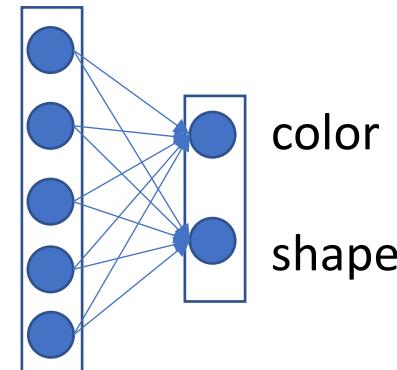
Learn underlying features in data using neural networks



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- ML: handcrafted feature problems: missing features, improper features, domain knowledge, time consuming
- DL: little domain knowledge, learn feature representation automatically, high level/abstract features
- Imitate human brain process by artificial neural network
- Similar architecture for different tasks/scenarios

□ Distributed Representation Learning



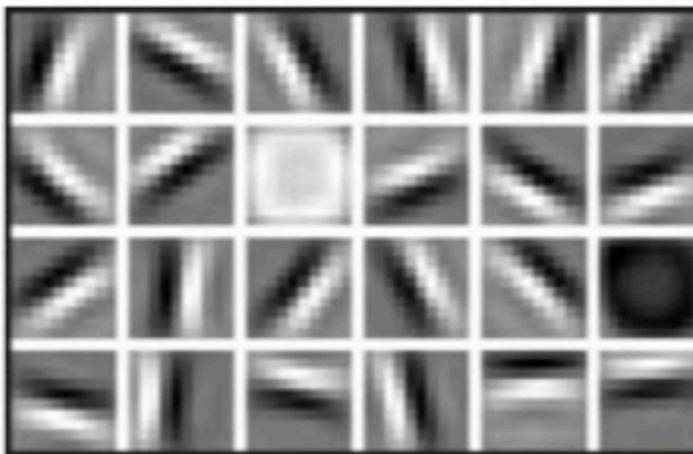
- Many to many mappings (each feature maps to multiple hidden/output layers)
- Color: red, blue, green
- Shape: bird, car, truck
- Hidden layer/neuron
- Independent, in parallel

Why Deep Learning

□ Multi-level Representation Learning

Deeper layers: More abstract and complicated feature representations

Low Level Features



Lines & Edges

Mid Level Features



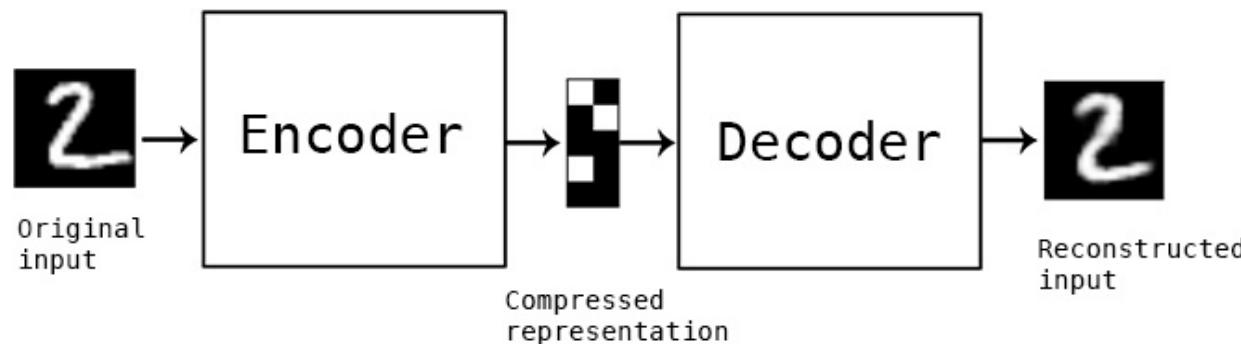
Eyes & Nose & Ears

High Level Features



Facial Structure

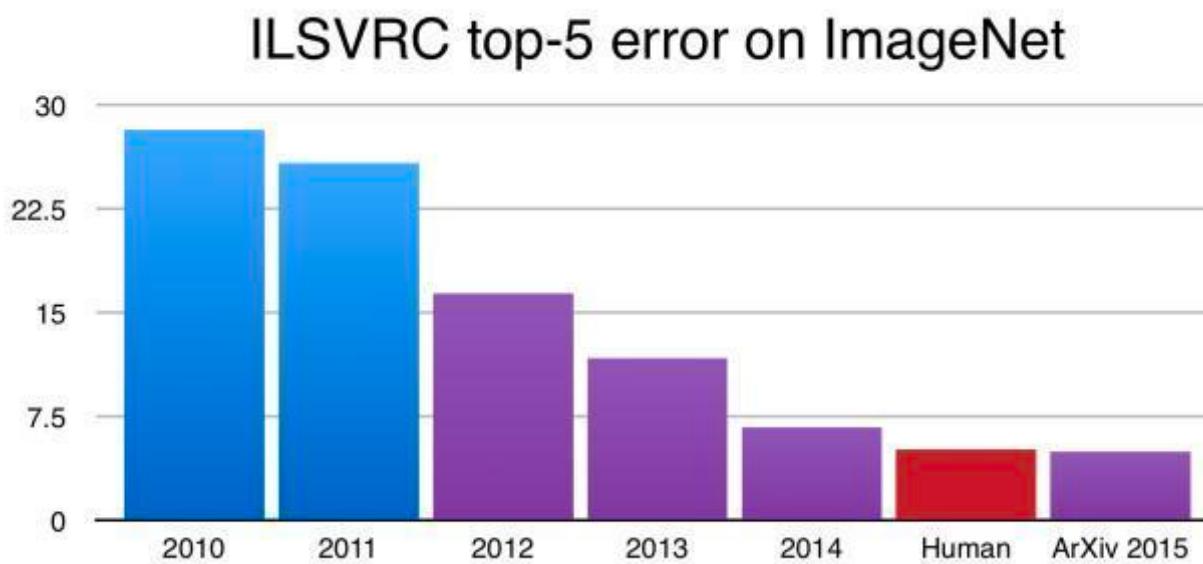
□ Unsupervised Representation Learning



- ML: requires sufficient labels (time, money, resource)
- Unsupervised deep learning (e.g., encoder-decoder)
- Reconstruct original data
- Learn representation without label

Why Deep Learning

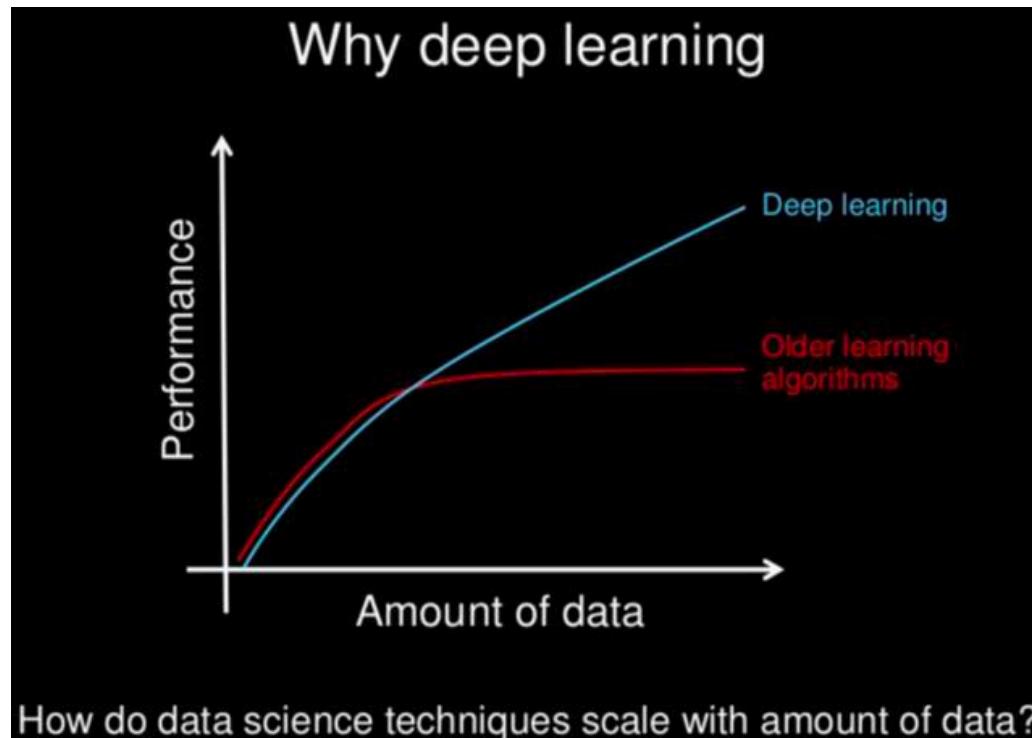
❑ Performance



- Much better than ML (e.g., image classification)
- Green: classic ML
- Purple: Deep CNN
- Red: human

Why Deep Learning

□ Data



- ML: more data, stable performance
- DL: more data, better performance
- Larger learning capability with more data

□ Resource

I. Big Data

- Larger Datasets
- Easier Collection & Storage

 IMAGENET



2. Hardware

- Graphics Processing Units (GPUs)
- Massively Parallelizable



3. Software

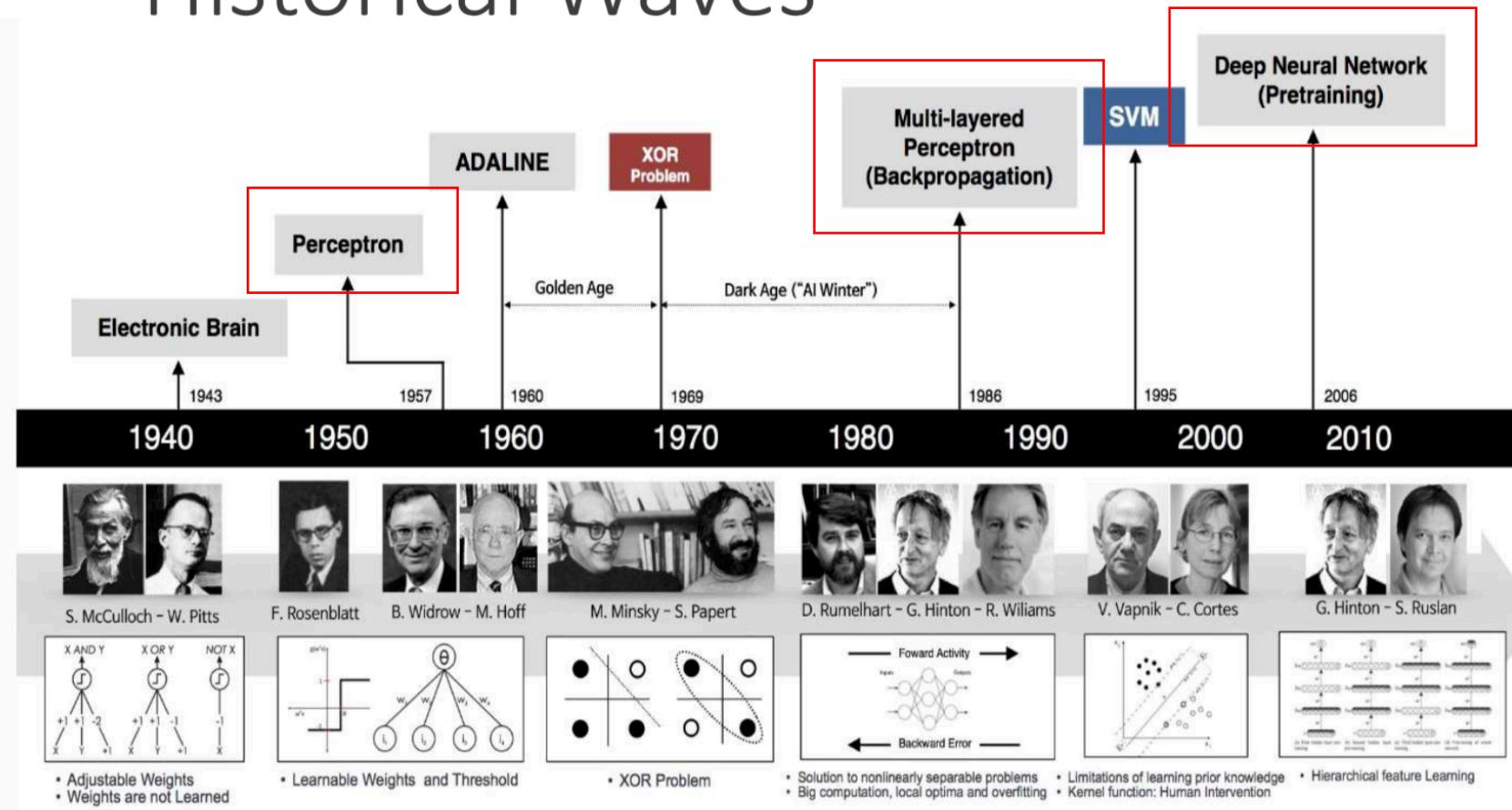
- Improved Techniques
- New Models
- Toolboxes



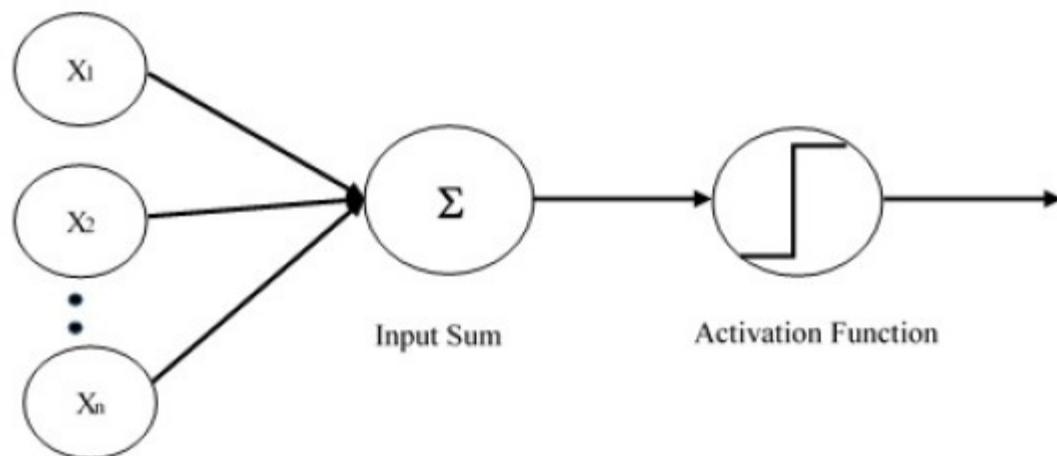
- What is Deep Learning
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- **Deep Learning History**
- Deep Learning Application
- Structure of This Course

Deep Learning History

Historical Waves



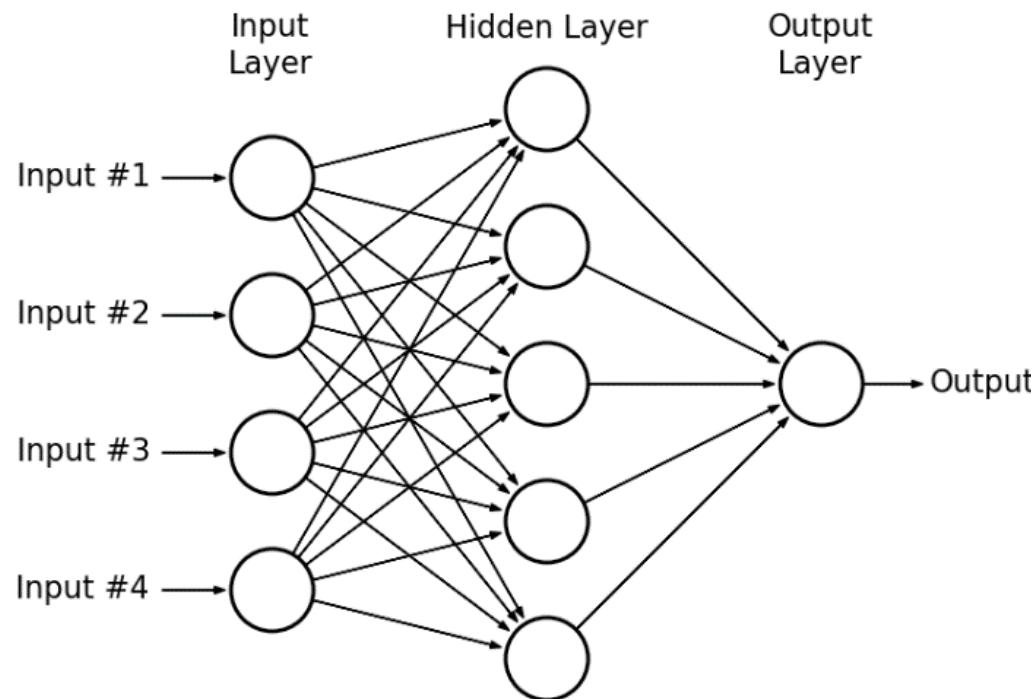
□ Perceptron: First-generation Neural Networks



One-layer neural network

- Input: feature
- Learnable weights
- Action function
- Output: prediction

□ Multi-layer Perceptron

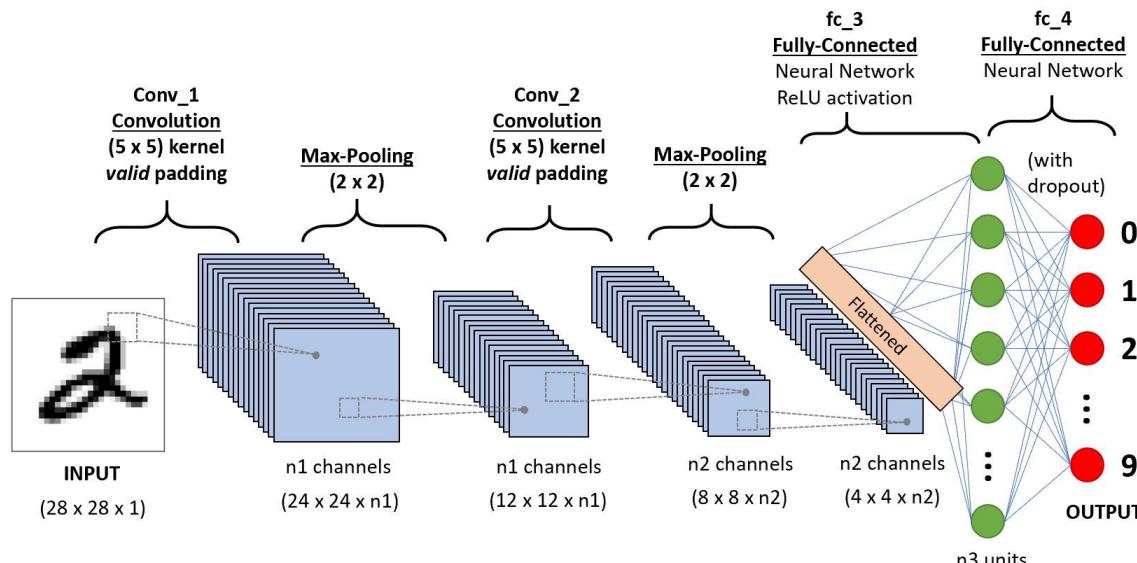


Multiple-layer neural network

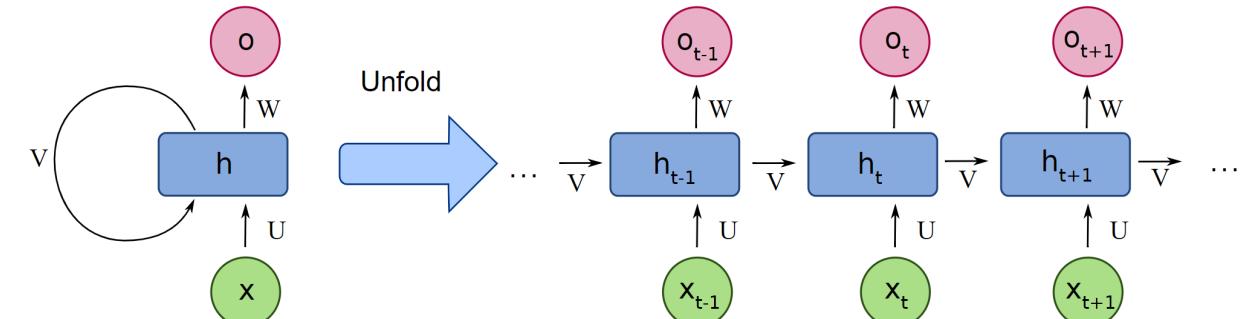
- Input data: feature
- Learnable weights
- Hidden layer: abstract representation
- Action function
- Output: prediction

Deep Learning History

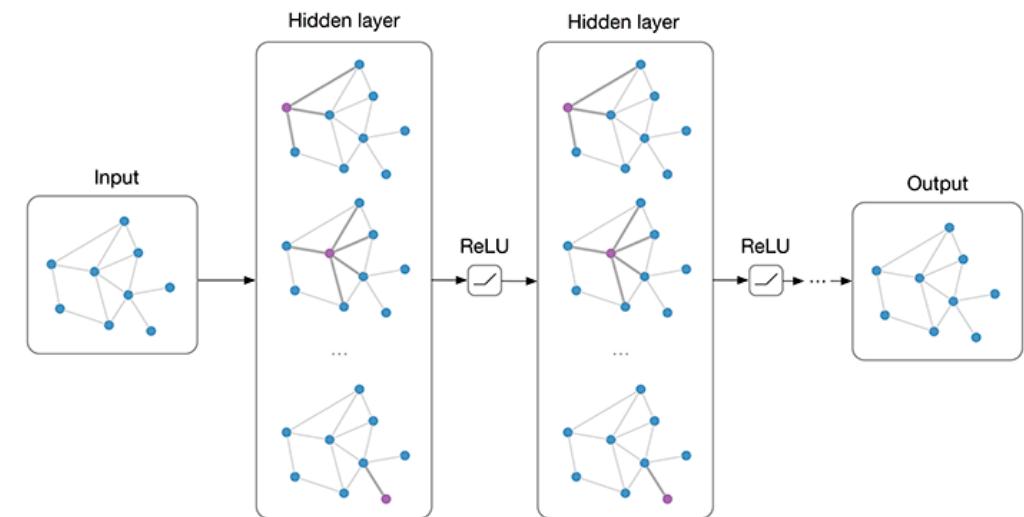
□ Deep Neural Networks



Convolutional neural network



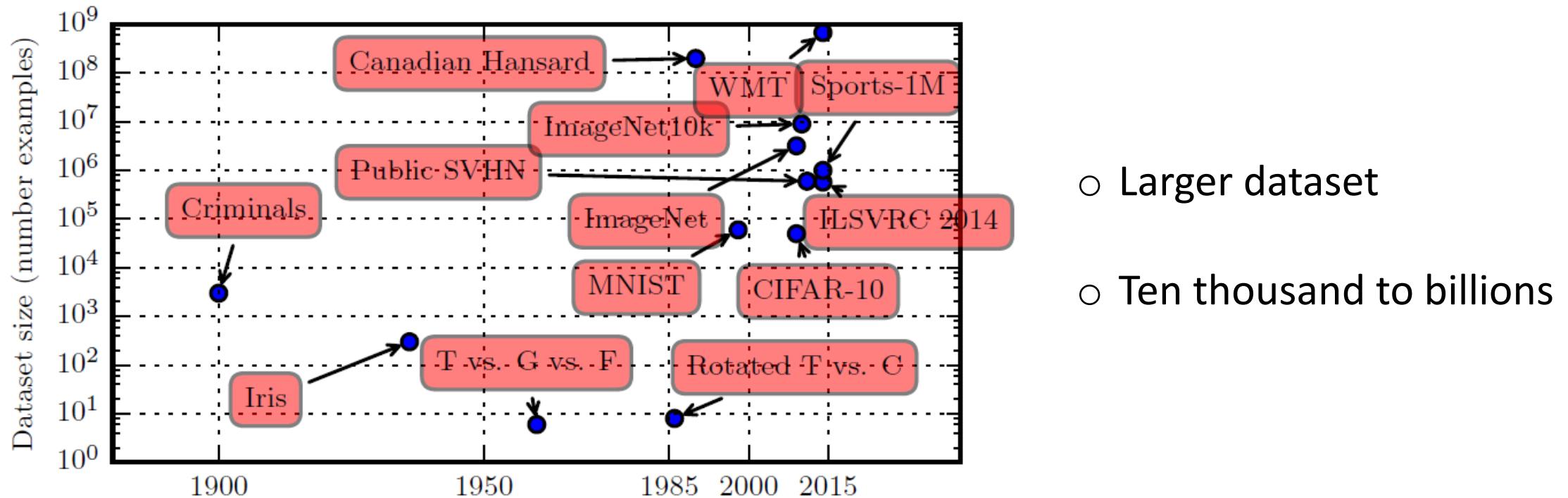
Recurrent neural network



Graph neural network

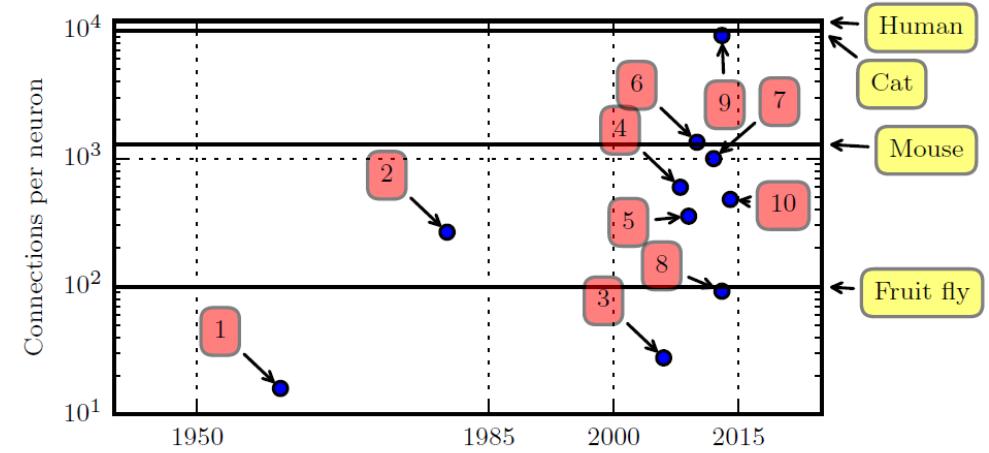
Deep Learning History

□ Current Trends

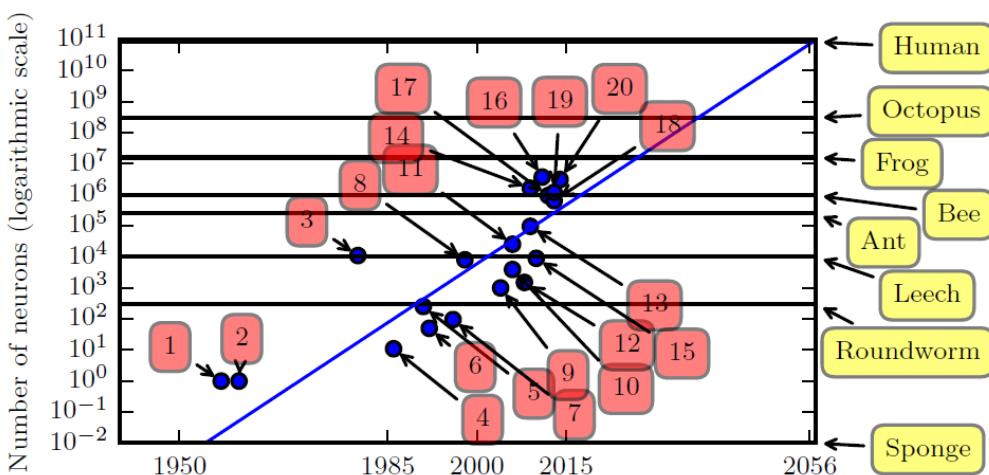


Deep Learning History

□ Current Trends



- Larger model size

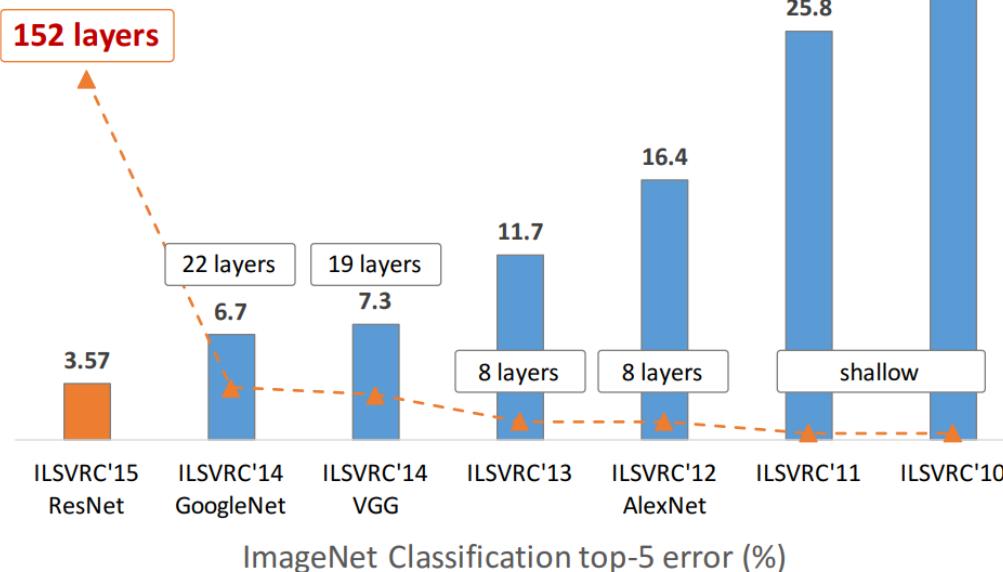


- Neuron connection number close to human level

Deep Learning History

□ Current Trends

Revolution of Depth



- Deeper model
- Better performance

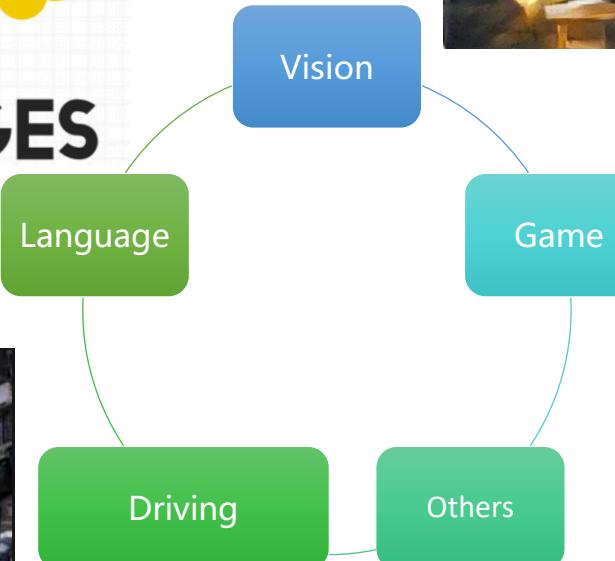
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Deep Learning Application

□ Multiple Domains



LANGUAGES



Deep Learning Application

□ Vision

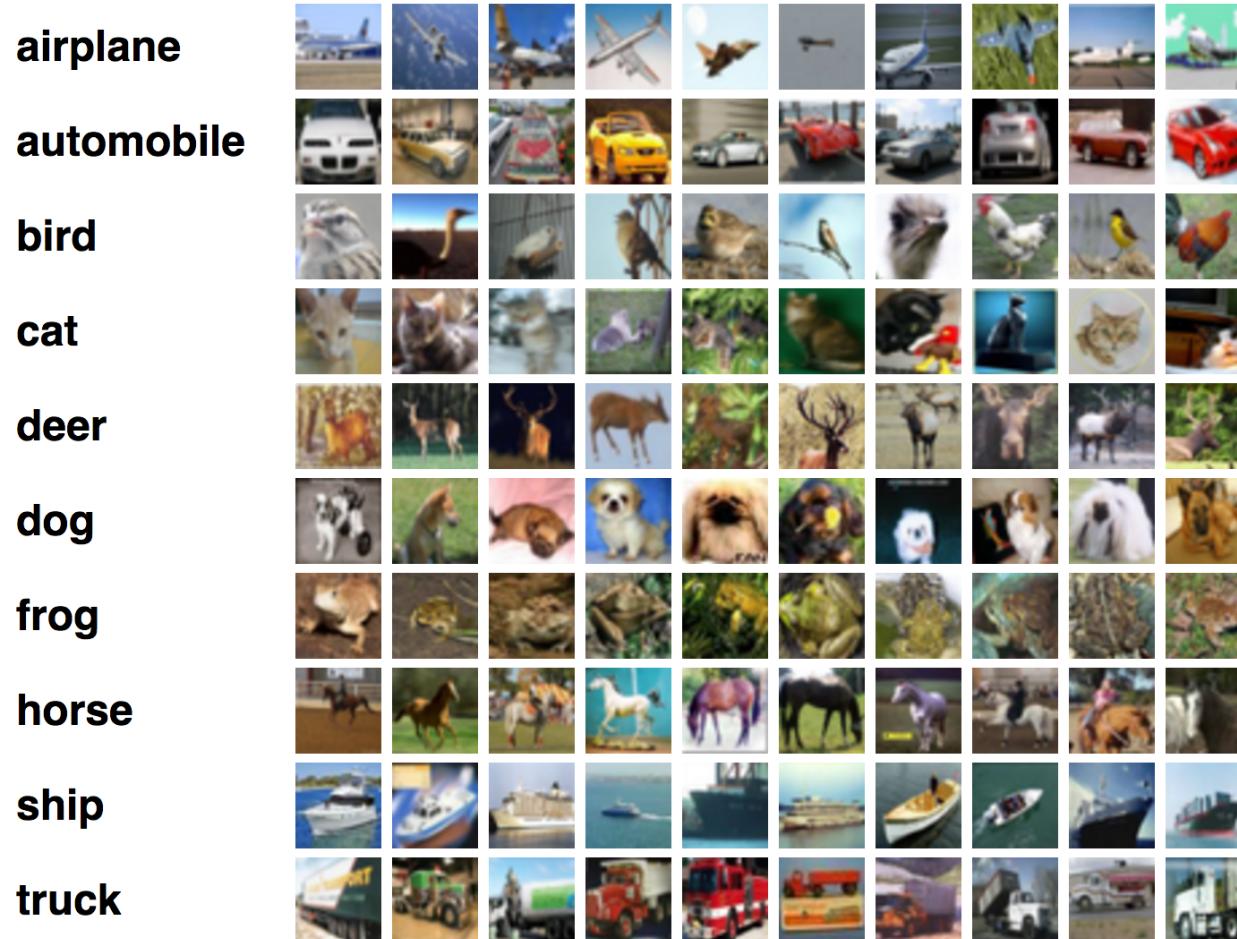
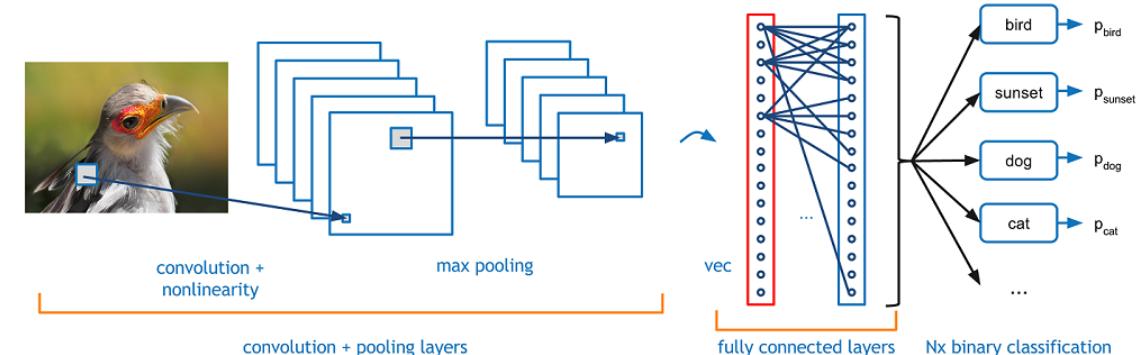


Image classification
(convolutional neural network)



Deep Learning Application



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❑ Vision

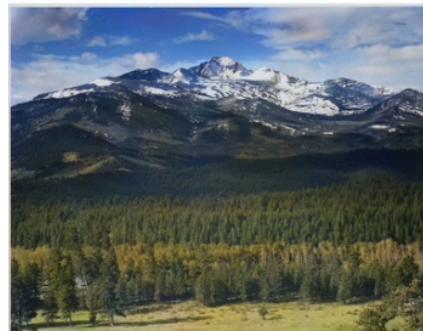
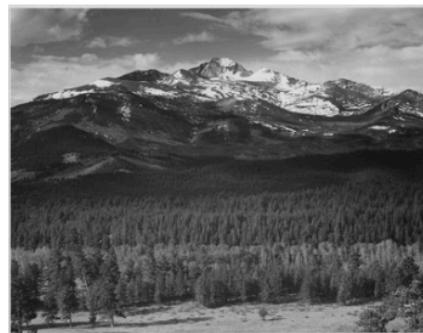


Image coloring

Deep Learning Application

□ Vision

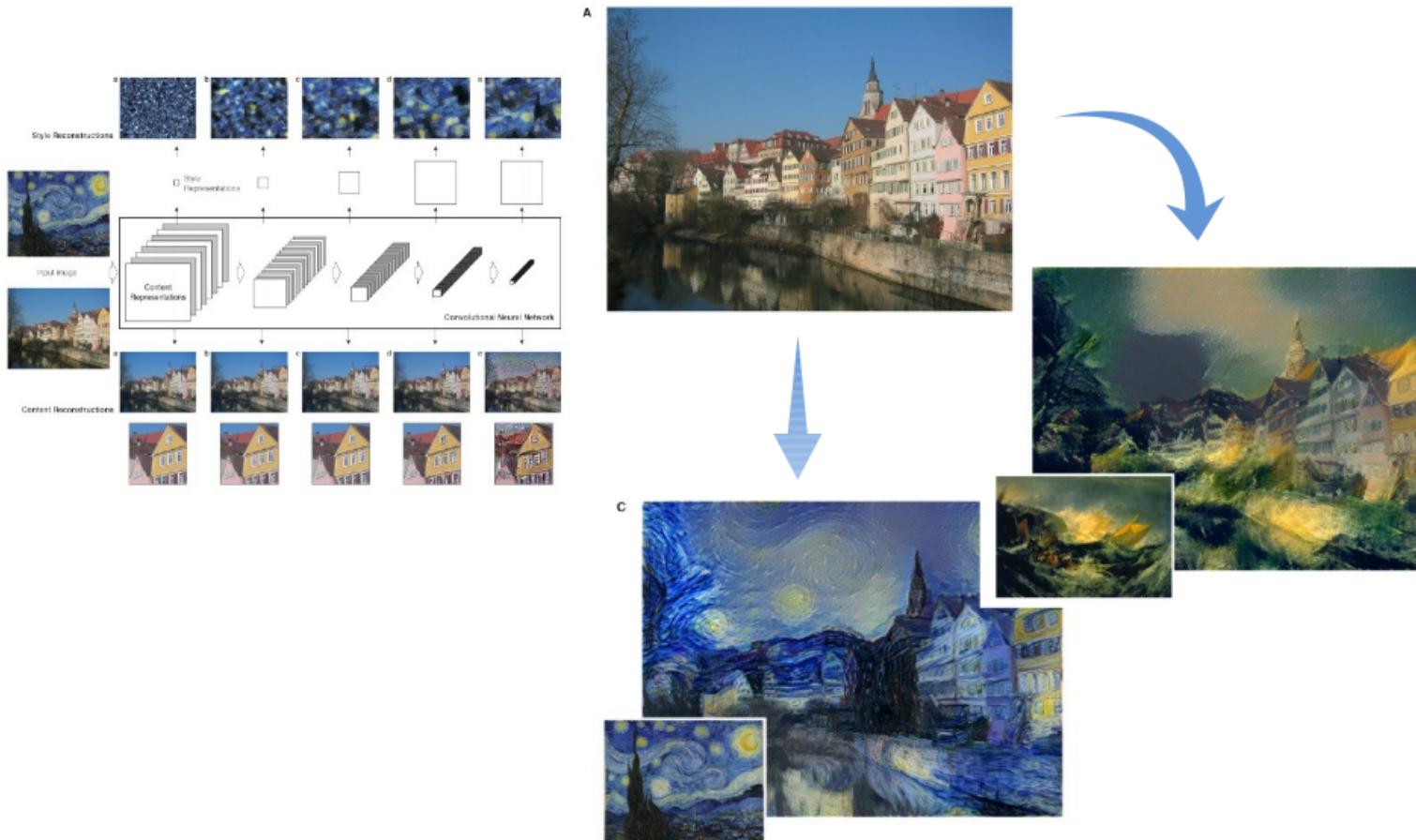
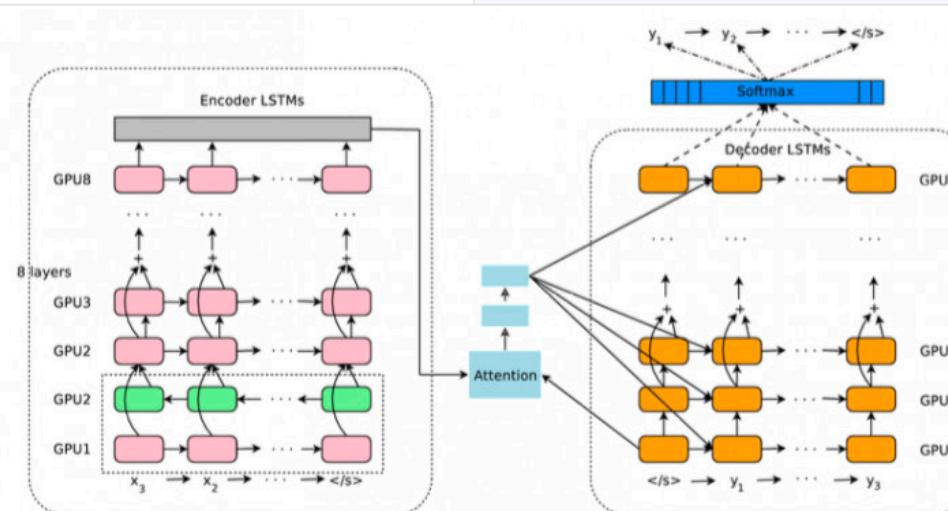
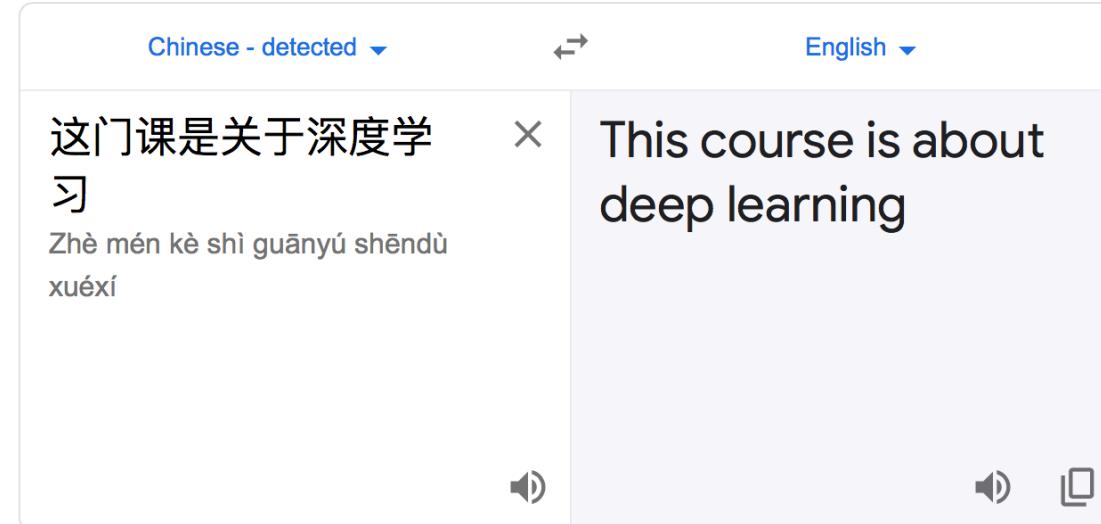


Image drawing

Deep Learning Application

□ Language



Machine translation
(recurrent neural network)



□ Language

Tell GPT-3 to invent cooking recipes with non-sensical ingredients, and she'll make something good out of it.

(p.s: 'she' because, in Spanish, "inteligencia artificial" is a female noun)

TITLE: Hawaiian pancakes

PREP: 5 MINS

COOK: 20 MINS

DIFFICULTY: EASY

MAKES: 12 PANCAKES

METHOD:

1) Peel and roughly chop the bananas. Slice the tomatoes.

2) Whisk together the milk, eggs, sugar and a pinch of salt. Heat a small frying pan over a medium heat and brush with a little of the oil.

3) Pour 1 ladleful of batter into the frying pan and top with a quarter of the bananas and tomatoes. Cover and cook for 2-3 mins. Remove the lid and flip the pancake over. Cook for 1-2 mins

Text generation
(attention/transformer)

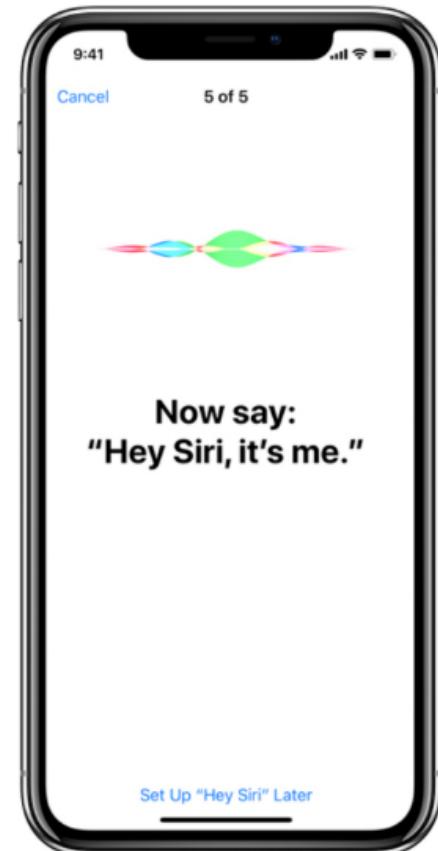
Deep Learning Application



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❑ Language

Digital assistant



Deep Learning Application

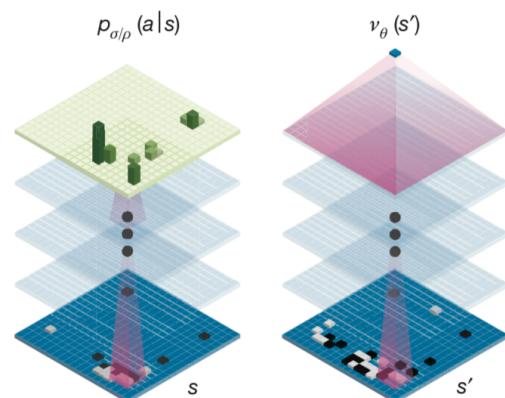
❑ Others



Policy network



Value network



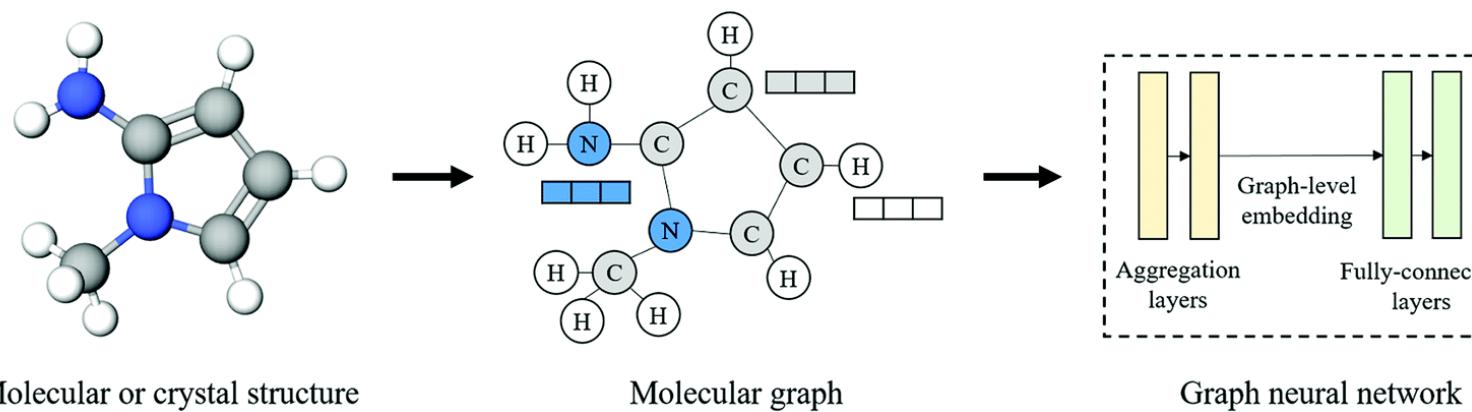
Game
(reinforce-learning)



Self-driving

Deep Learning Application

❑ Others



Healthcare
(graph neural network)

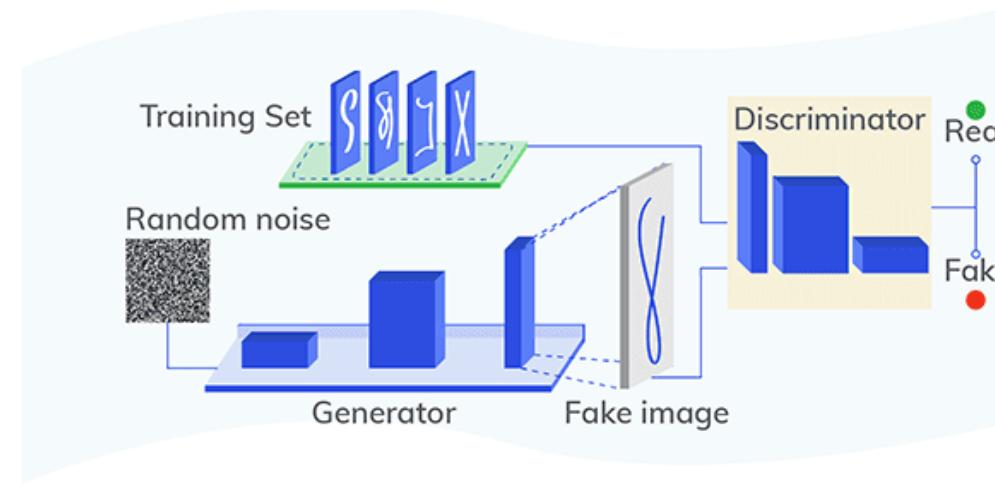


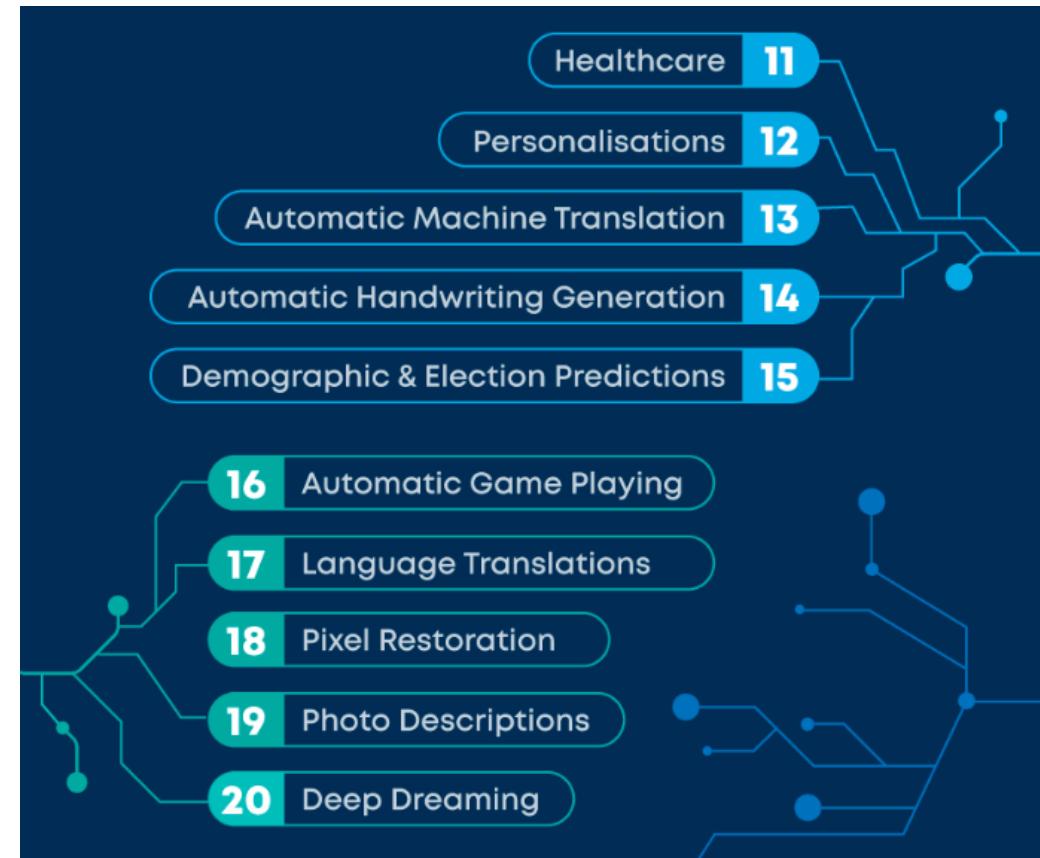
Image generation
(deep generative model)

Deep Learning Application



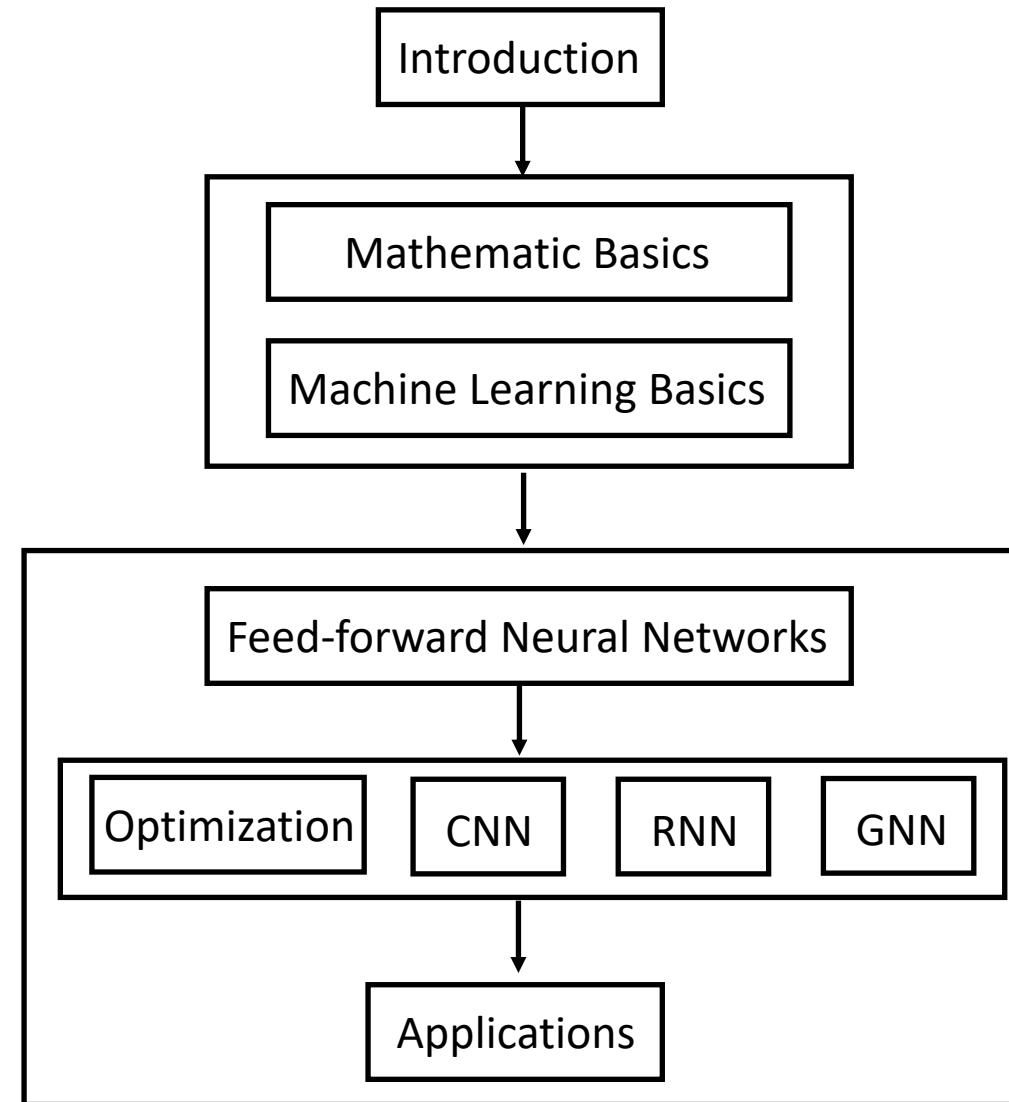
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❑ Others



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Structure of This Course



Structure of This Course

☐ Schedule

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Introduction

Q & A