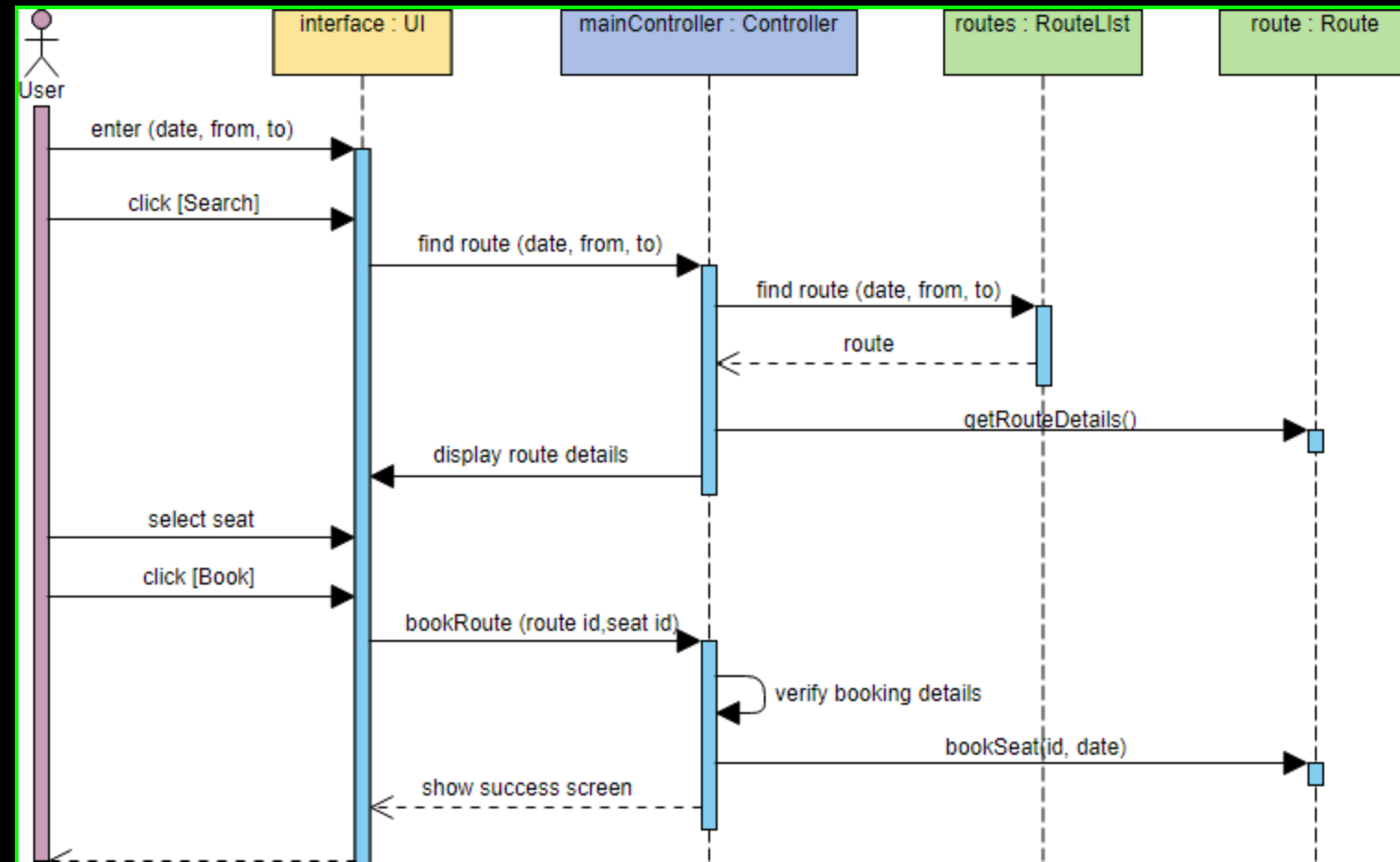


Sequence Diagram Basics

Caleb Werth

Introduction to UML Sequence Diagrams

- **Definition:** UML Sequence Diagrams depict how objects in a system interact over time.
- **Usage:** Useful for visualizing dynamic behavior and message flow.



Lifeline

- **Definition:** Represents an individual participant in the interaction.
- **Usage:** Shows object existence over time.



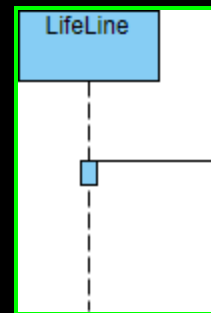
Actor

- **Definition:** Represents a user or system role outside the modeled system.
- **Usage:** Interacts with the system via messages.



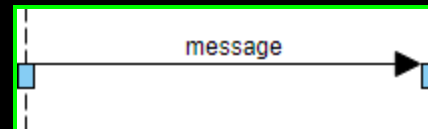
Activation

- **Definition:** Represents the time an object is performing an operation.
- **Usage:** Shown as a solid vertical bar.



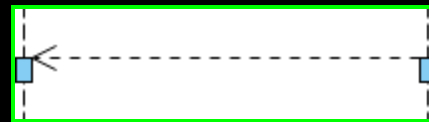
Call Message

- **Definition:** Represents a method invocation from one object to another.
- **Usage:** Indicated by an arrow with a solid line.



Return Message

- **Definition:** Indicates return of control from a called object to the caller.
- **Usage:** Shown as an arrow with a dashed line.



Self Message

- **Definition:** Message sent by an object to itself.
- **Usage:** Arrow looped back to the same lifeline.



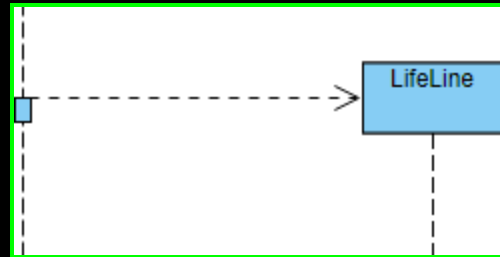
Recursive Message

- **Definition:** Message sent by an object to itself in a recursive context.
- **Usage:** Similar to self message but denotes recursion.



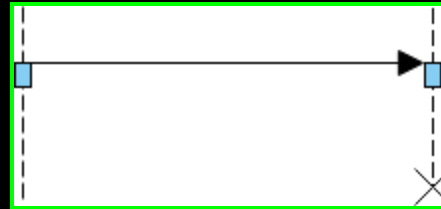
Create Message

- **Definition:** Indicates creation of a new object.
- **Usage:** Arrow with a filled circle at the receiving end.



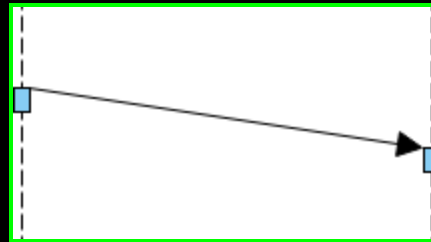
Destroy Message

- **Definition:** Represents destruction of an object.
- **Usage:** Arrow with an X at the receiving end.

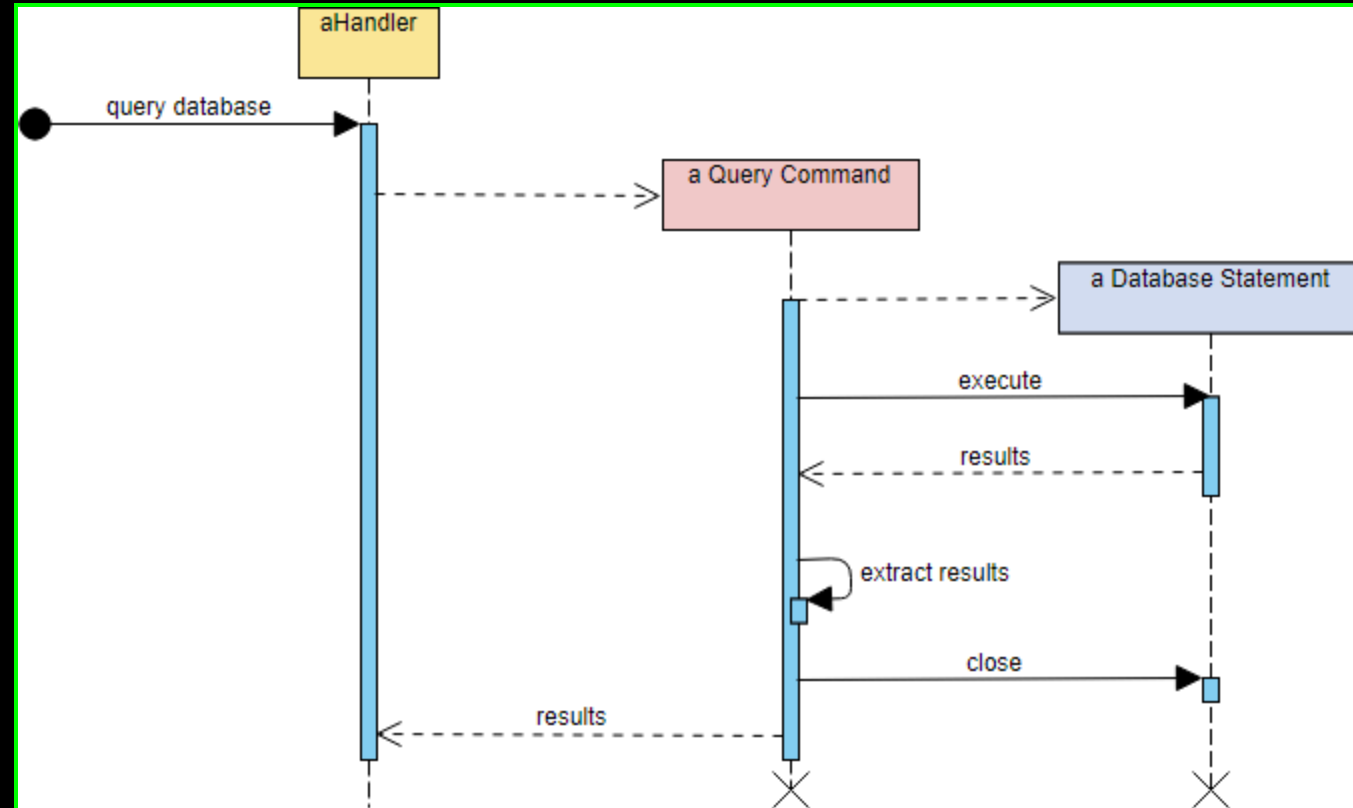


Duration Message

- **Definition:** Represents a long-running task or process.
- **Usage:** Shown as a dashed line with a notation for duration.



Example Sequence Diagram



Conclusion

- Sequence Diagrams are powerful tools for visualizing system behavior.
- They facilitate communication and design decisions.
- Mastering them enhances system understanding and collaboration.

Questions?

Any questions?