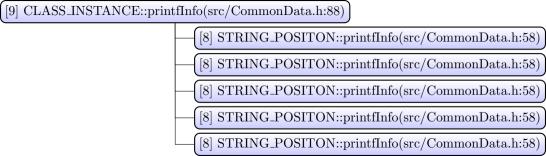
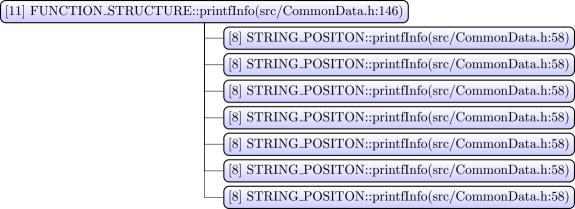
## FuncRoute version: 2.0.1.2 Build Date: 2019-10-06 23:16:55 Author: ifu2 Email: 386520874@gg.com GitHub addr https://github.com/jfu222/FuncRoute.git Blog addr https://blog.csdn.net/jfu22

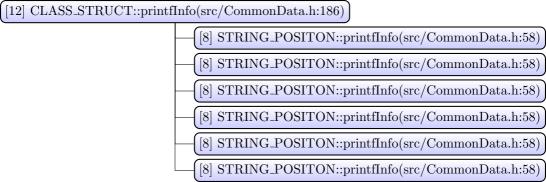
[1] \_FUNC\_INDEX\_::\_FUNC\_INDEX\_(src/CommonData.cpp:10)

[2] \_FUNC\_INDEX\_::~\_FUNC\_INDEX\_(src/CommonData.cpp:16)

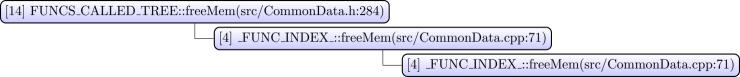












[15] MACRO::printfInfo(src/CommonData.h:307)

[16] CFuncRoute::CFuncRoute(src/FuncRoute.cpp:33)

[17] CFuncRoute::~CFuncRoute(src/FuncRoute.cpp:40)

[20] CFuncRoute::search\_C\_FuncName(src/FuncRoute.cpp:258)

[30] CFuncRoute::findStr(src/FuncRoute.cpp:1442)



[37] CFuncRoute::findNextCodeComments(src/FuncRoute.cpp:2370)

[45] CFuncRoute::findCharBack(src/FuncRoute.cpp:2741)

[55] CFuncRoute::findVarDeclareForward(src/FuncRoute.cpp:3164)

[61] CFuncRoute::macroExpand(src/FuncRoute.cpp:3362)

[72] CFuncRoute::dumpBufferToFile(src/FuncRoute.cpp:4261)

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[73] CFuncRoute::printInfo(src/FuncRoute.cpp:4287)
          [8] STRING_POSITON::printfInfo(src/CommonData.h:58)
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[76] '(src/FuncRoute.cpp:4339)

[77] CFuncRoute2::CFuncRoute2(src/FuncRoute2.cpp:27)

[78] CFuncRoute2::~CFuncRoute2(src/FuncRoute2.cpp:33)

[79] STRING\_POSITON2::copyStrFromBuffer(src/FuncRoute2.h:225)

[80] CHelp::CHelp(src/Help.cpp:4)

[81] CHelp::~CHelp(src/Help.cpp:11)

[83] printHelp(src/main.cpp:6)

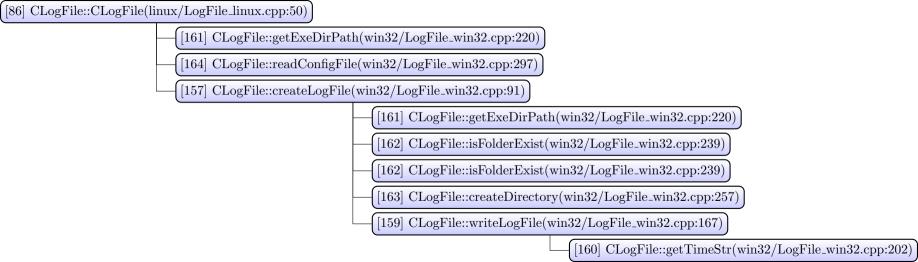
[84] main(src/main.cpp:26)[82] CHelp::printHelp(src/Help.cpp:18) [18] CFuncRoute::splitDirsBySemicolon(src/FuncRoute.cpp:46) [18] CFuncRoute::splitDirsBySemicolon(src/FuncRoute.cpp:46) [19] CFuncRoute::findAllFunctionsName(src/FuncRoute.cpp:91) [171] get\_nested\_dir\_files(win32/shared\_library\_win32.cpp:135) [171] get\_nested\_dir\_files(win32/shared\_library\_win32.cpp:135) [171] get\_nested\_dir\_files(win32/shared\_library\_win32.cpp:135) [171] get\_nested\_dir\_files(win32/shared\_library\_win32.cpp:135) [31] CFuncRoute::findAllMacros(src/FuncRoute.cpp:1468) { [25] CFuncRoute::replaceAllCodeCommentsBySpace(src/FuncRoute.cpp:1044) [26] CFuncRoute::findCurLineStartAndEndPos(src/FuncRoute.cpp:1149) [27] CFuncRoute::isBetweenInDoubleQuotes(src/FuncRoute.cpp:1191) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [26] CFuncRoute::findCurLineStartAndEndPos(src/FuncRoute.cpp:1149) [27] CFuncRoute::isBetweenInDoubleQuotes(src/FuncRoute.cpp:1191) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [21] CFuncRoute::search\_CPP\_FuncName(src/FuncRoute.cpp:266) [25] CFuncRoute::replaceAllCodeCommentsBySpace(src/FuncRoute.cpp:1044) [26] CFuncRoute::findCurLineStartAndEndPos(src/FuncRoute.cpp:1149) [27] CFuncRoute::isBetweenInDoubleQuotes(src/FuncRoute.cpp:1191) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [26] CFuncRoute::findCurLineStartAndEndPos(src/FuncRoute.cpp:1149) [27] CFuncRoute::isBetweenInDoubleQuotes(src/FuncRoute.cpp:1191) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [28] CFuncRoute::replaceAllStrBySpace(src/FuncRoute.cpp:1269) [29] CFuncRoute::replaceAllMacroDefineStrBySpace(src/FuncRoute.cpp:1383) [38] CFuncRoute::skipWhiteSpaceForward(src/FuncRoute.cpp:2487) 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CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [64] CFuncRoute::splitParentsClass(src/FuncRoute.cpp:3459) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [38] CFuncRoute::skipWhiteSpaceForward(src/FuncRoute.cpp:2487) [49] CFuncRoute::findStrForward(src/FuncRoute.cpp:2875) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [65] CFuncRoute::findAllMemberVarsInClassDeclare(src/FuncRoute.cpp:3566) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [47] CFuncRoute::findCharBackStop(src/FuncRoute.cpp:2797) [40] CFuncRoute::findPairCharForward(src/FuncRoute.cpp:2550) [47] CFuncRoute::findCharBackStop(src/FuncRoute.cpp:2797) [40] CFuncRoute::findPairCharForward(src/FuncRoute.cpp:2550) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [60] CFuncRoute::statBufferLinesCount(src/FuncRoute.cpp:3338) [41] CFuncRoute::findPairCharBack(src/FuncRoute.cpp:2591) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [52] CFuncRoute::findStrCharsBackGreedy(src/FuncRoute.cpp:3042) [60] CFuncRoute::statBufferLinesCount(src/FuncRoute.cpp:3338) [46] CFuncRoute::findCharsBackGreedy(src/FuncRoute.cpp:2766) [38] CFuncRoute::skipWhiteSpaceForward(src/FuncRoute.cpp:2487) [60] CFuncRoute::statBufferLinesCount(src/FuncRoute.cpp:3338)  $\label{eq:convergence} \begin{tabular}{l} [7] $TRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) \\ \end{tabular}$ [59] CFuncRoute::replaceTwoMoreWhiteSpaceByOneSpace(src/FuncRoute.cpp:3296) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682)  $[66] \ CFuncRoute:: findAllMemberFuncsInClassDeclare (src/FuncRoute.cpp: 3725)$ [35] CFuncRoute::findWholeFuncDeclare(src/FuncRoute.cpp:2186) [40] CFuncRoute::findPairCharForward(src/FuncRoute.cpp:2550) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [41] CFuncRoute::findPairCharBack(src/FuncRoute.cpp:2591) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [22] CFuncRoute::isKeyword(src/FuncRoute.cpp:831) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [41] CFuncRoute::findPairCharBack(src/FuncRoute.cpp:2591) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913)  $[50] \ CFuncRoute:: findStrBack (src/FuncRoute.cpp:2913)$ [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [59] CFuncRoute::replaceTwoMoreWhiteSpaceByOneSpace(src/FuncRoute.cpp:3296) [40] CFuncRoute::findPairCharForward(src/FuncRoute.cpp:2550) [43] CFuncRoute::findCharForward(src/FuncRoute.cpp:2682) [60] CFuncRoute::statBufferLinesCount(src/FuncRoute.cpp:3338) [40] CFuncRoute::findPairCharForward(src/FuncRoute.cpp:2550) [60] CFuncRoute::statBufferLinesCount(src/FuncRoute.cpp:3338) [53] CFuncRoute::findQueryStrBackStop(src/FuncRoute.cpp:3082) [44] CFuncRoute::findCharForwardStop(src/FuncRoute.cpp:2707) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [48] CFuncRoute::findCharStrsBackStop(src/FuncRoute.cpp:2831) [42] CFuncRoute::findPairCharBackStop(src/FuncRoute.cpp:2632) [60] CFuncRoute::statBufferLinesCount(src/FuncRoute.cpp:3338) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [24] CFuncRoute::findOverloadOperatorsBack(src/FuncRoute.cpp:930) [53] CFuncRoute::findQueryStrBackStop(src/FuncRoute.cpp:3082) [38] CFuncRoute::skipWhiteSpaceForward(src/FuncRoute.cpp:2487) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [47] CFuncRoute::findCharBackStop(src/FuncRoute.cpp:2797) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [22] CFuncRoute::isKeyword(src/FuncRoute.cpp:831) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [22] CFuncRoute::isKeyword(src/FuncRoute.cpp:831) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [51] CFuncRoute::findStrVarTypeBack(src/FuncRoute.cpp:2961) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [41] CFuncRoute::findPairCharBack(src/FuncRoute.cpp:2591) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [51] CFuncRoute::findStrVarTypeBack(src/FuncRoute.cpp:2961) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913)  $[41] \ CFuncRoute:: findPairCharBack (src/FuncRoute.cpp:2591)$ [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [23] CFuncRoute::isKeywordVarType(src/FuncRoute.cpp:869) [38] CFuncRoute::skipWhiteSpaceForward(src/FuncRoute.cpp:2487) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [33] CFuncRoute::findAllFuncsInFunctionBody(src/FuncRoute.cpp:1885) [34] CFuncRoute::findWholeFuncCalled(src/FuncRoute.cpp:1926) [40] CFuncRoute::findPairCharForward(src/FuncRoute.cpp:2550) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [42] CFuncRoute::findPairCharBackStop(src/FuncRoute.cpp:2632) [50] 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CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [56] CFuncRoute::findVarDeclareBack(src/FuncRoute.cpp:3172) [57] CFuncRoute::isValidVarChar(src/FuncRoute.cpp:3268) [57] CFuncRoute::isValidVarChar(src/FuncRoute.cpp:3268) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [41] CFuncRoute::findPairCharBack(src/FuncRoute.cpp:2591) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [59] CFuncRoute::replaceTwoMoreWhiteSpaceByOneSpace(src/FuncRoute.cpp:3296) [56] CFuncRoute::findVarDeclareBack(src/FuncRoute.cpp:3172) [57] CFuncRoute::isValidVarChar(src/FuncRoute.cpp:3268) [57] CFuncRoute::isValidVarChar(src/FuncRoute.cpp:3268) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [39] CFuncRoute::skipWhiteSpaceBack(src/FuncRoute.cpp:2518) [41] CFuncRoute::findPairCharBack(src/FuncRoute.cpp:2591) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [50] CFuncRoute::findStrBack(src/FuncRoute.cpp:2913) [7] STRING\_POSITON::copyStrFromBuffer(src/CommonData.h:39) [59] CFuncRoute::replaceTwoMoreWhiteSpaceByOneSpace(src/FuncRoute.cpp:3296) [68] CFuncRoute::statAllFuns(src/FuncRoute.cpp:3808) [63] CFuncRoute::updateParentClass(src/FuncRoute.cpp:3398) [62] CFuncRoute::isParentClass(src/FuncRoute.cpp:3368) [67] CFuncRoute::isFunctionArgsMatch(src/FuncRoute.cpp:3775) [62] CFuncRoute::isParentClass(src/FuncRoute.cpp:3368) [69] CFuncRoute::createAllFunsCalledTree(src/FuncRoute.cpp:4083) [70] CFuncRoute::createFunsCalledTree(src/FuncRoute.cpp:4177) [71] CFuncRoute::getFuncsPos(src/FuncRoute.cpp:4239) [71] CFuncRoute::getFuncsPos(src/FuncRoute.cpp:4239) [70] CFuncRoute::createFunsCalledTree(src/FuncRoute.cpp:4177) [74] CFuncRoute::createPdfTexHeader(src/FuncRoute.cpp:4303)

[75] CFuncRoute::createPdfTexLogo(src/FuncRoute.cpp:4319)

[3] \_FUNC\_INDEX\_::isRecursiveFunction(src/CommonData.cpp:22)

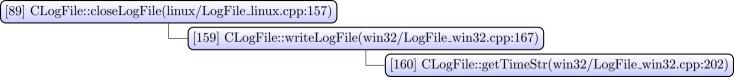
[5] \_FUNC\_INDEX\_::printInfo(src/CommonData.cpp:87)

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[85] CLogFile::CLogFile(linux/LogFile_linux.cpp:21)
                     CLogFile::getExeDirPath(win32/LogFile_win32.cpp:220)
                 [164] CLogFile::readConfigFile(win32/LogFile_win32.cpp:297)
                     CLogFile::createLogFile(win32/LogFile_win32.cpp:91)
                                                  [161] CLogFile::getExeDirPath(win32/LogFile_win32.cpp:220)
                                                  [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                                                  [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                                                  [163] CLogFile::createDirectory(win32/LogFile_win32.cpp:257)
                                                  [159] CLogFile::writeLogFile(win32/LogFile_win32.cpp:167)
                                                                                   [160] CLogFile::getTimeStr(win32/LogFile_win32.cpp:202)
```





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[88] CLogFile::createLogFile(linux/LogFile_linux.cpp:91)
                    [161] CLogFile::getExeDirPath(win32/LogFile_win32.cpp:220)
                    [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                    [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                    [163] CLogFile::createDirectory(win32/LogFile_win32.cpp:257)
                   [159] CLogFile::writeLogFile(win32/LogFile_win32.cpp:167)
                                                     [160] CLogFile::getTimeStr(win32/LogFile_win32.cpp:202)
```



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[90] CLogFile::writeLogFile(linux/LogFile_linux.cpp:166)
             [160] CLogFile::getTimeStr(win32/LogFile_win32.cpp:202)
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[91] CLogFile::getTimeStr(linux/LogFile\_linux.cpp:201)

[92] CLogFile::getExeDirPath(linux/LogFile\_linux.cpp:220)]

[93] CLogFile::isFolderExist(linux/LogFile\_linux.cpp:244)]

[94] CLogFile::createDirectory(linux/LogFile\_linux.cpp:252)

[95] CLogFile::readConfigFile(linux/LogFile\_linux.cpp:292)

[96] share\_library\_load(linux/shared\_library\_linux.cpp:15)

[97] share\_library\_get\_func\_addr(linux/shared\_library\_linux.cpp:22)

[98] share\_library\_free(linux/shared\_library\_linux.cpp:29)

[99] get\_exe\_dir\_path(linux/shared\_library\_linux.cpp:37)

[100] get\_children\_dir\_name(linux/shared\_library\_linux.cpp:61)

[101] get\_dir\_files(linux/shared\_library\_linux.cpp:87)

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[102] get_nested_dir_files(linux/shared_library_linux.cpp:119)
                [171] get_nested_dir_files(win32/shared_library_win32.cpp:135)
                                                  [171] get_nested_dir_files(win32/shared_library_win32.cpp:135)
```

[103] set\_dll\_directory(linux/shared\_library\_linux.cpp:161)

[104] is\_file\_exist(linux/shared\_library\_linux.cpp:167)

[105] print\_mem\_usage(linux/shared\_library\_linux.cpp:207)

[106] print\_date\_time(linux/shared\_library\_linux.cpp:265)

[107] gettid(linux/shared\_library\_linux.cpp:285)

[108] get\_current\_thread\_id(linux/shared\_library\_linux.cpp:291)

[109] create\_nested\_dir(linux/shared\_library\_linux.cpp:301)

[110] CMutex::CMutex(linux/thread\_linux.cpp:11)

[111] CMutex::~CMutex(linux/thread\_linux.cpp:18)

[112] CMutex::Lock(linux/thread\_linux.cpp:25)

[113] CMutex::Unlock(linux/thread\_linux.cpp:31)

[114] CMutex::Try(linux/thread\_linux.cpp:37)

[115] CAutoMutex::CAutoMutex(linux/thread\_linux.cpp:44)

[116] CAutoMutex::~CAutoMutex(linux/thread\_linux.cpp:51)

[117] CAutoMutex::Lock(linux/thread\_linux.cpp:57)

[118] CAutoMutex::Unlock(linux/thread\_linux.cpp:72)

[119] CSemaphore::CSemaphore(linux/thread\_linux.cpp:85)

[120] CSemaphore::CSemaphore(linux/thread\_linux.cpp:91)

[121] CSemaphore::~CSemaphore(linux/thread\_linux.cpp:104)

[122] CSemaphore::Post(linux/thread\_linux.cpp:111)

[123] CSemaphore::Wait(linux/thread\_linux.cpp:124)

[124] CEvent::CEvent(linux/thread\_linux.cpp:142)

[125] CEvent::CEvent(linux/thread\_linux.cpp:148)

[126] CEvent:: CEvent(linux/thread\_linux.cpp:162)

[127] CEvent::Init(linux/thread\_linux.cpp:170)

[128] CEvent::Signal(linux/thread\_linux.cpp:187)

[129] CEvent::Reset(linux/thread\_linux.cpp:210)

[130] CEvent::Wait(linux/thread\_linux.cpp:222)

[131] CEvent::TimedWait(linux/thread\_linux.cpp:236)

[132] thread\_start(linux/thread\_linux.cpp:284)

[133] CThread::CThread(linux/thread\_linux.cpp:298)

[134] CThread::CThread(linux/thread\_linux.cpp:310)

[135] CThread::~CThread(linux/thread\_linux.cpp:322)

[136] CThread::Begin(linux/thread\_linux.cpp:328)

[137] CThread::End(linux/thread\_linux.cpp:345)

[138] CThread::IsEnd(linux/thread\_linux.cpp:355)

[139] CThread::Dead(linux/thread\_linux.cpp:367)

[140] CThread::IsDead(linux/thread\_linux.cpp:374)

[141] CThread::Wait(linux/thread\_linux.cpp:380)

[142] CThread::TimedWait(linux/thread\_linux.cpp:387)

[143] CThread::GetExitCode(linux/thread\_linux.cpp:401)

[144] CThread::GetThreadId(linux/thread\_linux.cpp:409)

[145] CThread::Suspend(linux/thread\_linux.cpp:415)

[146] CThread::Resume(linux/thread\_linux.cpp:426)

[147] CThread::IsSuspended(linux/thread\_linux.cpp:439)

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[149] atomic_inc16(linux/thread_linux.cpp:462)
         [148] atomic_add16(linux/thread_linux.cpp:452)
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[150] atomic_dec16(linux/thread_linux.cpp:468)
         [148] atomic_add16(linux/thread_linux.cpp:452)
```

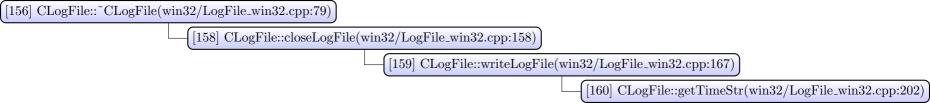
[151] time\_get\_tick(linux/timer\_linux.cpp:8)

[152] time\_get\_frequency(linux/timer\_linux.cpp:17)

[153] rdtsc(linux/timer\_linux.cpp:23)

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[154] CLogFile::CLogFile(win32/LogFile_win32.cpp:21)
                   [161] CLogFile::getExeDirPath(win32/LogFile_win32.cpp:220)
                   [164] CLogFile::readConfigFile(win32/LogFile_win32.cpp:297)
                   [157] CLogFile::createLogFile(win32/LogFile_win32.cpp:91)
                                                   [161] CLogFile::getExeDirPath(win32/LogFile_win32.cpp:220)
                                                   [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                                                   [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                                                   [163] CLogFile::createDirectory(win32/LogFile_win32.cpp:257)
                                                   [159] CLogFile::writeLogFile(win32/LogFile_win32.cpp:167)
                                                                                    [160] CLogFile::getTimeStr(win32/LogFile_win32.cpp:202)
```

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[155] CLogFile::CLogFile(win32/LogFile_win32.cpp:50)
                   [161] CLogFile::getExeDirPath(win32/LogFile_win32.cpp:220)
                   [164] CLogFile::readConfigFile(win32/LogFile_win32.cpp:297)
                   [157] CLogFile::createLogFile(win32/LogFile_win32.cpp:91)
                                                   [161] CLogFile::getExeDirPath(win32/LogFile_win32.cpp:220)
                                                   [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                                                   [162] CLogFile::isFolderExist(win32/LogFile_win32.cpp:239)
                                                   [163] CLogFile::createDirectory(win32/LogFile_win32.cpp:257)
                                                   [159] CLogFile::writeLogFile(win32/LogFile_win32.cpp:167)
                                                                                    [160] CLogFile::getTimeStr(win32/LogFile_win32.cpp:202)
```



[165] share\_library\_load(win32/shared\_library\_win32.cpp:12)

[166] share\_library\_get\_func\_addr(win32/shared\_library\_win32.cpp:19)

[167] share\_library\_free(win32/shared\_library\_win32.cpp:26)

[168] get\_exe\_dir\_path(win32/shared\_library\_win32.cpp:34)

[169] get\_children\_dir\_name(win32/shared\_library\_win32.cpp:65)

[170] get\_dir\_files(win32/shared\_library\_win32.cpp:98)

[172] set\_dll\_directory(win32/shared\_library\_win32.cpp:179)

[173] is\_file\_exist(win32/shared\_library\_win32.cpp:186)

[174] print\_mem\_usage(win32/shared\_library\_win32.cpp:199)

[175] print\_date\_time(win32/shared\_library\_win32.cpp:218)

[176] get\_current\_thread\_id(win32/shared\_library\_win32.cpp:238)

[177] create\_nested\_dir(win32/shared\_library\_win32.cpp:246)

[178] CMutex::CMutex(win32/thread\_win32.cpp:9)

[179] CMutex::~CMutex(win32/thread\_win32.cpp:15)

[180] CMutex::Lock(win32/thread\_win32.cpp:22)

[181] CMutex::Unlock(win32/thread\_win32.cpp:29)

[182] CMutex::Try(win32/thread\_win32.cpp:36)

[183] CAutoMutex::CAutoMutex(win32/thread\_win32.cpp:43)

[184] CAutoMutex::~CAutoMutex(win32/thread\_win32.cpp:50)]

[185] CAutoMutex::Lock(win32/thread\_win32.cpp:56)

[186] CAutoMutex::Unlock(win32/thread\_win32.cpp:71)

[187] CSemaphore::CSemaphore(win32/thread\_win32.cpp:84)

[188] CSemaphore::CSemaphore(win32/thread\_win32.cpp:90)

[189] CSemaphore::~CSemaphore(win32/thread\_win32.cpp:98)

[190] CSemaphore::Post(win32/thread\_win32.cpp:104)

[191] CSemaphore::Wait(win32/thread\_win32.cpp:110)

[192] CEvent::CEvent(win32/thread\_win32.cpp:117)

[193] CEvent::CEvent(win32/thread\_win32.cpp:123)

[194] CEvent::~CEvent(win32/thread\_win32.cpp:131)

[195] CEvent::Init(win32/thread\_win32.cpp:142)

[196] CEvent::Signal(win32/thread\_win32.cpp:149)

[197] CEvent::Reset(win32/thread\_win32.cpp:155)

[198] CEvent::Wait(win32/thread\_win32.cpp:161)

[199] CEvent::TimedWait(win32/thread\_win32.cpp:167)

[200] CThread::CThread(win32/thread\_win32.cpp:189)

[201] CThread::CThread(win32/thread\_win32.cpp:199)

[202] CThread::~CThread(win32/thread\_win32.cpp:212)

[203] CThread::Begin(win32/thread\_win32.cpp:222)

[204] CThread::End(win32/thread\_win32.cpp:240)

[205] CThread::IsEnd(win32/thread\_win32.cpp:250)

[206] CThread::Dead(win32/thread\_win32.cpp:262)

[207] CThread::IsDead(win32/thread\_win32.cpp:269)

[208] CThread::Wait(win32/thread\_win32.cpp:275)

[209] CThread::TimedWait(win32/thread\_win32.cpp:281)

[210] CThread::GetExitCode(win32/thread\_win32.cpp:303)

[211] CThread::GetThreadId(win32/thread\_win32.cpp:326)

[212] CThread::Suspend(win32/thread\_win32.cpp:332)

[213] CThread::Resume(win32/thread\_win32.cpp:346)

[214] CThread::IsSuspended(win32/thread\_win32.cpp:362)

[215] atomic\_inc16(win32/thread\_win32.cpp:380)

[216] atomic\_dec16(win32/thread\_win32.cpp:386)

[217] time\_get\_tick(win32/timer\_win32.cpp:6)

[218] time\_get\_frequency(win32/timer\_win32.cpp:15)

[219] rdtsc(win32/timer\_win32.cpp:24)