

Chapter 5

Section 5.1

$$5.1.1 \quad \|\vec{v}\| = \sqrt{7^2 + 11^2} = \sqrt{49 + 121} = \sqrt{170} \approx 13.04$$

$$5.1.2 \quad \|\vec{v}\| = \sqrt{2^2 + 3^2 + 4^2} = \sqrt{4 + 9 + 16} = \sqrt{29} \approx 5.39$$

$$5.1.3 \quad \|\vec{v}\| = \sqrt{2^2 + 3^2 + 4^2 + 5^2} = \sqrt{4 + 9 + 16 + 25} = \sqrt{54} \approx 7.35$$

$$5.1.4 \quad \theta = \arccos \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \arccos \frac{7+11}{\sqrt{2}\sqrt{170}} = \arccos \frac{18}{\sqrt{340}} \approx 0.219 \text{ (radians)}$$

$$5.1.5 \quad \theta = \arccos \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \arccos \frac{2+6+12}{\sqrt{14}\sqrt{29}} \approx 0.122 \text{ (radians)}$$

$$5.1.6 \quad \theta = \arccos \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \arccos \frac{2-3+8-10}{\sqrt{10}\sqrt{54}} \approx 1.700 \text{ (radians)}$$

5.1.7 Use the fact that $\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$, so that the angle is acute if $\vec{u} \cdot \vec{v} > 0$, and obtuse if $\vec{u} \cdot \vec{v} < 0$. Since $\vec{u} \cdot \vec{v} = 10 - 12 = -2$, the angle is obtuse.

5.1.8 Since $\vec{u} \cdot \vec{v} = 4 - 24 + 20 = 0$, the two vectors enclose a right angle.

5.1.9 Since $\vec{u} \cdot \vec{v} = 3 - 4 + 5 - 3 = 1$, the angle is acute (see Exercise 7).

5.1.10 $\vec{u} \cdot \vec{v} = 2 + 3k + 4 = 6 + 3k$. The two vectors enclose a right angle if $\vec{u} \cdot \vec{v} = 6 + 3k = 0$, that is, if $k = -2$.

$$5.1.11 \text{ a } \theta_n = \arccos \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \arccos \frac{1}{\sqrt{n}}$$

$$\theta_2 = \arccos \frac{1}{\sqrt{2}} = \frac{\pi}{4} (= 45^\circ)$$

$$\theta_3 = \arccos \frac{1}{\sqrt{3}} \approx 0.955 \text{ (radians)}$$

$$\theta_4 = \arccos \frac{1}{2} = \frac{\pi}{3} (= 60^\circ)$$

b Since $y = \arccos(x)$ is a continuous function,

$$\lim_{n \rightarrow \infty} \theta_n = \arccos \left(\lim_{n \rightarrow \infty} \frac{1}{\sqrt{n}} \right) = \arccos(0) = \frac{\pi}{2} (= 90^\circ)$$

$$5.1.12 \quad \|\vec{v} + \vec{w}\|^2 = (\vec{v} + \vec{w}) \cdot (\vec{v} + \vec{w}) \text{ (by hint)}$$

$$= \|\vec{v}\|^2 + \|\vec{w}\|^2 + 2(\vec{v} \cdot \vec{w}) \text{ (by definition of length)}$$

$$\leq \|\vec{v}\|^2 + \|\vec{w}\|^2 + 2\|\vec{v}\| \|\vec{w}\| \text{ (by Cauchy-Schwarz)}$$

$$= (\|\vec{v}\| + \|\vec{w}\|)^2, \text{ so that}$$

$$\|\vec{v} + \vec{w}\|^2 \leq (\|\vec{v}\| + \|\vec{w}\|)^2$$

Taking square roots of both sides, we find that $\|\vec{v} + \vec{w}\| \leq \|\vec{v}\| + \|\vec{w}\|$, as claimed.

5.1.13 Figure 5.1 shows that $\|\vec{F}_2 + \vec{F}_3\| = 2 \cos\left(\frac{\theta}{2}\right) \|\vec{F}_2\| = 20 \cos\left(\frac{\theta}{2}\right)$.

It is required that $\|\vec{F}_2 + \vec{F}_3\| = 16$, so that $20 \cos\left(\frac{\theta}{2}\right) = 16$, or $\theta = 2 \arccos(0.8) \approx 74^\circ$.

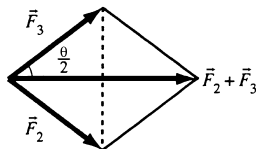


Figure 5.1: for Problem 5.1.13.

5.1.14 The horizontal components of \vec{F}_1 and \vec{F}_2 are $-\|\vec{F}_1\| \sin \beta$ and $\|\vec{F}_2\| \sin \alpha$, respectively (the horizontal component of \vec{F}_3 is zero).

Since the system is at rest, the horizontal components must add up to 0, so that $-\|\vec{F}_1\| \sin \beta + \|\vec{F}_2\| \sin \alpha = 0$ or $\|\vec{F}_1\| \sin \beta = \|\vec{F}_2\| \sin \alpha$ or $\frac{\|\vec{F}_1\|}{\|\vec{F}_2\|} = \frac{\sin \alpha}{\sin \beta}$.

To find $\frac{\overline{EA}}{\overline{EB}}$, note that $\overline{EA} = \overline{ED} \tan \alpha$ and $\overline{EB} = \overline{ED} \tan \beta$ so that $\frac{\overline{EA}}{\overline{EB}} = \frac{\tan \alpha}{\tan \beta} = \frac{\sin \alpha}{\sin \beta} \cdot \frac{\cos \beta}{\cos \alpha} = \frac{\|\vec{F}_1\| \cos \beta}{\|\vec{F}_2\| \cos \alpha}$. Since α and β are two distinct acute angles, it follows that $\frac{\overline{EA}}{\overline{EB}} \neq \frac{\|\vec{F}_1\|}{\|\vec{F}_2\|}$, so that Leonardo was mistaken.

5.1.15 The subspace consists of all vectors \vec{x} in \mathbb{R}^4 such that

$$\vec{x} \cdot \vec{v} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} = x_1 + 2x_2 + 3x_3 + 4x_4 = 0.$$

$$\text{These are vectors of the form } \begin{bmatrix} -2r & -3s & -4t \\ r & & \\ & s & \\ & & t \end{bmatrix} = r \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} -3 \\ 0 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -4 \\ 0 \\ 0 \\ 1 \end{bmatrix}.$$

The three vectors to the right form a basis.

5.1.16 You may be able to find the solutions by educated guessing. Here is the systematic approach: we first find all vectors \vec{x} that are orthogonal to \vec{v}_1, \vec{v}_2 , and \vec{v}_3 , then we identify the unit vectors among them.

Finding the vectors \vec{x} with $\vec{x} \cdot \vec{v}_1 = \vec{x} \cdot \vec{v}_2 = \vec{x} \cdot \vec{v}_3 = 0$ amounts to solving the system

$$\begin{bmatrix} x_1 + x_2 + x_3 + x_4 = 0 \\ x_1 + x_2 - x_3 - x_4 = 0 \\ x_1 - x_2 + x_3 - x_4 = 0 \end{bmatrix}$$

(we can omit all the coefficients $\frac{1}{2}$).

$$\text{The solutions are of the form } \vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} t \\ -t \\ -t \\ t \end{bmatrix}.$$

Since $\|\vec{x}\| = 2|t|$, we have a unit vector if $t = \frac{1}{2}$ or $t = -\frac{1}{2}$. Thus there are two possible choices for \vec{v}_4 :

$$\begin{bmatrix} \frac{1}{2} \\ -\frac{1}{2} \\ -\frac{1}{2} \\ \frac{1}{2} \end{bmatrix} \quad \text{and} \quad \begin{bmatrix} -\frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{2} \\ -\frac{1}{2} \end{bmatrix}.$$

5.1.17 The orthogonal complement W^\perp of W consists of the vectors \vec{x} in \mathbb{R}^4 such that

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} = 0 \quad \text{and} \quad \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} \cdot \begin{bmatrix} 5 \\ 6 \\ 7 \\ 8 \end{bmatrix} = 0.$$

Finding these vectors amounts to solving the system $\begin{bmatrix} x_1 + 2x_2 + 3x_3 + 4x_4 = 0 \\ 5x_1 + 6x_2 + 7x_3 + 8x_4 = 0 \end{bmatrix}$.

The solutions are of the form

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} s + 2t \\ -2s - 3t \\ s \\ t \end{bmatrix} = s \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} 2 \\ -3 \\ 0 \\ 1 \end{bmatrix}.$$

The two vectors to the right form a basis of W^\perp .

5.1.18 a $\|\vec{x}\|^2 = 1 + \frac{1}{4} + \frac{1}{16} + \frac{1}{64} + \cdots = \frac{1}{1-\frac{1}{4}} = \frac{4}{3}$ (use the formula for a geometric series, with $a = \frac{1}{4}$), so that $\|\vec{x}\| = \frac{2}{\sqrt{3}} \approx 1.155$.

b If we let $\vec{u} = (1, 0, 0, \dots)$ and $\vec{v} = (1, \frac{1}{2}, \frac{1}{4}, \dots)$, then

$$\theta = \arccos \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \arccos \frac{\frac{1}{2}}{\frac{2}{\sqrt{3}}} = \arccos \frac{\sqrt{3}}{2} = \frac{\pi}{6} (= 30^\circ).$$

c $\vec{x} = (1, \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{3}}, \dots, \frac{1}{\sqrt{n}}, \dots)$ does the job, since the harmonic series $1 + \frac{1}{2} + \frac{1}{3} + \cdots$ diverges (a fact discussed in introductory calculus classes).

d If we let $\vec{v} = (1, 0, 0, \dots)$, $\vec{x} = (1, \frac{1}{2}, \frac{1}{4}, \dots)$ and $\vec{u} = \frac{\vec{x}}{\|\vec{x}\|} = \frac{\sqrt{3}}{2} (1, \frac{1}{2}, \frac{1}{4}, \dots)$ then

$$\text{proj}_L \vec{v} = (\vec{u} \cdot \vec{v}) \vec{u} = \frac{3}{4} (1, \frac{1}{2}, \frac{1}{4}, \dots).$$

5.1.19 See Figure 5.2.

5.1.20 On the line L spanned by \vec{x} we want to find the vector $m\vec{x}$ closest to \vec{y} (that is, we want $\|m\vec{x} - \vec{y}\|$ to be minimal). We want $m\vec{x} - \vec{y}$ to be perpendicular to L (that is, to \vec{x}), which means that $\vec{x} \cdot (m\vec{x} - \vec{y}) = 0$ or $m(\vec{x} \cdot \vec{x}) - \vec{x} \cdot \vec{y} = 0$ or $m = \frac{\vec{x} \cdot \vec{y}}{\vec{x} \cdot \vec{x}} \approx \frac{4182.9}{198.53^2} \approx 0.106$.

Recall that the correlation coefficient r is $r = \frac{\vec{x} \cdot \vec{y}}{\|\vec{x}\| \|\vec{y}\|}$, so that $m = \frac{\|\vec{y}\|}{\|\vec{x}\|} r$. See Figure 5.3.

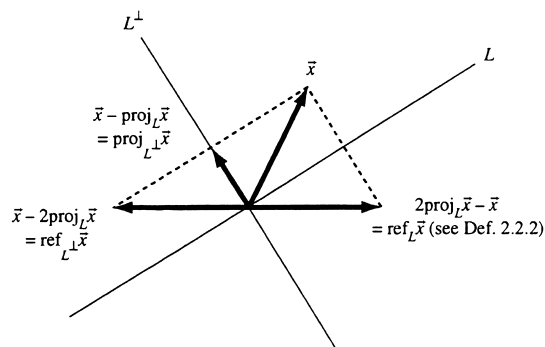


Figure 5.2: for Problem 5.1.19.

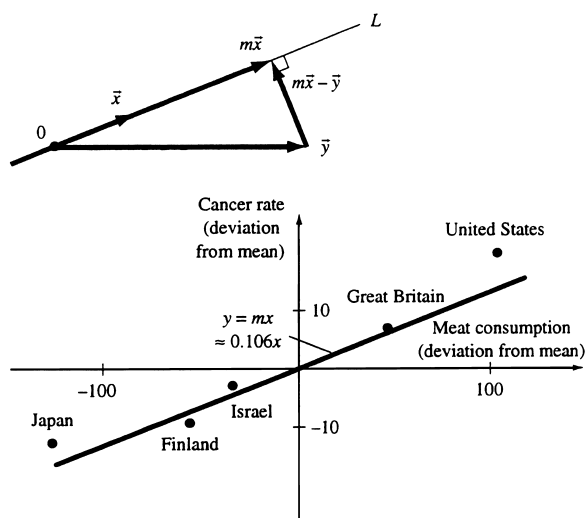


Figure 5.3: for Problem 5.1.20.

5.1.21 Call the three given vectors \vec{v}_1 , \vec{v}_2 , and \vec{v}_3 . Since \vec{v}_2 is required to be a unit vector, we must have $b = g = 0$. Now $\vec{v}_1 \cdot \vec{v}_2 = d$ must be zero, so that $d = 0$.

Likewise, $\vec{v}_2 \cdot \vec{v}_3 = e$ must be zero, so that $e = 0$.

Since \vec{v}_3 must be a unit vector, we have $\|\vec{v}_3\|^2 = c^2 + \frac{1}{4} = 1$, so that $c = \pm \frac{\sqrt{3}}{2}$.

Since we are asked to find just one solution, let us pick $c = \frac{\sqrt{3}}{2}$.

The condition $\vec{v}_1 \cdot \vec{v}_3 = 0$ now implies that $\frac{\sqrt{3}}{2}a + \frac{1}{2}f = 0$, or $f = -\sqrt{3}a$.

Finally, it is required that $\|\vec{v}_1\|^2 = a^2 + f^2 = a^2 + 3a^2 = 4a^2 = 1$, so that $a = \pm \frac{1}{2}$.

Let us pick $a = \frac{1}{2}$, so that $f = -\frac{\sqrt{3}}{2}$.

Summary:

$$\vec{v}_1 = \begin{bmatrix} \frac{1}{2} \\ 0 \\ -\frac{\sqrt{3}}{2} \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \vec{v}_3 = \begin{bmatrix} \frac{\sqrt{3}}{2} \\ 0 \\ \frac{1}{2} \end{bmatrix}$$

There are other solutions; some components will have different signs.

5.1.22 Let $W = \{\vec{x} \text{ in } \mathbb{R}^n : \vec{x} \cdot \vec{v}_i = 0 \text{ for all } i = 1, \dots, m\}$. We are asked to show that $V^\perp = W$, that is, any \vec{x} in V^\perp is in W , and vice versa.

If \vec{x} is in V^\perp , then $\vec{x} \cdot \vec{v} = 0$ for all \vec{v} in V ; in particular, $\vec{x} \cdot \vec{v}_i = 0$ for all i (since the \vec{v}_i are in V), so that \vec{x} is in W .

Conversely, consider a vector \vec{x} in W . To show that \vec{x} is in V^\perp , we have to verify that $\vec{x} \cdot \vec{v} = 0$ for all \vec{v} in V . Pick a particular \vec{v} in V . Since the \vec{v}_i span V , we can write $\vec{v} = c_1\vec{v}_1 + \dots + c_m\vec{v}_m$, for some scalars c_i . Then $\vec{x} \cdot \vec{v} = c_1(\vec{x} \cdot \vec{v}_1) + \dots + c_m(\vec{x} \cdot \vec{v}_m) = 0$, as claimed.

5.1.23 We will follow the hint. Let \vec{v} be a vector in V . Then $\vec{v} \cdot \vec{x} = 0$ for all \vec{x} in V^\perp . Since $(V^\perp)^\perp$ contains all vectors \vec{y} such that $\vec{y} \cdot \vec{x} = 0$, \vec{v} is in $(V^\perp)^\perp$. So V is a subspace of $(V^\perp)^\perp$.

Then, by Theorem 5.1.8c, $\dim(V) + \dim(V^\perp) = n$ and $\dim(V^\perp) + \dim((V^\perp)^\perp) = n$, so $\dim(V) + \dim(V^\perp) = \dim(V^\perp) + \dim((V^\perp)^\perp)$ and $\dim(V) = \dim((V^\perp)^\perp)$. Since V is a subspace of $(V^\perp)^\perp$, it follows that $V = (V^\perp)^\perp$, by Exercise 3.3.61.

5.1.24 Write $T(\vec{x}) = \text{proj}_V(\vec{x})$ for simplicity.

To prove the linearity of T we will use the definition of a projection: $T(\vec{x})$ is in V , and $\vec{x} - T(\vec{x})$ is in V^\perp .

To show that $T(\vec{x} + \vec{y}) = T(\vec{x}) + T(\vec{y})$, note that $T(\vec{x}) + T(\vec{y})$ is in V (since V is a subspace), and $\vec{x} + \vec{y} - (T(\vec{x}) + T(\vec{y})) = (\vec{x} - T(\vec{x})) + (\vec{y} - T(\vec{y}))$ is in V^\perp (since V^\perp is a subspace, by Theorem 5.1.8a).

To show that $T(k\vec{x}) = kT(\vec{x})$, note that $kT(\vec{x})$ is in V (since V is a subspace), and $k\vec{x} - kT(\vec{x}) = k(\vec{x} - T(\vec{x}))$ is in V^\perp (since V^\perp is a subspace).

5.1.25 a $\|k\vec{v}\|^2 = (k\vec{v}) \cdot (k\vec{v}) = k^2(\vec{v} \cdot \vec{v}) = k^2\|\vec{v}\|^2$

Now take square roots of both sides; note that $\sqrt{k^2} = |k|$, the absolute value of k (think about the case when k is negative). $\|k\vec{v}\| = |k|\|\vec{v}\|$, as claimed.

b $\|\vec{u}\| = \left\| \frac{1}{\|\vec{v}\|} \vec{v} \right\| = \frac{1}{\|\vec{v}\|} \|\vec{v}\| = 1$, as claimed.

↑

by part a

5.1.26 The two given vectors spanning the subspace are orthogonal, but they are not unit vectors: both have length 7. To obtain an orthonormal basis \vec{u}_1, \vec{u}_2 of the subspace, we divide by 7:

$$\vec{u}_1 = \frac{1}{7} \begin{bmatrix} 2 \\ 3 \\ 6 \end{bmatrix}, \vec{u}_2 = \frac{1}{7} \begin{bmatrix} 3 \\ -6 \\ 2 \end{bmatrix}.$$

Now we can use Theorem 5.1.5, with $\vec{x} = \begin{bmatrix} 49 \\ 49 \\ 49 \end{bmatrix}$:

$$\text{proj}_V \vec{x} = (\vec{u}_1 \cdot \vec{x})\vec{u}_1 + (\vec{u}_2 \cdot \vec{x})\vec{u}_2 = 11 \begin{bmatrix} 2 \\ 3 \\ 6 \end{bmatrix} - \begin{bmatrix} 3 \\ -6 \\ 2 \end{bmatrix} = \begin{bmatrix} 19 \\ 39 \\ 64 \end{bmatrix}.$$

5.1.27 Since the two given vectors in the subspace are orthogonal, we have the orthonormal basis

$$\vec{u}_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ 1 \\ 0 \end{bmatrix}, \vec{u}_2 = \frac{1}{3} \begin{bmatrix} -2 \\ 2 \\ 0 \\ 1 \end{bmatrix}.$$

Now we can use Theorem 5.1.5, with $\vec{x} = 9\vec{e}_1$: $\text{proj}_V \vec{x} = (\vec{u}_1 \cdot \vec{x})\vec{u}_1 + (\vec{u}_2 \cdot \vec{x})\vec{u}_2$

$$= 2 \begin{bmatrix} 2 \\ 2 \\ 1 \\ 0 \end{bmatrix} - 2 \begin{bmatrix} -2 \\ 2 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 8 \\ 0 \\ 2 \\ -2 \end{bmatrix}.$$

5.1.28 Since the three given vectors in the subspace are orthogonal, we have the orthonormal basis

$$\vec{u}_1 = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \vec{u}_2 = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}, \vec{u}_3 = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}.$$

Now we can use Theorem 5.1.5, with $\vec{x} = \vec{e}_1$: $\text{proj}_V \vec{x} = (\vec{u}_1 \cdot \vec{x})\vec{u}_1 + (\vec{u}_2 \cdot \vec{x})\vec{u}_2 + (\vec{u}_3 \cdot \vec{x})\vec{u}_3 = \frac{1}{4} \begin{bmatrix} 3 \\ 1 \\ -1 \\ 1 \end{bmatrix}.$

5.1.29 By the Pythagorean theorem (Theorem 5.1.9),

$$\begin{aligned} \|\vec{x}\|^2 &= \|7\vec{u}_1 - 3\vec{u}_2 + 2\vec{u}_3 + \vec{u}_4 - \vec{u}_5\|^2 \\ &= \|7\vec{u}_1\|^2 + \|3\vec{u}_2\|^2 + \|2\vec{u}_3\|^2 + \|\vec{u}_4\|^2 + \|\vec{u}_5\|^2 \\ &= 49 + 9 + 4 + 1 + 1 \\ &= 64, \text{ so that } \|\vec{x}\| = 8. \end{aligned}$$

5.1.30 Since $\vec{y} = \text{proj}_V \vec{x}$, the vector $\vec{x} - \vec{y}$ is orthogonal to \vec{y} , by definition of an orthogonal projection (see Theorem 5.1.4): $(\vec{x} - \vec{y}) \cdot \vec{y} = 0$ or $\vec{x} \cdot \vec{y} - \|\vec{y}\|^2 = 0$ or $\vec{x} \cdot \vec{y} = \|\vec{y}\|^2$. See Figure 5.4.

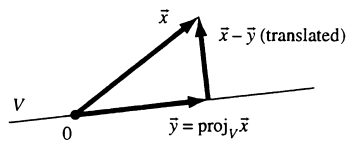


Figure 5.4: for Problem 5.1.30.

5.1.31 If $V = \text{span}(\vec{u}_1, \dots, \vec{u}_m)$, then $\text{proj}_V \vec{x} = (\vec{u}_1 \cdot \vec{x})\vec{u}_1 + \dots + (\vec{u}_m \cdot \vec{x})\vec{u}_m$, by Theorem 5.1.5, and $\|\text{proj}_V \vec{x}\|^2 = (\vec{u}_1 \cdot \vec{x})^2 + \dots + (\vec{u}_m \cdot \vec{x})^2 = p$, by the Pythagorean theorem (Theorem 5.1.9). Therefore $p \leq \|\vec{x}\|^2$, by Theorem 5.1.10. The two quantities are equal if (and only if) \vec{x} is in V .

5.1.32 By Theorem 2.4.9a, the matrix G is invertible if (and only if) $(\vec{v}_1 \cdot \vec{v}_1)(\vec{v}_2 \cdot \vec{v}_2) - (\vec{v}_1 \cdot \vec{v}_2)^2 = \|\vec{v}_1\|^2\|\vec{v}_2\|^2 - (\vec{v}_1 \cdot \vec{v}_2)^2 \neq 0$. The Cauchy-Schwarz inequality (Theorem 5.1.11) tells us that $\|\vec{v}_1\|^2\|\vec{v}_2\|^2 - (\vec{v}_1 \cdot \vec{v}_2)^2 \geq 0$; equality holds if (and only if) \vec{v}_1 and \vec{v}_2 are parallel (that is, linearly dependent).

5.1.33 Let $\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$ be a vector in \mathbb{R}^n whose components add up to 1, that is, $x_1 + \dots + x_n = 1$. Let $\vec{y} = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$ (all n components are 1). The Cauchy-Schwarz inequality (Theorem 5.1.11) tells us that $|\vec{x} \cdot \vec{y}| \leq \|\vec{x}\|\|\vec{y}\|$, or, $|x_1 + \dots + x_n| \leq \|\vec{x}\|\sqrt{n}$, or $\|\vec{x}\| \geq \frac{1}{\sqrt{n}}$. By Theorem 5.1.11, the equation $\|\vec{x}\| = \frac{1}{\sqrt{n}}$ holds if (and only if) the vectors \vec{x} and \vec{y} are parallel, that is, $x_1 = x_2 = \dots = x_n = \frac{1}{n}$. Thus the vector of minimal length is $\vec{x} = \begin{bmatrix} \frac{1}{n} \\ \vdots \\ \frac{1}{n} \end{bmatrix}$ (all components are $\frac{1}{n}$).

Figure 5.5 illustrates the case $n = 2$.

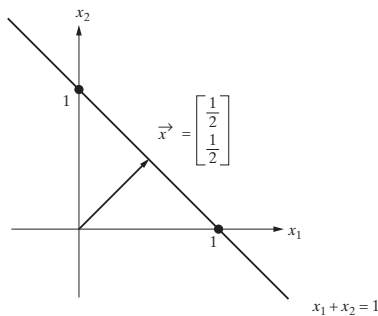


Figure 5.5: for Problem 5.1.33.

5.1.34 Let \vec{x} be a unit vector in \mathbb{R}^n , that is, $\|\vec{x}\| = 1$. Let $\vec{y} = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}$ (all n components are 1). The Cauchy-Schwarz inequality (Theorem 5.1.11) tells us that $|\vec{x} \cdot \vec{y}| \leq \|\vec{x}\|\|\vec{y}\|$, or, $|x_1 + \dots + x_n| \leq \|\vec{x}\|\sqrt{n} = \sqrt{n}$. By Theorem 5.1.11, the equation $x_1 + \dots + x_n = \sqrt{n}$ holds if $\vec{x} = k\vec{y}$ for positive k . Thus \vec{x} must be a unit vector of the form $\vec{x} = \begin{bmatrix} k \\ \vdots \\ k \end{bmatrix}$ for some positive k . It is required that $nk^2 = 1$, or, $k = \frac{1}{\sqrt{n}}$. Thus $\vec{x} = \begin{bmatrix} \frac{1}{\sqrt{n}} \\ \vdots \\ \frac{1}{\sqrt{n}} \end{bmatrix}$ (all components are $\frac{1}{\sqrt{n}}$).

Figure 5.6 illustrates the case $n = 2$.

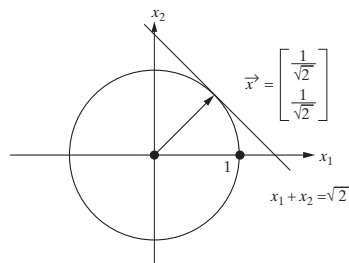


Figure 5.6: for Problem 5.1.34.

5.1.35 Applying the Cauchy-Schwarz inequality to $\vec{u} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ and $\vec{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ gives $|\vec{u} \cdot \vec{v}| \leq \|\vec{u}\| \|\vec{v}\|$, or $|x + 2y + 3z| \leq \sqrt{14}$. The minimal value $x + 2y + 3z = -\sqrt{14}$ is attained when $\vec{u} = k\vec{v}$ for negative k . Thus \vec{u} must be a unit vector of the form $\vec{u} = \begin{bmatrix} k \\ 2k \\ 3k \end{bmatrix}$, for negative k . It is required that $14k^2 = 1$, or, $k = -\frac{1}{\sqrt{14}}$. Thus $\vec{u} = \begin{bmatrix} -\frac{1}{\sqrt{14}} \\ -\frac{2}{\sqrt{14}} \\ -\frac{3}{\sqrt{14}} \end{bmatrix}$.

5.1.36 Let $\vec{x} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$ and $\vec{y} = \begin{bmatrix} 0.2 \\ 0.3 \\ 0.5 \end{bmatrix}$. It is required that $\vec{x} \cdot \vec{y} = 0.2a + 0.3b + 0.5c = 76$. Our goal is to minimize quantity $\vec{x} \cdot \vec{x} = a^2 + b^2 + c^2$. The Cauchy-Schwarz inequality (squared) tells us that $(\vec{x} \cdot \vec{y})^2 \leq \|\vec{x}\|^2 \|\vec{y}\|^2$, or $76^2 \leq (a^2 + b^2 + c^2)(0.2^2 + 0.3^2 + 0.5^2)$ or $a^2 + b^2 + c^2 \geq \frac{76^2}{0.38}$. The quantity $a^2 + b^2 + c^2$ is minimal when $a^2 + b^2 + c^2 = \frac{76^2}{0.38}$. This is the case when $\vec{x} = \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0.2k \\ 0.3k \\ 0.5k \end{bmatrix}$ for some positive constant k . It is required that $0.2a + 0.3b + 0.5c = (0.2)^2k + (0.3)^2k + (0.5)^2k = 0.38k = 76$, so that $k = 200$. Thus $a = 40, b = 60, c = 100$: The student must study 40 hours for the first exam, 60 hours for the second, and 100 hours for the third.

5.1.37 Using Definition 2.2.2 as a guide, we find that $\text{ref}_V \vec{x} = 2(\text{proj}_V \vec{x}) - \vec{x} = 2(\vec{u}_1 \cdot \vec{x})\vec{u}_1 + 2(\vec{u}_2 \cdot \vec{x})\vec{u}_2 - \vec{x}$.

5.1.38 Since \vec{v}_1 and \vec{v}_2 are unit vectors, the condition $\vec{v}_1 \cdot \vec{v}_2 = \|\vec{v}_1\| \|\vec{v}_2\| \cos(\alpha) = \cos(\alpha) = \frac{1}{2}$ implies that \vec{v}_1 and \vec{v}_2 enclose an angle of 60° ($= \frac{\pi}{3}$). The vectors \vec{v}_1 and \vec{v}_3 enclose an angle of 60° as well.

In the case $n = 2$ there are two possible scenarios: either $\vec{v}_2 = \vec{v}_3$, or \vec{v}_2 and \vec{v}_3 enclose an angle of 120° . Therefore, either $\vec{v}_2 \cdot \vec{v}_3 = 1$ or $\vec{v}_2 \cdot \vec{v}_3 = \cos(120^\circ) = -\frac{1}{2}$.

In the case $n = 3$, the vectors \vec{v}_2 and \vec{v}_3 could enclose any angle between 0° (if $\vec{v}_2 = \vec{v}_3$) and 120° , as illustrated in Figure 5.7. We have $-\frac{1}{2} \leq \vec{v}_2 \cdot \vec{v}_3 \leq 1$.

For example, consider $\vec{v}_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$, $\vec{v}_2 = \begin{bmatrix} 0 \\ \frac{\sqrt{3}}{2} \\ \frac{1}{2} \end{bmatrix}$, $\vec{v}_3 = \begin{bmatrix} \left(\frac{\sqrt{3}}{2}\right) \cos \theta \\ \left(\frac{\sqrt{3}}{2}\right) \sin \theta \\ \frac{1}{2} \end{bmatrix}$

Note that $\vec{v}_2 \cdot \vec{v}_3 = \left(\frac{3}{4}\right) \sin \theta + \frac{1}{4}$ could be anything between $-\frac{1}{2}$ (when $\sin \theta = -1$) and 1 (when $\sin \theta = 1$), as claimed.

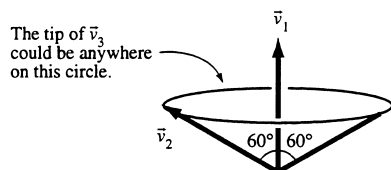


Figure 5.7: for Problem 5.1.38.

If n exceeds three, we can consider the orthogonal projection \vec{w} of \vec{v}_3 onto the plane E spanned by \vec{v}_1 and \vec{v}_2 .

Since $\text{proj}_{\vec{v}_1} \vec{w} = (\vec{v}_1 \cdot \vec{w}) \vec{v}_1 = \frac{1}{2} \vec{v}_1$, and since $\|\vec{w}\| \leq \|\vec{v}_3\| = 1$, (by Theorem 5.1.10), the tip of \vec{w} will be on the line segment in Figure 5.8. Note that the angle ϕ enclosed by the vectors \vec{v}_2 and \vec{w} is between 0° and 120° , so that $\cos \phi$ is between $-\frac{1}{2}$ and 1.

Therefore, $\vec{v}_2 \cdot \vec{v}_3 = \vec{v}_2 \cdot \vec{w} = \|\vec{w}\| \cos \phi$ is between $-\frac{1}{2}$ and 1.

This implies that $\angle(\vec{v}_2, \vec{v}_3)$ is between 0° and 120° as well. To see that all these values are attained, add $(n-3)$ zeros to the three vectors $\vec{v}_1, \vec{v}_2, \vec{v}_3$ in \mathbb{R}^3 given above.

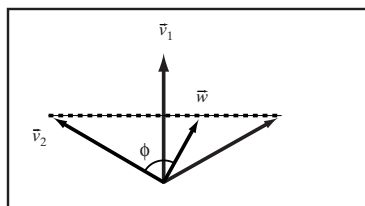


Figure 5.8: for Problem 5.1.38.

5.1.39 No! By definition of a projection, the vector $\vec{x} - \text{proj}_L \vec{x}$ is perpendicular to $\text{proj}_L \vec{x}$, so that $(\vec{x} - \text{proj}_L \vec{x}) \cdot (\text{proj}_L \vec{x}) = \vec{x} \cdot \text{proj}_L \vec{x} - \|\text{proj}_L \vec{x}\|^2 = 0$ and $\vec{x} \cdot \text{proj}_L \vec{x} = \|\text{proj}_L \vec{x}\|^2 \geq 0$. (See Figure 5.9.)

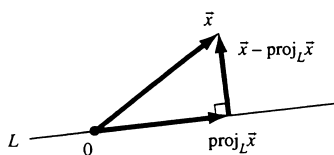


Figure 5.9: for Problem 5.1.39.

$$5.1.40 \quad \|\vec{v}_2\| = \sqrt{\vec{v}_2 \cdot \vec{v}_2} = \sqrt{a_{22}} = 3.$$

$$5.1.41 \quad \theta = \arccos\left(\frac{\vec{v}_2 \cdot \vec{v}_3}{\|\vec{v}_2\| \|\vec{v}_3\|}\right) = \arccos\left(\frac{a_{23}}{\sqrt{a_{22}} \sqrt{a_{33}}}\right) = \arccos\left(\frac{20}{21}\right) \approx 0.31 \text{ radians.}$$

$$5.1.42 \quad \|\vec{v}_1 + \vec{v}_2\| = \sqrt{(\vec{v}_1 + \vec{v}_2) \cdot (\vec{v}_1 + \vec{v}_2)} = \sqrt{a_{11} + 2a_{12} + a_{22}} = \sqrt{22}.$$

5.1.43 Let $\vec{u} = \frac{\vec{v}_2}{\|\vec{v}_2\|} = \frac{\vec{v}_2}{3}$. Then, \vec{u} is an orthonormal basis for $\text{span}(\vec{v}_2)$. Using Theorem 5.1.5, $\text{proj}_{\vec{v}_2}(\vec{v}_1) = (\vec{u} \cdot \vec{v}_1)\vec{u} = (\frac{\vec{v}_2}{3} \cdot \vec{v}_1)\frac{\vec{v}_2}{3} = \frac{1}{3}(\vec{v}_2 \cdot \vec{v}_1)\frac{\vec{v}_2}{3} = \frac{1}{3}(a_{12})\frac{\vec{v}_2}{3} = \frac{5}{9}\vec{v}_2$.

5.1.44 One method to solve this is to take $\vec{v} = \vec{v}_2 - \text{proj}_{\vec{v}_3}\vec{v}_2 = \vec{v}_2 - \frac{20}{49}\vec{v}_3$.

5.1.45 Write the projection as a linear combination of \vec{v}_2 and \vec{v}_3 , $c_2\vec{v}_2 + c_3\vec{v}_3$. Now you want $\vec{v}_1 - c_2\vec{v}_2 - c_3\vec{v}_3$ to be perpendicular to V , that is, perpendicular to both \vec{v}_2 and \vec{v}_3 . Using dot products, this boils down to two linear equations in two unknowns, $9c_2 + 20c_3 = 5$, and $20c_2 + 49c_3 = 11$, with the solution $c_2 = \frac{25}{41}$ and $c_3 = -\frac{1}{41}$. Thus the answer is $\frac{25}{41}\vec{v}_2 - \frac{1}{41}\vec{v}_3$.

5.1.46 Write the projection as a linear combination of \vec{v}_1 and \vec{v}_2 : $c_1\vec{v}_1 + c_2\vec{v}_2$. Now we want $\vec{v}_3 - c_1\vec{v}_1 + c_2\vec{v}_2$ to be perpendicular to V , that is, perpendicular to both \vec{v}_1 and \vec{v}_2 . Using dot products, this boils down to two linear equations in two unknowns, $11 = 3c_1 + 5c_2$ and $20 = 5c_1 + 9c_2$, with the solution $c_1 = -\frac{1}{2}$, $c_2 = \frac{5}{2}$. Thus, the answer is $-\frac{1}{2}\vec{v}_1 + \frac{5}{2}\vec{v}_2$.

Section 5.2

In Exercises 1–14, we will refer to the given vectors as $\vec{v}_1, \dots, \vec{v}_m$, where $m = 1, 2$, or 3 .

$$5.2.1 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|}\vec{v}_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \\ -2 \end{bmatrix}$$

$$5.2.2 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|}\vec{v}_1 = \frac{1}{7} \begin{bmatrix} 6 \\ 3 \\ 2 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\|} = \frac{1}{7} \begin{bmatrix} 2 \\ -6 \\ 3 \end{bmatrix}$$

Note that $\vec{u}_1 \cdot \vec{v}_2 = 0$.

$$5.2.3 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|}\vec{v}_1 = \frac{1}{5} \begin{bmatrix} 4 \\ 0 \\ 3 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\|} = \frac{1}{5} \begin{bmatrix} 3 \\ 0 \\ -4 \end{bmatrix}$$

$$5.2.4 \quad \vec{u}_1 = \frac{1}{5} \begin{bmatrix} 4 \\ 0 \\ 3 \end{bmatrix} \text{ and } \vec{u}_2 = \frac{1}{5} \begin{bmatrix} 3 \\ 0 \\ -4 \end{bmatrix} \text{ as in Exercise 3.}$$

$$\text{Since } \vec{v}_3 \text{ is orthogonal to } \vec{u}_1 \text{ and } \vec{u}_2, \vec{u}_3 = \frac{1}{\|\vec{v}_3\|}\vec{v}_3 = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}.$$

$$5.2.5 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1\|} = \frac{1}{\sqrt{18}} \begin{bmatrix} -1 \\ -1 \\ 4 \end{bmatrix} = \frac{1}{3\sqrt{2}} \begin{bmatrix} -1 \\ -1 \\ 4 \end{bmatrix}$$

$$5.2.6 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \vec{e}_1$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1\|} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \vec{e}_2$$

$$\vec{u}_3 = \frac{\vec{v}_3^\perp}{\|\vec{v}_3^\perp\|} = \frac{\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3) \vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3) \vec{u}_2}{\|\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3) \vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3) \vec{u}_2\|} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \vec{e}_3$$

5.2.7 Note that \vec{v}_1 and \vec{v}_2 are orthogonal, so that $\vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}$ and $\vec{u}_2 = \frac{1}{\|\vec{v}_2\|} \vec{v}_2 = \frac{1}{3} \begin{bmatrix} -2 \\ 1 \\ 2 \end{bmatrix}$. Then

$$\vec{u}_3 = \frac{\vec{v}_3^\perp}{\|\vec{v}_3^\perp\|} = \frac{\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3) \vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3) \vec{u}_2}{\|\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3) \vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3) \vec{u}_2\|} = \frac{1}{\sqrt{36}} \begin{bmatrix} 2 \\ -4 \\ 4 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 1 \\ -2 \\ 2 \end{bmatrix}.$$

$$5.2.8 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{7} \begin{bmatrix} 5 \\ 4 \\ 2 \\ 2 \end{bmatrix}$$

$$\vec{u}_2 = \frac{1}{\|\vec{v}_2\|} \vec{v}_2 = \frac{1}{7} \begin{bmatrix} -2 \\ 2 \\ 5 \\ -4 \end{bmatrix}$$

$$5.2.9 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1\|} = \frac{1}{10} \begin{bmatrix} -1 \\ 7 \\ -7 \\ 1 \end{bmatrix}$$

$$5.2.10 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\|} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix}$$

$$5.2.11 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{5} \begin{bmatrix} 4 \\ 0 \\ 0 \\ 3 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\|} = \frac{1}{\sqrt{225}} \begin{bmatrix} -3 \\ 2 \\ 14 \\ 4 \end{bmatrix} = \frac{1}{15} \begin{bmatrix} -3 \\ 2 \\ 14 \\ 4 \end{bmatrix}$$

$$5.2.12 \quad \vec{u}_1 = \frac{1}{7} \begin{bmatrix} 2 \\ 3 \\ 0 \\ 6 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\|} = \frac{1}{3} \begin{bmatrix} 0 \\ -2 \\ 2 \\ 1 \end{bmatrix}$$

$$5.2.13 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\|} = \begin{bmatrix} \frac{1}{2} \\ -\frac{1}{2} \\ -\frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$$

$$\vec{u}_3 = \frac{\vec{v}_3^\perp}{\|\vec{v}_3^\perp\|} = \frac{\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3)\vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3)\vec{u}_2}{\|\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3)\vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3)\vec{u}_2\|} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \\ -\frac{1}{2} \\ -\frac{1}{2} \end{bmatrix}$$

$$5.2.14 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{10} \begin{bmatrix} 1 \\ 7 \\ 1 \\ 7 \end{bmatrix}$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\|} = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$\vec{u}_3 = \frac{\vec{v}_3^\perp}{\|\vec{v}_3^\perp\|} = \frac{\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3)\vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3)\vec{u}_2}{\|\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3)\vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3)\vec{u}_2\|} = \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ 0 \\ -1 \end{bmatrix}$$

In Exercises 15–28, we will use the results of Exercises 1–14 (note that Exercise k , where $k = 1, \dots, 14$, gives the QR factorization of the matrix in Exercise $(k + 14)$). We can set $Q = [\vec{u}_1 \dots \vec{u}_m]$; the entries of R are

$$\begin{aligned} r_{11} &= \|\vec{v}_1\| \\ r_{22} &= \|\vec{v}_2^\perp\| = \|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2)\vec{u}_1\| \\ r_{33} &= \|\vec{v}_3^\perp\| = \|\vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3)\vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3)\vec{u}_2\| \\ r_{ij} &= \vec{u}_i \cdot \vec{v}_j, \text{ where } i < j. \end{aligned}$$

$$5.2.15 \quad Q = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \\ -2 \end{bmatrix}, R = [3]$$

$$5.2.16 \quad Q = \frac{1}{7} \begin{bmatrix} 6 & 2 \\ 5 & -6 \\ 2 & 3 \end{bmatrix}, R = \begin{bmatrix} 7 & 0 \\ 0 & 7 \end{bmatrix}$$

$$5.2.17 \quad Q = \frac{1}{5} \begin{bmatrix} 4 & 3 \\ 0 & 0 \\ 5 & -4 \end{bmatrix}, R = \begin{bmatrix} 5 & 5 \\ 0 & 35 \end{bmatrix}$$

$$5.2.18 \quad Q = \frac{1}{5} \begin{bmatrix} 4 & 3 & 0 \\ 0 & 0 & -5 \\ 5 & -4 & 0 \end{bmatrix}, R = \begin{bmatrix} 5 & 5 & 0 \\ 0 & 35 & 0 \\ 0 & 0 & 2 \end{bmatrix}$$

$$5.2.19 \quad Q = \frac{1}{3} \begin{bmatrix} 2 & -\frac{1}{\sqrt{2}} \\ 2 & -\frac{1}{\sqrt{2}} \\ 1 & \frac{4}{\sqrt{2}} \end{bmatrix}, R = 3 \begin{bmatrix} 1 & 1 \\ 0 & \sqrt{2} \end{bmatrix}$$

$$5.2.20 \quad Q = I_3, R = [\vec{v}_1 \quad \vec{v}_2 \quad \vec{v}_3] = \begin{bmatrix} 2 & 3 & 5 \\ 0 & 4 & 6 \\ 0 & 0 & 7 \end{bmatrix}$$

$$5.2.21 \quad Q = \frac{1}{3} \begin{bmatrix} 2 & -2 & 1 \\ 2 & 1 & -2 \\ 1 & 2 & 2 \end{bmatrix}, R = \begin{bmatrix} 3 & 0 & 12 \\ 0 & 3 & -12 \\ 0 & 0 & 6 \end{bmatrix}$$

$$5.2.22 \quad Q = \frac{1}{7} \begin{bmatrix} 5 & -2 \\ 4 & 2 \\ 2 & 5 \\ 2 & -4 \end{bmatrix}, R = \begin{bmatrix} 7 & 7 \\ 0 & 7 \end{bmatrix}$$

$$5.2.23 \quad Q = \begin{bmatrix} 0.5 & -0.1 \\ 0.5 & 0.7 \\ 0.5 & -0.7 \\ 0.5 & 0.1 \end{bmatrix}, R = \begin{bmatrix} 2 & 4 \\ 0 & 10 \end{bmatrix}$$

$$5.2.24 \quad Q = \frac{1}{2} \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \\ 1 & -1 \end{bmatrix}, R = \begin{bmatrix} 2 & 10 \\ 0 & 2 \end{bmatrix}$$

$$5.2.25 \quad Q = \frac{1}{15} \begin{bmatrix} 12 & -3 \\ 0 & 2 \\ 0 & 14 \\ 9 & 4 \end{bmatrix}, R = \begin{bmatrix} 5 & 10 \\ 0 & 15 \end{bmatrix}$$

$$5.2.26 \quad Q = \begin{bmatrix} \frac{2}{7} & 0 \\ \frac{3}{7} & -\frac{2}{3} \\ 0 & \frac{2}{3} \\ \frac{6}{7} & \frac{1}{3} \end{bmatrix}, R = \begin{bmatrix} 7 & 14 \\ 0 & 3 \end{bmatrix}$$

$$5.2.27 \quad Q = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & -1 & -1 \\ 1 & 1 & -1 \end{bmatrix}, R = \begin{bmatrix} 2 & 1 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix}$$

$$5.2.28 \quad Q = \begin{bmatrix} \frac{1}{10} & -\frac{1}{\sqrt{2}} & 0 \\ \frac{7}{10} & 0 & \frac{1}{\sqrt{2}} \\ \frac{1}{10} & \frac{1}{\sqrt{2}} & 0 \\ \frac{7}{10} & 0 & -\frac{1}{\sqrt{2}} \end{bmatrix}, R = \begin{bmatrix} 10 & 10 & 10 \\ 0 & \sqrt{2} & 0 \\ 0 & 0 & \sqrt{2} \end{bmatrix}$$

$$5.2.29 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{5} \begin{bmatrix} -3 \\ 4 \end{bmatrix}, \vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1\|} = \frac{1}{5} \begin{bmatrix} 4 \\ 3 \end{bmatrix}. \text{ (See Figure 5.10.)}$$

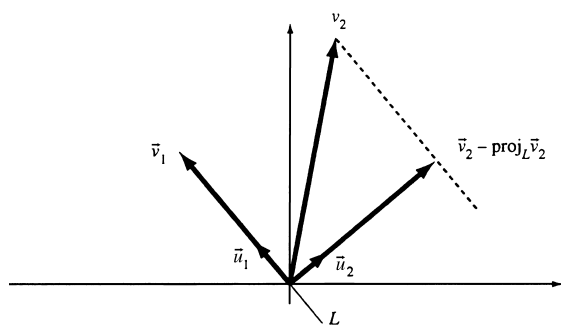


Figure 5.10: for Problem 5.2.29.

5.2.30 See Figure 5.11.

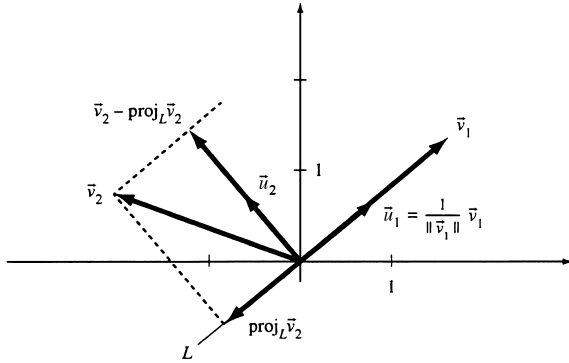


Figure 5.11: for Problem 5.2.30.

$$5.2.31 \quad \vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \vec{e}_1$$

$$\vec{v}_2^\perp = \vec{v}_2 - \text{proj}_{V_1} \vec{v}_2 = \begin{bmatrix} b \\ c \\ 0 \end{bmatrix} - \begin{bmatrix} b \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ c \\ 0 \end{bmatrix}, \text{ so that } \vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \vec{e}_2$$

Here $V_1 = \text{span}(\vec{e}_1) = x$ axis.

$$\vec{v}_3^\perp = \vec{v}_3 - \text{proj}_{V_2} \vec{v}_3 = \begin{bmatrix} d \\ e \\ f \end{bmatrix} - \begin{bmatrix} d \\ e \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ f \end{bmatrix}, \text{ so that } \vec{u}_3 = \frac{\vec{v}_3^\perp}{\|\vec{v}_3^\perp\|} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \vec{e}_3.$$

Here $V_2 = \text{span}(\vec{e}_1, \vec{e}_2) = x\text{-}y$ plane. (See Figure 5.12.)

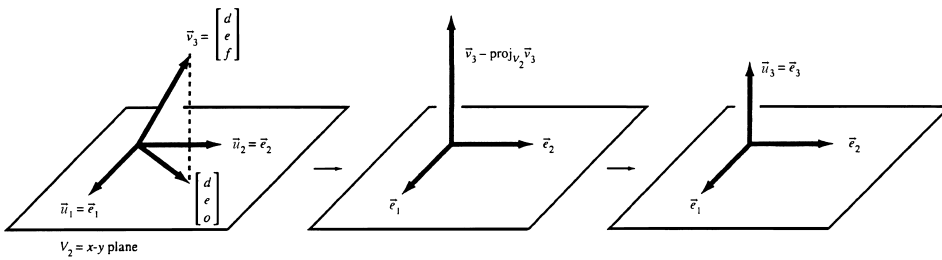


Figure 5.12: for Problem 5.2.31.

$$5.2.32 \quad \text{A basis of the plane is } \vec{v}_1 = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}.$$

Now apply the Gram-Schmidt process.

$$\begin{aligned}\vec{u}_1 &= \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \\ \vec{u}_2 &= \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1\|} = \frac{1}{\sqrt{6}} \begin{bmatrix} -1 \\ -1 \\ 2 \end{bmatrix}\end{aligned}$$

Your solution may be different if you start with a different basis \vec{v}_1, \vec{v}_2 of the plane.

$$5.2.33 \quad \text{rref}(A) = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix}$$

$$\text{A basis of } \ker(A) \text{ is } \vec{v}_1 = \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 0 \\ -1 \\ 1 \\ 0 \end{bmatrix}.$$

$$\text{Since } \vec{v}_1 \text{ and } \vec{v}_2 \text{ are orthogonal already, we obtain } \vec{u}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \vec{u}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ -1 \\ 1 \\ 0 \end{bmatrix}.$$

$$5.2.34 \quad \text{rref}(A) = \begin{bmatrix} 1 & 0 & -1 & -2 \\ 0 & 1 & 2 & 3 \end{bmatrix}$$

$$\text{A basis of } \ker(A) \text{ is } \vec{v}_1 = \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 2 \\ -3 \\ 0 \\ 1 \end{bmatrix}.$$

We apply the Gram-Schmidt process and obtain

$$\begin{aligned}\vec{u}_1 &= \frac{1}{\|\vec{v}_1\|} \vec{v}_1 = \frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 \end{bmatrix} \\ \vec{u}_2 &= \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1}{\|\vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1\|} = \frac{1}{\sqrt{30}} \begin{bmatrix} 2 \\ -1 \\ -4 \\ 3 \end{bmatrix}\end{aligned}$$

$$5.2.35 \quad \text{rref}(A) = \begin{bmatrix} 1 & 0 & \frac{1}{3} \\ 0 & 1 & \frac{1}{3} \\ 0 & 0 & 0 \end{bmatrix}$$

The non-redundant columns of A give us a basis of $\text{im}(A)$:

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 2 \\ 1 \\ -2 \end{bmatrix}$$

Since \vec{v}_1 and \vec{v}_2 are orthogonal already, we obtain $\vec{u}_1 = \frac{1}{3} \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$, $\vec{u}_2 = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \\ -2 \end{bmatrix}$.

$$5.2.36 \quad \text{Write } M = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & -1 \\ 1 & -1 & 1 \\ 1 & 1 & -1 \end{bmatrix} \begin{bmatrix} 2 & 3 & 5 \\ 0 & -4 & 6 \\ 0 & 0 & 7 \end{bmatrix}$$

$$\begin{array}{ccc} \uparrow & & \uparrow \\ Q_0 & & R_0 \end{array}$$

This is almost the QR factorization of M : the matrix Q_0 has orthonormal columns and R_0 is upper triangular; the only problem is the entry -4 on the diagonal of R_0 . Keeping in mind how matrices are multiplied, we can change all the signs in the second column of Q_0 and in the second row of R_0 to fix this problem:

$$M = \frac{1}{2} \begin{bmatrix} 1 & -1 & 1 \\ 1 & 1 & -1 \\ 1 & 1 & -1 \\ 1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 2 & 3 & 5 \\ 0 & 4 & -6 \\ 0 & 0 & 7 \end{bmatrix}$$

$$\begin{array}{ccc} \uparrow & & \uparrow \\ Q & & R \end{array}$$

$$5.2.37 \quad \text{Write } M = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & -1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \end{bmatrix} \begin{bmatrix} 3 & 4 \\ 0 & 5 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{array}{ccc} \uparrow & & \uparrow \\ Q_0 & & R_0 \end{array}$$

Note that the last two columns of Q_0 and the last two rows of R_0 have no effect on the product $Q_0 R_0$; if we drop them, we have the QR factorization of M :

$$M = \frac{1}{2} \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 3 & 4 \\ 0 & 5 \end{bmatrix}$$

$$\begin{array}{ccc} \uparrow & & \uparrow \\ Q & & R \end{array}$$

5.2.38 Since $\vec{v}_1 = 2\vec{e}_3$, $\vec{v}_2 = -3\vec{e}_1$ and $\vec{v}_3 = 4\vec{e}_4$ are orthogonal, we have

$$Q = \begin{bmatrix} \frac{\vec{v}_1}{\|\vec{v}_1\|} & \frac{\vec{v}_2}{\|\vec{v}_2\|} & \frac{\vec{v}_3}{\|\vec{v}_3\|} \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \text{ and } R = \begin{bmatrix} \|\vec{v}_1\| & 0 & 0 \\ 0 & \|\vec{v}_2\| & 0 \\ 0 & 0 & \|\vec{v}_3\| \end{bmatrix} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 4 \end{bmatrix}.$$

$$5.2.39 \quad \vec{u}_1 = \frac{1}{\sqrt{14}} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \vec{u}_2 = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}, \vec{u}_3 = \vec{u}_1 \times \vec{u}_2 = \frac{1}{\sqrt{42}} \begin{bmatrix} -5 \\ 4 \\ -1 \end{bmatrix}$$

$$5.2.40 \quad \text{If } \vec{v}_1, \dots, \vec{v}_n \text{ are the columns of } A, \text{ then } Q = \begin{bmatrix} \frac{\vec{v}_1}{\|\vec{v}_1\|} & \cdots & \frac{\vec{v}_n}{\|\vec{v}_n\|} \end{bmatrix} \text{ and } R = \begin{bmatrix} \|\vec{v}_1\| & & 0 \\ & \ddots & \\ 0 & & \|\vec{v}_n\| \end{bmatrix}.$$

(See Exercise 38 as an example.)

5.2.41 If all diagonal entries of A are positive, then we have $Q = I_n$ and $R = A$. A small modification is necessary if A has negative entries on the diagonal: if $a_{ii} < 0$ we let $r_{ij} = -a_{ij}$ for all j , and we let $q_{ii} = -1$; if $a_{ii} > 0$ we let $r_{ij} = a_{ij}$ and $q_{ii} = 1$. Furthermore, $q_{ij} = 0$ if $i \neq j$ (that is, Q is diagonal).

$$\text{For example, } \begin{bmatrix} -1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & -6 \end{bmatrix} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & -2 & -3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{bmatrix}$$

\uparrow
 A

\uparrow
 Q

\uparrow
 R

5.2.42 We have $r_{11} = \|\vec{v}_1\|$ and $r_{22} = \|\vec{v}_2^\perp\| = \|\vec{v}_2 - \text{proj}_L \vec{v}_2\|$, so that $r_{11}r_{22}$ is the area of the parallelogram defined by \vec{v}_1 and \vec{v}_2 . See Figure 5.13.

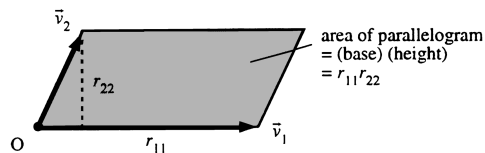


Figure 5.13: for Problem 5.2.42.

5.2.43 Partition the matrices Q and R in the QR factorization of A as follows:

$$\begin{bmatrix} A_1 & A_2 \end{bmatrix} = A = QR = \begin{bmatrix} Q_1 & Q_2 \end{bmatrix} \begin{bmatrix} R_1 & R_2 \\ 0 & R_3 \end{bmatrix} = \begin{bmatrix} Q_1 R_1 & Q_1 R_2 + Q_2 R_3 \end{bmatrix},$$

where Q_1 is $n \times m_1$, Q_2 is $n \times m_2$, R_1 is $m_1 \times m_1$, and R_3 is $m_2 \times m_2$.

Then, $A_1 = Q_1 R_1$ is the QR factorization of A_1 : note that the columns of A_1 are orthonormal, and R_1 is upper triangular with positive diagonal entries.

5.2.44 No! If m exceeds n , then there is no $n \times m$ matrix Q with orthonormal columns (if the columns of a matrix are orthonormal, then they are linearly independent).

5.2.45 Yes. Let $A = [\vec{v}_1 \cdots \vec{v}_m]$. The idea is to perform the Gram-Schmidt process in reversed order, starting with $\vec{u}_m = \frac{1}{\|\vec{v}_m\|} \vec{v}_m$.

Then we can express \vec{v}_j as a linear combination of $\vec{u}_j, \dots, \vec{u}_m$, so that $[\vec{v}_1 \cdots \vec{v}_j \cdots \vec{v}_m] = [\vec{u}_1 \cdots \vec{u}_j \cdots \vec{u}_m] L$ for some lower triangular matrix L , with