



CIARAN TROTMAN MIXED REALITY DESIGNER

EXPERIENCE INDUSTRY AND FREELANCE

ATKINS IMMERSIVE MEDIA DESIGNER

November 2018 - Present

Working as part of a large multidisciplinary design team across multiple sites within Atkins. Responsibilities include user experience and interface design and prototyping. Work directly with a large range of international clients in different sectors to design and deliver a wide range of digital products for VR, AR, and desktop. Also tasked with designing and maintaining internal products and pattern libraries to be used by both the design and developer teams.

LOGITECH MIXED REALITY INTERACTION DESIGNER

January 2017 - September 2017

A member of the virtual and augmented reality research and development team at Logitech. Main responsibilities were developing a prototyping platform and work-flows to allow the design team and software engineers to work in parallel to rapidly develop prototypes. Also worked on the interaction design of an exploratory project, tasked with creating demos and software and hardware prototypes.

McPRO LTD BRAND IDENTITY AND WEB DEVELOPER

May 2016 - July 2016

Web design and brand development for an established Irish construction consultancy.

DIGITAL VEIL CO-DESIGNER

July 2016

Oversaw the design for manufacture, digital fabrication, and assembly of a large multi-media installation piece as part of the F.A.M. Project run in conjunction with Ultralab in Madrid.

EXERTIS DESIGN CONSULTANT

June 2016 - August 2016

Team member designing computer peripherals for an established product line of LINX tablets.

GIGLIOTTI DESIGN CONSULTANT

November 2015 - March 2016

Worked as a design consultant for a start-up company to design their flagship product targeted at luxury hotels. My role was to develop initial stage concept designs to help secure venture capital.

EDUCATION COURSES AND COLLEGES

UNIVERSITY OF LIMERICK B.Sc. PRODUCT DESIGN AND TECHNOLOGY

September 2014 - August 2018

Graduated with a First Class Honours Bachelor of Science Degree in Product Design and Technology at the University of Limerick.

UNIVERSIDAD DE LEÓN DELE B2, LENGUA Y CULTURA ESPAÑOLAS

June 2012 - July 2012

Summer term in León, Spain graduating with a DELE B2 qualification in Spanish language and culture.

INFORMATION

Ciaran Trotman

1309 Fabrick Square,
1 Lombard Street,
Birmingham,
B12 0AD
United Kingdom

I am a designer who works between the boundaries of technology and design. I explore how those technologies impact the world around us.

I am currently working as an Immersive Media Designer at Atkins in the UK.

I am constantly looking for the opportunity to work with new people and collaborate on new and interesting projects.

Portfolio

Website

[Bēhance](#)

[Youtube](#)

[GitHub](#)

[LinkedIn](#)

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AWARDS COMPETITIONS AND ACHIEVEMENTS

IRISH DESIGN INSTITUTE, DIGITAL DESIGN WINNER

December 2018

My thesis exploring interaction design in mixed reality won first place in the digital design category in the annual design awards from the Irish Design Institute

PRODUCT DESIGN AND TECHNOLOGY, DESIGNER OF THE YEAR RUNNER UP

May 2018

My thesis exploring interaction design in mixed reality was awarded second place in the Logitech Design Project of the Year 2018

W2W AND ORANGEBOX DESIGN COMPETITION REGIONAL WINNER

October 2016

Design competition where the brief was to explore how workspaces can be improved through the use of biophilia and workflow design.

AUTODESK BEST IN YEAR

May 2016

Winner of the annual industry-sponsored award by Autodesk - the US design software multinational - to recognise the work of the best design student.

DEPARTMENT OF TRANSPORT, TOURISM AND SPORT BEST IN YEAR

November 2015

Winner of a design competition to redesign the national Smarter Travel Initiative programme on the University of Limerick campus.

ALL IRELAND LINGUISTICS OLYMPIAD MEDALIST

2012, 2013, 2014

The All Ireland Linguistics Olympiad is a contest in which secondary school students develop their own strategies for solving problems in a variety of languages.

BT YOUNG SCIENTIST FIRST PLACE, INDIVIDUAL TECHNOLOGY

January 2009

The BT Young Scientist and Technology Exhibition is a yearly competition held in Dublin. I won first place in the individual technology section for my project - I designed and developed a bag to combat back pain and spinal disorders in schools.

PATENTS SYSTEMS AND WORKFLOWS

MIXED REALITY PROTOTYPING PLATFORM LOGITECH

1. Systems and methods for a peripheral-centric augmented and virtual reality environment
2. Systems and methods for configuring a hub-centric augmented and virtual reality environment
3. A system for importing user interface devices into virtual and augmented reality

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