

Department of Computer Science

CS 121 L – Programming Fundamentals (PF)

Lab # 01

Objective:

To introduce students to the concept of algorithms using basic arithmetic operations $(+, -, \times, \div)$ on two variables. Students will learn how to represent algorithms using pseudocode and flowcharts.

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Date of Lab Conducted	
Marks Obtained	
Remarks	
Signature	

LAB 1 - ACTIVITY 1

Introduce students to algorithm design using two variables **a** and **b** for basic arithmetic operations.

(1) Define two variables a and b.

Two variables <u>a</u> and <u>b</u> are defined with datatype of integer,

(2) Write pseudocode to compute:

- sum = a + b
- difference = a b
- product = $a \times b$
- quotient = $a \div b$ (assuming that $b \ne 0$)

```
START

READ a, b

sum ← a + b

WRITE sum

difference ← a - b

WRITE difference

product ← a * b

WRITE product

IF b ≠ 0 THEN

quotient ← a / b

WRITE quotient

ELSE

WRITE "Error: Division by zero"

ENDIF
```

3) Draw flowcharts for each operation.			

LAB 1 - ACTIVITY 2

Convert the algorithmic logic into structured pseudocode.

(1) Use standard pseudocode structure with START, READ, WRITE, IF, and END.

Already done in Lab Activity 1.

(2) For example:

```
START

READ a, b

sum ← a + b

WRITE sum

difference ← a - b

WRITE difference

product ← a * b

WRITE product

quotient ← a / b

WRITE quotient

END
```

Already done in Lab Activity 1.

(3) Students write and present their own pseudocode individually.

Already done in Lab Activity 1.

LAB 1 - ACTIVITY 3

Help students visualize the control flow using flowcharts.

- (1) Draw flowcharts using standard symbols for:
 - Start/End
 - Input/Output
 - Processing
 - Decision

Flowchart drawn below ...

(2) Attach the flowchart.			

LAB 1 - ASSIGNMENT

Prepare a document that includes the following:

(1) Definitions of algorithm and pseudocode.

Algorithm:

An algorithm is a step-by-step finite sequence of instructions used to perform a specific task or solve a problem. Algorithms are written in simple, logical language and are independent of any programming language.

Pseudocode:

Pseudocode is a human-readable representation of an algorithm that uses a mix of natural language and programming-like structures such as START, READ, WRITE, IF, and END. It is used to plan and communicate the logic of a program before writing the actual code.

(2) Algorithms for the following:

• Add two variables "op1" and "op2". Store the sum in third variable "result".

```
Step 1: Start
Step 2: Declare variables op1, op2, result
Step 3: Read values of op1 and op2
Step 4: result = op1 + op2
Step 5: Display result
Step 6: End
```

• Multiple two variables "op1" and "op2". Store the product in the variable "product".

```
Step 1: Start
Step 2: Declare variables op1, op2, product
Step 3: Read values of op1 and op2
Step 4: product = op1 * op2
Step 5: Display product
Step 6: End
```

(3) Attach Hand-drawn flowcharts.	
Flowchart attached below:	