Kireyev Ilya

Pre-Junior C/C++ developer

Organized, collaborative, and skilled C/C++ developer. I used to develop Unix/Windows compatible console applications with a difficult memory management. I have experience in team development with CI/CD support and using GIT. Extremely eager to grow in the IT.

WORK EXPERIENCE

Student assignments | 2021.09 – 2023.01

I have developed several (~30) student works in C/C++ including using OOP.

Intern-researcher (SibSUTIS) | 2023.01 – currently

Now I am working in SibSUTIS in intern-researcher position in Computing Systems department.

Teacher of programming (Altair) | 2023.05 – currently

I teach programming and Computer Vision for scholars in Altair (https://altairdonso.ru).

EDUCATION

SCHOOL 21 | 2022.08 - 2023.03

I have studied at school 21. Within it I have developed such projects as: the game "Pong", the game "Life", translation into reverse Polish notation, "Cat", "Grep" Unix tools in C.

SibSUTIS | 2021.09 - Currently

I am a 3rd year A-mark student at SibSUTIS, in the field of parallel computing systems. Priority is to study C and C++ programming languages, parallel computing.

HARD SKILLS

- C/C++
- Python3
- Algorithms and data structures
- Unix/Linux
- Make, Cmake
- OOP

- Git
- CI/CD
- SQL Queries

PROJECTS

- Data structures | 2022.10-currently | C++
- Simple computer | 2023.01-2023.4 | C
- 2Q (LRU-Based) Cache | 2023 | C++
- Double hashing unordered map | 2022 | C++
- Keyboard trainer | 2022 | C
- Source code analyzer | 2022 | C
- Console control app mega.nz | 2020 | Python 3

Some of them can be found on my github: https://github.com/cicada44

LANGUAGES

- Russian native
- English B2

SOFT SKILLS

- Team effort Ability to ask questions
- Adaptability

HOBBIES

Armwrestling, hockey, Rubik's cube solution

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VK: https://vk.com/yenot4

GitHub: https://github.com/cicada44