

Bc. Radek Cichra

Prague, Czechia

+420 723 359 847

 cichra.r.business@gmail.com

 cichrrad

 in cichrrad

Czech (Native), English (Fluent), Spanish (Basic)

Objective

M.Sc. student specializing in **High-Performance Computing (HPC)** and **System Programming**. Combining a rigorous mathematical background (FNSPE with Honours) with practical software engineering (FIT). Interested in **C++, Ruby, Parallel programming and (graph) algorithms** (TNL, CUDA, Kokkos, OpenMP).

Education

- 2024–Present **Ing. (M.Sc.) in Computer Science – in progress**, Czech Technical University – FIT, Prague, Czechia
Master's Thesis: Portable High-Performance Implementation of the Maximum Flow Problem using Kokkos (Device-agnostic parallel graph algorithm).
- 2024 **B.Sc. with honours in Applied Informatics and Computer Science**, Czech Technical University – FNSPE, Prague, Czechia
Bachelor's Thesis: Parallel graph algorithms for GPU.

Experience

- 2023–2024 **Developer, Template Numerical Library (TNL)**, Czech Technical University, Prague
Developing and implementing graph algorithms using TNL and CUDA as part of Bachelor's thesis
- 2024 **Co-Author, UTEI Course Scripts**
Co-authored 38-page guide on Deterministic Automata, Turing Machines, and grammars
- 2023 **Teaching Assistant, ZPRO Course**, Czech Technical University, Prague
Guided first-semester students in Python programming
- 2020 **English Tutor**, Vachta Milevsko, Milevsko
Tutored grades 5–11 in English language skills

Skills

- Languages **C/C++, Python, Ruby, Java, TypeScript, GDScript**
- Technologies Linux, Git, OpenMP, CUDA, (C)Make, Kokkos, Godot
- Other College graduate level mathematics & computer science theory; Elder Scrolls Lore

Certifications & Courses

- 2024 English C1 Certificate – Common European Framework of Reference (CEFR)

2024–2025 Chaos Software Data Structures in C++ and Machine Learning Course (with certificate)

Projects

Ruby/C (Greybox) Fuzzer, GitHub: [cichrrad/apt-fuzzer](https://github.com/cichrrad/apt-fuzzer)

- Designed a coverage-guided fuzzer with a **forking server** architecture with seed power profiles (**AFL**-inspired).
- Implemented a custom C instrumentor that injects **shared memory** communication, utilizing runtime pointer swapping for efficient IPC coverage collection for seed energy calculation.

CUDA Canny Edge Detector, GitHub: [cichrrad/ni-gpu-canny](https://github.com/cichrrad/ni-gpu-canny)

- Developed a fully parallelized edge detection pipeline on GPU.
- Optimized memory access using **Shared Memory tiling** for Gaussian blur and hysteresis thresholding kernels.

Algorithmic Dithering Suite, GitHub: [cichrrad/bi-pgr-dither-app](https://github.com/cichrrad/bi-pgr-dither-app)

- Implemented 6+ error diffusion algorithms (Floyd-Steinberg, Stucki, Sierra) using raw matrix operations.
- Built a modular Python UI for real-time parameter tuning and image processing experimentation.

Interests

Music, Fantasy Literature, Linux Customization, Unnecessary Automation and **Game Completion** (Achievement Hunting)