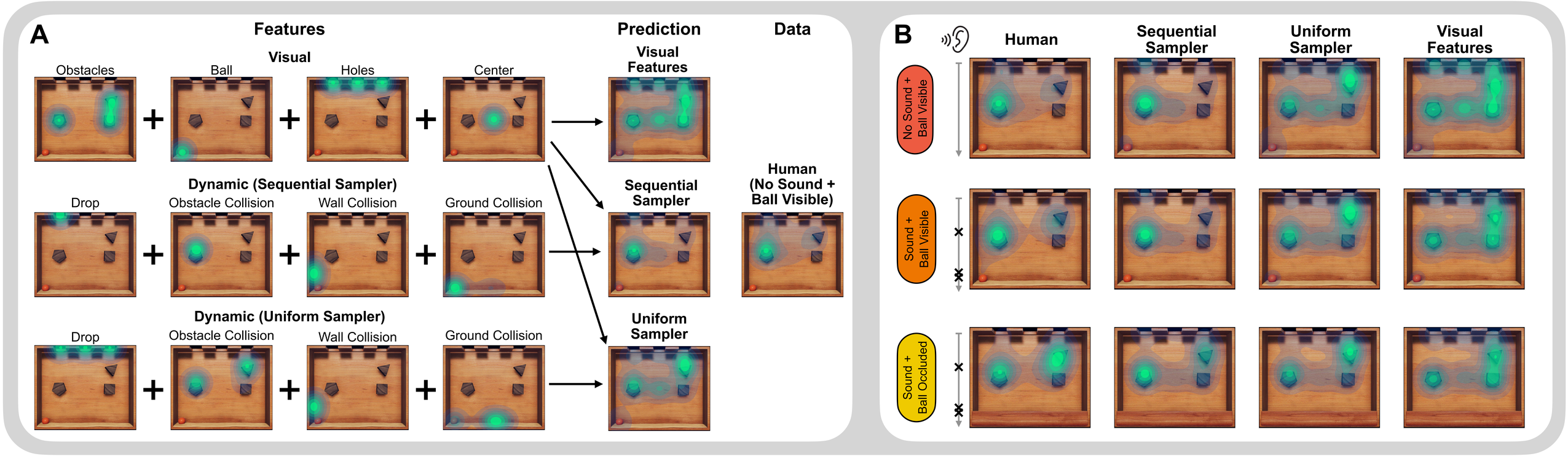
A
Features
Prediction
Data
Visual
Obstacles
Ball
Holes
Center
Visual Features
Dynamic (Sequential Sampler)
Drop
Obstacle Collision
Wall Collision
Ground Collision
Sequential Sampler
Human (No Sound + Ball Visible)
Dynamic (Uniform Sampler)
Drop
Obstacle Collision
Wall Collision
Ground Collision
Uniform Sampler
B
Human
Sequential Sampler
Uniform Sampler
Visual Features
No Sound + Ball Visible
Sound + Ball Visible
Sound + Ball Occluded