UI/UX DESIGN COURSE OUTLINE

1. Understanding what user experience (UX) means and how it matters
2. Understanding how to approach UX and usability.
3. Understanding what to approach UI design and how it matters.
4. Understanding how to approach UI and usability
5. Understanding the application.
   - Understanding basic tools available in the app
     - ❖ Eclipse
     - ❖ Select
     - ❖ Rectangle
     - ❖ Zoom
     - ❖ Artboards
     - ❖ Line
     - ❖ Pen
     - ❖ Polygon
     - ❖ Text
   - Understanding basic functions available in the app
     - ❖ Edit
     - ❖ File
     - ❖ Plugin – types of plugins, how to get plugin
     - ❖ View
     - ❖ Windows
     - ❖ Help
     - ❖ components
6. Typography
   - Types of fonts
   - Font's usage

- Application of right fonts to designs

7. Color balancing and mixing

- Linear gradient ☐ Radial gradient
- Color mixing

8. Getting basic symbols and pictures for designing
   - How to get basic symbols for project e.g., google map, back button
   - Bringing in the symbols into the application
   - How to get high quality pictures for your project
   - Bringing in high quality pictures for your project into the application

9. Curves
   - Drawing shapes and making curves
   - Making edges
   - Measuring of edges
   - Balancing edges
   - Shapes alignment
   - Wireframing

10. How to design an App for android.
    - Designing an android ui/ux
    - Building the ui
    - Building the ux

11. How to design an App for iPhone.
    - Designing an iPhone ui/ux
    - Building the ui
    - Building the ux

Project- building an app for both android/ iphone screens

12. How to design a web project
    - Designing a Web Ui/Ux

Project: Design a web landing Pages, Login, Dashboard

13. Animated prototyping
    - How to prototype

- Drawing the chords
- Linking of pages
- Exhibition through a phone

14. Different methods of Sharing projects online via links

- Process of registration and link generation
- Sharing the link

15. Import of files and export of files.

16. Placing designs on mockup for presentation.

- How to get mockups
- Mounting mockups

17. Uploading designs on portfolio sites

18. How to build personal portfolio

19. Freelancing as a UI/UX designer.

- Fiverr
- Upwork
- Truelancer
- Collargig

20. Final Project to be submitted

Optional

21. Converting your app without coding

- Using Webflow