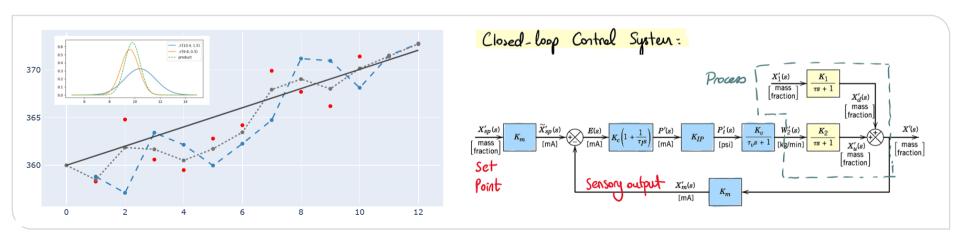




Data Driven Engineering II: Advaced Topics

State Space Models I

Institute of Thermal Turbomachinery Prof. Dr.-Ing. Hans-Jörg Bauer



Discovery // Characterization // Simulation



- Science , := interpret of observations ...in a systematic way
 - Scientific \Rightarrow Discovery \Rightarrow management photographical poverning eqns.

Engineering,

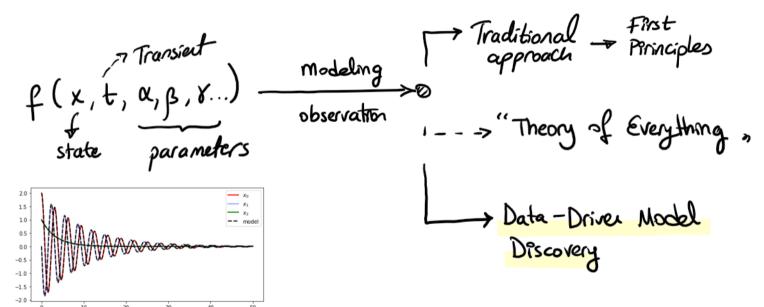
organized "book keeping"

Discovery // Characterization // Simulation





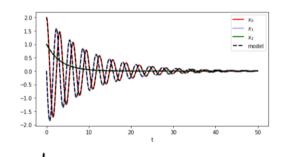




Discovery // Characterization // Simulation

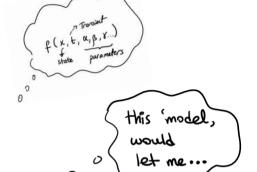






Data-Driver Model Discovery





- Interpretability: What if ...

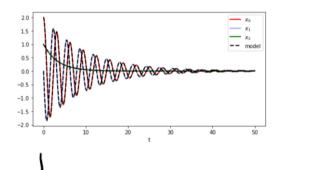
 Design & Optimization

 Future state prediction
- Active control with feedback

Discovery // Characterization // Simulation







→ Data-Driver Model Discovery



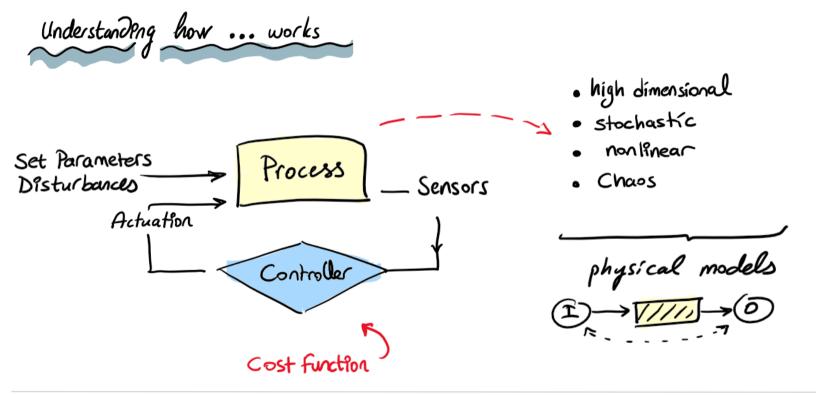






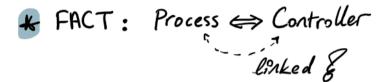
Discovery // Characterization // Simulation

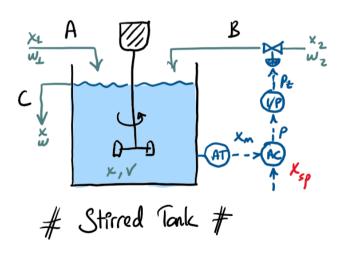


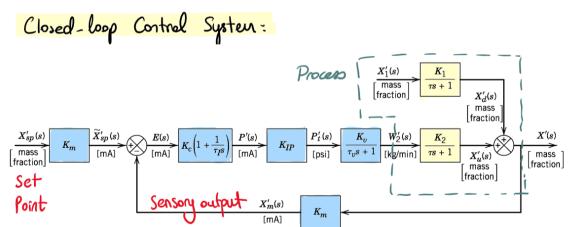


Discovery // Characterization // Simulation









Discovery // Characterization // Simulation

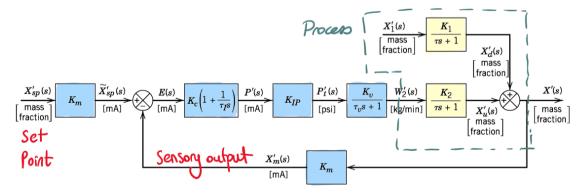


Process Controller

Tasks:

- 1) Create a phy. model I DDE-I
- 2 Create a controller model
 3 Coupled optimization

Closed-loop Control System:



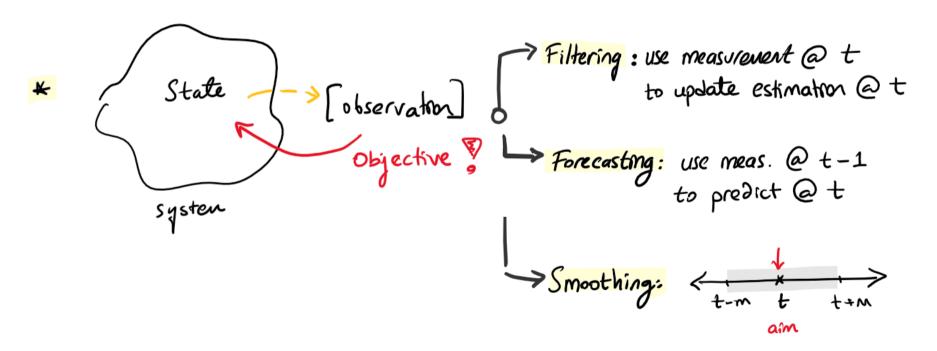
State Space Models



- * Consider > True State of the system cannot be measured.
- * Rely on specifying dynamics of a system
- * development => mechanical automatron (mid. 20th cert.)
 - => Record Leaping & computation technology

State Space Models









Allows modeln dynamical systems

> no need to be stationary

Allows to introduce causality ="Model,

Flexible more parameters model to tune





* Method for using new information from time series to estimate the hidden state of a system.

* used @ Apollo 11 mission

No need to store all the past



For linear systems with Gaussian errors many filters...



KF is popular as:

- * Convenient for online learning
- * Sensor readings => inaccurate & noisy

 >> Robotics
- * Kf derivatives & versions;
 -> can handle complex systems?
- * Integrated as a tool is DDE wethods





colab

