```
1
       PROGRAM MAIN
2
3
           timer1 : TP;
4
           timer2 : TP;
5
           Init : BOOL ;
           BusyFTrigX : F Trig;
7
           BusyFTrigY : F Trig;
8
9
10
       END_VAR
11
12
           gvl io . SVONX SERVO ON tableX := TRUE;
1
2
           gvl io . SVONY SERVO ON translY := TRUE;
3
4
5
6
                timer1 (IN:= gvl_io.Start_button , PT:= T#150MS);
7
                GVL_IO . SETUPX_ORIGIN_tableX := timer1 . Q;
8
                gvl_IO . SETUPY_ORIGIN_translY := timer1 . Q;
9
                BusyFTrigX (clk := gvl_io . BUSYX_BUSY_tableX );
                BusyFTrigY (clk := gvl_io . BUSYY_BUSY_traslationY );
10
11
12
       IF NOT gvl io . Stop button THEN
13
14
15
                    GVL_IO . INXO_from_Input0_tableX := FALSE;
16
                    gvl_io . INX1_from_Input1_tableX := false;
17
                    gvl_io . INX2_from_Input2_tableX := true;
18
                    gvl_io . INYO_from_InputO_translY := TRUE;
19
                    gvl_io . INY1_from_Input1_translY := FALSE;
20
                   gvl_io . INY2_from_Input2_translY := TRUE;
21
                   timer1 (IN:= gvl_io.Start_button , PT:= T#150MS);
22
                   gvl_io . DRIVEX_MOVE_tableX := TRUE;
23
                    gvl io . DRIVEY MOVE translY := TRUE;
24
25
26
                END IF
27
                 {\tt IF} gvl_io . Reset_button {\tt THEN}
28
                     gvl io . DRIVEX MOVE tableX := FALSE;
29
                    gvl io . DRIVEY MOVE translY := FALSE;
30
                END IF
31
```