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Spoopy unfinished game Anonymous Mon 10 Apr 2017 20:39:48 No.373432182 [View](#) [Reply](#) [Original](#) [Report](#)
 Quoted By: >>373432589 >>373433303 >>373433682 >>373433809 >>373434090 >>373434242 >>373434414 >>373435020 >>373435238 >>373439801 >>373440338 >>373440785 >>373447815
 >>373451990 >>373452739 >>373455208 >>373455403 >>373456710 >>373459941 >>373459974 >>373460773 >>373464319 >>373464469 >>373466558 >>373468429 >>373471390 >>373474835
 >>373476762 >>373481779 >>373482196 >>373485848 >>373488782 >>373490783 >>373491845 >>373498874 >>373499129
<https://www.youtube.com/watch?v=6e6RK8o1fc>

So apparently someone found this old unfinished PSX game game and started recording weird shit happening in it. 3 more videos exist of it on the same channel.

If anyone is well versed in how those games were made technically, can you give some thoughts on whether this looks like an actual playstation game?

Anonymous Mon 10 Apr 2017 20:42:02 No.373432334 [Report](#)
 Quoted By: >>373432441 >>373432465 >>373432705 >>373452626 >>373467031 >>373474176

it's fake because the triangles are not warping, which should happen due to the PS1 having shitty hardware which has to round triangles to the resolution even if it should be subpixel

Anonymous Mon 10 Apr 2017 20:43:21 No.373432441 [Report](#)
 Quoted By: >>373432614

>>373432334
Which triangles exactly?

Anonymous Mon 10 Apr 2017 20:43:41 No.373432465 [Report](#)
 Quoted By: >>373432518

>>373432334
If he's playing it on an emulator that wouldn't be an issue

Anonymous Mon 10 Apr 2017 20:44:15 No.373432518 [Report](#)
 Quoted By: >>373432651

>>373432465
no emulators fix this from what I've seen

Anonymous Mon 10 Apr 2017 20:44:54 No.373432589 [Report](#)
 Quoted By: >>373432182

I wouldn't be surprised if it ends something else.

Like that animated thing who was faked to be realized by a kid but instead it was revealed to be made by a professional animator. Octocat

Anonymous Mon 10 Apr 2017 20:45:17 No.373432614 [Report](#)
 Quoted By: >>373432441

all geometry consists of triangles, geometry in PS1 games gets wobbly when you move the camera around

Anonymous Mon 10 Apr 2017 20:45:40 No.373432651 [Report](#)
 Quoted By: >>373432942

>>373432518
Uhh yeah, google PCSXR-PGXP

Anonymous Mon 10 Apr 2017 20:46:19 No.373432705 [Report](#)
 Quoted By: >>373432841 >>373432942

>>373432334
bullshit
2.00
look at the picture of the bird and the flower
you can see it happening

Anonymous Mon 10 Apr 2017 20:47:45 No.373432841 [Report](#)
 Quoted By: >>373432705

retard that's not what I'm talking about

Anonymous Mon 10 Apr 2017 20:48:47 No.373432942 [Report](#)
 Quoted By: >>373432705
<https://www.youtube.com/watch?v=nqw2HMUrNiA>
 >>373432651
oh neat

Anonymous Mon 10 Apr 2017 20:53:22 No.373433303 [Report](#)
 Quoted By: >>373433436 >>373434420 >>373442886

>>373432182
It's a fake, someone has just made it either to grab some views/attention for himself

The style of it is very much in the ilk of someone designing a retro game using modern techniques and understandings. There are many nods to things that are currently of interest in the industry from the colour schemes, to the mother-like warping background / text scrolling to the 3d background with 2d sprites style.

Anonymous Mon 10 Apr 2017 20:54:51 No.373433436 [Report](#)
 Quoted By: >>373433303

Also the company "Garalina" cannot be found in any records on companies house nor can any registered trademark be found under its name, it never existed in 1997

Anonymous Mon 10 Apr 2017 20:57:59 No.373433682 [Report](#)
 Quoted By: >>373434072

>>373432182
Most likely fake, but still cool shit. Has the uploader of the video released the game to be played?

Anonymous Mon 10 Apr 2017 20:58:05 No.373433686 [Report](#)
 Quoted By: >>373433772

Something really fishy is going on here...

Anonymous Mon 10 Apr 2017 20:58:38 No.373433743 [Report](#)
 Quoted By: >>373434527

>spoopy game that starts bright and goes dark
Obvious fucking fakery

So lame as well

Anonymous Mon 10 Apr 2017 20:59:03 No.373433772 [Report](#)
 Quoted By: >>373433686

We get it, OP, you're trying to start an ARG, just be less obvious about it and I'll LARP with you.

- Anonymous** Mon 10 Apr 2017 20:59:31 No.373433809 | Report
>>373432182
fake as fuck

you couldn't render that volumetric fog in PSX
- Anonymous** Mon 10 Apr 2017 21:02:41 No.373434072 | Report
>>373433682
All we have from him in terms of communication is the 4 videos.
- Anonymous** Mon 10 Apr 2017 21:02:59 No.373434090 | Report
>>373432182
Go fuck yourself and go spread your hoax somewhere else.
- Anonymous** Mon 10 Apr 2017 21:04:54 No.373434242 | Report
>>373432182
>So apparently someone found this
We know you uploaded the video retard, try reddit or /x/ if you wanna trick dumbasses into believing your fake shit
- Anonymous** Mon 10 Apr 2017 21:06:01 No.373434336 | Report
Like others have been saying its a pretty obvious fake.

Still neat. Guy should just upload his work for free for people to dick around in.
- Anonymous** Mon 10 Apr 2017 21:06:57 No.373434414 | Report
Quoted By: >>373434712
>>373432182
<https://www.youtube.com/watch?v=ZmCEXbspWuI>

HOLY SHIT HOLY SHIT SOMEONE FOUND THE BITCHIN FAST 3D 2000!!

is it real?!
- Anonymous** Mon 10 Apr 2017 21:07:00 No.373434420 | Report
Quoted By: >>373441383
>>373433303
This is correct. Also the lighting in the dark area is absolutely not the kind of lighting you would see in a playstation game.
- Anonymous** Mon 10 Apr 2017 21:08:10 No.373434527 | Report
>>373433743
It's not lame.

It's fake as fuck but at least it looks nice
- Anonymous** Mon 10 Apr 2017 21:08:25 No.373434549 | Report
Quoted By: >>373434621 >>373434913 >>373435339 >>373460804
How hard would it be to make an "authentic" ps game that can actually run on the hardware? Do you need some sort of special equipment?
- Anonymous** Mon 10 Apr 2017 21:09:09 No.373434607 | Report
Quoted By: >>373445537
fake but really well done

If a game like this came out back then I bet it would be a cult classic like LSD
- Anonymous** Mon 10 Apr 2017 21:09:15 No.373434621 | Report
Quoted By: >>373434790
>>373434549
.PS1 devkit
- Anonymous** Mon 10 Apr 2017 21:10:17 No.373434712 | Report
>>373434414
245 BUNGHOLIO MARKS?!
- Anonymous** Mon 10 Apr 2017 21:11:14 No.373434790 | Report
Quoted By: >>373434913 >>373443861 >>373463296
>>373434621
You can get them.
Expensive as fuck but you can get them.

Also wouldn't the fact that PS1 is basically fully emulatable now mean you wouldn't need a dev kit to make one?
- Anonymous** Mon 10 Apr 2017 21:12:47 No.373434913 | Report
Quoted By: >>373435297
>>373434549
find a net yaroz

>>373434790
no. emulators emulate the console, they don't completely and accurately reconstruct it.
- Anonymous** Mon 10 Apr 2017 21:14:00 No.373435020 | Report
Quoted By: >>373435496
>>373432182
It's probably fake as fuck but I gotta say the game looks cool based on the first video. It kind of gives me those horror RPGMaker game vibes which I adore. I hope the guy uploads the game sometime, I'd play it.
- Anonymous** Mon 10 Apr 2017 21:16:36 No.373435238 | Report
Quoted By: >>373435496
>>373432182
Might be fake but its an ARG that looks extremely interesting.
- Anonymous** Mon 10 Apr 2017 21:17:19 No.373435297 | Report
>>373434913
>net yaroz

I am mad a consumer version of the black ps1 was never released. It looks baller as fuck.
- Anonymous** Mon 10 Apr 2017 21:17:47 No.373435339 | Report
>>373434549
It's not worth it

If you want to force limitations to test yourself just find out what the console was capable of and constrict your development accordingly. The main goals are mostly to fit your assets onto a PSX disc, and to use techniques that theoretically if not actually could run on an actual PSX
- Anonymous** Mon 10 Apr 2017 21:19:53 No.373435496 | Report
Quoted By: >>373435645

>>373435238

>>373435020

Yeah, for just being an elaborate creepypasta/ARG, the dude seems to have put a lot of effort into just making the game. I wonder how far it will go.

Anonymous Mon 10 Apr 2017 21:19:57 No.373435506 [Report](#)

Quoted By: >>373448359

>someone found this unreleased but easily emulable game but didn't upload anywhere, but check out this gameplay!

I fell for it, here's your (view)

Anonymous Mon 10 Apr 2017 21:21:33 No.373435645 [Report](#)

>>373435496

This. It's clearly fake. But it's well made enough that I'll suspend my disbelief and let myself enjoy it.

Anonymous Mon 10 Apr 2017 21:29:39 No.373436283 [Report](#)

Quoted By: >>373436484

this would have been more interesting if it were a fully released game to play and we'd have to solve the mystery or experience the spookiness ourselves. i get why though, he's just making shit as he goes along.

Anonymous Mon 10 Apr 2017 21:32:15 No.373436484 [Report](#)

Quoted By: >>373436836

>>373436283

He might release it later. It would be a little weird if he went through the trouble of making an entire game and just show it in videos.

Anonymous Mon 10 Apr 2017 21:36:29 No.373436836 [Report](#)

Quoted By: >>373437839 >>373469751

>>373436484

it would make sense if it wasn't fully playable, like he's basically just making setpieces

Anonymous Mon 10 Apr 2017 21:39:34 No.373437095 [Report](#)

Quoted By: >>373437185 >>373437783 >>373448359 >>373482621

https://www.reddit.com/r/creepygaming/comments/6488lt/videos_of_a_mysterious_unfinished_psx_game_from/

This reddit thread has a lot of information about the videos if anyone's interested.

Anonymous Mon 10 Apr 2017 21:40:41 No.373437185 [Report](#)

Quoted By: >>373438008 >>373438845 >>373439032 >>373440393

>>373437095

kys

Anonymous Mon 10 Apr 2017 21:47:33 No.373437783 [Report](#)

Quoted By: >>373438845 >>373439032 >>373440393

>>373437095

Fuck off reddittag

Anonymous Mon 10 Apr 2017 21:48:14 No.373437839 [Report](#)

>>373436836

Still, some time had to have gone into making the setpieces, especially the one where you catch the ball that's locked in.

Connecting the different parts with loading screens shouldn't be super hard.

Anonymous Mon 10 Apr 2017 21:50:27 No.373438008 [Report](#)

Quoted By: >>373438668

>>373437185

>posting leafy memes

stop

Anonymous Mon 10 Apr 2017 21:56:14 No.373438484 [Report](#)

>unity3d has free floating vertices shaders

>the dev of the game didn't even bothered to use them to add more compelling to the fact that it's actually a ps1 game

Unless he used Game Maker, though

Anonymous Mon 10 Apr 2017 21:58:13 No.373438668 [Report](#)

Quoted By: >>373438845 >>373439053

>>373438008

>>leafy

What the fuck is a leafy? Just go back to that shit website.

[View Same](#) | [Google](#) | [igdb](#) | [SauceNAO](#) |  hmmin.png, 143KIB, 600x600

Anonymous Mon 10 Apr 2017 22:00:23 No.373438845 [Report](#)

Quoted By: >>373438907 >>373439939 >>373497727

>>373438668

>>373437783

>>373437185

How does reddit trigger people here so easily?

Anonymous Mon 10 Apr 2017 22:01:05 No.373438907 [Report](#)

>>373438845

>le trigger meme

Anonymous Mon 10 Apr 2017 22:02:27 No.373439032 [Report](#)

Quoted By: >>373439939 >>373482621

>>373437185

>>373437783

>someone posts actual interesting info

>spew out because hur reddit

it's like saying google is bad because you can search for normie shit on it

Anonymous Mon 10 Apr 2017 22:02:42 No.373439053 [Report](#)

Quoted By: >>373439229 >>373439781

>>373438668

Let me rephrase, then:

>using fucking YouTube memes that for some reason spread around here

Anonymous Mon 10 Apr 2017 22:04:36 No.373439229 [Report](#)

>>373439053

>saying kys is now a meme from YouTube

Not even that anon but it really shows how underage you are. Kys has been used even before YouTube was a thing.

Anonymous Mon 10 Apr 2017 22:10:35 No.373439781 [Report](#)

>>373439053

>being a normie

>pretending to fit in

Don't you got homework to do, Jimmy?

Anonymous Mon 10 Apr 2017 22:10:48 No.373439801 [Report](#)

>>373432182

>PSX
wew lad

Anonymous Mon 10 Apr 2017 22:12:25 No.373439939 [Report](#)

Quoted By: >>373440120

>>373439032
>>373438845
Fuck off to your shitty board

Anonymous Mon 10 Apr 2017 22:14:24 No.373440120 [Report](#)

Quoted By: >>373440263

>>373439939
epically epic my friend
>fuck off to your shitty board
you first, /trash/ is this way

Anonymous Mon 10 Apr 2017 22:14:36 No.373440142 [Report](#)

Quoted By: >>373479992

>This entire thread arguing about if its real or if its fake, yet no one has noticed the game uses a lot of assets from other PS1 games, namely Silent Hill's school.

Sasuga /v/, sasuga.

Anonymous Mon 10 Apr 2017 22:15:50 No.373440263 [Report](#)

Quoted By: >>373440340

>>373440120
>redditor thinks he is important here
Fuck off faggot go to your shitty redditor home

Anonymous Mon 10 Apr 2017 22:16:38 No.373440338 [Report](#)

>>373432182

Either you should kys or you are actually wondering. In that case - no, it's fake. It looks and sounds like a typical new retro game, the narrative is spoopy and made to make the "player" question as many things as possible. It's typical ARG and/or bait, along with too much new retro shit.

Anonymous Mon 10 Apr 2017 22:16:40 No.373440340 [Report](#)

Quoted By: >>373440676

>>373440263
you sure told me ;^)

Anonymous Mon 10 Apr 2017 22:17:14 No.373440393 [Report](#)

Quoted By: >>373440676

>>373437185
>>373437783
just a heads up you kids are trying way too hard to fit in

Anonymous Mon 10 Apr 2017 22:20:00 No.373440676 [Report](#)

Quoted By: >>373440702 >>373440768 >>373485230

>>373440340
>>373440393

Seriously why /v/ became so shit that now redditors come here and think their shitty links matters now?

Anonymous Mon 10 Apr 2017 22:20:20 No.373440702 [Report](#)

>>373440676
yeah dude totally

Anonymous Mon 10 Apr 2017 22:21:11 No.373440768 [Report](#)

Quoted By: >>373441045

>>373440676
your new is showing so i'll let you in on a secret seeing as you've only been here for a month or two at best
[REDACTED]

Anonymous Mon 10 Apr 2017 22:21:24 No.373440785 [Report](#)

>>373432182

is this a new arg?

Anonymous Mon 10 Apr 2017 22:24:24 No.373441045 [Report](#)

Quoted By: >>373441195

>>373440768
>calls someone new
>when /v/ has always called out on faggots who linked to reddit
Really makes you think.

Anonymous Mon 10 Apr 2017 22:25:56 No.373441195 [Report](#)

>>373441045

it's not about reddit, it's about you trying too hard to be a /v/ browser
you don't have to try so hard to fit in, no one cares

Anonymous Mon 10 Apr 2017 22:26:00 No.373441204 [Report](#)

Quoted By: >>373441317 >>373442631 >>373464181

>psx
It's called ps1 kid

Anonymous Mon 10 Apr 2017 22:27:35 No.373441317 [Report](#)

Quoted By: >>373479832

>>373441204
>>ps1
>not benis1
fuck off lad

Anonymous Mon 10 Apr 2017 22:28:15 No.373441383 [Report](#)

Quoted By: >>373457106

>>373434420
>Also the lighting in the dark area is absolutely not the kind of lighting you would see in a playstation game.
What about the dark firefly levels in Crash Bandicoot 2?

Anonymous Mon 10 Apr 2017 22:38:29 No.373442276 [Report](#)

not a playstation game, doesn't look right

mostly, in the night section the lighting is too high resolution. there are numerous other things that just dont "feel" right, hard to put your finger on

Anonymous Mon 10 Apr 2017 22:42:39 No.373442631 [Report](#)

>>373441204

It's called a PlayStation.

Anonymous Mon 10 Apr 2017 22:44:34 No.373442797 [Report](#)

kek the beginning of the second video is great. Should get an award for that acting.

Anonymous Mon 10 Apr 2017 22:45:32 No.373442886 [Report](#)

>>37343303

Showing on-screen button prompts in the menus is a blunder too, that was pretty rare then.

It's too obviously like modern retro-style games where the pixels themselves are the art style, rather than something the art style tried to hide.

Anonymous Mon 10 Apr 2017 22:51:01 No.373443419 [Report](#)

Quoted By: >>373443651

Can we all agree that it looks interesting? I wish it was real. I want it.

Anonymous Mon 10 Apr 2017 22:53:30 No.373443651 [Report](#)

Quoted By: >>373443921

>>373443419

>Can we all agree that it looks interesting?

No, it doesn't look interesting at all. What's interesting about this? Something fake made to pass off as "Creepy". it's stupid.

Anonymous Mon 10 Apr 2017 22:55:44 No.373443861 [Report](#)

Quoted By: >>37344229 >>373462972 >>373463296

>>373434790

>Also wouldn't the fact that PS1 is basically fully emulatable now mean you wouldn't need a dev kit to make one?

Most of the decent recommended emulators like PCSX [REDACTED] have little to no readily available debugger features like VRAM viewer, disassembler, memory viewer and editor, audio state, etc. The ones that do (pSX, no\$PSX, Mednafen) suffer from emulation issues or bad GUIs (b/c having a decent GUI violates GPL).

Anonymous Mon 10 Apr 2017 22:56:22 No.373443921 [Report](#)

Quoted By: >>37344108

>>373443651

You sound like a very fun person.

Anonymous Mon 10 Apr 2017 22:58:26 No.373444108 [Report](#)

Quoted By: >>373444235

>>373443921

fun isn't forcing yourself to be interested in something because it fits your niche interests

theres literally nothing to be interested in. its some unity thing somebody made.

Anonymous Mon 10 Apr 2017 22:59:46 No.373444229 [Report](#)

>>373443861

Also how would you link up your PS1 SDK to the emulator? I don't know of any emu that supports such a thing. Debugging is going to be bitch unless you have Dev PS1 and a period correct Win9x PC with a working serial port.

Anonymous Mon 10 Apr 2017 22:59:49 No.373444235 [Report](#)

>>373444108

If it fits my niche interests, then I don't need to force myself to be interested.

>theres literally nothing to be interested in. its some unity thing somebody made.

Yeah dude, how the fuck could anyone ever be interested in this if you aren't? lol xD

Anonymous Mon 10 Apr 2017 23:02:22 No.373444458 [Report](#)

Quoted By: >>373465890

Fake creepypasta shit, that being said I'm still gonna watch it to see if it ends in either 'ghost possessed the game boo haunted house' or 'developer was le demented psychopath'.

Anonymous Mon 10 Apr 2017 23:05:19 No.373444723 [Report](#)

Quoted By: >>373444921

[REDACTED]

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  you can hear me for you see me.gif, 806KIB, 360x270

Anonymous Mon 10 Apr 2017 23:07:46 No.373444921 [Report](#)

>>373444723

Anonymous Mon 10 Apr 2017 23:15:21 No.373445537 [Report](#)

>>373434607

>fake but really well done

>really well done

lol

Anonymous Mon 10 Apr 2017 23:29:02 No.373446667 [Report](#)

Are there other stories/args like this?

Anonymous Mon 10 Apr 2017 23:35:39 No.373447261 [Report](#)

Quoted By: >>373447343

this is just something that one guy from oneplays made. i forgot his nickname, its the guy that tried to sell trigger treat under a furry alias on steam greenlight.

Anonymous Mon 10 Apr 2017 23:36:34 No.373447343 [Report](#)

>>373447261

Can you post proof?

Anonymous Mon 10 Apr 2017 23:42:29 No.373447815 [Report](#)

>>373432182

Bump

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  epicc.png, 2KIB, 350x38

Anonymous Mon 10 Apr 2017 23:49:08 No.373448359 [Report](#)

>>373437095

Stopped reading there

>>373435506

This.

Anonymous Mon 10 Apr 2017 23:56:29 No.373448984 [Report](#)

Quoted By: >>373449196 >>373451241 >>373483981

>Name of channel is the same name as the game

Check

>guise I swear this game is super real"
Check
>Mysterious note/message that comes with game
Check
>Doesn't get stuck on where to go/what to do even for a minute
Check
>Dead kids
Check

anonymous Mon 10 Apr 2017 23:58:55 No.373449196 Report

>>373449894
This.
<https://youtu.be/teJDdkWHDaw>
Second part seems even more fake.
>i was out of my room and a back and the door was open

At least he did a nice try.

Anonymous Tue 11 Apr 2017 00:03:29 No.373449573 Report
>>373449196

Anonymous Tue 11 Apr 2017 00:22:11 No.373451241 | **Repost**
>>373448984
>"guise I swear this game is super real"

Where does he say that?

Anonymous Tue 11 Apr 2017 00:30:12 No.373451990 Report
>>373432182
Eek... Just one of those creepy insects, would've worked 5+ years ago.

Anonymous Tue 11 Apr 2017 00:37:06 No.373452626 [Report](#)
Quoted By: >>373457089 >>373474176
>>373432334

actually that was an issue with the ps1 GPU,
there are games for the ps1 that used software renderers and there were no texture wrapping
>like duke nukem 3d

View Same	Google	iqdb	SauceNAO	 net_yaroze.jpg 67KB, 1920x1080	
			Anonymous	Tue 11 Apr 2017 00:38:24	No.373452739 Report
			>>373432182		
			Looks like Net Yaroze game		

View Same	Google	iqdb	SauceNAO	 1338032124341.jpg 27KB, 300x300	
			Anonymous	Tue 11 Apr 2017 00:54:08	No.373454139 Report
			I don't like the noises it makes when dialogue pops up.		

Anonymous Tue 11 Apr 2017 01:06:55 No.373455208 Report
Quoted By: >>373455761 >>373456469
>>373432182

[View Same](#) | [Google](#) | [iqdb](#) | SauceNAO |  1.png, 131KB, 853x480
Anonymous Tue 11 Apr 2017 01:09:12 No.373455403 Report
Quoted By: >>373455529 >>373457108 >>373457697
>>373432182
I'm sure this is fake as fuck, but the guy probably want us to resolve it.
I think these things are probably related on some puzzle.
1/3

[View Same](#) | [Google](#) | [iqdb](#) SauceNAO 2.png, 125KB, 856x481
Anonymous Tue 11 Apr 2017 01:10:48 No.373455529 Report
Quoted By: >>373455761 >>373457697
>>373455403
2/3

View Game | Google | iqdb | SauceNAO | 3.png, 73KB, 856x481
Anonymous Tue 11 Apr 2017 01:13:40 No.373455761 Report
Quoted By: >>37345769
>>37345529
The whole thing seem to be a He loves or doesn't love me thing.
It's getting kinda interesting.
>>373455208 [REDACTED]

You probably should open this thread on /x/. It would be more easy to follow.

Anonymous Tue 11 Apr 2017 01:21:32 No.373456469 [Report](#)
>>373455208

Anonymous Tue 11 Apr 2017 01:24:17 No.373456710 Report
>>373432182
thank you op
if you made this
i dont even care if it was fake

i was mildly spooked :)

Anonymous Tue 11 Apr 2017 01:26:50 No.373456924 Report
The art style screams for /nu/male indie hipster shit from current era, it's obvious the guy made it himself and is now whoring himself out like it's some spooky /x/ mystery.
Can't wait till this conveniently appears on Steam as early access for 30 dollars, all the ecelebs will make an epic let's play out of it I'm sure.
You've done your shilling, now go away.

Anonymous Tue 11 Apr 2017 01:28:46 No.373457089 [Report](#)

Quoted By: >>373457318

>>373452626

Duke Nukem 3D is not actually true 3D though, everything is rendered in a 2D space to give the illusion of 3D. This is why the viewpoint warps when you look up and down, this is also why only vertical walls exist.

Anonymous Tue 11 Apr 2017 01:28:59 No.373457106 [Report](#)

>>373441383

Sort of similar but not really.

Anonymous Tue 11 Apr 2017 01:29:00 No.373457108 [Report](#)

>>373455403

its obviously NLM is Nobody Loves Me

Anonymous Tue 11 Apr 2017 01:31:14 No.373457318 [Report](#)

Quoted By: >>373457471

>>373457089

Yes, a vertical wall is known as a floor.

Anonymous Tue 11 Apr 2017 01:32:57 No.373457471 [Report](#)

>>373457318

I don't think that's true...

Anonymous Tue 11 Apr 2017 01:35:51 No.373457697 [Report](#)

Quoted By: >>373458037 >>373458420 >>373484271 >>373492293 >>373496434

>>373455761

>>373455403

>>373455529

A guy in the reddit thread made a connection from the word "Newmaker Plane" to some girl with the same lastname who died a few years after the game supposedly was worked on.

https://en.wikipedia.org/wiki/Candace_Newmaker

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  25991159.jpg, 19KB, 385x383

Anonymous Tue 11 Apr 2017 01:38:28 No.373457916 [Report](#)

Quoted By: >>373458229

Wow, a game for the PSX that has a working Z-buffer and no warping polygons? I have to say this game was way ahead of it's time.

Anonymous Tue 11 Apr 2017 01:39:51 No.373458037 [Report](#)

Quoted By: >>373458127

>>373457697

i know

>reddit

but could you post link?

Anonymous Tue 11 Apr 2017 01:40:47 No.373458127 [Report](#)

Quoted By: >>373458219

>>373458037

https://www.reddit.com/r/creepygaming/comments/6488lt/videos_of_a_mysterious_unfinished_psx_game_from/dg2h8tl/

Anonymous Tue 11 Apr 2017 01:41:50 No.373458219 [Report](#)

Quoted By: >>373459480

>>373458127

ty

reddit is better than 4chan for this kind of discussion

Anonymous Tue 11 Apr 2017 01:41:55 No.373458229 [Report](#)

Quoted By: >>373490530 >>373491148

>>373457916

the disc came with a special chip that modified the working of the PS1

Anonymous Tue 11 Apr 2017 01:43:54 No.373458420 [Report](#)

Quoted By: >>373492293

>>373457697

>Candace died during the second week of the intensive sessions with Watkins during what has been called a "rebirthing" session. Participating in the fatal session as therapists were Watkins and Julie Ponder, along with Candace's "therapeutic foster parents", Brita St Clair and Jack McDaniel, and Jeane Newmaker.

>Following the script for that day's treatment, Candace was wrapped in a flannel sheet to simulate a womb and told to extricate herself from it (...) Candace stated several times during the session that she was dying, to which Ponder responded, "You want to die? OK, then die. Go ahead, die right now." [1] Twenty minutes into the session, Candace had vomited and excreted inside of the sheet, she was nonetheless kept restrained.

>Forty minutes into the session, Jeane asked Candace "Baby, do you want to be born?" Candace faintly responded "no"

WHAT

Anonymous Tue 11 Apr 2017 01:52:42 No.373459259 [Report](#)

Smooth interpolated shading wasn't possible on PSX hardware, you might want to change it so that the individual polygons pop out a bit more in the dark areas. If you made it with Game Maker there are settings that you can easily tweak to achieve the retro effect.

Anonymous Tue 11 Apr 2017 01:55:26 No.373459480 [Report](#)

Quoted By: >>373459616 >>373459716

>>373458219

Yeah they are the only ones who believe this crap

Anonymous Tue 11 Apr 2017 01:56:56 No.373459616 [Report](#)

Quoted By: >>373459905

>>373459480

>Dude I can't believe all these retardz going to see horror movies, OBVIOUSLY its fake dude lmao

Anonymous Tue 11 Apr 2017 01:58:05 No.373459716 [Report](#)

>>373459480

i dont mind it being fake

i found it highly entertaining and mildly spooky

Anonymous Tue 11 Apr 2017 02:00:31 No.373459905 [Report](#)

>>373459616

[REDACTED]

Anonymous Tue 11 Apr 2017 02:00:59 No.373459941 [Report](#)

>>373432182

If somebody really wanted to recreate the ben drowned meme they could go the extra mile and program a little gimmick game for the PSX and make up a bullshit backstory to go along with it.

Anonymous Tue 11 Apr 2017 02:01:09 No.373459974 [Report](#)

Quoted By: >>373460097

>>373432182
>low number on views
hmm...

Anonymous Tue 11 Apr 2017 02:01:16 No.373459990 Report
Quoted By: >>373460245

How do you start an ARG without having to shill it somewhere?

Anonymous Tue 11 Apr 2017 02:02:33 No.373460097 Report
>>373459974
I will forgive the shilling (if that's the case) because it was tastefully done

Anonymous Tue 11 Apr 2017 02:04:08 No.373460245 Report
>>373459990

You make it interesting enough and hope someone finds it and spreads it.

This could be what happened here. Before 2 days ago it had gone completely undiscovered for a month, but then someone posted a link on reddit.

Anonymous Tue 11 Apr 2017 02:06:21 No.373460396 Report
This is the type of game that the Undertale cult would jerk off to.

Anonymous Tue 11 Apr 2017 02:06:40 No.373460427 Report
Quoted By: >>373460541 >>373461235 >>373463016

So are there any cases of legit weird unfinished games people have found?

Anonymous Tue 11 Apr 2017 02:08:06 No.373460541 Report
>>373460427

Somebody found a Nintendo PS1 prototype if that counts.

Anonymous Tue 11 Apr 2017 02:10:55 No.373460773 Report
Quoted By: >>373461048

>>373432182

The amount of people who thinks that the lack of texture perspective correction actually changes the topographical properties of geometry baffles me

Anonymous Tue 11 Apr 2017 02:11:12 No.373460804 Report
>>373434549

incredibly fucking difficult

none of the libraries even work today i think

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  008.png, 127KIB, 601x508

Anonymous Tue 11 Apr 2017 02:14:07 No.373461048 Report

Quoted By: >>373461521

>>373460773

what did he mean by this?

Anonymous Tue 11 Apr 2017 02:16:23 No.373461235 Report
>>373460427

Bio force ape maybe?

Anonymous Tue 11 Apr 2017 02:20:05 No.373461521 Report
>>373461048

Buzzwords, no one has said that the texture correction changes geometry, OP is getting pretty desperate trying to play it cool.

Can't wait till he launches the Kickstarter project to bring this "spooky mysterious PSX game" to PC.

Anonymous Tue 11 Apr 2017 02:38:53 No.373462972 Report
>>373443861

>b/c having a decent GUI violates GPL

I'll never understand console freaks.

I mean sure, you can do anything in console, but why not work a little harder on a simple GUI?

Anonymous Tue 11 Apr 2017 02:39:21 No.373463016 Report
>>373460427

The LSD game isn't unreleased, but it's very weird.

<https://www.youtube.com/watch?v=oI4OSIGGuKA>

Anonymous Tue 11 Apr 2017 02:43:01 No.373463296 Report
>>373443861

it's a shame because mednafen SEEMS to have a good debugger, just an awful interface

>>373434790

good luck finding all the libraries

someone could rebuild them from scratch i guess but there's no way that's worth the effort

Anonymous Tue 11 Apr 2017 02:46:06 No.373463504 Report
Quoted By: >>373463614

Who cares if its real, ARGs are fun as fuck.

Anonymous Tue 11 Apr 2017 02:47:27 No.373463614 Report
Quoted By: >>373463767 >>373463936

>>373463504

what does arg mean

Anonymous Tue 11 Apr 2017 02:49:09 No.373463767 Report
>>373463614

Awful retarded games

Anonymous Tue 11 Apr 2017 02:51:09 No.373463936 Report
Quoted By: >>373464109

>>373463614

Augmented Reality Games.

Anonymous Tue 11 Apr 2017 02:53:43 No.373464109 Report
>>373463936

thanks

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  psx.jpg, 3MB, 1400x4525

 **Anonymous** Tue 11 Apr 2017 02:54:35 No.373464181 Report

 Quoted By: >>373465290 >>373465889 >>373468962
>>373441204
>0's born wikipedia kiddo calls other "kids"

Anonymous Tue 11 Apr 2017 02:56:29 No.373464319 | Report

>>373432182

It looks fake as hell to me for reasons I can't put my finger on, the design doesn't look like it fits the PS1 era.
It's a cool fake, though.

Anonymous Tue 11 Apr 2017 02:58:32 No.373464469 | Report

>>373432182

Any believably this may have had is ruined by the up loader's horrible attempts at acting surprised.

Anonymous Tue 11 Apr 2017 03:08:56 No.373465290 | Report

Quoted By: >>373465295

>>373464181

Much like people call GNU Linux

Anonymous Tue 11 Apr 2017 03:13:21 No.373465625 | Report

Quoted By: >>373465829

>>373465290

I'd like to interject for a moment.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  MH2nnbU.png, 552KB, 500x491

Anonymous Tue 11 Apr 2017 03:16:20 No.373465829 | Report

Quoted By: >>373466953

>>373465625

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  19479723258.jpg, 34KB, 640x480

Anonymous Tue 11 Apr 2017 03:17:09 No.373465889 | Report

Quoted By: >>373480368

>>373464181

>internet sites and posts from the 90's

Pretty sure Xbox was the first thing with internet on it and it was released 2001. That was it's whole

gimmick pretty much.

Anonymous Tue 11 Apr 2017 03:17:09 No.373465890 | Report

>>373444458

it looks like it's going to be something along the latter side. there's already hints from the game having a note "for you" indicating that the part of the game he's playing was 'secret' and meant for someone else to see, and the fact that he's often talking to someone else specifically (maybe you'll feel better next month) rather than in a general sense like a let's play.

Anonymous Tue 11 Apr 2017 03:26:05 No.373466558 | Report

Quoted By: >>373477918

>>373432182

fake as fuck but pretty entertaining, his acting job is terrible though; it would have been better off mute and with text or annotations for comments.

Also I can't help but feel this would have worked better as a N64 game rather than PS1, it also really makes me think of paper mario so that might be why.

Anonymous Tue 11 Apr 2017 03:31:38 No.373466953 | Report

>>373465829

Gold.

Anonymous Tue 11 Apr 2017 03:32:37 No.373467031 | Report

>>373432334

Playstation has no Z-Buffer

Anonymous Tue 11 Apr 2017 03:36:20 No.373467308 | Report

>"That's a dead kid..."

The deadpan delivery was golden.

Anonymous Tue 11 Apr 2017 03:38:40 No.373467480 | Report

Quoted By: >>373469649

Why didn't you just say "hey, I made a creepypasta, check it out?"

It's an obvious fake, everything about it lines up with a well-made fake.

That said, nice work.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  0Jctz1n[1].png, 247KB, 661x470

Anonymous Tue 11 Apr 2017 03:47:13 No.373468284 | Report

Quoted By: >>373468624

Watch all 4 of them, it's obviously fake but if that's some kind of puzzle :

OBVIOUSLY do the same face you did to get to the other room, but add eyebrows to it. Like seriously that's fucking obvious.

Also the last video shows something wandering in the darkness right before the video cuts (pic related)

All in all, pretty cool stuff.

Anonymous Tue 11 Apr 2017 03:49:02 No.373468429 | Report

>>373432182

Very fake. The lighting effects were way too advanced for PS1.

Anonymous Tue 11 Apr 2017 03:51:26 No.373468624 | Report

>>373468284

Oh shit just realized this too, they say something about someone not having eyebrows, and on the first kid's bedroom there's pluckers that could be used to remove eyebrows.

So maybe try to do the first face but without eyebrows ?

idk.

Anonymous Tue 11 Apr 2017 03:52:43 No.373468729 | Report

Quoted By: >>373473586 >>373473890

This just makes me want a 3D game in the style of Yume Nikki

Anonymous Tue 11 Apr 2017 03:55:38 No.373468962 | Report

Quoted By: >>373469149

>>373464181

such a nice memory called it the rev for the sake of having a three letter acronym like the n64

Dear every magazine called it the psx for the sake of having a three letter acronym like the n64
i simply called it the "playstation" and when the ps2 came out i started calling referring to the playstation as the ps1 because i thought psx was dumb and made no sense
both psx and ps1 are equally valid but i don't see the sense in continuing to call it the psx

Anonymous Tue 11 Apr 2017 03:57:54 No.373469149 [Report](#)

>>373468962
I was about to say "why has everyone just called it Xbox" but that's probably because the only game for Xbox is Halo: CE and everyone immediately knows what console that's for

Anonymous Tue 11 Apr 2017 04:04:11 No.373469649 [Report](#)

>>373467480
This, it looks and feels too modern to be an old "unfinished" game but I will definitely say it's extremely well made and I'm glad to see someone took time and effort to make a damn good vidya creepypasta, lord knows we've all wanted one ever since Ben drowns and that godzilla one that turned into shit but was still fairly decent in the beginning

Anonymous Tue 11 Apr 2017 04:04:26 No.373469670 [Report](#)

looks like garbage. shill your faggot youtube shit somewhere else; like reddit.

Anonymous Tue 11 Apr 2017 04:05:19 No.373469751 [Report](#)

>>37346836
Bingo.
>just when it's at 95% at mega the ghost of Ben Downed comes and eats OP's poohole
spoopy

Anonymous Tue 11 Apr 2017 04:19:11 No.373470807 [Report](#)

Quoted By: >>373471390

Anyone recognize the music, or is that original?

Anonymous Tue 11 Apr 2017 04:26:10 No.373471337 [Report](#)

If the guy who made the videos is in this thread, seriously, just release it. Drop the dumb arg shit when everyone knows it's fake, just finish it and let us play it ourselves.

Anonymous Tue 11 Apr 2017 04:26:52 No.373471390 [Report](#)

Quoted By: >>373472053 >>373473010

>>373432182
Somebody open this thread on /x/ already.
>>373470807
It could be from any game, kinda reminds me rare untranslated and unlocated japanese ps1/psx game.

Anonymous Tue 11 Apr 2017 04:36:49 No.373472053 [Report](#)

>>373471390
> Somebody open this thread on /x/ already.
What's stopping you?

Anonymous Tue 11 Apr 2017 04:44:31 No.373472632 [Report](#)

Quoted By: >>373474210

Reddit tier threads with people legit posting reddit links.
4chin is fucking dead

[View Same](#) [Google](#) [iqdb](#) [SauceNAO](#)  1490745678542.gif, 1018KIB, 480x270

Anonymous Tue 11 Apr 2017 04:49:24 No.373473010 [Report](#)

>>373471390

>>/x/18879514

not letting this die, this is too creepy to ignore

Anonymous Tue 11 Apr 2017 04:56:32 No.373473586 [Report](#)

>>373468729

that would be what this was trying to achieve

Anonymous Tue 11 Apr 2017 05:00:36 No.373473890 [Report](#)

>>373468729

Thats a really good idea.

[View Same](#) [Google](#) [iqdb](#) [SauceNAO](#)  maxresdefault (14).jpg, 189KIB, 1920x720

Anonymous Tue 11 Apr 2017 05:04:46 No.373474176 [Report](#)

Quoted By: >>373476008 >>373481815

>>373432334

>>373452626

Can someone explain to me why this shit happened all the time with PS1 games?

What caused triangles to move all the time?

Anonymous Tue 11 Apr 2017 05:05:16 No.373474210 [Report](#)

Quoted By: >>373475109

>>373472632

Rope yourself you faggot, if you can't enjoy something interesting go back to your overwatch threads and proceed to drink bleach

Anonymous Tue 11 Apr 2017 05:13:13 No.373474835 [Report](#)

Quoted By: >>373475138

>>373432182

this seems like bullshit [REDACTED]

Anonymous Tue 11 Apr 2017 05:16:44 No.373475109 [Report](#)

Quoted By: >>373486779

>>373474210

No thanks, How about you just go back to plebbit instead?

Anonymous Tue 11 Apr 2017 05:17:07 No.373475138 [Report](#)

Quoted By: >>373476068

>>373474835

It's fake. My dad's husband works for Sony and just told me.

Anonymous Tue 11 Apr 2017 05:22:32 No.373475580 [Report](#)

Quoted By: >>373475737

>fucking reddit posting

>Not being a hardcore 4channer that detest all other sites

>Even ones where discussions are better and more serious than le 4channe

Haha reddit g-guys, l-lm right? d-do I fit in yet guys? haha

Anonymous Tue 11 Apr 2017 05:24:31 No.373475737 [Report](#)

Quoted By: >>373475886 >>373476318

>>373475580

Oh yeah, i'm sure a thread where people are unironically posting reddit links is better than all the threads on this board, nice one brosef, don't forget to upvote!

Anonymous Tue 11 Apr 2017 05:36:20 No.373476006 [Report](#)

Anonymous Tue 11 Apr 2017 05:20:30 No.373473000 | Report

Quoted By: >>373476161 >>373476254

>>373475737

Fucking neck yourself if you really think the threads here are "good".

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | N64 PSX.jpg, 152KB, 564x1166

Anonymous Tue 11 Apr 2017 05:28:28 No.373476008 | Report

Quoted By: >>373477165

>>373474176

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | 1490935508852.gif, 1MiB, 200x136

Anonymous Tue 11 Apr 2017 05:29:26 No.373476068 | Report

Quoted By: >>373475138

>dad's husband

literal sonyfag

Anonymous Tue 11 Apr 2017 05:30:50 No.373476161 | Report

Quoted By: >>373476439

>>373475886

Fucking neck yourself if you think anywhere else is good.

Anonymous Tue 11 Apr 2017 05:32:02 No.373476254 | Report

Quoted By: >>373476439

>>373475886

Just fuck off to reddit already.

Anonymous Tue 11 Apr 2017 05:33:03 No.373476318 | Report

Quoted By: >>373476573 >>37347629

>>373475737

Have you ever read back your own posts and question for a minute what the fuck it is you're writing? You're criticizing someone for posting a link to reddit, but the contents of the link is completely uninteresting to you. The only thing that matters is that it's a site you've been programmed to hate. It's like you're actually 15 years old.

Anonymous Tue 11 Apr 2017 05:34:49 No.373476439 | Report

Quoted By: >>373476675 >>373476690

>>373476161

Murder yourself right now if you think there are not other places where discussions is better.

>Le 4chan is the only good place xD

>I'm so arrogant I think no place is good enough for me

Seriously, fucking kill yourself you waste of space.

>>373476254

Kill yourself you fucking imbecile.

Anonymous Tue 11 Apr 2017 05:36:41 No.373476573 | Report

>>373476318

That was my first post in this thread.

Anonymous Tue 11 Apr 2017 05:38:05 No.373476675 | Report

>>373476439

Is this gonna turn into no u contest?

Every forum is either slow or full of mod dick sucking, elitist oldfags with a million posts and le downvotes in case of reddit.

Anonymous Tue 11 Apr 2017 05:38:13 No.373476690 | Report

Quoted By: >>373476925

>>373476439

Look like the reddit user is upset. How about you go back there and whore yourself for some delicious karma?

Anonymous Tue 11 Apr 2017 05:39:13 No.373476762 | Report

Quoted By: >>373477957

>>373432182

>no dithering

for real? cmon now

Anonymous Tue 11 Apr 2017 05:40:04 No.373476829 | Report

Quoted By: >>373476997

>>373476318

Reddit users will never be accepted here no matter how hard you try or cry, too bad.

Anonymous Tue 11 Apr 2017 05:41:40 No.373476925 | Report

Quoted By: >>373477403

>>373476690

>He's disagreeing with me

>He must be reddit xD

I don't even go to reddit, but sure keep saying stupid shit, and while you are it, find the nearest gun possible and blow your shitty micro brain out.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | 1343748222756.jpg, 14KB, 399x286

Anonymous Tue 11 Apr 2017 05:42:49 No.373476997 | Report

Quoted By: >>373477389 >>373477403 >>373477539 >>373479573 >>373495267

>>373476829

>redditors will never be accepted"

>doesn't realize there is a giant overlap of people using both sites, and only retard like you think anyone actually gives a fuck

Anonymous Tue 11 Apr 2017 05:43:43 No.373477059 | Report

This thread could've been good. I don't know who to blame, the retard who posted reddit links on 4chan or the sperts that, you know, went all spert about that.

Well, back to shitposting.

Anonymous Tue 11 Apr 2017 05:45:11 No.373477165 | Report

Quoted By: >>373482164

>>373476008

If it was just up to vector calculations, why didn't they fix it?

Anonymous Tue 11 Apr 2017 05:47:03 No.373477313 | Report

Quoted By: >>373477654

i know it's fake, but spooky stuff like this is still fun to me

Anonymous Tue 11 Apr 2017 05:48:09 No.373477389 | Report

>>373476997

I give a fuck, fuck you, I'm mad now.

Anonymous Tue 11 Apr 2017 05:48:24 No.373477403 [Report](#)

Quoted By: >>373477685 >>373477723

>>373476925

Nah, I'd rather just tell you to go back to your shithole website instead.

>>373476997

Well, that's because people started tolerating the cancer and you newfags started flooding the boards. You are just not welcome. You can meme me all you want, i don't give a fuck.

Anonymous Tue 11 Apr 2017 05:50:12 No.373477539 [Report](#)

>>373476997

I give a fuck.

Anonymous Tue 11 Apr 2017 05:51:42 No.373477654 [Report](#)

>>373477313

shut the fuck up can't you see we're arguing about reddit?

Anonymous Tue 11 Apr 2017 05:52:07 No.373477685 [Report](#)

Quoted By: >>373478026

>>373477403

>I'll just ignore him and meme like a fucking retard xD

Yeah nice one, but seriously, consider suicide, and do it in the most painful way possible.

Anonymous Tue 11 Apr 2017 05:52:34 No.373477723 [Report](#)

Quoted By: >>373478129

>>373477403

>Well, that's because people started tolerating the cancer and you newfags started flooding the boards

That's a nice narrative. In reality I used 4chan long before reddit was a thing, but realized both sites are good/bad for different reasons, just like most other things in life.

Anonymous Tue 11 Apr 2017 05:54:40 No.373477912 [Report](#)

Quoted By: >>373478036

This game could as well be sold on steam with all the garbage that's out, why would it be fake?

Anonymous Tue 11 Apr 2017 05:54:42 No.373477918 [Report](#)

>>373466558

This.

Fake as all hell, but neat none the less. Its pretty obvious though, since theres far more to the 'game' than the single level and its in a much different style. Plus there is frankly no reason why there would be collectables scattered throughout.

Would have made some sense if the levels he was runnin through looked similar to the original ones, and you could maybe hand wave it away as being unfinished levels or something, but the end result is just way too different.

Anonymous Tue 11 Apr 2017 05:55:10 No.373477957 [Report](#)

>>373476762

It kind of looks like he recorded gameplay to a VHS tape and then just recorded the tape.

Anonymous Tue 11 Apr 2017 05:55:59 No.373478026 [Report](#)

Quoted By: >>373478230 >>373478373

>>373477685

Meme? I just want your redditors to leave. That's not asking much.

Anonymous Tue 11 Apr 2017 05:56:11 No.373478036 [Report](#)

Quoted By: >>373478374

>>373477912

It not being fake would mean that it's actually an unfinished PS1 game from 1997.

Anonymous Tue 11 Apr 2017 05:57:30 No.373478129 [Report](#)

>>373477723

Don't forget, the people who side one way or the other are the cancer. Not unlike consolewars

Anonymous Tue 11 Apr 2017 05:58:47 No.373478230 [Report](#)

Quoted By: >>373478818

>>373478026

Did you know that people who use google are here too?! We can't have that!

Anonymous Tue 11 Apr 2017 06:00:11 No.373478337 [Report](#)

Quoted By: >>373478818

>>373478026

>I'll keep saying reddit until I win because I'm to fucking retarded to actually refute him.

Good god, just off yourself, and I know you'll probably answer >reddit xD, so please just kill yourself.

Anonymous Tue 11 Apr 2017 06:00:31 No.373478374 [Report](#)

>>373478036

I made some amateurs game, and like everybody else I know how hard and time consuming it is.

This game is really complete as it is, it would really be weird for it to be simply a "fake".

I mean even I would buy it, if it was worth something like \$1.99 .

Anonymous Tue 11 Apr 2017 06:05:14 No.373478818 [Report](#)

Quoted By: >>373478861

>>373478230

Google is not cancerous.

>>373478337

That's my boy, you learn fast. Now you just need to leave the site.

Anonymous Tue 11 Apr 2017 06:05:55 No.373478861 [Report](#)

Quoted By: >>373479050 >>373479470

>>373478818

Fuck off back to google then.

Anonymous Tue 11 Apr 2017 06:08:08 No.373479050 [Report](#)

Quoted By: >>373479470

>>373478861

Stop answering, he's just gonna meme you like the retard he is, just ignore him, and hopefully he will kill himself.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  1483454140201.jpg, 185KiB, 1300x1200

Anonymous Tue 11 Apr 2017 06:11:51 No.373479373 [Report](#)

Quoted By: >>373479569 >>373479615 >>373479699 >>373480940 >>373486517

Anyone else feel weird after watching these. My apartment feels weird right now, like someone is watching me or these is a dead ghost girl in her or something. I'm kinda scared right now, I never get these feelings in my apartment either, but something just doesn't feel right in the air.

Anonymous Tue 11 Apr 2017 06:13:02 No.373479470 [Report](#)

>>373478861
Retard.
>>373479050
kek

Anonymous Tue 11 Apr 2017 06:14:29 No.373479569 [Report](#)

>>373479373

[View Same](#) [Google](#) [Iqdb](#) [SauceNAO](#)  1400832209466.jpg, 22KB, 480x360

Anonymous Tue 11 Apr 2017 06:14:31 No.373479573 [Report](#)

>>373476997
Thanks for reminding me faggot.
>that strawpoll/pool clone that showed that at least 40% of people who post here use reddit

Anonymous Tue 11 Apr 2017 06:14:54 No.373479615 [Report](#)

Quoted By: >>373493651

>>373479373
i can't remember the name for it right now but it's possible there's high/low frequency sounds in the video that aren't discernible, but the human ear still picks up that can cause nausea and other side effects

Anonymous Tue 11 Apr 2017 06:15:57 No.373479706 [Report](#)

>publish creepypasta video on March 12
>no one watches it
>a month passes
>get an idea
>shift it on /v/
>they eat it up
smdh tbqh f@m

[View Same](#) [Google](#) [Iqdb](#) [SauceNAO](#)  1488340264693.jpg, 129KB, 1016x568

Anonymous Tue 11 Apr 2017 06:17:29 No.373479832 [Report](#)

>>373441317

[View Same](#) [Google](#) [Iqdb](#) [SauceNAO](#)  wfhw435tdsy.jpg, 67KB, 670x645

Anonymous Tue 11 Apr 2017 06:19:07 No.373479969 [Report](#)

>>373479373

Yeah, I know what you mean. I'm a sucker for a good creepypasta if it's well made. I find that watching or listening to wacky and funny shit resets the mood a lot.

Anonymous Tue 11 Apr 2017 06:19:33 No.373479992 [Report](#)

>>373440142
Of course it's fake, but it's still a cool little thing.

Anonymous Tue 11 Apr 2017 06:25:03 No.373480368 [Report](#)

>>373465889
dreamcast had internet before it

Anonymous Tue 11 Apr 2017 06:33:12 No.373480940 [Report](#)

>>373479373
No.

Anonymous Tue 11 Apr 2017 06:39:39 No.373481372 [Report](#)

why not just hack the game files or like whatever ?

[View Same](#) [Google](#) [Iqdb](#) [SauceNAO](#)  1481513615532.png, 65KB, 205x308

Anonymous Tue 11 Apr 2017 06:45:29 No.373481779 [Report](#)

Quoted By: >>373482041 >>373482903 >>373485664
>>373432182
If real (probably not), then it's tech demo shit.

/v/ doesn't understand how much skill and effort comes with learning a single console platform. Even if you're a master of a programming language, the fine-tuning that is native to a hardware platform is something you have to re-learn for every single platform. Even modern platforms like the PS4.

The modern way is to send your programmers to some seminars, have them attend a few webinars in the afternoon and read over a book. The old-fashioned way was to make them create a few games from scratch. Most of these games not ever being finished or intended for real-life consumption, but more as a means of teaching their coders and designers what the system was capable of and what it can and can't do.

The games listed appear to be dumb product tests. Things that were made to stress the system by putting lots of conflicting things going on at once, which is why they're not very good games. They also may have been proof-of-concepts for that one game designer who thought he was going to make it one day making games for his Amiga or on his Atari 2600. Then ended up flung into the world of 3D without a parachute.

You'll find HUNDREDS of games just like these if you do a little digging on pretty much every platform.

Anonymous Tue 11 Apr 2017 06:46:00 No.373481815 [Report](#)

>>373474176
https://en.wikipedia.org/wiki/Texture_mapping#Affine_texture_mapping

[View Same](#) [Google](#) [Iqdb](#) [SauceNAO](#)  muhsnacks.png, 54KB, 176x155

Anonymous Tue 11 Apr 2017 06:49:16 No.373482041 [Report](#)

Quoted By: >>373482371 >>373482452
>>373481779

be honest; you pulled all of that out of your ass.

Anonymous Tue 11 Apr 2017 06:50:54 No.373482164 [Report](#)

>>373477165
Because that particular calculation was done at a hardware level. As in when they made an API call, it did it for them.

Doing it software-wise would be way, way too slow. Especially with the PSX's comparative dinosaur of a processor, even when it came out.

[View Same](#) [Google](#) [Iqdb](#) [SauceNAO](#)  1462293716559.jpg, 33KB, 396x385

Anonymous Tue 11 Apr 2017 06:51:19 No.373482196 [Report](#)

Quoted By: >>373482368
>>373432182
>PSX

[View Same](#) [Google](#) [Iqdb](#) [SauceNAO](#)  1447560034706.jpg, 27KB, 600x600

[Report](#)



Anonymous Tue 11 Apr 2017 00:35:30 No.373482300 [Report]
>>373482196
>PSOne

Anonymous Tue 11 Apr 2017 06:53:41 No.373482371 [Report]

Quoted By: >>373495416

>>373482041

Nope.

<https://www.youtube.com/watch?v=xbfJYHK4bLg>

[REDACTED]

Anonymous Tue 11 Apr 2017 06:54:46 No.373482452 [Report]

>>373482041

Curious, how do you think it's done?

Anonymous Tue 11 Apr 2017 06:57:18 No.373482621 [Report]

>>373437095

>>373439032

>interesting info

This is some faggot trying to force his shitty creepypasta, go back to your subreddit and stop shilling this faggoty bullshit.

Anonymous Tue 11 Apr 2017 07:01:42 No.373482903 [Report]

Quoted By: >>373491204

>>373481779

Okay I just watched it

Propt to people trying to fake old shit: don't use gradients because smooth gradients put a very specific date on the maximum age it could possibly be.

Anonymous Tue 11 Apr 2017 07:04:37 No.373483091 [Report]

Quoted By: >>373483502

Can anybody explain to me what is going on in this thread? I'm not gonna read 237 fucking posts.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | squid.jpg, 11KIB, 350x263

Anonymous Tue 11 Apr 2017 07:09:48 No.373483438 [Report]

Main character looks kinda cool!



Anonymous Tue 11 Apr 2017 07:10:40 No.373483502 [Report]

>>373483091

Some fake as fuck, but well put together creepypasta game a guy put together with either a devkit or unity. Just watch the videos.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | spooky.jpg, 24KIB, 511x515

Anonymous Tue 11 Apr 2017 07:11:31 No.373483554 [Report]

Why are there dildos in this game?



[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | 768501.jpg, 49KIB, 640x480

Anonymous Tue 11 Apr 2017 07:12:11 No.373483601 [Report]

Does he ask the weird question thing by the windmill, "Do you remember being born?" at any point?



Anonymous Tue 11 Apr 2017 07:13:38 No.373483720 [Report]

Quoted By: >>373483950 >>373484053

Am I the only female girl around here who thinks this might me real and not just a hoax?

Anonymous Tue 11 Apr 2017 07:15:12 No.373483825 [Report]

>whole hobby of mine is preserving game prototypes

>this game looks neat regardless of actual authenticity

i may have to go to reddit for once since that seems to be the only chance of preserving this shit

Anonymous Tue 11 Apr 2017 07:17:03 No.373483950 [Report]

>>373483720

"raises paw"

why does everyone think it's fake?

Anonymous Tue 11 Apr 2017 07:17:14 No.373483964 [Report]

The kid fucked up by adding too much stuff to the "mystery". Too many rooms and cryptic shit. Should have been at most 2 cryptic puzzles that had to be solved.

Anonymous Tue 11 Apr 2017 07:17:30 No.373483981 [Report]

>>373448984

>sad satan

Anonymous Tue 11 Apr 2017 07:18:34 No.373484053 [Report]

>>373483720

>female girl

show me your penis

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | 1356034245148.jpg, 11KIB, 454x263

Anonymous Tue 11 Apr 2017 07:22:05 No.373484271 [Report]

>>373457697

>rebirthing



what the fuck is this shit

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | yeahno.jpg, 104KIB, 1607x676

Anonymous Tue 11 Apr 2017 07:22:19 No.373484284 [Report]

Quoted By: >>373484794

>PS1 Game Prototype

>Real



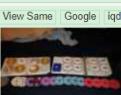
[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | dead.png, 1MIB, 1891x1333

Anonymous Tue 11 Apr 2017 07:22:19 No.373484284 [Report]



Anonymous Tue 11 Apr 2017 07:29:19 No.3734864733 Report

"That's a dead kid.
Yep!"



[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | 0930161821.jpg, 3MB, 4160x2340

Anonymous Tue 11 Apr 2017 07:30:13 No.373484794 Report

Quoted By: >>373484856

>>373484284

i happen to know a dangerous amount on prototypes

i used to have 2 binders full of pc/ps1/ps2/xbox/ps3 prototypes from collecting

the creepiest one was the power rangers shit. i cannot tell you how unsettling those early stages of development are

Anonymous Tue 11 Apr 2017 07:31:13 No.373484856 Report

Quoted By: >>373484967

>>373484794

>the creepiest one was the power rangers shit. i cannot tell you how unsettling those early stages of development are
explain further?

Anonymous Tue 11 Apr 2017 07:32:53 No.373484967 Report

Quoted By: >>373485082

>>373484856

the music mainly

was like they pulled it out of a sex scene of a mediocre 80s movie

adding in the fact simpsons audio was used for placeholders with low quality models on screen was not what i expected

Anonymous Tue 11 Apr 2017 07:34:32 No.373485082 Report

Quoted By: >>373485312

>>373484967

Think you'll ever put some video up? I know I'd love to see that.

Anonymous Tue 11 Apr 2017 07:36:27 No.373485230 Report

>>373440676

this.

i fucking miss /vint/. it kept out most of the faggots. fuck you hiroshimoot and you stupid faggot mods for taking away something SO GREAT.

Anonymous Tue 11 Apr 2017 07:37:52 No.373485312 Report

Quoted By: >>373485538

>>373485082

i would but im legally not allowed to handle this anymore (that and all that copyrighted content as placeholders is asking for strikes). i might have a webm on hand still but this was before mixtape.moe had an issue with 404ed links
i just hope i can put the op [REDACTED] into some more capable hands for this, whether legit or otherwise because its still a game prototype and it needs to be preserved

Anonymous Tue 11 Apr 2017 07:40:48 No.373485538 Report

Quoted By: >>373485725

>>373485312

>im legally not allowed to handle this anymore

what a crock of fucking shit

you liar

Anonymous Tue 11 Apr 2017 07:42:56 No.373485664 Report

>>373481779

While thats sort of true, what he has is far too different from the end product in both tone and texture. If what he was accessing was an earlier copy of the game, it frankly wouldn't be as complete. In fact, it'd be the complete opposite where the stuff he experienced at the start is less complete than what he accesses.

Anonymous Tue 11 Apr 2017 07:43:49 No.373485725 Report

Quoted By: >>373486250 >>373486302 >>373497389 >>373497578

>>373485538

Dept of Justice came to my house in july for this very reason

Im on probation for 3 years

i am quite literally not allowed to touch anything anymore

i did find that link though. not the one with the audio i referenced but an equally strange one

<https://a.pomf.cat/tvxkxb.mp4>

Anonymous Tue 11 Apr 2017 07:45:44 No.373485848 Report

>>373432182

Fake as fucking fuck.

Not even funny.

Anonymous Tue 11 Apr 2017 07:52:07 No.373486250 Report

Quoted By: >>373486560

>>373485725

Comfy ass music, you weren't joking!

Considering there have been more and more game museums and preservation societies popping up, have you considered contacting them and trying to send your trove?



[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) | psxr-ppxp 2017-04-04 19-32-25-37.png, 371KB, 1364x768

Anonymous Tue 11 Apr 2017 07:52:55 No.373486302 Report

Quoted By: >>373486560

>>373485725

why don't you just dump the roms

Some dude found a buttload of prototypes for SpongeBob SuperSponge in a dumpter and he dumped all the roms online.

Anonymous Tue 11 Apr 2017 07:53:27 No.373486337 Report

reddit and 4chan are the same. everyone shitting on the other visits them both and are a goddamn liar if they say otherwise.

Anonymous Tue 11 Apr 2017 07:56:09 No.373486517 Report

>>373479373

i just feel sad because i know that we can never go back to this generation of games, and that developers are too afraid to go out on a limb and design a game like this these days.

No one would risk it besides some independent developers who would just shove the game full of pandering social garbage instead of just creating something self contained and enjoyable.

Anonymous Tue 11 Apr 2017 07:56:45 No.373486560 Report

Quoted By: >>373486561

>>373486250

>>373486302

all my stuff is public already. preserved accordingly. Check hidden palace

Anonymous Tue 11 Apr 2017 07:58:20 No.373486651 Report

Quoted By: >>373486886

>>373486560

now again that all happened before the seizure last year
I havent done anything since then

ive said enough anyway. i cant touch the game even if the owner is open to preserving it, but i can point him in the right legal direction and right people

Anonymous Tue 11 Apr 2017 08:00:07 No.373486779 [Report](#)

>>373475109

You're really cool

Anonymous Tue 11 Apr 2017 08:01:52 No.373486886 [Report](#)

>>373486651

Never heard of hidden palace, thanks for the heads up.

Anonymous Tue 11 Apr 2017 08:11:15 No.373487443 [Report](#)

If this whole thing doesn't end with [REDACTED] it will be a massive waste of time

Anonymous Tue 11 Apr 2017 08:30:29 No.373488782 [Report](#)

>>373432182

Anonymous Tue 11 Apr 2017 08:56:39 No.373490530 [Report](#)

>>373458229

This, what a fucking blunder desu.

Anonymous Tue 11 Apr 2017 09:00:33 No.373490783 [Report](#)

>>373432182

>So apparently

>someone

>found

>old

>unfinished

No red flags here. This must be real.

Anonymous Tue 11 Apr 2017 09:06:24 No.373491148 [Report](#)

>>373458229

This, the game has this paper mario style that would be much more credible if the guy just made it for the N64.

Anonymous Tue 11 Apr 2017 09:07:09 No.373491204 [Report](#)

>>373482903

I'm not sure if the playstation had it, but wouldn't smooth, cheap gradients be possible through vertex color?

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  1465009754761.jpg, 26KB, 489x469

Anonymous Tue 11 Apr 2017 09:17:37 No.373491845 [Report](#)

>>373432182

>That voice

Anonymous Tue 11 Apr 2017 09:26:27 No.373492293 [Report](#)

>>373457697

>>373458420

That's really sad.

Stupid people really do some truly horrid things because of their beliefs. I wish it didn't have to be that way.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  story1952.gif, 85KB, 600x450

Anonymous Tue 11 Apr 2017 09:28:52 No.373492442 [Report](#)

Quoted By: >>37349274

Let's get some actual unreleased [REDACTED] games up in here lads

<https://www.youtube.com/watch?v=cbRvMcqm4Vc>

>it's been 8 years already

Would you give it a chance, /v/?

Anonymous Tue 11 Apr 2017 09:34:44 No.373492784 [Report](#)

>>373492442

Only if they kept the LoTR music.

Anonymous Tue 11 Apr 2017 09:42:37 No.373493267 [Report](#)

>>373476997

What the heck? I hate anon now.

Anonymous Tue 11 Apr 2017 09:46:58 No.373493525 [Report](#)

Despite agreeing now that it's virtually impossible for it to be a legit PS1 game based on several graphical issues (and the company not existing either way), I'm still interested in seeing where it leads.
If it turns to shit, then it ends up being a fun anecdote. If it ends up being decent, I could say I was there when it happened.

The former is exponentially more likely, but you know, I could be doing worse things with my time. Like drugs.

Anonymous Tue 11 Apr 2017 09:49:01 No.373493651 [Report](#)

>>373479615

youtube compresses all videos into a certain frequency range the limits of which are definitely inside human hearing range so that's a no

Anonymous Tue 11 Apr 2017 10:19:29 No.373495416 [Report](#)

>>373482371

i've seen most of these, but that fucking shenmu tech demo for the saturn was fucking amazing.

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  1461795465834.gif, 3MB, 308x336

Anonymous Tue 11 Apr 2017 10:37:11 No.373496434 [Report](#)

>>373457697

>https://en.wikipedia.org/wiki/Candace_Newmaker

What the fuck. I find this less believable than the actual game but it's actually real.

Anonymous Tue 11 Apr 2017 10:47:29 No.373497012 [Report](#)

Quoted By: >>373497627

>Forty minutes into the session, Jeane asked Candace "Baby, do you want to be born?" Candace faintly responded "no"; this would ultimately be her last word. To this, Ponder replied, "Quitter, quitter, quitter, quitter! Quit, quit, quit, quit."
>Upon seeing this, Watkins declared, "Oh there she is, she's sleeping in her vomit."

that's quite the hentai

Anonymous Tue 11 Apr 2017 10:53:38 No.373497389 [Report](#)

Quoted By: >>373497627

>>373485725
You pulled through. Good and sorry about the legal shit.

Anonymous Tue 11 Apr 2017 10:57:08 No.373497578 | Report
Quoted By: >>373497969

>>373485725
What game got you in trouble?

[View Same](#) | [Google](#) | [iqdb](#) | [SauceNAO](#) |  1401460086665.png, 174KB, 500x492

Anonymous Tue 11 Apr 2017 10:57:58 No.373497627 | Report
>>373497012


Anonymous Tue 11 Apr 2017 10:59:36 No.373497727 | Report
>>373438845

I can help you.
You see, someone from reddit or a outside website does not understand when they are told to go back there. So they cope with this, by convincing themselves that these people say this to them to earn "respect" or "brownie points" from their fellow posters. Except, this isn't the case, since everyone here that is anonymous has no title or rankings. The truth is, reddit and other websites like it have stricter mods than 4chan does, and because of this, they foster a specific type of mentality. Because after all, YOU HAVE to have that kind of mentality to survive not getting banned there. Because of this, we can easily tell you apart, because you post thinking we respect websites that basically brainwash you to think a certain way, and to post with a goal in mind, which we do not. I suggest you not use links to trash websites from now on, now I go back to lurking, and will not be responding to further replies.

Anonymous Tue 11 Apr 2017 11:04:08 No.373497969 | Report
>>373497578

recent game
>>373497389
i have 3 years to go and 4700 in legal fines

Anonymous Tue 11 Apr 2017 11:14:00 No.373498535 | Report
Quoted By: >>373498976 >>373498995

am i the only one whos noticed the date it was uploaded on

Anonymous Tue 11 Apr 2017 11:19:53 No.373498874 | Report
>>373432182

Fake but it's got a good atmosphere, legit tense and entertaining

Anonymous Tue 11 Apr 2017 11:21:40 No.373498976 | Report
>>373498535

If you're talking about the April 1st video, that was the 2nd one. The first one was uploaded before.

Anonymous Tue 11 Apr 2017 11:22:00 No.373498995 | Report
>>373498535

Nope, I'm anticipating it'll end in KING KONG or something goofy like Frog Fractions 3.

Anonymous Tue 11 Apr 2017 11:24:32 No.373499129 | Report
>>373432182

I would have been cooler if you ran a normal let's play channel as bait for a couple of months before going deep into the spooky unfinished game territory.

I love these creepy game related videos as long as they stay in uncanny valley instead of going to a supernatural theme. Keep developing the game and make more videos, and perhaps work on your acting.

Anonymous Tue 11 Apr 2017 11:41:17 No.373499991 | Report
>the game came with a note attached

>it said, "for you"