

CFP-41634: Datapath Plugins

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<https://github.com/cilium/design-cfps/pull/76>

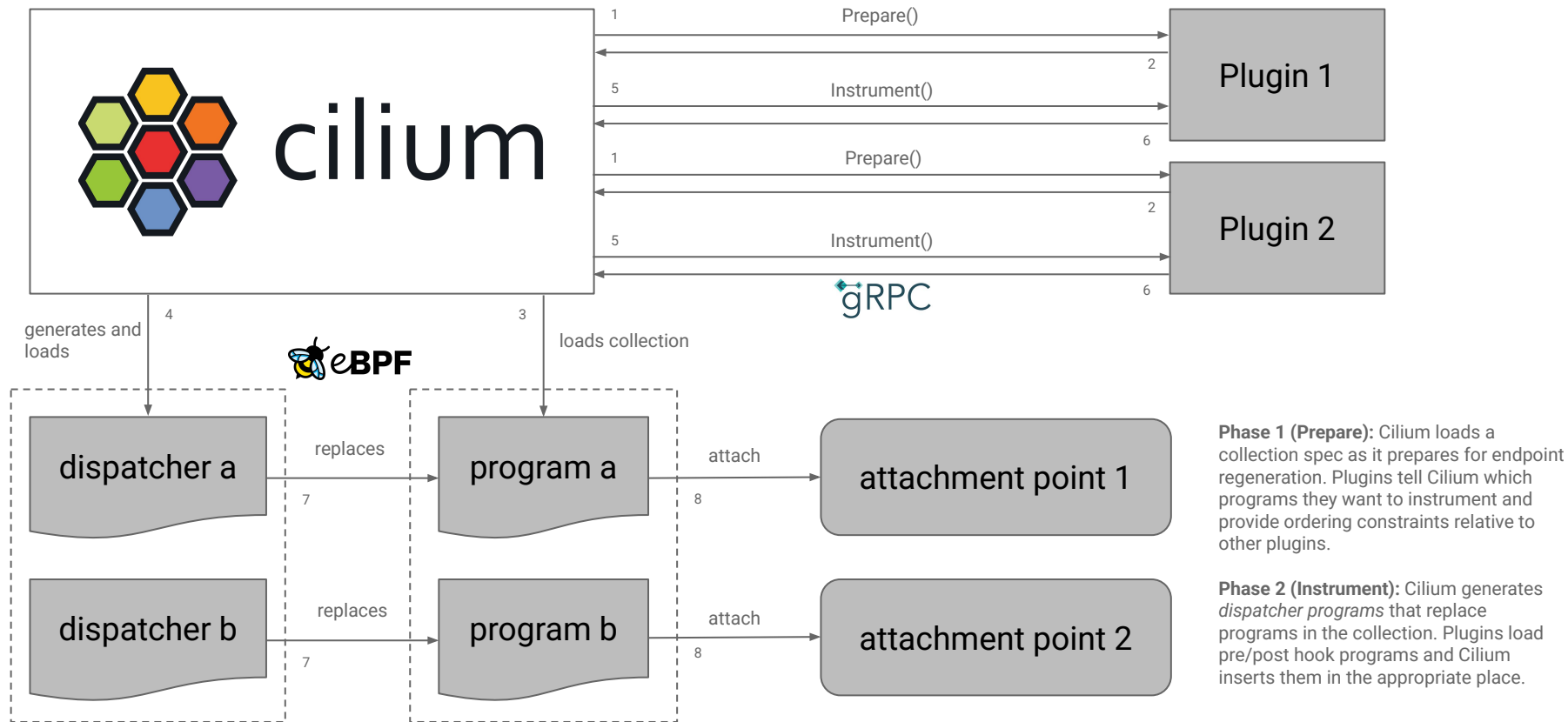
Motivation

- Make it easier to combine Cilium with other internal components that themselves use BPF.
- Make it easier to implement custom dataplane features that integrate with Cilium rather than direct patching.
 - Custom transparent proxies
 - Custom observability
 - Custom encapsulation and routing

What's Different From Last Time?

- Last year we discussed something similar focused on structuring the datapath around well-defined extension points but there were concerns around maintenance burden and restrictions this imposes on the datapath in general.
- This design focuses mainly on the Cilium loader and aims to place little to no restrictions on the datapath itself.

CFP-41634: Design Overview



CFP-41634: Dispatcher Mechanism

```
static int cilium_dispatch(const struct __ctx_buff *ctx) {
    int ret;

    ret = cilium_pre_1(ctx);
    if (ret != TC_ACT_UNSPEC)
        return ret;
    ret = cilium_pre_2(ctx);
    if (ret != TC_ACT_UNSPEC)
        return ret;
    ...
    ret = cilium(ctx);
    ret = cilium_post_1(ctx, ret);
    if (ret != TC_ACT_UNSPEC)
        return ret;
    ret = cilium_post_2(ctx, ret);
    if (ret != TC_ACT_UNSPEC)
        return ret;
    ...
    return ret;
}
```

https://docs.ebpf.io/linux/program-type/BPF_PROG_TYPE_EXT/

CFP-41634: Multi Plugin Support

- Multiple plugins can exist side by side
- In the *prepare* phase, plugins provide Cilium with declarative ordering constraints for each hook.
 - { "anchor": "before", "plugin": "some-other-plugin" }
- Cilium ensures these constraints are respected when arranging program chains.

Other Possibilities

- `fentry/fexit` for fine-grained runtime benchmarking or debugging.