PCTMC

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1 Population CTMC (PCTMC)

Consider a CTMC model of a population in which each of N individuals can be in a state of state space S. Firing rate may depends on the density of individuals in certain states.

Use the classes developed in the notebook PCTMC_methods to define an instance of a PCTMC model. In order to correctly define a PCTMC model, one should define: - state variables, - rate parameters, - initial state x_0 , - system size, - transitions: update vectors and propensity functions.

```
[1]: # Terminal:
    # pip install ipynb
    # pip install sympy

from ipynb.fs.full.PCTMC_methods import *
from time import perf_counter as timer
import numpy as np
```

pctmc = Model() #### Syntax to add variables: pctmc.add_variable("A", initial_value) #### Syntax to add parameters: pctmc.add_parameter("k", param_value) #### Set the dimension of the population: pctmc.set_system_size("N",population_size) #### Syntax to add transitions: pctmc.add_transition({"A": -1, "B": +1}, "rate*A") -> use symbolic expressions for propensity functions

Remember to **finalize** the initialization: pctmc.finalize_initialization()

Below you can see an example for the SIR epidemic model.

```
[2]: def epidemic_model(population_size):
    sir = Model()
    # variables are generated in the following order
    sir.add_variable("S", 0.99*population_size)
    sir.add_variable("I", 0.01*population_size)
    sir.add_variable("R", 0.0*population_size)
# Adding parameters
    sir.add_parameter("ki", 2)
    sir.add_parameter("kr", 1)
    sir.add_parameter("ke", 1)
    sir.add_parameter("ke", 3)
#setting the system size N
    sir.set_system_size("N",population_size)
```

```
# Adding transitions, using a dictionary to represent the update vector
sir.add_transition({"S":-1, "I":1}, "ke*S + ki/N*I*S")
sir.add_transition({"I":-1, "R":1}, "kr*I")
sir.add_transition({"R":-1, "S":1}, "ks*R")
#finalize initialization
sir.finalize_initialization()
return sir
```

1.0.1 Predator-Prey model

Lotka-Volterra model. Species are two: Predators and Preys.

Possible events are: preys reproduce, predators eat preys and reproduce, predators die off.

```
[3]: def lotka_volterra(preys = 150, predators = 75):
        lv = Model()
         # Adding variables
        lv.add_variable("PY", preys)
                                         # PreYs
        lv.add_variable("PD", predators) # PreDators
         # Adding parameters
        lv.add_parameter("kpy", 1.2) # Birth rate of a single prey
        lv.add_parameter("ke", 0.004) # Eat + Reproduce rate of a single predator
        lv.add_parameter("kd", 0.7)  # Death rate of a single predator
        # setting the system size N
        lv.set_system_size("N", preys + predators)
         # Adding transitions, using a dictionary to represent the update vector
        lv.add_transition({"PY":1}, "kpy*PY") # A prey is born
        lv.add_transition({"PY":-1, "PD":1}, "ke*PY*PD") # A predator Eats +_
      \rightarrow reproduces
        lv.add_transition({"PD":-1}, "kd*PD")
                                                          # A predator dies
         # remember to finalize
        lv.finalize initialization()
        return lv
```

1.0.2 Genetic Toggle Switch

Model the following system as a PCTMC. There are two genes G_1 and G_2 , that can be in two states: either on or off. When gene G_i is on, it produces a protein P_i that can inhibit the expression of the other gene.

Species are $\{G_1^{on}, G_2^{on}, G_1^{off}, G_2^{off}, P_1, P_2\}$, such that $G_i^{on} + G_i^{off}$ is constant. The inhibition event is modeled as the binding of protein P_1 (P_2) with gene G_2^{off} (G_1^{off}). The proteins also unbind and degradate according to a given rate.

```
[4]: def genetic_toggle_switch(g1 = 100, g2 = 100):
    gts = Model()
    # Adding variables
```

```
gts.add_variable("G1_ON", g1)
   gts.add_variable("G1_OFF", 0)
   gts.add_variable("G2_ON", g2)
   gts.add_variable("G2_OFF", 0)
   gts.add_variable("P1", 0)
   gts.add_variable("P2", 0)
   # Adding parameters
   gts.add_parameter("kg1", 0.03) # Rate of production of P1 by G1on
   gts.add_parameter("kg2", 0.05) # Rate of production of P2 by G2on
   gts.add_parameter("kb1", 0.01) # Rate of binding of P1 to G2on
   gts.add_parameter("kb2", 0.02) # Rate of binding of P2 to G1on
   gts.add_parameter("kub1", .005) # Rate of unbinding + degradation of P1_
→ from G2off
   gts.add_parameter("kub2", .001) # Rate of unbinding + degradation of P2_1
→ from Gloff
   # setting the system size N
   gts.set system size("N", g1 + g2)
   # Adding transitions, using a dictionary to represent the update vector
   gts.add_transition({"P1":1}, "kg1*G1_ON")
                                                                               #__
\hookrightarrow Production of a P1
   gts.add_transition({"P2":1}, "kg2*G2_ON")
                                                                               #__
→Production of a P2
   gts.add transition({"P1":-1, "G2 ON":-1, "G2 OFF":1}, "kb1 * P1 * G2 ON")#
\hookrightarrow A P1 binds to a G2on
   gts.add_transition({"P2":-1, "G1_ON":-1, "G1_OFF":1}, "kb2 * P2 * G1_ON")#_
→ A P2 binds to a G1on
   gts.add_transition({"G1_OFF":-1, "G1_ON":1}, "kub2*G1_OFF")
→ A P2 unbinds + degradates from a G1off
   gts.add_transition({"G2_OFF":-1, "G2_ON":1}, "kub1*G2_OFF")
                                                                               #__
→ A P1 unbinds + degradates from a G2off
   # remember to finalize
   gts.finalize initialization()
   return gts
```

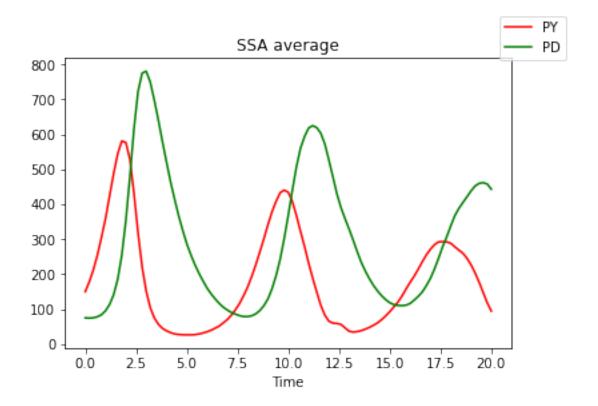
1.1 Stochastic Simulation - SSA algorithm

Look into the class Simulator() and complete function _SSA_single_simulation with the ingredients needed to perform SSA simulation of stochastic trajectories.

Plot the stochastic trajectories.

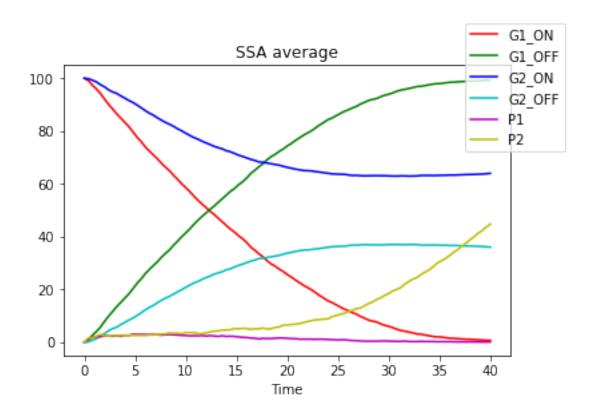
```
[5]: lv = lotka_volterra()
    sim = Simulator(lv)
    tr = sim.SSA_simulation(final_time = 20, runs = 50, points = 100, update = 20)
    tr.plot()
```

20 % done 40 % done 60 % done 80 % done 100 % done



```
[6]: gts = genetic_toggle_switch()
sim = Simulator(gts)
tr = sim.SSA_simulation(final_time = 40, runs = 50, points = 100, update = 20)
tr.plot()
```

- 20 % done
- 40 % done
- 60 % done
- 80 % done
- 100 % done



1.2 Stochastic Approximation

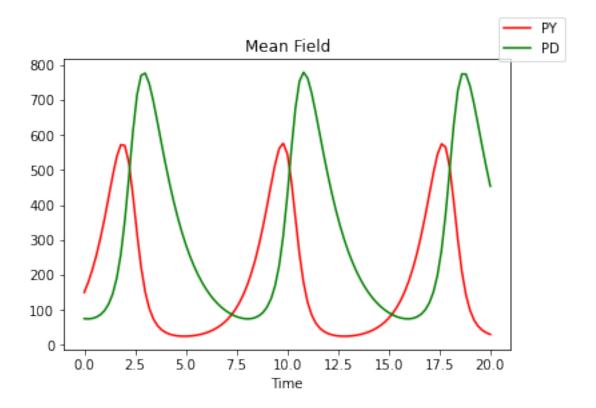
Consider the PCTMC models defined above and implement the **Mean Field** (MF) and the **Linear Noise approximation** (LNA) of the stochastic evolution of the system.

Add the methods $MF_simulation()$ and $LN_simulation$ in the Simulator class. The overall structure of the solution is already in place, fill the gaps. Some methods in class Model() have to be completed as well.

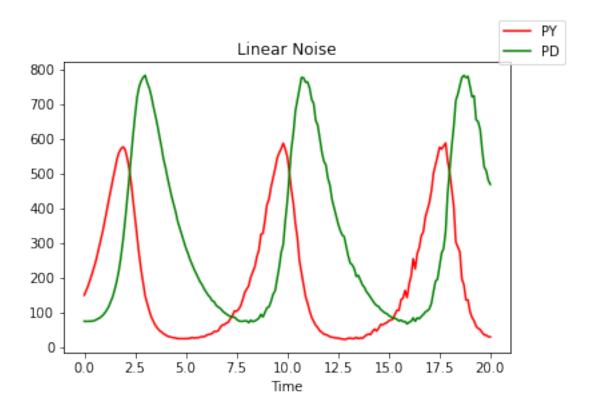
Symbolic representation is a key ingredient for the solution, so look at the Simpy documentation if needed.

Plot the deterministic trajectories of the MF approximation and the confidence interval given by the LNS.

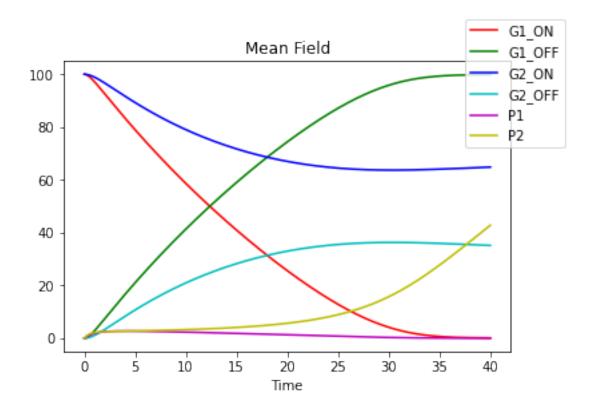
```
[7]: lv = lotka_volterra()
sim = Simulator(lv)
tr = sim.MF_simulation(final_time = 20, points = 100)
tr.plot()
```



```
[8]: lv = lotka_volterra()
sim = Simulator(lv)
tr = sim.LN_simulation(final_time = 20, points = 200)
tr.plot()
```



```
[9]: gts = genetic_toggle_switch()
sim = Simulator(gts)
tr = sim.MF_simulation(final_time = 40, points = 1000)
tr.plot()
```



```
[10]: gts = genetic_toggle_switch()
sim = Simulator(gts)
tr = sim.LN_simulation(final_time = 40, points = 200)
tr.plot()
```

