# **Assignment: Add Properties to a Class**

## Welcome to this Mini Project.

For this assignment, you will answer the following questions.

### • Questions:

- Explain why the **@property** decorator is recommended in Python over getters, setters, and **property()**.
- Modify the following class to work with properties.
  - o First, make all the attributes non-public.
  - o Then, define getters and setters for the three attributes.
  - Finally, write two versions of the class: one with the **property()** function and another one with the **@property** decorator.

## class BouncyBall:

```
def __init__(self, price, size, brand):
self.price = price
self.size = size
self.brand = brand
```

#### Solution:

You can find a sample solution in the "Instructor example" tab.

1