A very brief guide to Linux

C. J. Rennie

5th April 2011

This document is for those who are just beginning with Linux. It covers the really essential commands in some detail, but also gives some impression of the great scope of commands that are available. It says nothing about email clients, browsers, compilers etc, which are either documented elsewhere or are sufficiently GUI not to need any documentation such as this.

Logging in and out

You always need to log in by specifying your user name and your password. Once that is done, the Desktop Environment (usually 'Gnome' or 'KDE') starts, and you will be able to do things like open terminal windows, run the file manager, or browse the Internet.

Log off via the menu options provided by the desktop.

To try out the things described in this document it will help to have a 'terminal' window open. How to do this should be obvious from whatever desktop you are using.

Directories

Whatever computing background you have, you will be familiar with the concept of directories (or 'folders'), which are arranged hierarchically, and act as containers for files.

There are between 5 and 10 thousand directories on a Linux machine, so it is good to have some idea of how they are organized. The directory tree consists of branches having certain functions. The details differ on the various Linux versions, but top level or 'root' directory is always designated '/', and contains the following directories

Path	Function
/suphys/your_name/	For the personal use of users
/media/	CD-ROMs, floppies, data directories on other machines
/usr/	Where most programs are located
/bin/	Core operating system programs
/sbin/	Core operating system programs
/etc/	Configuration files for operating system

amongst others.

The branches are sorted here according to relevance for everyday work, so concern yourself with the first couple do not try to mess with those near the bottom. (You will be prevented anyway.)

You are free to create directories under your home directory and certain other areas (e.g., under /media/floppy), while others area may be protected against modifications. When creating a directory (or file), the names are case-sensitive and you can use spaces — however spaces are often confusing and annoying (they have to be quoted), and I advise against the practice.

You can access directories by specifying their name explicitly (i.e., by giving some path beginning with '/', for example /suphys/chris), or by using shortcuts. The shortcuts are as follows: '.' means the current directory; '..' means the next directory up; '~' means your home directory. Thus '~/data' refers to one of your own directories, 'data', located under your home directory.

Another great help is auto-completion. If you are part-way through typing a path, then pressing the Tab key will complete the directory or filename. If there is ambiguity in how to complete the name, then Tab will just fill in as much as it can, whereupon you can enter another character or two to resolve the ambiguity and press Tab again. Repeat as often as necessary. If you are unsure how to resolve the ambiguity, you can press Ctrl-D at any time to see what the alternatives are.

If the full path of some directory or file is printed somewhere on screen, a common trick for using this name in a command is to cut and paste: highlight the block with left-click and drag; paste it with middle-click. (This is the Linux equivalent of CTRL-C and CTRL-V.) Another way to highlight is by multiple clicks.

Navigating directories on the command line is not as intuitive as with a graphical browser, but can still be done, and done surprisingly efficiently.

Essential commands

This section gives brief, illustrated descriptions of a few really essential commands. They are basic command for dealing with directories and files.

Change you current directory with cd:

cd	change to the next directory up
cd /usr/bin	Change to the directory /usr/bin
cd ~	Change to your home directory

Listing the contents of directories is done with ls:

ls	Compact listing of the current directory
ls -l /usr/bin	Detailed listing of /usr/bin
ls ~	Compact listing of your home directory
ls -la ~	Detailed listing of your home directory, including those the semi-hidden files beginning with '.'
ls -lt	Detailed listing of the current directory, in chronological order

Copying is done with cp:

cp filename dir	Copy a file to some other directory, resulting in dir/filename
cp filename newname	Make a copy, named newname, of the specified file
cp something* dir	Copy all files with names matching <code>something*</code> to the directory <code>dir</code>
cp -r dir1 dir2	Copy all files and subdirectories in <i>dir1</i> to a new directory <i>dir2/dir1</i>

cp -r dir1/*	Copy all files and subdirectories in dir1 into the existing
dir2	directory dir2

Note the subtle but important difference between copying from dir1 and from dir1/*.

Moving and/or renaming is done with mv:

mv filename dir	Move a file to some directory dir
mv something* dir	Moves all files with names matching <code>something*</code> to the directory <code>dir</code>
mv -r dir1 dir2	Move all files and subdirectories in <i>dir1</i> to a new directory <i>dir2/dir1</i>
mv -r dir1/* dir2	Move all files and subdirectories in dir1 into the existing directory dir2
mv filename newname	Rename a file or directory
mv filename dir/newname	Move a file to some directory dir and rename it

When moving and copying with mv and cp, the target directory *must* already exist.

Use mkdir and rmdir to create and remove directories:

mkdir Aug21	Make a new directory within the current directory
mkdir ~/data/Aug2	Make a new directory (Aug21 in this case) in ~/data
rmdir ~/data/Aug2	Remove a directory (Aug21 in this case) from ~/data

But note that Linux prevents you (as a precaution against lapses of judgment) from deleting directories that still contain files. This can be a lifesaver: bit it can also be a chore to delete all files before being allowed to issue the rmdir command. However I expect that you will eventually discover the way around this default behaviour, which will enable you to delete a directory and all its contents (including subdirectories) with a single command.

Removing files is done with rm:

rm filename	Delete a particular file from the current directory
rm dir/filename*	Delete files matching the pattern filename* from the directory dir

The commands described above are just the start. You will find that each command has many, many options — and the way to learn about the other options is to consult the 'man' pages:

man	-k	PDF	Lists all commands connected in any way to PDF
man	ls		Tells you <i>everything</i> about 1s
man	rm		Tells you <i>everything</i> about rm
etc		·	etc

With hundreds of commands available man might seem of little use to neophytes. The man -k keyword option is one way to find out what is available; others are the thematic lists in Some common commands, and the excellent Linux in a Nutshell.

It is also useful to know about *redirection*. Output is commonly listed on the terminal, but can be redirected to a file with the '>' command. Thus

```
ls -1 ~/data > names.txt
```

stores the output as a file named names.txt, overwriting the pre-existing file of this name, if any. (A variation of this output redirection command is '>>', which *appends* the output to an existing file, rather than overwriting.) The opposite is '<', which gets input from a file rather than the keyboard, e.g.

```
mail -s 'Hi' < letter.txt
```

Programs can be run in the 'background' by appending an ampersand ('&') to the command line. Thus

```
gv doc.ps &
```

launches ghostview and puts it in the background. What does 'background' mean, and why would you want to do this? Without the ampersand the program runs in the foreground, which means that no new commands can be entered on the command line. Launching the program in the background allows new commands to be entered on the command line. *The program operates identically in both cases.*

There are thousands of commands documented in the man pages. If you want to see for yourself, type

```
find /usr/share -name 'man' -type d | xargs ls -lR
```

which also gives you a taste of the sophisticated way in which all those commands can be used. In this example, find is used to look for all directories named 'man' in the directory /usr/share, including all its subdirectories. That produces a list of directories that contain man pages. The list is not printed: instead it is 'piped' to the xargs command, which constructs commands like ls -lR dirname, each of which generates a recursive directory listing of all files in the man directory, and its subdirectories. The upshot is that the compound command above locates and lists all man pages, however scattered they are in the /usr/share branch of the directory tree. You can augment the above command slightly:

```
find /usr/share -name 'man' -type d | xargs ls -lR | wc -l
```

to get an approximate count of the number of man pages. But even this is a rather elementary example of the power of Unix/Linux commands.

Some common commands

Here are some more useful commands. They are a tiny fraction of the command-line programs available, but give a taste of what can be accomplished. Most of the commands below are core Linux utilities. See the 'man' pages for more about their purpose, and more about their options —wherein lies their real power. Also listed below are several large applications, which tend to have built-in instructions.

If you are a newcomer to Linux you may not understand the point of the commands listed below, or doubt their value. All I can say is that I have used them all, and consider each one useful or even invaluable.

File management

a2ps	Convert a text file to PostScript, and (by default) print it
cat	Concatenate text files — or simply display text files
cd	Change to some other directory
chgrp	Change the group to which a file belongs
chmod	Change access modes, e.g. chmod go-rwx file1 to make a file invisible to others
chown	Change the owner of a file
ср	Copy files
hd	Dump a file, showing both hex and ASCII versions
head	Display the first few lines of a file
less	Display a file, page by page
ln	Create an alias ('link') for a file, e.g. ln -s current_name new_name
ls	List files contained in a directory
mkdir	Create a directory
mv	Move or rename files or directories
pwd	Print the present working directory (where am I?)
rm	Remove files
rmdir	Remove a directory
tail	Display the last few lines of a file
WC	Word count — also the line and character count

Communication

scp	File transfer
sftp	File transfer
ssh	For terminal-like sessions on remote hosts

File comparisons

cmp	Compare two files (usually binary files), byte by byte
diff	Compare two files (usually ASCII files), line by line
kompare	Compare two files graphically

Graphics

display	For image viewing and manipulation — moderately elaborat	
gimp	For image manipulation — very elaborate	
ksnapshot	For screen capture	
xfig	For creating line drawings For image viewing and manipulation — not too elaborate	
XV		

Printing

lpq	Show contents of printer queue	
lpr	Send file to printer	
Iprm Remove print job from queue		

Searching

apropos	Search man pages for given topic	
find	Search directory tree for specific filenames Search text files for specific words Find files based on partial names Extract all text from a file	
grep		
locate		
strings		

Bundling of files

bzip2	Compress a file, producing a .bz2 file	
bunzip2	Uncompress a .bz2 file	
compress	Compress a file, producing a . z file	
gunzip	Uncompress either a .gz or .z file	
gzip	Compress file, producing a .gz file	
tar	Bundle many files into one	
uncompress	Uncompress a .z file	

Text processing

awk	Non-interactive editor (line-orientated)	
cut	Select particular columns from a text file	
dos2unix	Deal with the DOS vs Unix newline differenc	
emacs	Elaborate text editor	
	Friendly text editor	

nedit		
sed	Non-interactive editor (stream-oriented)	
sort	Sort or merge files	
tr	Translate (redefine or delete) characters, e.g. tr -d ',' < fil > fi	
unix2dos	Deal with the DOS vs Unix newline difference	
vi	Classic text editor	

Word processing

kword	Similar to Word™	
ooffice	Similar to Word™	
latex	Utterly unlike Word™	
dvips	Turns LaTeX output into PostScript	
dvipdf	Turns LaTeX output into PDF	
ps2pdf	Turns PostScript into PDF	
gv	For viewing PostScript and PDF documents f For viewing PDF documents oread For viewing PDF documents	
xpdf		
acroread		

Status

df	Alter the priority of a running program, e.g. renice -n 10 12872 Show all running programs, e.g. ps -ef	
du		
env		
kill		
renice		
ps		
quota		
top	Show active programs	

Miscellaneous

clear	Clear the terminal window	
finger	Find out about a user, e.g. finger paul Spell checker	
ispell		
man	Display a man page	
passwd	Alter your password	

source	Run a C shell script, e.g. source ~/.cshrc		
w Who is logged on			
which	which Show the full path of a program		
xargs Organizes multiple command line arguments			
xrdb	Manage your X11 resources, e.g. xrdb .Xdefaults		

Note: Linux is astonishingly diverse in its manifestations, and is evolving rapidly. Consequently you may find that as many as 5 to 10% of the above commands are unavailable on your system. The common commands are quite stable, however.

Some examples

Some of the commands in <u>Some common commands</u> are so common and useful that they deserve a few more comments.

gzip and gunzip

These are used for compressing and uncompressing files. Typically you will have a file, for example Study0223.tar, that you want to compress before FTP'ing it to some other site. You just need to enter

```
gzip Study0223.tar
```

and the original file will be replaced by one named Study0223.tar.gz. Conversely, if you receive a file with the tell-tale extension .gz then entering

```
gunzip Study0223.tar.gz
```

will expand the file to one named Study0223.tar. The uncompression command gunzip is especially useful since it can deal with several compression formats: gzip, zip, compress, and pack. The detection of the input format is automatic.

tar

The name tar comes from Tape ARchive, but is more commonly used to bundle a group of files and write it to another file, rather than to a tape. A simple example would be:

```
tar cvf tarfile.tar file1.eeg file2.eeg ...
```

This takes any number of files <code>file1.eeg file2.eeg ...</code>, specified explicitly or using wildcard characters ('*', '?' etc), and bundles them into an output file <code>tarfile.tar</code>. The options are: c to create an archive, v to do so verbosely, and f to output to a file with the immediately following name. (The v is optional, but can be reassuring.)

It is probably more common (and more powerful) to specify a *directory* instead of a list of input files, as in:

```
tar cvf /media/usb/backup.chris.jan.tar /suphys/chris
```

which is what I might do to back up my home directory, including all subdirectories. A warning though: it is both illogical and bad to tar a directory and write the output file to that same directory!

If you receive a tar file, say somefile.tar, then I suggest you first look at its contents by

```
tar tf somefile.tar
```

This will produce a list of the enclosed files, including any subdirectories. When you untar the file, the listed files — including subdirectories — can be created in the current directory, and this might not be what you want. It is advisable to use the t option to anticipate exactly what will happen when you extract the contents of the tar file. Perhaps you should move the tar file into a suitably-named subdirectory before extracting its contents. What you *don't* want to do is extract lots of files, and then find that they are hopelessly mixed up with pre-existing filesÂ...

When you are satisfied that the tar file is in an appropriate location, you can extract everything with

```
tar xvf somefile.tar
```

where x means extract, and y and f have the usual meanings. Users will occasionally wish to extract a specific file or files: that is easily achieved by appending the names of the required files, as in

```
tar xvf somefile.tar go-nogo/10038259/slice5.dcm
```

The requested file 'slice5.dcm' will then be created in a subdirectory 'go-nogo/10038259/' under the current directory.

find

While the command locate may be adequate much of the time for tracking down files, the command find is far more powerful. The basic usage is find *directory criterion*. It searches in directory *directory*, and all subdirectories, for anything matching *criterion*. Thus you could enter

```
find ~/docs -name thesis.doc
```

to look for thesis.doc among your personal documents, or

```
find ~ -name 'note*'
```

to find files with names matching note*. (Note that the quotes are *essential* when using wildcard characters with find.)

You can search for particular directory names, as well as file names. If you wish to be specific, you could expand the criterion by appending -type d or -type f.

The criteria can go far beyond the simple cases above. Here are a few more examples:

The find command is even more powerful in combination with others. A very common example is this: you want to identify a subset of files (*.tex) within some directory (~/docs) and all subdirectories; and to search within this subset of files for a particular string of characters ('needle'). The way to do this is:

```
find ~/docs -name '*.tex' | xargs grep -n 'needle'
```

The output shows, for each match, the file, line number and the line itself.

The following shows progressive elaboration of a find, which ultimately performs a selective archive of all recently modified files.

make

It is very common to use the make utility when compiling programs, although make can be used for doing all sorts of operations. This utility looks for a file, conventionally named Makefile, and performs any one of several sets of commands.

An example Makefile is as follows:

```
PR0G
       =eegfit
CC
       =gcc
# For profiling support add -pg, for which -g3 is a prerequisite
CFLAGS_G
             = -Wall
CFLAGS_D
               = -g3 -ggdb
CFLAGS_R
                = -0
CFLAGS =$(CFLAGS_G) $(CFLAGS_D)
# For profiling support add -pg
LFLAGS G
               = -lX11 -lm -lncurses -L/usr/X11R6/lib
LFLAGS D
LFLAGS_R
LFLAGS =$(LFLAGS_G) $(LFLAGS_D)
SOURCES = eegfit.c spectfit.c xlib.c gammq.c \
          gser.c gcf.c gammln.c ran1.c gasdev.c
OBJECTS = eegfit.o spectfit.o xlib.o gammq.o \
         gser.o gcf.o gammln.o ran1.o gasdev.o
%.0: %.C
        $(CC) $(CFLAGS) -c $<
eegfit: $(OBJECTS)
        $(CC) -o $@ $(OBJECTS) $(LFLAGS)
clean:
        rm -f *.o $(PROG)
all:
        $(CC) $(CFLAGS) -c $(SOURCES)
        $(MAKE)
tar:
```

```
tar -cvf eegfit.tar $(SOURCES) *.h makefile

# Dependencies
eegfit.o: parameter.h
spectfit.o: parameter.h xlib.h
xlib.o: xlib.h
```

This example makefile specifies all the files involved in a program, eegfit, and all the operations required to achieve certain ends: compilation, starting afresh, and creating a tar archive. Having created this makefile, it is then just a matter of typing one of the following:

```
make eegfit Compile the application
make Ditto
make clean Delete the object files and the executable
make tar Bundle all source files into eegfit.tar
```

Environment

The key to convenient program execution is understanding your \$PATH. This is an 'environment' variable: it can be examined by typing echo \$PATH, and it lists all directories that are searched automatically whenever you try to run a program. If a program with the name you specify is found in any of the directories listed in \$PATH, then it is run — otherwise you get a message Command not found.

As an example of displaying the \$PATH:

```
echo $PATH
/bin:/usr/bin:/usr/bin/X11:/usr/local/bin:/usr/X11R6/bin:.
```

The presence of '/bin' is the reason you can type vi instead of having to type the full, explicit path /bin/vi, whenever you want to edit a file. For the same reason the '.' at the end means that programs in your current directory can be run without any directory prefix.

You are free to alter the \$PATH variable, and the best way to do so is in your .cshrc file. This is a configuration file for your command interpreter or 'shell', and can be viewed by less ~/.cshrc. You will generally see in it references to setenv and much else besides. If you want to prepend some directory to your \$PATH (your personal program directory ~/bin, say) then type either of

```
setenv PATH ~/bin:$PATH
set path=(~/bin $path)
```

(both do the same thing), and from then on you will be able to run your program ~/bin/model (say) just by typing model, irrespective of your current directory.

Actually it is better to place the above line in your .cshrc file — otherwise the change is limited to the terminal window in which you typed it.

Typing printenv will give you a full list of environment variables: those you specified in your .cshrc file, plus those that the operating system sets automatically. You will see \$PATH, discussed above, the environment variable \$PRINTER, which specified your preferred printer, \$DISPLAY, which says where graphics are to appear, and much else.

Note the alias commands in .cshrc, which define personal keyboard shortcuts. For example if you routinely type

to access the computer 'joe' then you can add

```
alias ssh-joe 'ssh joe.physics.usyd.edu.au'
```

to your .cshrc and then access joe just by typing ssh-joe.

Shell programming

Once you are comfortable with Unix/Linux commands, you can considering even more interesting operations.

Consider the hypothetical problem of separating a collection of serially-numbered files with names like mr2366.dcm, mr2367.dcm, mr2368.dcm, Â.... You want to copy just the *odd*-numbered slices to a neighbouring directory named 0dd, while also renaming the copied files to mr0dd2367.dcm, mr0dd2369.dcm, Â.... If there were just three or four files needing to be moved, then you could issue a series of explicit mv commands, one per file. But for any more you should consider using the programming power of the shell.

In the above hypothetical case, the solution would be to enter the following three lines at the shell prompt:

```
foreach f ( *[13579].dcm )
mv $f ../Odd/`echo $f | sed 's/mr/mrOdd/'`
end
```

The first line looks for all odd-numbered slices, and for each creates a mv command defined by the second line. As a result, a series of commands, like those that you could have typed manually, is executed automatically:

```
mv mr2367.dcm ../Odd/mrOdd2367.dcm
mv mr2369.dcm ../Odd/mrOdd2369.dcm
:
```

Shell programming is undoubtedly an advanced topic. However it is often the perfect solution to a problem. Long or frequently-used sets of commands can be bundled into a *shell script*, and the script can then be run as a single command. (You will need to chmod it as well, to make it executable.) In the above example, the 3-line script might be named extract_odd, and run simply by typing this name. It doesn't get much easier than that.

Scripting can be about moving files and manipulating filenames. It can also be about modifying the contents of files. sort, cut and join can be used to rearrange tabular material very simply. The utilities sed and gawk provide more powerful programmatic methods for modifying, collating, and extracting values in text files. For example, if a file contains columns of numbers, and you want to see just the first column and the ratio of the next two, then

```
gawk '{if(NF>=3) print $1,$2/$3}' dat.txt
```

will do the job.

Finally, the code below is a realistic example of a shell script, whose goal should be obvious. To maximize its utility the script (named t2ps) is placed in ~/bin, which should be made part of your \$PATH.

```
#!/bin/tcsh
if ($#argv == 0) then
```

```
echo -n "File(s): "
  set filelist = ($<)
else
    set filelist = ($argv[*])
endif

# Strip extensions, if present
set filelist = ($filelist:gr)

# Process each file, checking first that each exists
foreach filename ( $filelist )
    if ( -e $filename.tex && -f $filename.tex ) then
        latex $filename.tex && dvips $filename -o && rm $filename.{aux,dvi,log}}
    else
        echo "t2ps: input file $filename.tex not found"
    endif
end</pre>
```

Shell programming is a big topic. Reading man tcsh (or man bash) is a start, but a difficult one. I recommend books like *Linux in a Nutshell* and *Redhat Linux Toolbox*, which concisely cover all topics and provide brief examples. Also I like and recommend the many freely-available reference cards: see, for example, the collection at www.cheat-sheets.org.

Validate <u>HTML</u> <u>CSS</u>	Last changed 2011-04-05	Chris Rennie
---------------------------------	-------------------------	--------------