K-OS Boot Sector

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Overview

- Test CPU
- Load GDT
- Enable A20 Address Line
- Load Kernel
- Switch to protected mode
- Flush registers and execute the kernel

Boot process

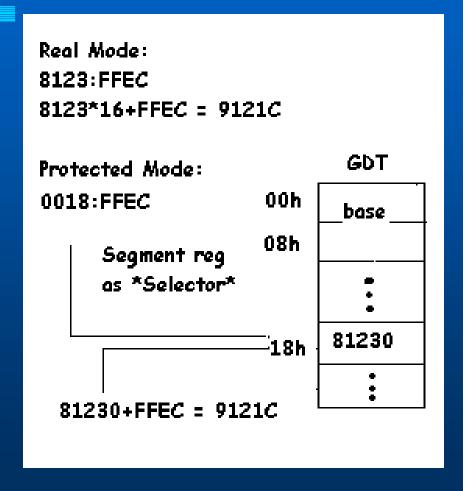
- BIOS Power-On Self Test (POST)
- Select boot device
 - Floppy, hard drive, CD ...
 - 512 bytes, ending with 0xAA55
- Copies to memory location 0x7C00

Test CPU

- Test the flags
- Bits 12 15 set: 8086/8088
- Bits 12 15 clear: 80286

Protected Mode Basics

- Real Mode
 - 16-bit addressable
 - seg:off =seg*16+off
- Protected Mode
 - 32-bit addressable
 - segment register as "selector"



Segment Register Basics

Really 4 registers

- Selector
- Base
- Limit
- Attributes

Real mode

- value -> selector
- value*16 -> base

Protected mode

- a descriptor is fetched
- unpacked into 4 registers

Proteced mode segment register: -- A Simple view Used as *selector* b15 ------ b2 b1 b0 Index L RPL

Index: Selects the GDT descriptor

RPL: Requestor Priviledge Level (Ring)

L: 0 - use GDT

1 - use LDT

Global Descriptor Table

- A vector of 8-byte descriptors
 - 32-bit base
 - 20-bit limit
 - 12-bit segment type
- Protected mode segments
- Protection
 - Faults if off limit

Setting up GDT

GDT Structure:

```
dw GDTLimit ; gdt size - 1
dd GDTLBase ; starting address
null_sel: ; null selector, each entry 0
... ; 8 bytes for each descriptor
code_sel: ; code segment, read/exec
...
data_sel: ; data segment, read/write
...
```

Loading GDT Register:

– LGDT [gdtr]

A20 Address Line

- A20 refers to the 21st address line.
- For programs with 1 Mbytes memory or less, 20 address lines (A0 - A19) are sufficient. (Real mode is only 16-bit addressable.)
- 32-bit addressable in protected mode. Wrap around without A20.

Enable A20

- Talk to Keyboard controller
- Communicate at port 0x60, 0x64

Loading Kernel

- BIOS interrupt 0x13, on error CF set.
- Sets up registers properly
 - AH -- BIOS function. (0x02)
 - AL -- Number of sectors to read
 - ES:BX -- segment:offset, memory location
 - CH -- Track number
 - CL -- Starting sector
 - DH -- Head number
 - DL -- Drive number

Switching to Protected Mode

Easy! Set bit 1 in CR0

MOV EAX, CR0

OR AL, 1

MOV CR0, EAX

- Now in 32 bit protected mode
 - Do a few jumps to empty prefetched queue
 - Do a far jump on CODE_SEL to set CS/IP/EIP
 - Use DATA_SEL to flush other segment registers.

Execute the Kernel

- Compile kernel into plain binary
- Our boot sector loads kernel to some memory location (0x10000 for K-OS). Need to specify this during linking/loading.
- Far jump CODE_SEL:KERNEL_ADDR to run!