K-OS Interrupts

Kai Chen CS134c Spring 2003

Overview

- Set up IDT
- Define and install ISR
- Remap and enable PIC

Interrupt Basics

- Hardware interrupt (IRQ)
 - Hardware fires IRQ
 - CPU finishes current instruction, looks at PIC to figure out which INT this IRQ maps to.
 - Fetch corresponding descriptor in IDT, and control is passed to ISR
 - Resume
- Software interrupt (exception, fault, trap ...)
 - Same as hardware interrupts, except not remapped by PIC

Interrupt Descriptor Table

- An array of descriptors associating INTs with ISRs
- Each descriptor 8 bytes long
- At most 256 descriptors

Interrupt Descriptor Format

- Mainly contains a pointer to ISR
 - highest word: high16 bits of address
 - lowest word: low 16
 bits of address
- Other information

Interrupt Descriptor Format

High 16 bits of address of ISR

Selector

low 16 bits of addr of ISR

Setting up IDT

IDT Structure:

```
idtr:

dw IDTLimit ; idt size - 1

dd IDTLBase ; starting address

null_descriptor: ; null descriptor

... ; 8 bytes for each descriptor

timer_descriptor: ; descriptor for timer

...

kerboard_descriptor: ; descriptor for keyboard

...
```

- Loading IDT Register:
 - LIDT [ldtr]

Interrupt Request

- IRQs are hardware interrupts.
 - There are 16 IRQs in total
 - Two blocks of 8. Each associated with a PIC
 - Timer (IRQ 0), Keyboard (IRQ 1) etc ...
- In real mode
 - IRQ 0 7 mapped to INT 08h 0Fh
 - IRQ 8 15 mapped to INT 70h 77h
- Interferes with software interrupts in protected mode. Need to remap PIC

Programmable Interrupt Controller

- There are 2 PICS
 - PIC1 -- Master -- IRQ 0 7
 - PIC2 -- Slave -- IRQ 8 15
- Communicate using ICWs
 - ICW1: specifies whether ICW4 is sent
 - ICW2: Remapping information (high 5 bits)
 - ICW3:
 - Master: each bit 0 if IRQ connected to peripheral, 1 to slave
 - Slave: specify connected to which IRQ in master
 - ICW4: Expecting EOI?
 - OCW1: Masking IRQs
 - OCW2: Only used for sending EOI

Interrupt Service Routine

- These are Interrupt Handlers.
- Assembly Wrapper
 - push registers
 - call real handler
 - signal EOI
 - pop registers
 - IRET
- Handler to be implemented in C

Putting All together

Setting up IDT

- Populate descriptor with ISR
- Insert descriptors into IDT
- Fill in rest of IDT with null descriptor
- Enable PIC
 - Send ICW 1 4 to master and slave PICs
 - Mask off IRQs not used