


```
Stream.prototype.debounce = function (delay) {  
  return this.flatMapLast(function (value) {  
    return Stream.later(delay, value);  
  });  
}
```



```
var plus = plusClicks.map(function() {  
  return 1;  
});
```

```
var minus = minusClicks.map(function() {  
  return -1;  
});
```

```
var change = plus.merge(minus);
```