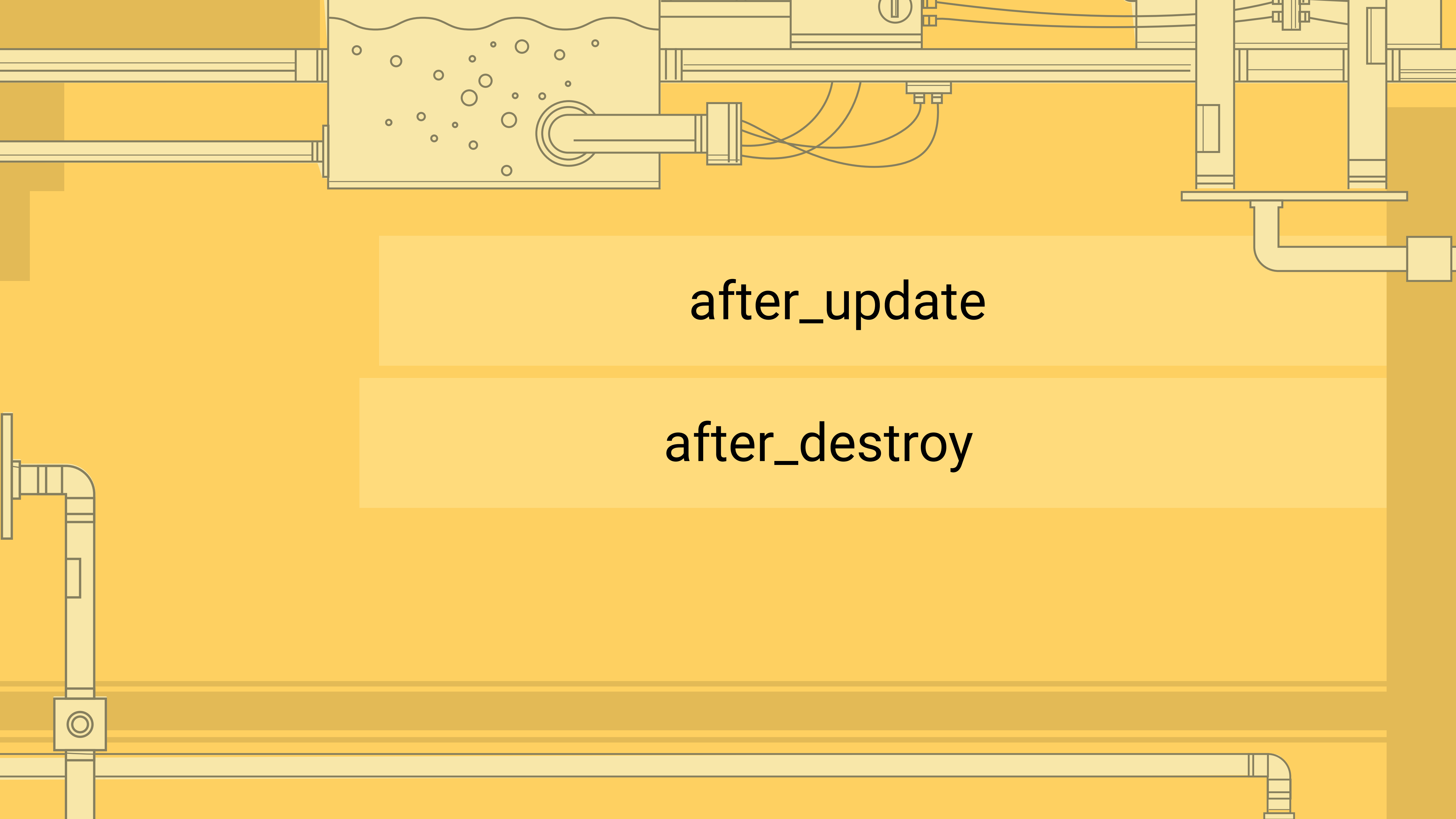


after_update



after_update

after_destroy