# **Day 9: Recursion!**

#### **Problem Statement**

Welcome to Day 9! Check out this video on recursion, or jump right into the problem.

## **Euclid's Algorithm for Computing the GCD of two integers**

Given two integers, x and y, their GCD (greatest common divisor) can be calculated recursively using Euclid's Algorithm, which essentially says that if x equals y, then GCD(x,y) = x; otherwise, GCD(x,y) = GCD(x-y, y) if  $x \ y$ . Note that this logic can be further optimized for a more efficient implementation.

Given the starter code in your editor, complete the function body so it returns the \$GCD\$ of two input integers, \$x\$ and \$y\$.

## **Input Format**

Two space-separated integers, \$x\$ and \$y\$.

#### **Constraints**

\$1 \le x,y \le 10^{6}\$

### **Output Format**

Print the \$GCD\$ of \$x\$ and \$y\$ as an integer.

# **Sample Input**

# **Sample Output**

1

15

# **Explanation**

We are given x=1 and y=5. This explanation uses the subtraction implementation mentioned in the problem description, and is outlined in pseudocode below:

```
int GCD(x,y):

If x equals y, return x;

Else, return GCD(x',y'), where x' = MAX(x,y) - MIN(x,y) and y' = MIN(x,y).
```

```
GCD(1,5): $1 \neq 5$, so return a call to $GCD(5-1, 1)$.
```

GCD(4,1): \$4 \neq 1\$, so return a call to \$GCD(4-1, 1)\$.

GCD(3,1): \$3 \neq 1\$, so return a call to \$GCD(3-1, 1)\$.

GCD(2,1): \$2 \neq 1\$, so return a call to \$GCD(2-1, 1)\$.

GCD(1,1): \$1 = 1\$, so we return \$x\$ (which is \$1\$).

The final return is passed back through the call stack as the return value for the original call. That is to say, GCD(1,1) returns \$1\$ to GCD(2,1), the function that originally called it. GCD(2,1) then returns it to GCD(3,1), which returns it to GCD(4,1), which returns it to GCD(1,5). Thus GCD(1,5) returns a value of \$1\$, which we print as our answer.

