



Applied Cryptography

CPEG 472/672

Lecture 2B

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Real-World PRNGs

- ◉ PRNGs can be based on software libraries or hardware modules
- ◉ PRNG “devices” in Linux
 - ◉ `/dev/urandom` (non-blocking pool)
 - ◉ `/dev/random` (blocking pool)
- ◉ What is the difference?
 - ◉ `/dev/random` estimates the entropy left in the pool
 - ◉ However, entropy estimators are unreliable

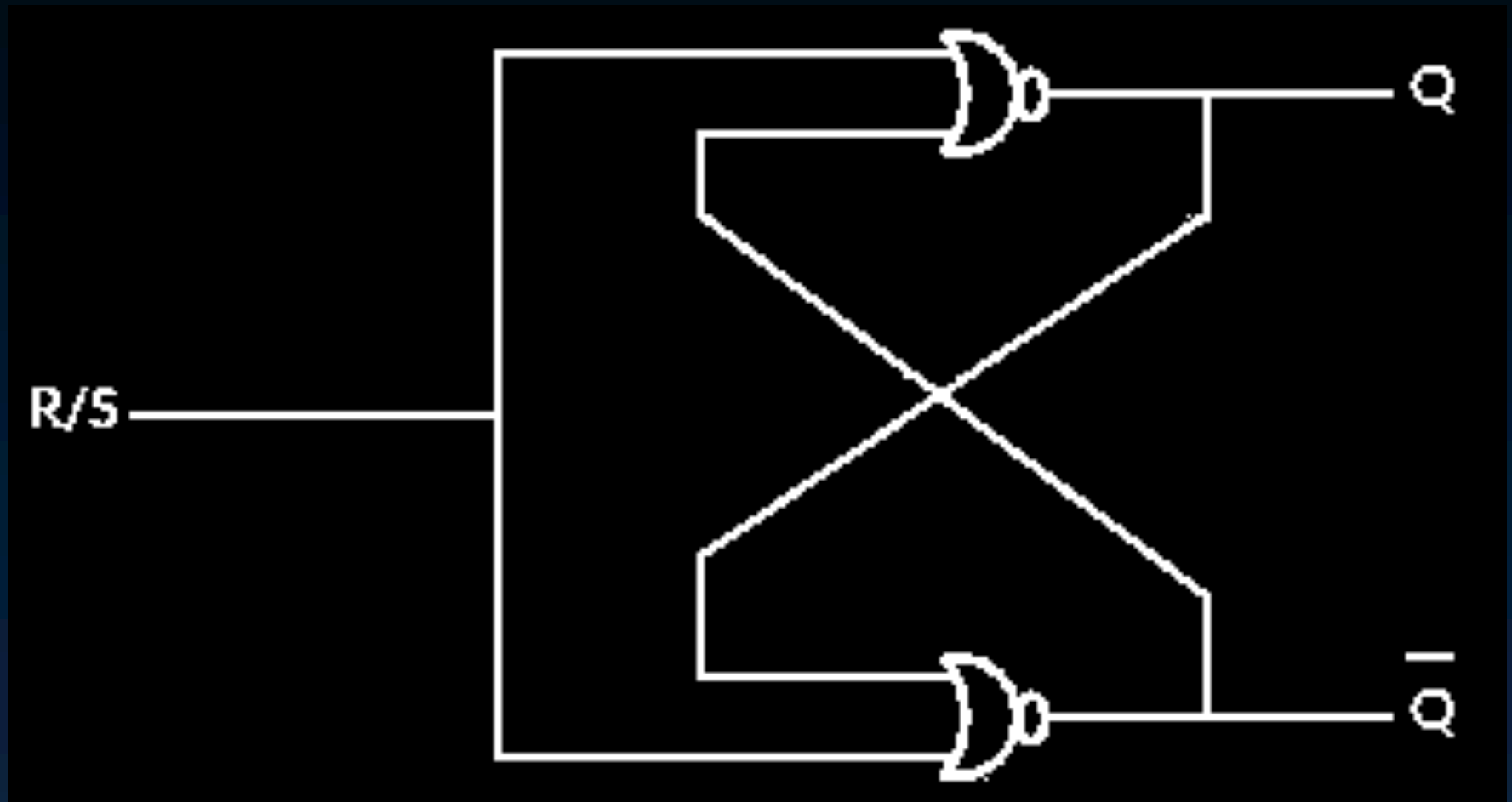
Real-World PRNGs

- ◉ PRNG function in Windows
 - ◉ CryptGenRandom (older)
 - ◉ BcryptGenRandom (new)
- ◉ Things can go wrong
 - ◉ Requires the user to acquire a cryptographic context, which could fail
 - ◉ Need special checks
 - ◉ Bug in TrueCrypt

Real-World PRNGs

- ◉ Intel's Hardware PRNG
 - ◉ 2012 Ivy Bridge microarchitecture
 - ◉ Based on AES CTR DRBG (NIST SP 800-90)
 - ◉ RDRAND, RDSEED instructions
 - ◉ Single entropy source based on a metastable circuit
 - ◉ Affected by thermal noise fluctuations
 - ◉ Carry flag is set to 1 if the generated random data are valid

RS-NOR latch metastable circuit



Examples of PRNG failures

- ◉ Netscape (47bits entropy, not 128)

```
RNG_CreateContext()
```

20 bits

```
(seconds, microseconds) = time of day;
```

```
pid = process ID; ppid = parent process ID;
```

```
a = transform(microseconds);
```

```
b = transform(pid + seconds + (ppid << 12));
```

```
seed = MD5(a, b);
```

overlap

Examples of PRNG failures

- ◉ RSA primes generated at boot time

```
prng.seed(seed)
```

```
p = prng.generate_random_prime()
```

```
q = prng.generate_random_prime()
```

```
n = p*q
```

- ◉ Generates identical primes

Examples of PRNG failures

- ◉ RSA primes generated at boot time

```
prng.seed(seed)
```

```
p = prng.generate_random_prime()
```

```
prng.add_entropy()
```

```
q = prng.generate_random_prime()
```

```
n = p*q
```

- ◉ Generates the same p (how to recover?)

Examples of PRNG failures

◉ Cryptocat (uniform decimal digits)

```
Cryptocat.random = function() {  
  var x, o = "";  
  while (o.length < 16) {  
    x = state.getBytes(1);  
    if (x[0] <= 250) {  
      o += x[0] % 10;  
    }  
  }  
  return parseFloat('0.' + o)  
}
```

What is the
problem?

Is it fixed?

Reading for next lecture

- ◉ Aumasson: Chapter 4