CISC 260 Machine Organization and Assembly Language

Assignment #1 Solution

1. Number conversion:

Decimal	Hex	Binary
-35	0xDD	1101 1101
-52	0xCC	1100 1100
73	0x49	0100 1001
58	0x3A	0011 1010
-25	0xE7	1110 0111

- 2. ASCII code conversion:
 - a. X490341524D

I♥ARM

b. CS=Fun

0x43533D465564E

3. $x = 0101 \ 0101_{two}$ and $y = 1100 \ 0101_{two}$

$$x_{10} = 85$$

$$y_{10} = -59$$

a.
$$x + y$$

Expected answer: $85 + (-59) = 26 \sim 0001 \ 1010$

Actual answer:

0101 0101

+1100 0101

1 $0\overline{0011010} \sim 26$

Overflow: No

Expected answer: $85 - (-59) = 144 \sim 10010000$

Actual answer:

0101 0101

+0011 1010

1001 0000 ~ 144

Overflow: Yes

4. Booth's algorithm:

```
#include <stdio.h>
int multBooth (int q, int m){
  int a = 0;
  int q_neg1 = 0;
  int q_0 = 0;
```

```
int i = 16;
  while (i > 0)
    {
      q 0 = q & 1;
      if (q \ 0 == 1 \ \&\& \ q \ neg1 == 0) \ // \ 10
     {
       a -= m;
      }
      else if (q_0 == 0 \& q_neg1 == 1) // 01
     {
       a += m;
      }
      q_neg1 = q_0;
      m <<= 1;
      q >>= 1;
      i -= 1;
    }
  return a;
}
void main (){
  int q, m, a;
  printf ("Enter an integer:\n");
  scanf ("%d", &q);
  printf ("Enter an integer:\n");
  scanf ("%d", &m);
  // the code of your subroutine multBooth is called below
  a = multBooth (q, m);
  printf ("the product = %d\n", a);
}
```