

Experimental Observations: Cylinder

$$Re = 0.16$$

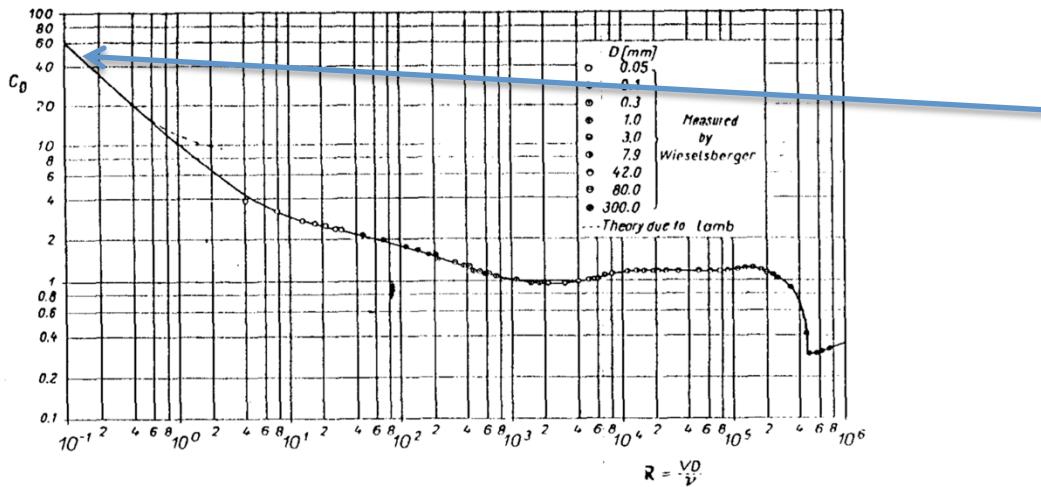
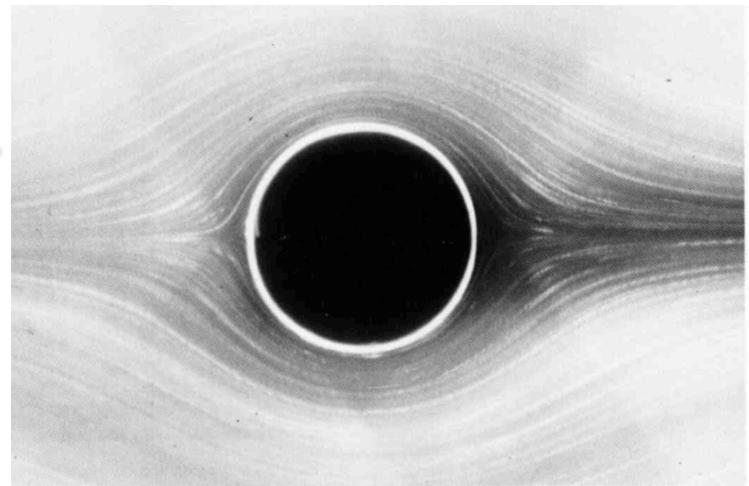


Fig. 1.4. Drag coefficient for circular cylinders as a function of the Reynolds number



From Schlichting, "Boundary Layer Theory"

Experimental Observations: Cylinder

$$Re = 1.54$$

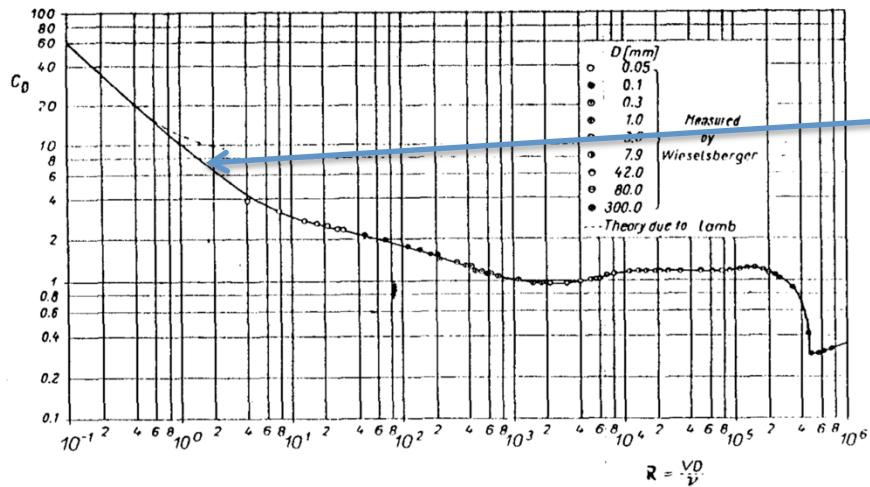
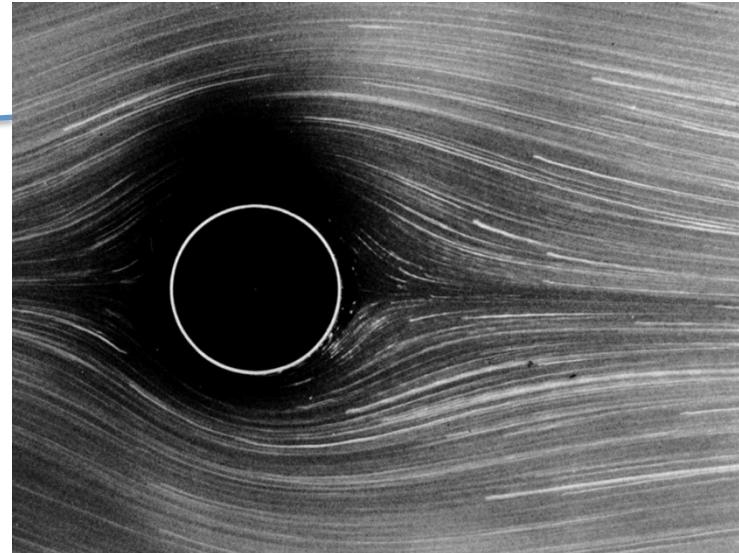


Fig. 1.4. Drag coefficient for circular cylinders as a function of the Reynolds number



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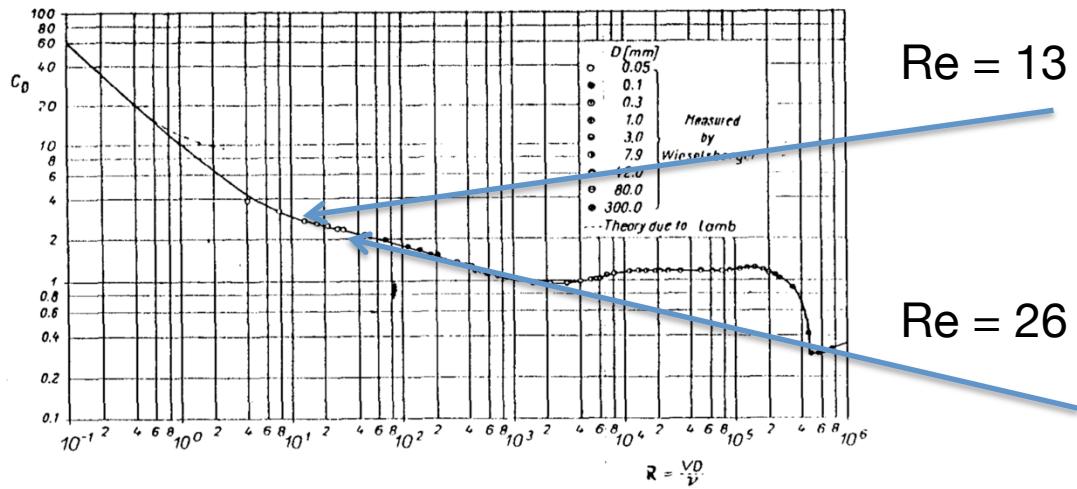
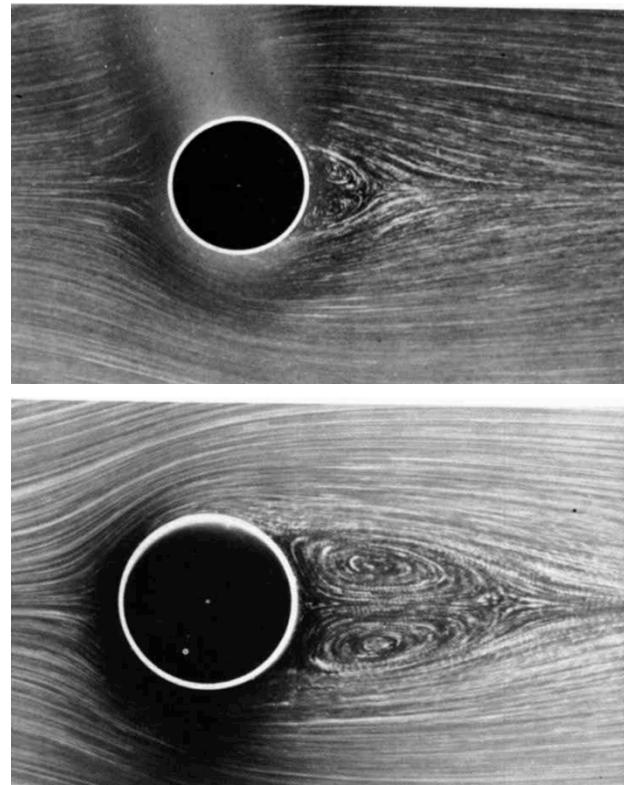


Fig. 1.4. Drag coefficient for circular cylinders as a function of the Reynolds number



Experimental Observations: Cylinder

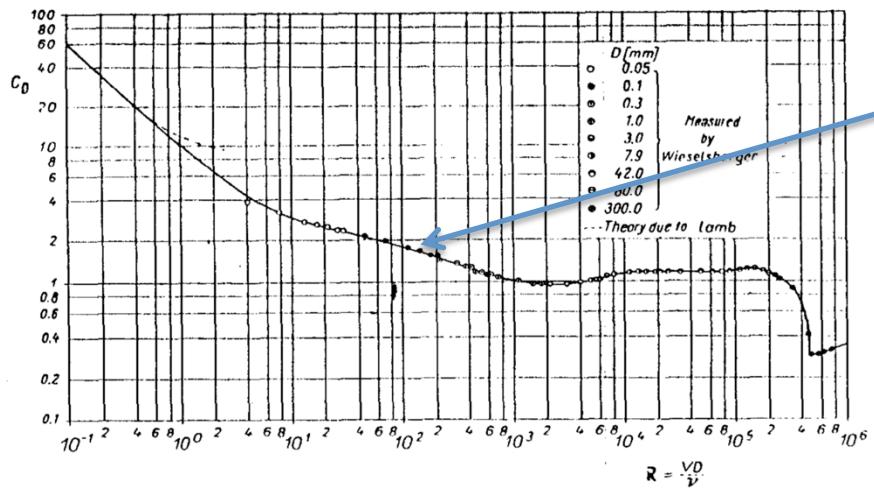


Fig. 1.4. Drag coefficient for circular cylinders as a function of the Reynolds number

$Re = 140$



Experimental Observations: Cylinder

Re = 2000

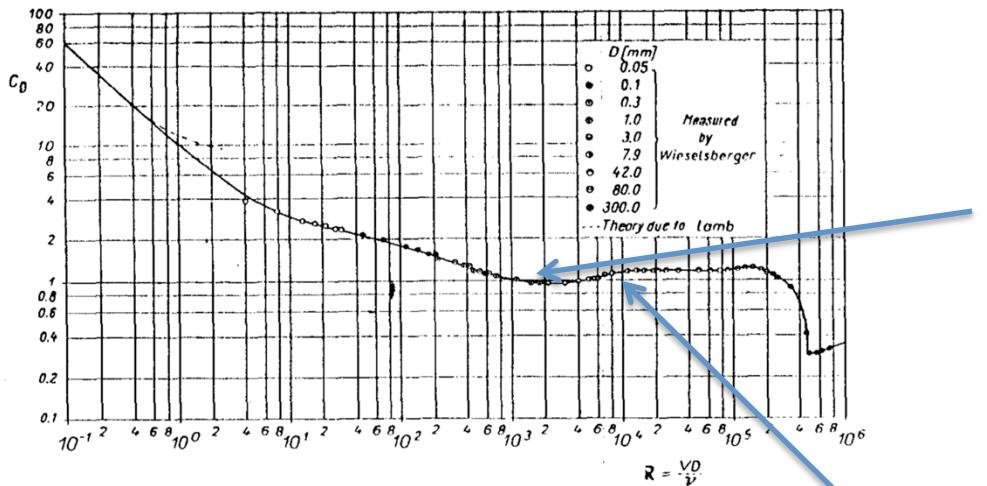
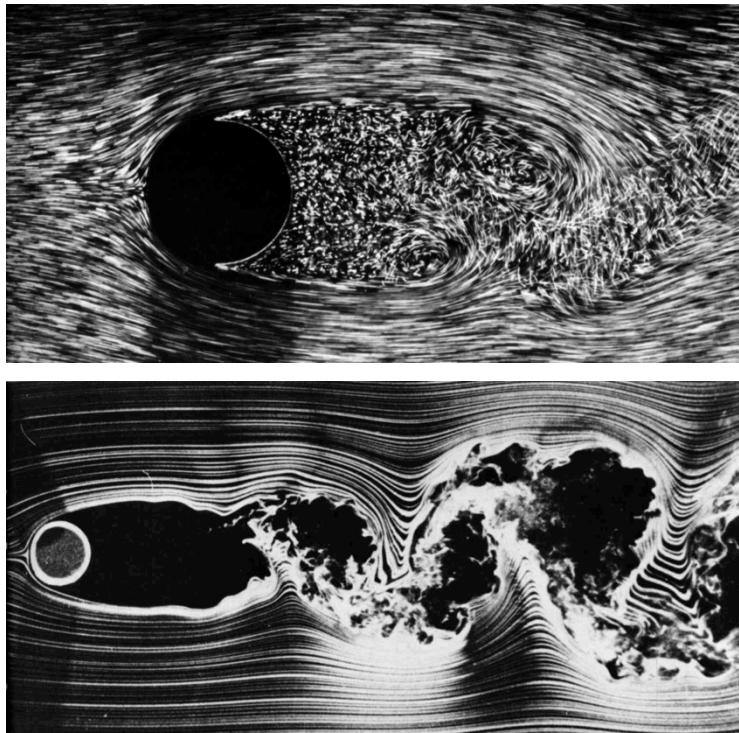


Fig. 1.4. Drag coefficient for circular cylinders as a function of the Reynolds number

Re = 10,000



Experimental Observations: Cylinder

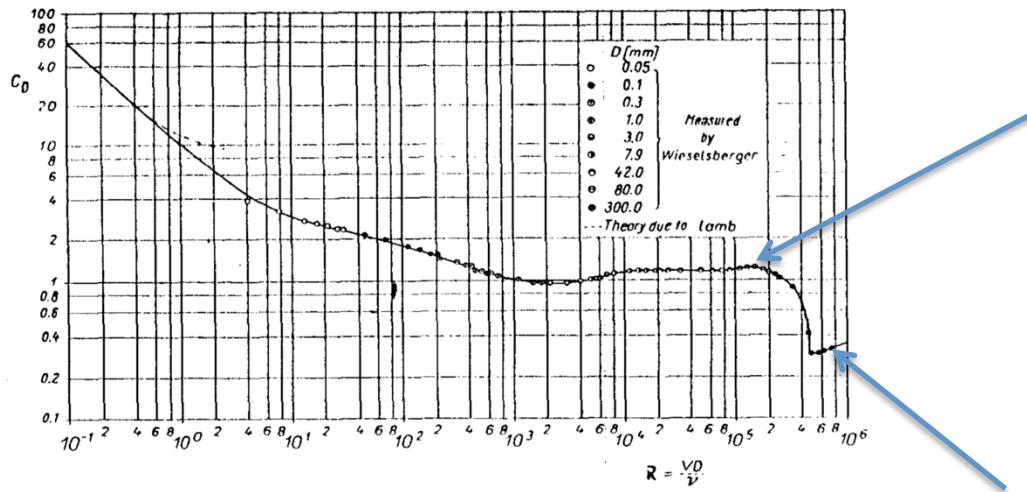
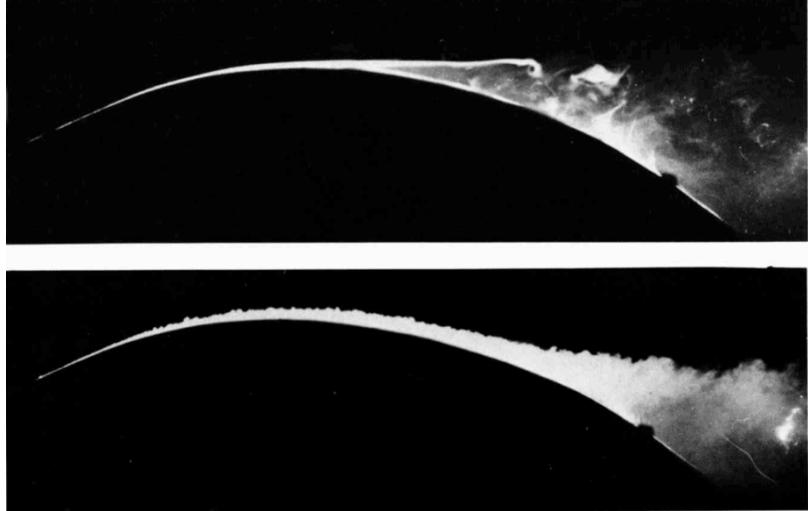
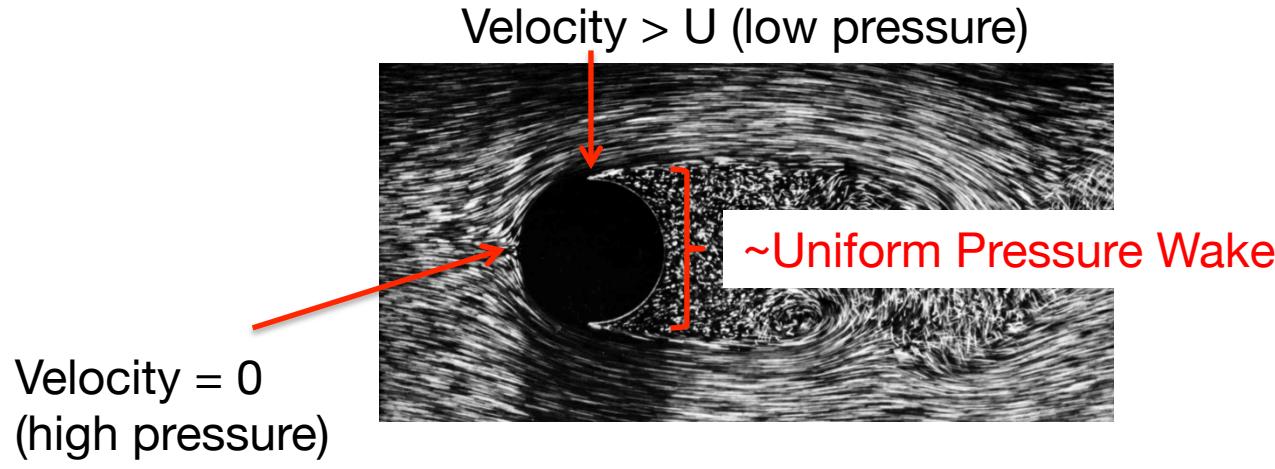


Fig. 1.4. Drag coefficient for circular cylinders as a function of the Reynolds number



Flow Separation

- Primary mechanism of drag for non-airfoil objects at high Re



- Drag Coef:
 $F_d = 0.5 * \text{density} * V^2 * A * C_d$

Some Tables in Book (2D Objects)

Shape	C_D based on frontal area	Shape	C_D based on frontal area	Shape	C_D based on frontal area
Square cylinder:		Half cylinder:		Plate:	
→ 	2.1	→ 	1.2	→ 	2.0
→ 	1.6	→ 	1.7		
Half tube:		Equilateral triangle:		Thin plate normal to a wall:	
→ 	1.2	→ 	1.6	→ 	1.4
→ 	2.3	→ 	2.0		
				Hexagon:	
				→ 	1.0 ↑ 0.7

Table 7.2

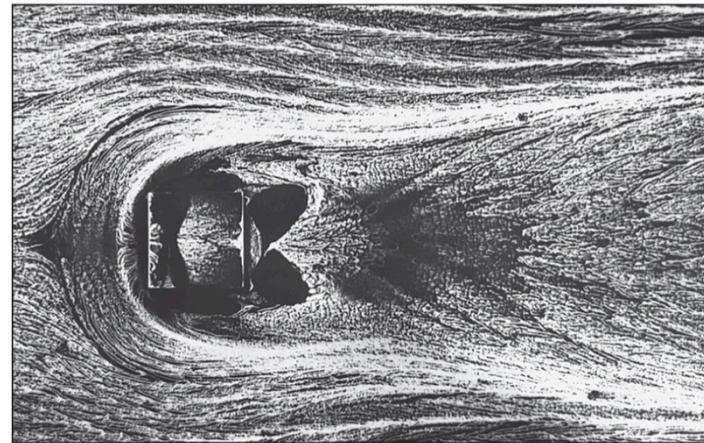


Fig. 8.37

Some Tables in Book (2D Objects)

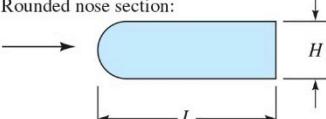
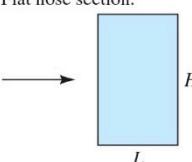
Shape	C_D based on frontal area				
Rounded nose section: 	$L/H:$ 0.5 1.0 2.0 4.0 6.0 $C_D:$ 1.16 0.90 0.70 0.68 0.64				
Flat nose section: 	$L/H:$ 0.1 0.4 0.7 1.2 2.0 2.5 3.0 6.0 $C_D:$ 1.9 2.3 2.7 2.1 1.8 1.4 1.3 0.9				
Elliptical cylinder: 1:1 →  2:1 →  4:1 →  8:1 → 	Laminar		Turbulent		
	1.2	0.3	0.6	0.2	
	0.35	0.15	0.25	0.1	

Table 7.2

Some Tables in Book (3D Objects)

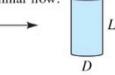
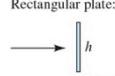
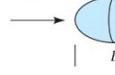
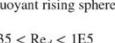
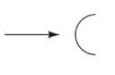
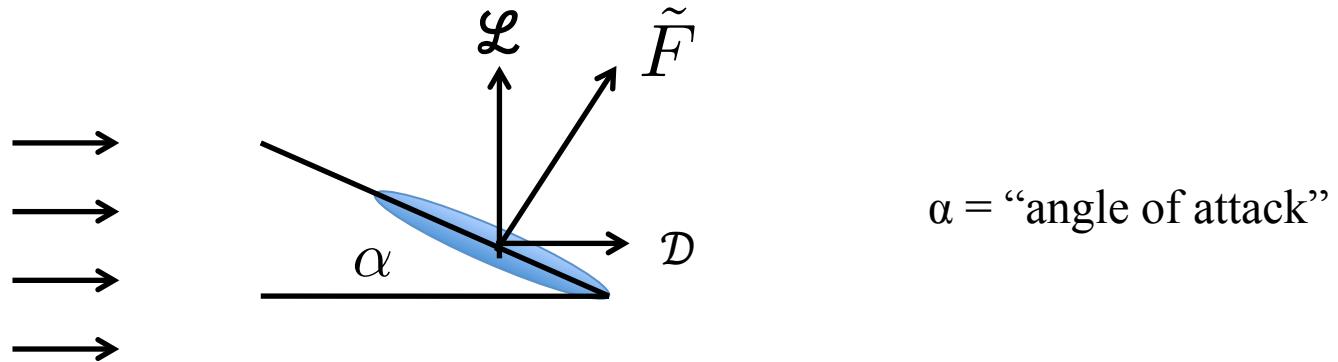
Body	C_D based on frontal area	Body	C_D based on frontal area	Body	Ratio	C_D based on frontal area	Body	Ratio	C_D based on frontal area
	1.07		$\theta:$ $C_D:$ 10° 0.30 20° 0.40 30° 0.55 40° 0.65 60° 0.80 75° 1.05 90° 1.15		$L/D:$ $C_D:$ 1 0.64 2 0.68 3 0.72 5 0.74 10 0.82 20 0.91 40 0.98 ∞ 1.20		$b/h:$ 1 1.18 5 1.2 10 1.3 20 1.5 ∞ 2.0		$L/d:$ 0.5 1.15 1 0.90 2 0.85 4 0.87 8 0.99
	0.81		$Porosity:$ $C_D:$ 0 1.42 0.1 1.33 0.2 1.20 0.3 1.05 0.4 0.95 0.5 0.82		$C_D A = 9 \text{ ft}^2$ $C_D A = 1.2 \text{ ft}^2$		$L/d:$ 0.75 0.5 0.2 1 0.47 0.2 2 0.27 0.13 4 0.25 0.1 8 0.2 0.08		$C_D \approx 0.95$ $135 < Re_d < 1E5$
	1.4		$U, \text{ m/s:}$ $C_D:$ 10 1.2 ± 0.2 20 1.0 ± 0.2 30 0.7 ± 0.2 40 0.5 ± 0.2		Without deflector: 0.96; with deflector: 0.76				
	$C_D A = 8.5 \text{ m}^2$								
									
Upright: $C_D A = 0.51 \text{ m}^2$; Racing: $C_D A = 0.30 \text{ m}^2$									

Table 7.3

Non-dimensional analysis revisited



α = “angle of attack”

$$\mathcal{L}, \mathcal{D} = \text{fnc}(\alpha, \rho, \mu, U, L)$$

$$\frac{\mathcal{L}, \mathcal{D}}{1/2\rho U^2 A} = \text{fnc}(\alpha, \text{Re})$$

Lift is a result of asymmetry in the flow.

Other Effects on Drag: Roughness

- Look familiar?
- Transition region
- Suggested Formula

$$C_D = 1.328 Re_L^{-1/2} \text{ for } Re_L < 5e5$$

$$C_D = 0.031 Re_L^{-1/7} - 1440 Re_L^{-1} \text{ for } 5e5 < Re_L < 1e7$$

$$C_D = 0.031 Re_L^{-1/7} \text{ for } Re_L > 1e7$$

