



# Applied Cryptography

## CPEG 472/672

### Lecture 12A

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# D-H key agreement with EC

- ◉ Recall, in regular D-H we have secret  $a$ 
  - ◉ Alice sends  $A = g^a \bmod p$  to Bob
  - ◉ Shared secret is  $g^{ab} \bmod p$
- ◉ ECDH uses a fixed point  $G$  and  $d_A, d_B$ 
  - ◉  $d_A$  is Alice's random secret number
  - ◉ Alice sends  $P_A = d_A G$  to Bob
  - ◉  $d_B$  is Bob's random secret number
  - ◉ Bob sends  $P_B = d_B G$  to Alice
  - ◉ Shared secret:  $d_B P_A = d_A P_B = d_A d_B G$
  - ◉ Relies on ECDLP hardness assumption

# EC Digital Signature Algorithm

- ◉ ECDSA used in many applications
  - ◉ Bitcoin, TLS, SSH etc.
- ◉ Signature Generation & Verification
  - ◉ Curve selection, base point  $G$  are known
    - ◉ The multiplicative order  $n$  of  $G$  is known
    - ◉ If  $n$  is the order,  $nG$  equals the identity element
  - ◉ Generate signatures with private value  $d$
  - ◉ Verify signatures with the public point  $P = dG$

# ECDSA Signatures

- Signature Generation

- $h$  is the message hash (e.g., use SHA-256)

- $h$  must be between 1 and  $n - 1$

- Pick  $k$  between 1 and  $n - 1$

- Compute point  $V = kG$  with coordinates  $(x, y)$

- Compute  $r = x \bmod n$

- Compute  $s = (h + rd)k^{-1} \bmod n$

- The signature of  $h$  is  $(r, s)$

- With 256-bit coordinates,  $(r, s)$  is 512 bits

# ECDSA Signatures

## ◉ Signature Verification

- ◉ Recall, we defined  $s = (h + rd)k^{-1} \bmod n$
- ◉ Compute  $u = h \cdot s^{-1} \bmod n$ ,  $v = r \cdot s^{-1} \bmod n$
- ◉ Compute point  $Q = uG + vP$ 
  - ◉ Recall,  $P$  is signer's public point (i.e.,  $P = dG$ )
- ◉ Accept the signature  $(r, s)$  as correct for  $h$  if the  $x$  coordinate of  $Q$  equals  $r$
- ◉ Why?
  - ◉  $Q = uG + vP = uG + vdG = (u + vd)G = kG$
  - ◉ So  $Q = V$ , so  $x$  coordinate of  $Q$  should equal  $r$

# ECDSA vs RSA

- ⊙ RSA used for encryption and signatures
  - ⊙  $y = x^d \bmod N$  is signature of  $x$  (priv. key  $d$ )
  - ⊙ Verification: check if  $y^e \bmod N$  equals  $x$ 
    - ⊙ Simpler than ECDSA
- ⊙ ECC works with smaller numbers vs RSA
  - ⊙ Shorter signatures vs RSA
  - ⊙ Faster signing speed vs RSA (about 150x)
  - ⊙ Similar verification speed as RSA for similar security level

# Encryption with EC

- ◉ Integrated Encryption Scheme (ECIES)
  - ◉ Hybrid asymmetric/symmetric encryption
  - ◉ Based on ECDH key exchange
  - ◉ Can encrypt short plaintexts
- ◉ ECIES Encryption of message  $M$ 
  - ◉ We know recipients public point  $P = dG$
  - ◉ Compute point  $Q = vG$  for random  $v$  ( $G$  given)
  - ◉ Compute ECDH secret  $S = vP$ , apply KDF on  $S$
  - ◉ Encrypt  $M$  using AEAD using key from KDF
  - ◉ Send  $Q$ , ctxt  $C$  and tag  $T$  to recipient
- ◉ ECIES Decryption: Recover  $S = dQ = dvG$ ,

# Choosing a safe curve

- ◉ Choose parameters  $a, b$  carefully
  - ◉ Some choices are not secure
  - ◉ Use standard curves
  - ◉ The EC group order must not be product of small numbers (otherwise ECDLP is easy)
  - ◉ Prefer curves with unified addition law
    - ◉ Point addition when  $P \neq Q$  same as when  $P = Q$
    - ◉ Using different code affects indistinguishability
    - ◉ Best if same formula is used
  - ◉ Prefer curves that show how  $a, b$  are chosen



# Popular curves

- ◉ NIST P256 curve

- ◉ Equation:  $y^2 = x^3 - 3x + b \bmod p$

- ◉ Prime:  $p = 2^{256} - 2^{224} + 2^{192} + 2^{96} - 1$

- ◉ Value  $b$ : chosen by the NSA

- ◉ A lot of criticism on how  $b$  is chosen

- ◉ Explanation:  $b$  comes from hashing a constant

- ◉ NIST curves P192, P224, P385 and P521

- ◉ Curve25519:  $y^2 = x^3 + 486662x^2 + x \bmod p$

- ◉  $p = 2^{255} - 19$ , clear explanation for 486662

- ◉ Used by Google, Apple etc., fast in software

# What can go wrong?

- ⊙ ECDSA that reuses the same  $k$ 
  - ⊙ If two messages use the same  $k$ , an attacker can recover signer's secret value  $d$ 
    - ⊙  $s_1 = (h_1 + rd)k^{-1} \bmod n$ ,  $s_2 = (h_2 + rd)k^{-1} \bmod n$
    - ⊙  $k = (h_1 - h_2)/(s_1 - s_2)$ ,  $d = (ks_1 - h_1)/r$
  - ⊙ Attack on Playstation 3 (2010)

## Sony's ECDSA code

```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
              // guaranteed to be random.  
}
```

# Invalid Curve Attack on ECDH

- ◉ Need to validate input point in ECDH
  - ◉ Otherwise it is possible to break ECDH
  - ◉ Formula for point add doesn't use  $b$
  - ◉ Simply adding two points does not confirm that both points come from the same curve
- ◉ Invalid Curve Attack
  - ◉ Alice sends  $P_A$  on a different curve where solving the ECDLP is easy
  - ◉ Bob computes the shared secret  $d_B P_A$ 
    - ◉ Easy to find the shared secret
- ◉ Solution: Check  $P, Q$  satisfy curve equation

# Hands-on exercises

- ◉ ECDH using NIST curves
- ◉ ECDSA using P256 NIST curve
- ◉ ECIES using P256 NIST curve
- ◉ ECDH using Curve25519

# Reading for next lecture

- ◉ Computing Arbitrary Functions of Encrypted Data: **Sections 1 & 2**
  - ◉ <https://crypto.stanford.edu/craig/easy-fhe.pdf>