CISC 260

Solution set: HW5

Exercise 1

```
a. -37.625_{10} = -100101.101_2 = (-1.00101101 \times 2^5)_2
S = 1
E = 5 + 127 = 132_{10} = 10000100_2
M = 00101101
-32.625_{10} = 0xC216800
The number can be represented exactly.

b. 0.4_{10} = 0.0110_2 \ recurring = (1.1001 \times 2^{-2})_2 \ recurring
S = 0
E = -2 + 127 = 125_{10} = 01111101_2
M = 1001 \ recurring
0.4_{10} = 0x3ECCCCCC
The number cannot be represented exactly because of the recurring mantissa.
```

Exercise 2

```
a. 0xC012000

S = 1

E = 10000000_2 = 128_{10} \Rightarrow 128 - 127 = 1

M = 001001

0xC012000 = -2.28125_{10}

b. 0xD1B40000

S = 1

E = 10100011_2 = 163_{10} \Rightarrow 163 - 127 = 36

M = 01101

0xD1B40000 = -9.6636764160 \times 10^{10}_{10}
```

Exercise 3

The basic idea is to deal with the exponent. You are not allowed to use any floating-point instructions; therefore, you can add 5 to the exponent of the number making it multiplied by $32 = 2^5$.

Exercise 4

```
z1 = 0.298080
z2 = 0.298073
```

The reason is: $z1 = x^2 - y^2$ where each number is multiplied first and then subtracted. z2 = (x + y)(x - y) where the addition and subtraction occur first, and then it is multiplied. In both the cases, the numbers x and y are truncated floating numbers and since they can not be represented accurately, there remains some sort of error value. For z1, the error values are multiplied two times and then subtracted once whereas for z2 it not the case. Also, this can be explained using 'underflow'.

z1 is more accurate since the actual answer is 0.29808435.

Exercise 5

Implementations can be different. Multiple solutions exist.