

CISC 260 Machine Organization and Assembly Language

Practice Midterm Exam

This is an open-note exam. You are allowed to use notes. You are NOT allowed to use electronic devices except standard calculators.

1. [25 points] Data representations and arithmetics

a. Convert 33_{ten} into a 8-bit two's complement binary number.

Answer: 0010 0001

b. What decimal number does the following two's complement 8-bit binary number represent?

$$1100\ 1010 = -54_{\text{ten}}$$

c. Is there an overflow for an 8-bit machine when subtracting a two's complement integer x from a two's complement integer y as given below? Show your work.

$$x = 1000\ 1011 \text{ and } y = 0111\ 0100$$

Answer:

X is negative and y is positive. Therefore, y-x is adding two positive integers, where overflow occurs when the result is negative.

$$-x = 0111\ 0101$$

$$0111\ 0100\ (y)$$

$$0111\ 0101\ (x)$$

$$1110\ 1001\ (y-x)$$

Therefore, there is an overflow.

d. Show the negation of the following integer in two's complement.

$$X = 1101\ 0110\ 0111\ 0101_{\text{two}}$$

Answer: $-x = 0010\ 1001\ 1000\ 1011_{\text{two}}$

e. In multiplying the following two integers A and B , how many times the (properly shifted) multiplicand is added to the (intermediate) product $C = A \times B$ if the multiplication is implemented using the shift-add algorithm?

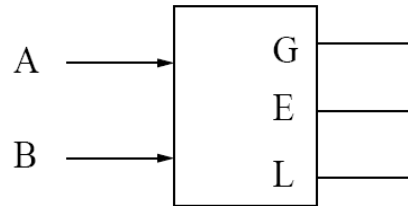
A = 1010 0101

B = 0110 1001

Answer: 4.

2. [20 points] Boolean Logic and Gates

A comparator circuit has two 1 bit inputs A and B and three 1 bit outputs G (greater), E (Equal) and L (less than)



$G = 1$, if $A > B$
0, otherwise

$E = 1$, if $A = B$
0, otherwise

$L = 1$, if $A < B$
0, otherwise

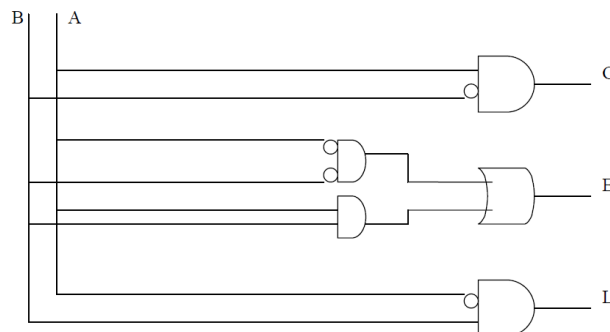
a. Fill out the truth table

A	B	G	E	L
0	0	0	1	0
0	1	0	0	1
1	0	1	0	0
1	1	0	1	0

b. Write the Boolean expression in canonical form corresponding to the above truth table

$$G = A \& \sim B; E = (\sim A \& \sim B) \mid (A \& B); L = \sim A \& B$$

c. Implement the circuit by using AND, OR and NOT gates. Draw the wiring diagram.



3. [25 points] ARM Instruction set

- a. If register r4 has a value 0x f000 000c , what is the value in r0 as the result of running the following ARM assembly language program ?

```
CMP r4, #0
BLE L1
MOV r5, #1
B L2
L1: MOV r5, #2
L2: MOV r0, r5
```

Write the value in decimal: **r0 = 2**

- b. For the following ARM assembly code,
Address code

```
-----
0x0000 1000      Main: MOV r4, #5
0x0000 1004                BL FOO
0x0000 1008                SWI 0x11
0x0000 100C      FOO: MOV r5, #1
0x0000 1010      L1:  CMP r4, #0
0x0000 1014                BLE L2
0x0000 1018                MUL r6, r5, r4
0x0000 101C                MOV r5, r6
0x0000 1020                SUB r4, r4, #1
0x0000 1024                B L1
0x0000 1028      L2:  MOV r0, r5
0x0000 102C                MOV pc, r14
```

- i. When the program halts, what are the values in the following registers?
r0 = 120
r14 = 0x0000 1008
r15 = 0x0000 1008

- ii. How many time has the instruction “MUL r6, r5, r4” been executed?

5

- iii. What does the program compute?

The program computes factorial for the integer stored in r4, in this case, it is $5! = 120$.

4. [30 points] ARM Assembly programming

The following is a C function that takes an integer $n > 0$ and returns $1 + \dots + n$.

```
int sum_to (int n) {  
    if (n<=1) return 1;  
    else  
        return n + sum_to(n-1);  
}
```

- a) You are asked to translate the program into ARM assembly code. You may assume that n is in $r0$, and write the returned value in $r1$.
- b) If $n = 5$, how many activation frames are pushed onto the stack during the execution of the above program.

Answer:

a)

```
sum_to: sub sp, sp, #8  
        str lr, [sp,#0]  
        str r0, [sp,#4]  
        cmp r0,#1  
        bgt else  
        mov r1, #1  
        add sp, sp, #8  
        mov pc, lr  
else: sub r0, r0, #1  
        BL sum_to  
        mov r2, r1  
        ldr r1, [sp, #4]  
        ldr lr, [sp, #0]  
        add sp, sp, #8  
        add r1, r2, r1  
        mov pc, lr
```

b) 5