

CINDY WANG

portfolio: cindyw.me/

Product Designer and Software Engineer from Phoenix, AZ

623.262.6866 | cw653@cornell.edu

EDUCATION

Cornell University

B.S. Computer Science, 2019
Minor in Information Science

SKILLS

Sketch • Illustrator • Figma •
Photoshop • Lightroom

Python • HTML • CSS • PHP • SQL •
Java • C • OCaml

Arduino • Laser Cutting • Soldering •
Drawing/Painting

PROJECTS & AWARDS

beepboop: A Reddit Botfinder

INFO4300: Language & Information

- App to explore Reddit bots using Flask & tools such as Levenshtein distance and cosine similarity
- Focused on UI and front-end development

Interactive Visual Music Sequencer

INFO4320: Intro to Rapid Prototyping & Physical Computing

- A sequencer to help individuals experience music creation without a background in music
- Teensy Arduino & audio shield, Adafruit button pads, & laser cutting

RAW Expo

Medium Design Collective

- Cornell's largest annual design event, showcasing 40+ projects and engaging an audience of 500+ from all 7 of Cornell's colleges

Recycle Rampage, Best UI/UX Hack

BigRed//Hacks, Fall 2016

- Designed game for a mobile game that teaches users about recyclables
- Created visual assets from scratch in GIMP

WORK EXPERIENCE

Teaching Assistant @ Cornell University

January 2019 - May 2019

- Course staff for INFO 4320: Introduction to Rapid Prototyping & Physical Computing
- Taught students skills with microcontrollers, 3D printing, and laser cutting
- Provided mentorship for group projects, held office hours, and graded assignments

UX Design Intern @ FactSet

June 2018 - August 2018

- Built a responsive UI component library of hundreds of components in Figma as part of an effort to implement an atomic design system
- Collaborated with interaction designers to produce mockups for product development
- Worked with front-end developers to create framework for an online company design system

Brand Ambassador @ Adobe Creative Club Network

September 2017 - May 2018

- Communicated with Adobe representatives to promote Adobe CC on campus
- Planned and executed workshops that attracted 100+ attendees to teach design thinking and Adobe CC skills

Product Design Intern @ StartupTree

June 2017 - March 2018

- Revamped web platform and the brand's web style guide to have a more consistent interface and be more user-friendly
- Wireframed, mocked up, and oversaw implementation of a new module leading to dozens of schools signing with StartupTree
- Created mockups for the platform's mobile application

VOLUNTEER & LEADERSHIP

Vice President

Medium Design Collective

June 2018 - Present

- Managed projects to further develop Cornell's design community
- Organized large-scale interdisciplinary design events
- Previous roles: UI/UX designer on the Web team

Director of Public Relations

Alpha Phi Omega Gamma Chapter

December 2017 - December 2018

- Create marketing materials for external exposure of the chapter
- Coordinate the selection, design, and purchase of all fraternity merchandise