

CINDY WANG

portfolio: cindyw.me/

Product Designer and Software Engineer from Phoenix, AZ

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EDUCATION

Cornell University

B.S. Computer Science, 2019
Minor in Information Science

SKILLS

Sketch • Illustrator • Figma •
Photoshop • Lightroom

Python • HTML • CSS • PHP • SQL •
Java • C • OCaml

Arduino • Laser Cutting • Soldering •
Drawing/Painting

PROJECTS & AWARDS

beepboop: A Reddit Botfinder

INFO4300: Language & Information

- App to explore Reddit bots using Flask & tools such as Levenshtein distance and cosine similarity
- Focused on UI and front-end development

Interactive Visual Music Sequencer

INFO4320: Intro to Rapid Prototyping
& Physical Computing

- A sequencer to help individuals experience music creation without a background in music
- Teensy Arduino & audio shield, Adafruit button pads, & laser cutting

RAW Expo

Medium Design Collective

- Cornell's largest annual design event, showcasing 40+ projects and engaging an audience of 500+ from all 7 of Cornell's colleges

Recycle Rampage, Best UI/UX Hack

BigRed//Hacks, Fall 2016

- Designed game for a mobile game that teaches users about recyclables
- Created visual assets from scratch in GIMP

WORK EXPERIENCE

UX Design Intern @ FactSet

June 2018 - August 2018

- Built a responsive UI component library of hundreds of components in Figma as part of an effort to implement an atomic design system
- Collaborated with interaction designers to produce mockups for product development

Graphic Designer @ BigRed//Hacks

March 2018 - Present

- Created mockups and graphics for Cornell University's hackathon
- Helped organize events for 350+ hackathon attendees

Brand Ambassador @ Adobe Creative Club Network

September 2017 - May 2018

- Communicated with Adobe representatives to promote Adobe CC on campus
- Planned and executed workshops that attracted 100+ attendees to teach design thinking and Adobe CC skills

Product Design Intern @ StartupTree

June 2017 - March 2018

- Revamped web platform and the brand's web style guide to have a more consistent interface and be more user-friendly
- Wireframed, mocked up, and oversaw implementation of a new module leading to dozens of schools signing with StartupTree
- Created mockups for the platform's mobile application

UX/UI Designer @ Medium Design Collective Web Team

October 2016 - May 2018

- Designed UI for the organization's website to better reflect the brand
- Worked on frontend web development (HTML and CSS with Django backend)

VOLUNTEER & LEADERSHIP

Vice President

Medium Design Collective

June 2018 - August 2018

- Managed projects to further develop Cornell's design community
- Organized large-scale interdisciplinary design events

Director of Public Relations

Alpha Phi Omega Gamma Chapter

December 2017 - Present

- Create marketing materials for external exposure of the chapter
- Coordinate the selection, design, and purchase of all fraternity merchandise
- Previous roles: Webmaster (Fall 2016), Historian (Fall 2017)