CINDY WANG

Product Designer and Software Engineer from Phoenix, AZ

portfolio: cindyw.me/

623.262.6866 | cw653@cornell.edu

EDUCATION

Cornell University
B.S. Computer Science, 2019
Minor in Information Science

SKILLS

Sketch • Illustrator • Figma • Photoshop • Lightroom

Python • HTML • CSS • PHP • SQL • Java • C • OCaml

Arduino • Laser Cutting • Soldering • Drawing/Painting

PROJECTS & AWARDS

beepboop: A Reddit Botfinder
INFO4300: Language & Information
- App to explore Reddit bots using Flask & tools such as Levenshtein distance and cosine similarity
- Focused on UI and front-end development

Interactive Visual Music Sequencer
INFO4320: Intro to Rapid Prototyping & Physical Computing
- A sequencer to help individuals experience music creation without a background in music
- Teensy Arduino & audio shield, Adafruit button pads, & laser cutting

RAW Expo
Medium Design Collective
- Cornell's largest annual design event, showcasing 40+ projects and engaging an audience of 500+ from all 7 of Cornell's colleges

Recycle Rampage, Best UI/UX Hack
BigRed//Hacks, Fall 2016
- Designed game for a mobile game that teaches users about recyclables
- Created visual assets from scratch in GIMP

WORK EXPERIENCE

UX Design Intern @ FactSet
June 2018 - August 2018
- Built a responsive UI component library of hundreds of components in Figma as part of an effort to implement an atomic design system
- Collaborated with interaction designers to produce mockups for product development

Graphic Designer @ BigRed//Hacks
March 2018 - Present
- Created mockups and graphics for Cornell University's hackathon
- Helped organize events for 350+ hackathon attendees

Brand Ambassador @ Adobe Creative Club Network
September 2017 - May 2018
- Communicated with Adobe representatives to promote Adobe CC on campus
- Planned and executed workshops that attracted 100+ attendees to teach design thinking and Adobe CC skills

Product Design Intern @ StartupTree
June 2017 - March 2018
- Revamped web platform and the brand's web style guide to have a more consistent interface and be more user-friendly
- Wireframed, mocked up, and oversaw implementation of a new module leading to dozens of schools signing with StartupTree
- Created mockups for the platform's mobile application

UX/UI Designer @ Medium Design Collective Web Team
October 2016 - May 2018
- Designed UI for the organization's website to better reflect the brand
- Worked on frontend web development (HTML and CSS with Django backend)

VOLUNTEER & LEADERSHIP

Vice President
Medium Design Collective
June 2018 - Present
- Managed projects to further develop Cornell's design community
- Organized large-scale interdisciplinary design events

Director of Public Relations
Alpha Phi Omega Gamma Chapter
December 2017 - Present
- Create marketing materials for external exposure of the chapter
- Coordinate the selection, design, and purchase of all fraternity merchandise
- Previous roles: Webmaster (Fall 2016), Historian (Fall 2017)