Fan-Ning (Cindy) Cheng

UX Design & Research

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Education

University of Michigan, Ann Arbor, MI

School of Information

M.S. in Information, Human Computer Interaction (HCI)

National Cheng Kung University, Tainan, Taiwan

B.S. in Psychology

Expected April 2015

June, 2012

Academic Projects

Analytical Product Design

September, 2014 – December, 2014

UI Designer/ UX Researcher

SmartVent, keeping individuals comfortable by automatically adjust room temperature

- * Conducted in-depth interviews and surveys to discover consumers' needs
- * Proposed solution utilizing conceptualization, market research, and business investment analysis
- Designed the UI of the control panel emphasizing system transparency
- Evaluated the interface design by conducting usability tests

Usability Evaluation and Needs Assessment

January, 2014 - April, 2014

UX Researcher/ Client Contact

Client: NewFoundry, Mobile Application: Ramblehook

- Evaluated the functionality and usability of an interactive system using research methods, such as comparative analysis, surveying, heuristic evaluation, and usability testing
- · Identified and utilized findings to provide valuable recommendations based on research results

Contextual Inquiry and Project Management

September, 2013 – December, 2013

Client: Washtenaw County Office of Community and Economic Development (OCED)

- Examined the internal communication workflow and provided constructive recommendations
- Implemented contextual inquiry skills, such as affinity wall to identify breakdowns

Work Experience

Research Assistant

February, 2014 - Present

"Investigate Culture Differences in Parenting Boards"

- · Identified types of social support people seek from parenting boards forums
- Evaluated cross culture social norm between parents in the U.S., India, and China

User Experience Research Intern, Foresee by Answers Corp.

May, 2014 – August, 2014

- · Utilized user research to provide information to and answer client's question
- Interpreted observational data, identified patterns of behaviors, and manipulated large amount of quantitative data to fit with the constraints of the client's data and business goals
- · Created reports summarizing findings, methodologies, and discussion

Research Assistant

June, 2009 – June, 2013

- "Investigating Culture-Specific Object Categorization with Eye Tracking"
- Designed a 2X2 two-way mixed eye-tracking experiment and conducted a survey study
- Analyzed experimental data by using SAS and SPSS
- Presented research of cognitive processing at CogSci 2012 with two poster presentations

Publication

Yang, C.T., Chang W.S., **Cheng, F.N.**, and Teng, G.W. "Assessing Media Relevance via Eye Tracking," Proceedings of the 2011 International Conference on Advances in Social Networks Analysis and Mining (MSN-2011 Workshop), pp.722-726, July 25-27, 2011, Kaohsiung, Taiwan

Expertise

- User Interface Design
- User Experience Research
- Usability Evaluation
- Graphic Design

UX Skills

- Contextual Inquiry
- Usability Testing
- · Iterative Design
- Heuristic Evaluation
- Affinity Diagramming
- Comparative Analysis
- Paper Prototyping
- Storyboarding
- Wire Framing
- Statistics Analysis
- Survey Design
- Kansei Engineering
- Conjoint Analysis
- Conceptualization

Programming

HTML/CSS5 · PHP · SQL JavaScript · R

Software

Axure

SAS · SPSS

Photoshop · Illustrator

Dreamweaver · InDesign

EyeLink 2000 · Tobii X60

Coursework

- Interaction Design
- Websites Design
- Information Visualization
- · Database Design
- Marketing Analytics
- Research Methods
- Data Analysis
- Design Psychology
- Experimental Design
- Human Behaviors
- Cognitive Psychology