DOCKER BASIC SYNCTAX:

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Pull an image from Docker Hub:
docker pull {image name}
List images available:
docker images
Remove an image:
docker rmi {image id/name}
List containers running:
docker ps
docker ps -a #List containers turned of
Rename a container:
docker rename {old_container_name} {new_container_name}
Boot an container
docker start {new container name]
docker exec -it {new container name} /bin/bash
Create new a container, and boot with option port and volume
docker run --name {container_name} -p {host_port}:{container_port} -v
{/host_path}:{/container_path} -it {image_name} /bin/bash
View changes on container
docker diff {container name}
Commit changes on container and image
Docker commit -m "message" {container_name} {image_name}
```

Save image file.tar

docker save {image_name} > {/host_path/new_image.tar}

Create an new image from file.tar

cat mushashi.tar | docker import - {new_image_name}:latest

View history commits on image:

docker history {image_name}

Recover images from IMAGE id:

docker tag {image_id} {image_new_name}:{tag}

Build an image from container:

docker build -t {container name}.

With dot is Dockerfile is placing in current folder.

Docker for development:

First you need to preparing image docker and your source code.

Step tutorial:

Pull an image from hub docker.

docker pull {image_name}

Prepare your source code.

Running your application on environment development:

docker run -v folder_local:folder_container -p port_container:port_local -it /bin/bash

Sense of that syntax:

docker run: make a container

-v folder_local:folder_container: connect local folder to container folder.

-p port_container:port_local: map port container and port local

-it /bin/bash: access to command line of container ssh.

Then do stuff something.

Docker for production:

First you need to preparing image docker and your source code. Im your source code must be had Dockerfile that is configuring for docker.

Step tutorial:

Example: https://nodejs.org/en/docs/guides/nodejs-docker-webapp/