- 1. A programming language can be defined as:a. the set of symbols (or alphabet) that can be used to construct correct programsb. the set of all correct programsc. the 'meaning' of all correct programs
- d. all of the above
- 2. If we use following notation: L0 > L1 > L2 > L3, which language is indexed with 0:
- a. unrestricted
- b. context-sensitive
- c. context-free
- d. regular
- 3. Using the given notation and denoting the string of terminals as a sentence, then for a more general, so called 'sentential form', composed both from terminals and non-terminals will be used the symbol:
- a. c
- b. X
- c. alpha
- d. u
- 4. Grammar:
 - S -> SaBC|aBC
 - Ca -> aC
 - BC -> CB
 - CB -> BC
 - aB -> Ba
 - Ba -> aB
 - aC -> Ca
 - B -> b
 - C -> c

is:

- a. unrestricted
- b. context-sensitive
- c. context-free
- d. regular

- 5. The same grammar as previously produces:
- a. odd number of a's and b's, even number of c's
- b. even number of a's and b's, odd number of c's
- c. the same number of a's and c's, even number of b's
- d. the same number of a,b and c's
- 6. Automaton with the transition table:

[{state}:	{input <a>}	{input }]	
[q0:	{q1,q2}	{q0}]	
[q1:	{q0,q1}	[{-}]	
[{q0,q1}:	{q0,q1,q2}	{q0}]	
[{q1,q2}:	{q0,q1,q2}	{q1}]	
[{q0,q1,q2}:	{q0,q1,q2}	{q0,g1}]	

is:

- a. not a finite state machine
- b. non-deterministic (NFA)
- c. deterministic (DFA)
- d. both NFA and DFA
- 7. User's tokens are typically defined as:
- a. text strings
- b. integers > 255
- c. pointers to the table of tokens
- d. chars
- 8. Finite state automaton based lexical analyzer can be realized by:
- a. single-state description (expansion) model
- b. table-driven analyzer
- c. LEX constructor
- d. all of the above

	en returning function for lexical analysis using LEX is:	
a. yytex		
b. yylva c. yylex		
d. yyin		
10. Find	ding an lexically ambiguous expression, LEX	
a. does	a. does not worry about it, respectively handle it in an own way	
-	orts an error and stops immediately	
	an ERROR token to the parser	
d. spec	ial error routine must be implemented	
11. Gra	nmmar:	
	S -> if b then S else S	
	S -> if b then S	
	S -> a	
is:		
a. emp	ty	
b. unar	mbiguous	
c. cond	litionally ambiguous	
d. amb	iguous	
12. Wh	ich of the given sentences is generated by the following grammar:	
	S->aaB	
	B->RSb	
	R->SB b	
a. none		
b. aa		
c. aab		
d. aabb		

Every unambiguous grammar is LR(k) for some k

18 I a. true b. false

19 In the following questions replace LX and/or LY with the appropriate type of parser(s). LX parser scans the input from left to right, seeing only the next token, without backtracking.
a. LL b. LR c. Both LR and LR d. None of our known parsers
20 LX parsing is top-down, starting with the initial symbol and replacing single nonterminals subsequently.
a. LL b. LR c. Both LR and LR d. None of our known parsers
21 LX parsing is bottom-up matching a sequence of tokens with the right hand side of a production rule and, when applicable, replacing them with the corresponding left hand side.
a. LL b. LR c. Both LR and LR d. None of our known parsers
22 LX parse tables are constructed from lookahead sets indicating which production rule to apply for a non-terminal for a particular input token.
a. LL b. LR c. Both LR and LR d. None of our known parsers
23 LX parse tables are constructed based on a corresponding finite analyzer of viable prefixes, indicating whether to shift the next token on to the stack or to reduce by a particular production rule.
a. LL b. LR c. Both LR and LR d. None of our known parsers

b. LR c. Both LR and LR 25 LX parsers tend to be more efficient. a. LL b. LR c. Both LR and LR d. None of our known parsers 26 An LX parser recognizes a grammatical element as soon as it sees its first token. An LY parser recognizes the same based on the input token and stack history. LY parsers therefore cover wider class of grammars than LX parsers. a. LX= LR, LY=LL b. LX= LL, LY=LR 27 LX parsers cannot handle the left recursion. a. LL b. LR c. Both LR and LR d. None of our known parsers

LX parsers tend to have smaller parse tables.

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a. LL