

PERSONAL STATEMENT

Grown up in Yichang, China, I am curious about life and observing the world. I love travelling because it enables me to feel new things, new people and new cultures.

I studied engineering in university and participated some lab projects about HCI. Then I want to design something that can be used in real life.

I am looking for a UX intern.

PROJECTS

● digiCrous

Feb | 2019 | Université Paris Sud

Design a student-centered cafeteria experience.

Use **instrumental interaction** principle, **participatory design** method and some socio-technological principles.

● Cityller

Oct | 2018 | Université Paris Sud

Design a map app bringing back paper map experience to help travellers create their itinerary quickly.

From interviews to wireframe, participated in the whole process of ux design

● Emotion Detection

Jul - Aug | 2017 | North Carolina State University

Construct a pipeline using Affdex

Visualize and analyze data

Build a machine learning model

● Gesture Interaction

Feb - May | 2017 | Zhejiang University

Design gesture set to control a 3D model

Develop the program

EDUCATION

● Université Paris Sud (EIT program)

2018 - NOW | Paris, France

MS - Human Computer Interaction and design

honors

EIT scholarship

● Zhejiang University

2014 - 2018 | Hangzhou, China

BA - Opto-electronics Information Science and Engineering

GPA: 3.64/4

honors

Social Work Scholarship, 2014

Third-class prize for physics competition, 2015

SKILLS

Design

- Interaction
- Infograph

UX

- Interview
- Prototype

Software

- sketch
- photoshop
- overflow

Programming

- HTML/CSS/Javascript
- React
- python
- SQL

LANGUAGE

Chinese

English(CET - 6)

French(A1)

PUBLICATION

B. Zhong, Z. Qin, S. Yang, J. Chen, N. Mudrick, M. Taub, R. Azevedo, E. Lobaton, Emotion Recognition with Facial Expressions and Physiological Signals, IEEE Symp. Series on Computational Intelligence (SSCI), 2017.