## Lab 4 (part 1)

https://github.com/cinnamonbreakfast/flcd/tree/main/lab4 1

Data represented on:

States: List<String>

Alphabet: List<String>

**Transitions**: Dict<String, List<String>> # some sort of key: pair

Final states: List<String>

(Using functional programming, no classes)

## Predefined tokens are emphasized.

```
Program ::= entry cmpdstmt;
Type ::= bool | int | char | string
Assignstmt ::= IDENTIFIER = expression
decl ::= declstmt | declasgnstmt
DecIstmt ::= type IDENTIFIER
Declasgnstmt ::= type IDENTIFIER = expression
Cmpdstmt ::= { stmtlist }
Stmtlist ::= stmt | stmt; stmtlist
Stmt ::= simplstmt | structstmt
Simplstmt ::= assignstmt | decl | iostmt
lostmt ::= INPUT( IDENTIFIER ) | WRITE( IDENTIFIER )
Value ::= integer_const | character | string_const | IDENTIFIER | arrayAccess | expression
Expression ::= value arithmetic ops (expression)
Arithmetic_ops ::= + | - | / | *
Term ::= term * factor | factor | arrayAccess
Factor ::= ( expression ) | IDENTIFIER
Structstmt ::= cmpdstmt | ifstmt | whilestmt
Whilestmt ::= while ( condition ) cmpdstmt
Ifstmt::= if( CONDITION ) cmpdstmt else cmpdstmt
Condition ::= expression RELATION expression
Relation ::= < | <= | == | >= | === | >
Arraydecl ::= type IDENTIFIER [ number ]
arrayAccess::= IDENTIFIER[ IDENTIFIER ]
Mapdecl ::= map{ type : type }
mapAccess ::= IDENTIFIER[ IDENTIFIER ]
```

## **TOKEN LIST:**

 $+-*/:=<<==>===^{\sim}\%$  & ^ array, map, const, do, else, if, int, elif while, for, range, class, struct, string, float, char, boolean, input, print, return, fun, key, value, main, entry