Actividad 10 (sort)



# RAFAEL ARTURO GUTIERREZ CRUZ

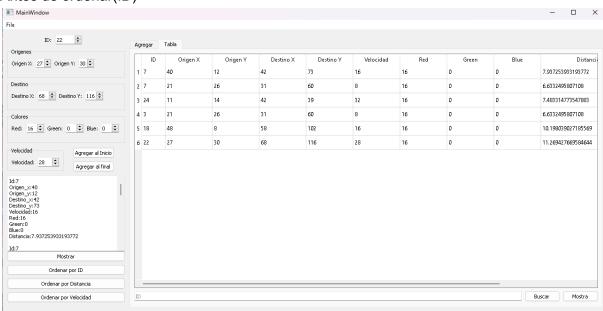
Seminario de Solucion de Problemas de Algoritmia

### Lineamientos de evaluación

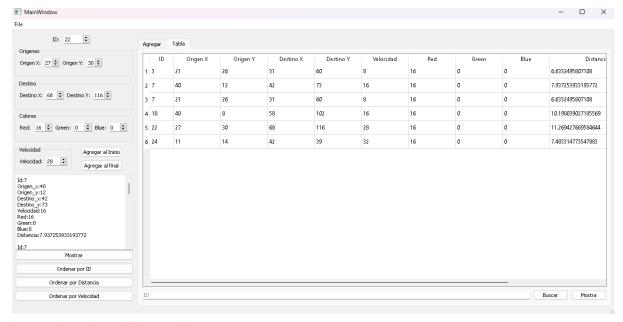
- [] El reporte está en formato Google Docs o PDF.
- [] El reporte sigue las pautas del Formato de Actividades .
- [] El reporte tiene desarrollada todas las pautas del Formato de Actividades.
- [] Se muestra captura de pantalla de las partículas del antes y después de ser ordenadas por id de manera ascendente tanto en el QPlainTextEdit como en el QTableWidget.
- [] Se muestra captura de pantalla de las partículas del antes y después de ser ordenadas por distancia de manera descendente tanto en el QPlainTextEdit como en el QTableWidget.
- [] Se muestra captura de pantalla de las partículas del antes y después de ser ordenadas por velocidad de manera ascendente tanto en el QPlainTextEdit como en el QTableWidget.

### **Desarrollo**

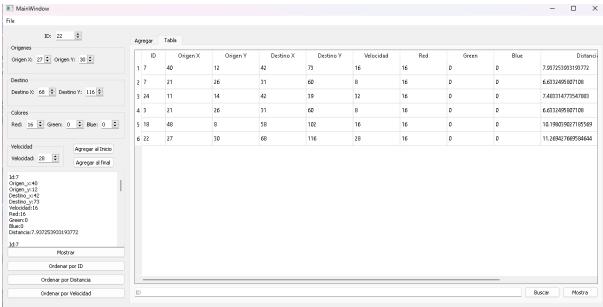
Antes de ordenar(ID)



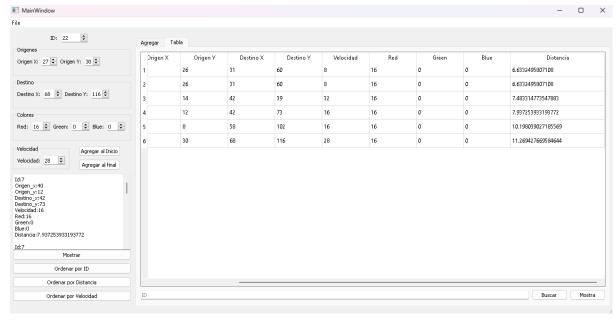
Después de ordenar(ID)



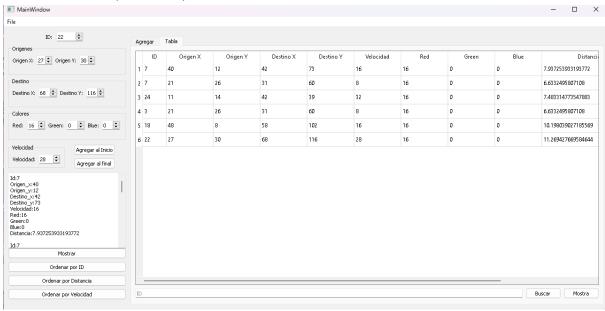
Antes de ordenar(Distancia)



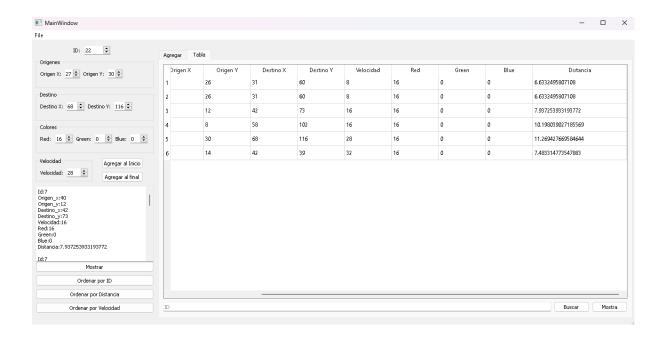
Después de ordenar(Distancia)



Antes de ordenar(Velocidad)



Después de ordenar(Velocidad)



## **Conclusiones**

Con esta práctica ya tuve muchos problemas pues más que nada fue el cómo meter el ordenamiento en la lista del objeto, me la pase buscando muchas soluciones, no fue si no hasta que un compañero me dijo que utilice el sort con un key: lambda pra que me funcionaran la ordenación.

## Referencias

MICHEL DAVALOS BOITES. (2020, 12 noviembre). *Python - sort()* [Vídeo]. YouTube. https://www.youtube.com/watch?v=0NZajLIy5qQ

# Código

### particle\_administrator.py

```
from operator import attrgetter
from particulas import Particula
from random import randint
import json

class administrador:
    def __init__(self):
        self.__particles = []

    def agregar_final(self, particle:Particula):
        self.__particles.append(particle)
```

```
def agregar incio(self, particle:Particula):
        self. particles.insert(0,particle)
   def mostrar(self):
        for particle in self. particles:
            print(particle)
           str(particle) + '\n' for particle in self.__particles
   def guardar(self, ubicacion):
            with open(ubicacion, 'w') as file:
                lista = [particle.to dict() for particle in
self. particles]
                print(lista)
                json.dump(lista, file, indent=5)
   def len (self):
        return len(self. particles)
   def iter (self):
       self.cont = 0
       return self
        if self.cont < len(self.__particles):</pre>
           particle = self. particles[self.cont]
           self.cont += 1
           return particle
   def abrir(self, ubicacion):
            with open(ubicacion, 'r') as file:
                lista = json.load(file)
```

#### mainwindow.py

```
from base64 import decodebytes
from contextlib import redirect stderr
from PySide2.QtWidgets import QMainWindow, QFileDialog, QMessageBox,
QTableWidgetItem, QGraphicsScene
from PySide2.QtCore import Slot
from PySide2.QtGui import QPen, QColor, QTransform
from ui mainwindow import Ui MainWindow
from particle adminstrator import administrador
from particulas import Particula
class MainWindow(QMainWindow):
   def init (self):
       super(MainWindow, self). init ()
       self.administrador = administrador()
       self.ui = Ui MainWindow()
       self.ui.setupUi(self)
self.ui.agregarFinal pushButton.clicked.connect(self.click agregar)
self.ui.AgragrInicio pushButton.clicked.connect(self.click agregar inic
```

```
self.ui.Mostrar pushButton.clicked.connect(self.click mostrar)
self.ui.actionAbrir.triggered.connect(self.action abrir archivo)
self.ui.actionGuardar.triggered.connect(self.action guardar_archivo)
self.ui.Mostrar Tabla pushButton 2.clicked.connect(self.mostrar tabla)
        self.ui.buscar pushButton.clicked.connect(self.Buscar)
        self.ui.Limpiar pushButton 2.clicked.connect(self.Limpiar)
        self.ui.Dibujar pushButton.clicked.connect(self.Dibujar)
        self.ui.Sort_ID_pushButton.clicked.connect(self.OrdenId)
self.ui.Sort Distancia pushButton 2.clicked.connect(self.OrdenDistancia
self.ui.Sort Velocidad pushButton 3.clicked.connect(self.OrdenVelocidad
        self.scene = QGraphicsScene()
        self.ui.Particulas graphicsView.setScene(self.scene)
    @Slot()
   def OrdenId(self):
        self.administrador.SortCodigo()
    @Slot()
    def OrdenDistancia(self):
        self.administrador.SortDistancia()
    @Slot()
    def OrdenVelocidad(self):
        self.administrador.SortVelocidad()
    def Dibujar(self):
        Pen = QPen()
        Pen.setWidth(3)
```

```
for particle in self.administrador:
            r = particle.Red
            g = particle.Green
            b = particle.Blue
            color = QColor(r, g, b)
            Pen.setColor(color)
self.scene.addEllipse(particle.OrigenX,particle.OrigenY,3,3, Pen)
self.scene.addEllipse(particle.DestinoX,particle.DestinoY,3,3, Pen)
            self.scene.addLine(particle.OrigenX, particle.OrigenY,
particle.DestinoX, particle.DestinoY, Pen)
    @Slot()
   def Limpiar(self):
        self.scene.clear()
    def Buscar(self):
        Codigo Buscado = self.ui.Buscar lineEdit.text()
        encontrado = False
        for particle in self.administrador:
            if Codigo Buscado == str(particle.Codigo):
                self.ui.Tabla.clear()
                self.ui.Tabla.setRowCount(1)
                Codigo Widget = QTableWidgetItem(str(particle.Codigo))
                OrigenesX Widget =
QTableWidgetItem(str(particle.OrigenX))
                OrigenesY Widget =
QTableWidgetItem(str(particle.OrigenY))
                DestinoX Widget =
QTableWidgetItem(str(particle.DestinoX))
                DestinoY Widget =
QTableWidgetItem(str(particle.DestinoY))
                Velocidad Widget =
QTableWidgetItem(str(particle.Velocidad))
                Red Widget = QTableWidgetItem(str(particle.Red))
                Green Widget = QTableWidgetItem(str(particle.Green))
                Blue Widget = QTableWidgetItem(str(particle.Blue))
```

```
Distancia Widget =
QTableWidgetItem(str(particle.Distancia))
                self.ui.Tabla.setItem(0, 0, Codigo Widget)
                self.ui.Tabla.setItem(0, 1, OrigenesX Widget)
                self.ui.Tabla.setItem(0, 2, OrigenesY Widget)
                self.ui.Tabla.setItem(0, 3, DestinoX Widget)
                self.ui.Tabla.setItem(0, 4, DestinoY_Widget)
                self.ui.Tabla.setItem(0, 5, Velocidad Widget)
                self.ui.Tabla.setItem(0, 6, Red Widget)
                self.ui.Tabla.setItem(0, 7, Green Widget)
                self.ui.Tabla.setItem(0, 8, Blue Widget)
                self.ui.Tabla.setItem(0, 9, Distancia Widget)
                encontrado = True
        print(Codigo Buscado)
            QMessageBox.warning(self, "Atencion", f'Particula
"{Codigo Buscado}"no encontrada')
    @Slot()
    def mostrar tabla(self):
        self.ui.Tabla.setColumnCount(10)
        headers = ["ID" ,"Origen X" ,"Origen Y" ,"Destino X" ,"Destino
Y" ,"Velocidad" ,"Red" ,"Green" ,"Blue" ,"Distancia"]
        self.ui.Tabla.setHorizontalHeaderLabels(headers)
        self.ui.Tabla.setRowCount(len(self.administrador))
        self.ui.Tabla.setColumnWidth(0,50)
        self.ui.Tabla.setColumnWidth(9,200)
        row = 0
        for particle in self.administrador:
            Codigo Widget = QTableWidgetItem(str(particle.Codigo))
            OrigenesX Widget = QTableWidgetItem(str(particle.OrigenX))
            OrigenesY Widget = QTableWidgetItem(str(particle.OrigenY))
            DestinoX Widget = QTableWidgetItem(str(particle.DestinoX))
            DestinoY Widget = QTableWidgetItem(str(particle.DestinoY))
            Velocidad Widget =
QTableWidgetItem(str(particle.Velocidad))
            Red Widget = QTableWidgetItem(str(particle.Red))
```

```
Green Widget = QTableWidgetItem(str(particle.Green))
            Blue Widget = QTableWidgetItem(str(particle.Blue))
            Distancia Widget =
QTableWidgetItem(str(particle.Distancia))
            self.ui.Tabla.setItem(row, 0, Codigo Widget)
            self.ui.Tabla.setItem(row, 1, OrigenesX Widget)
            self.ui.Tabla.setItem(row, 2, OrigenesY Widget)
            self.ui.Tabla.setItem(row, 3, DestinoX Widget)
            self.ui.Tabla.setItem(row, 4, DestinoY Widget)
            self.ui.Tabla.setItem(row, 5, Velocidad Widget)
            self.ui.Tabla.setItem(row, 6, Red Widget)
            self.ui.Tabla.setItem(row, 7, Green Widget)
            self.ui.Tabla.setItem(row, 8, Blue Widget)
            self.ui.Tabla.setItem(row, 9, Distancia Widget)
            row += 1
    @Slot()
   def action abrir archivo(self):
        ubicacion = QFileDialog.getOpenFileName(self, 'Abrir', '.',
'JSON (*.json)')[0]
        if self.administrador.abrir(ubicacion):
            QMessageBox.information(self, "Exito", "Archivo Cargado de:
" + ubicacion)
            QMessageBox.critical(self, "Error", "No se pudo cargar el
archivo")
    @Slot()
   def action guardar archivo(self):
       ubicacion = QFileDialog.getSaveFileName(self, 'Guardar', '.',
'JSON (*.json)')[0]
       print(ubicacion)
        if self.administrador.guardar(ubicacion):
            QMessageBox.information(self, "Exito", "Archivo Guardado en:
" + ubicacion)
            QMessageBox.critical(self, "Error", "No se pudo guardar el
archivo")
```

```
def click mostrar(self):
        self.ui.salida.clear()
        self.ui.salida.insertPlainText(str(self.administrador))
    @Slot()
    def click agregar inicio(self):
        codigo = self.ui.ID pinBox.value()
        OrigX = self.ui.OrigenX spinBox.value()
        OrigY = self.ui.OrigenY spinBox 2.value()
        desX = self.ui.DesX pinBox.value()
        desY = self.ui.DesY spinBox 2.value()
        velocidad = self.ui.Velocidad spinBox 3.value()
        red = self.ui.Red spinBox 4.value()
        green = self.ui.Green spinBox 5.value()
        blue = self.ui.Blue spinBox 6.value()
        Particle = Particula (id=codigo, origen x=OrigX,
origen y=OrigY,destino x=desX, destino y=desY, velocidad=velocidad,
red=red, green=green, blue=blue)
        self.administrador.agregar incio(Particle)
    @Slot()
    def click agregar(self):
        codigo = self.ui.ID pinBox.value()
        OrigX = self.ui.OrigenX spinBox.value()
        OrigY = self.ui.OrigenY spinBox 2.value()
        desX = self.ui.DesX pinBox.value()
        desY = self.ui.DesY_spinBox_2.value()
        velocidad = self.ui.Velocidad spinBox 3.value()
        red = self.ui.Red spinBox 4.value()
        green = self.ui.Green spinBox 5.value()
        blue = self.ui.Blue_spinBox_6.value()
        Particle = Particula(id=codigo, origen_x=OrigX, origen_y=OrigY,
destino x=desX, destino y=desY, velocidad=velocidad, red=red,
green=green, blue=blue)
```

```
from algoritmos import distancia euclidiana
class Particula:
   def init (self, id=0, origen x=0,
       self.__origen_x = origen_x
       self.__origen_y = origen_y
       self. velocidad = velocidad
       self. green = green
       self. distancia = distancia euclidiana (destino x, origen x,
destino y, origen y)
   def str (self):
            'Id:' + str(self. id) + '\n'
            'Origen x:' + str(self. origen x) + '\n' +
            'Origen y:' + str(self._origen_y) + '\n' +
            'Destino_y:' + str(self.__destino_y) + '\n' +
            'Red:' + str(self. red) + '\n' +
            'Green:' + str(self. green) + '\n' +
            'Blue:' + str(self. blue) + \n' +
       return self. id < other. id</pre>
   def Codigo(self):
       return self. id
   def OrigenX(self):
       return self. origen x
```

```
def OrigenY(self):
    return self. origen y
@property
def DestinoX(self):
@property
def DestinoY(self):
def Velocidad(self):
@property
def Red(self):
def Green(self):
    return self. green
@property
def Blue(self):
def Distancia(self):
    return self. distancia
def to dict(self):
        "id":self. id,
        "origen_x":self.__origen_x,
        "origen y":self. origen y,
        "destino_y":self.__destino_y,
        "velocidad":self.__velocidad,
        "red":self. red,
        "green":self. green,
```

#### main.py

```
from PySide2.QtWidgets import QApplication
from mainwindow import MainWindow
from scipy.optimize import linprog
import sys
```

```
app =QApplication()
window = MainWindow()
window.show()
sys.exit(app.exec_())
```

#### algoritmos.py

```
import math

def distancia_euclidiana(x_1, y_1, x_2, y_2):

   valor1 = x_1 - y_1
   valor1**2

   valor2 = x_2 - y_2
   valor2**2

   return math.sqrt(valor1+valor2)
```

### ui\_mainwindow.py

```
from PySide2.QtCore import '
from PySide2.QtGui import *
from PySide2.QtWidgets import *
class Ui MainWindow(object):
   def setupUi(self, MainWindow):
        if not MainWindow.objectName():
            MainWindow.setObjectName (u"MainWindow")
        MainWindow.resize(1285, 630)
        self.actionAbrir = QAction(MainWindow)
        self.actionAbrir.setObjectName(u"actionAbrir")
        self.actionGuardar = QAction(MainWindow)
        self.actionGuardar.setObjectName(u"actionGuardar")
        self.centralwidget = QWidget(MainWindow)
        self.centralwidget.setObjectName(u"centralwidget")
        self.tabWidget = QTabWidget(self.centralwidget)
        self.tabWidget.setObjectName(u"tabWidget")
        self.tabWidget.setGeometry(QRect(270, 20, 1011, 571))
        self.tab = QWidget()
        self.tab.setObjectName(u"tab")
```

```
self.Particulas graphicsView = QGraphicsView(self.tab)
self.Particulas graphicsView.setObjectName(u"Particulas graphicsView")
        self.Particulas graphicsView.setGeometry(QRect(20, 10, 961,
491))
       self.layoutWidget = QWidget(self.tab)
       self.layoutWidget.setObjectName(u"layoutWidget")
        self.layoutWidget.setGeometry(QRect(10, 510, 311, 25))
        self.horizontalLayout 7 = QHBoxLayout(self.layoutWidget)
       self.horizontalLayout_7.setObjectName(u"horizontalLayout_7")
       self.horizontalLayout 7.setContentsMargins(0, 0, 0, 0)
       self.Dibujar pushButton = QPushButton(self.layoutWidget)
        self.Dibujar pushButton.setObjectName(u"Dibujar pushButton")
        self.horizontalLayout 7.addWidget(self.Dibujar pushButton)
        self.Limpiar pushButton 2 = QPushButton(self.layoutWidget)
self.Limpiar pushButton 2.setObjectName(u"Limpiar pushButton 2")
        self.horizontalLayout 7.addWidget(self.Limpiar pushButton 2)
       self.tabWidget.addTab(self.tab, "")
        self.tab 2.setObjectName(u"tab 2")
       self.gridLayout = QGridLayout(self.tab 2)
       self.gridLayout.setObjectName(u"gridLayout")
       self.Tabla = QTableWidget(self.tab 2)
        self.Tabla.setObjectName(u"Tabla")
       self.gridLayout.addWidget(self.Tabla, 0, 0, 1, 3)
        self.Buscar lineEdit = QLineEdit(self.tab 2)
        self.Buscar lineEdit.setObjectName(u"Buscar lineEdit")
        self.gridLayout.addWidget(self.Buscar lineEdit, 1, 0, 1, 1)
       self.buscar pushButton = QPushButton(self.tab 2)
        self.buscar pushButton.setObjectName(u"buscar pushButton")
        self.gridLayout.addWidget(self.buscar pushButton, 1, 1, 1, 1)
        self.Mostrar Tabla pushButton 2 = QPushButton(self.tab 2)
```

```
self.Mostrar Tabla pushButton 2.setObjectName(u"Mostrar Tabla pushButto
n 2")
       self.gridLayout.addWidget(self.Mostrar Tabla pushButton 2, 1,
2, 1, 1)
        self.tabWidget.addTab(self.tab 2, "")
        self.layoutWidget1 = QWidget(self.centralwidget)
       self.layoutWidget1.setObjectName(u"layoutWidget1")
       self.layoutWidget1.setGeometry(QRect(10, 40, 251, 201))
       self.verticalLayout = QVBoxLayout(self.layoutWidget1)
       self.verticalLayout.setObjectName(u"verticalLayout")
       self.verticalLayout.setContentsMargins(0, 0, 0, 0)
       self.groupBox 4 = QGroupBox(self.layoutWidget1)
        self.groupBox 4.setObjectName(u"groupBox 4")
        self.layoutWidget2 = QWidget(self.groupBox 4)
       self.layoutWidget2.setObjectName(u"layoutWidget2")
       self.layoutWidget2.setGeometry(QRect(10, 20, 176, 22))
       self.horizontalLayout 5 = QHBoxLayout(self.layoutWidget2)
       self.horizontalLayout 5.setObjectName(u"horizontalLayout 5")
       self.horizontalLayout 5.setContentsMargins(0, 0, 0, 0)
       self.label 8 = QLabel(self.layoutWidget2)
       self.label 8.setObjectName(u"label 8")
        self.horizontalLayout 5.addWidget(self.label 8)
        self.OrigenX spinBox = QSpinBox(self.layoutWidget2)
        self.OrigenX spinBox.setObjectName(u"OrigenX spinBox")
        self.horizontalLayout_5.addWidget(self.OrigenX_spinBox)
        self.label 9 = QLabel(self.layoutWidget2)
        self.label 9.setObjectName(u"label 9")
        self.horizontalLayout 5.addWidget(self.label 9)
       self.OrigenY spinBox 2 = QSpinBox(self.layoutWidget2)
        self.OrigenY spinBox 2.setObjectName(u"OrigenY spinBox 2")
        self.horizontalLayout 5.addWidget(self.OrigenY spinBox 2)
```

```
self.verticalLayout.addWidget(self.groupBox 4)
self.groupBox = QGroupBox(self.layoutWidget1)
self.groupBox.setObjectName(u"groupBox")
self.layoutWidget3 = QWidget(self.groupBox)
self.layoutWidget3.setObjectName(u"layoutWidget3")
self.layoutWidget3.setGeometry(QRect(10, 20, 196, 22))
self.horizontalLayout 3 = QHBoxLayout(self.layoutWidget3)
self.horizontalLayout 3.setObjectName(u"horizontalLayout 3")
self.horizontalLayout 3.setContentsMargins(0, 0, 0, 0)
self.label = QLabel(self.layoutWidget3)
self.label.setObjectName(u"label")
self.horizontalLayout 3.addWidget(self.label)
self.DesX pinBox = QSpinBox(self.layoutWidget3)
self.DesX pinBox.setObjectName(u"DesX pinBox")
self.DesX pinBox.setMaximum(500)
self.horizontalLayout 3.addWidget(self.DesX pinBox)
self.label 2 = QLabel(self.layoutWidget3)
self.label 2.setObjectName(u"label 2")
self.horizontalLayout 3.addWidget(self.label 2)
self.DesY spinBox 2 = QSpinBox(self.layoutWidget3)
self.DesY spinBox 2.setObjectName(u"DesY spinBox 2")
self.DesY spinBox 2.setMaximum(500)
self.horizontalLayout_3.addWidget(self.DesY_spinBox_2)
self.verticalLayout.addWidget(self.groupBox)
self.groupBox 2 = QGroupBox(self.layoutWidget1)
self.groupBox 2.setObjectName(u"groupBox 2")
self.layoutWidget4 = QWidget(self.groupBox 2)
self.layoutWidget4.setObjectName(u"layoutWidget4")
self.layoutWidget4.setGeometry(QRect(10, 20, 229, 22))
self.horizontalLayout = QHBoxLayout(self.layoutWidget4)
self.horizontalLayout.setObjectName(u"horizontalLayout")
self.horizontalLayout.setContentsMargins(0, 0, 0, 0)
```

```
self.label 4 = QLabel(self.layoutWidget4)
self.label 4.setObjectName(u"label 4")
self.horizontalLayout.addWidget(self.label 4)
self.Red spinBox 4 = QSpinBox(self.layoutWidget4)
self.Red_spinBox_4.setObjectName(u"Red spinBox 4")
self.Red_spinBox_4.setMaximum(255)
self.horizontalLayout.addWidget(self.Red spinBox 4)
self.label 5 = QLabel(self.layoutWidget4)
self.label 5.setObjectName(u"label 5")
self.horizontalLayout.addWidget(self.label 5)
self.Green spinBox 5 = QSpinBox(self.layoutWidget4)
self.Green spinBox 5.setObjectName(u"Green spinBox 5")
self.Green spinBox 5.setMaximum(255)
self.horizontalLayout.addWidget(self.Green spinBox 5)
self.label 6 = QLabel(self.layoutWidget4)
self.label 6.setObjectName(u"label 6")
self.horizontalLayout.addWidget(self.label 6)
self.Blue spinBox 6 = QSpinBox(self.layoutWidget4)
self.Blue spinBox 6.setObjectName(u"Blue spinBox 6")
self.Blue spinBox 6.setMaximum(255)
self.horizontalLayout.addWidget(self.Blue spinBox 6)
self.verticalLayout.addWidget(self.groupBox_2)
self.groupBox 3 = QGroupBox(self.centralwidget)
self.groupBox 3.setObjectName(u"groupBox 3")
self.groupBox 3.setGeometry(QRect(10, 250, 120, 51))
self.layoutWidget5 = QWidget(self.groupBox 3)
self.layoutWidget5.setObjectName(u"layoutWidget5")
self.layoutWidget5.setGeometry(QRect(10, 20, 102, 22))
self.horizontalLayout 4 = QHBoxLayout(self.layoutWidget5)
```

```
self.horizontalLayout 4.setObjectName(u"horizontalLayout 4")
        self.horizontalLayout 4.setContentsMargins(0, 0, 0, 0)
        self.label 3 = QLabel(self.layoutWidget5)
        self.label 3.setObjectName(u"label 3")
       self.horizontalLayout 4.addWidget(self.label 3)
       self.Velocidad spinBox 3 = QSpinBox(self.layoutWidget5)
        self.Velocidad spinBox 3.setObjectName(u"Velocidad spinBox 3")
        self.Velocidad_spinBox_3.setMaximum(1000)
        self.horizontalLayout 4.addWidget(self.Velocidad spinBox 3)
        self.salida = QPlainTextEdit(self.centralwidget)
        self.salida.setObjectName(u"salida")
        self.salida.setGeometry(QRect(10, 310, 251, 161))
        self.layoutWidget6 = QWidget(self.centralwidget)
       self.layoutWidget6.setObjectName(u"layoutWidget6")
       self.layoutWidget6.setGeometry(QRect(90, 10, 80, 22))
       self.horizontalLayout 2 = QHBoxLayout(self.layoutWidget6)
       self.horizontalLayout 2.setObjectName(u"horizontalLayout 2")
       self.horizontalLayout 2.setContentsMargins(0, 0, 0, 0)
       self.label 7 = QLabel(self.layoutWidget6)
        self.label 7.setObjectName(u"label 7")
        self.horizontalLayout 2.addWidget(self.label 7)
        self.ID pinBox = QSpinBox(self.layoutWidget6)
        self.ID pinBox.setObjectName(u"ID pinBox")
        self.ID pinBox.setMaximum(500000)
        self.horizontalLayout 2.addWidget(self.ID pinBox)
       self.widget = QWidget(self.centralwidget)
       self.widget.setObjectName(u"widget")
        self.widget.setGeometry(QRect(150, 250, 88, 54))
        self.verticalLayout 2 = QVBoxLayout(self.widget)
       self.verticalLayout 2.setObjectName(u"verticalLayout 2")
        self.verticalLayout 2.setContentsMargins(0, 0, 0, 0)
        self.AgragrInicio pushButton = QPushButton(self.widget)
self.AgragrInicio pushButton.setObjectName(u"AgragrInicio pushButton")
```

```
self.verticalLayout 2.addWidget(self.AgragrInicio pushButton)
        self.agregarFinal pushButton = QPushButton(self.widget)
self.agregarFinal pushButton.setObjectName(u"agregarFinal pushButton")
        self.verticalLayout 2.addWidget(self.agregarFinal pushButton)
       self.widget1 = QWidget(self.centralwidget)
       self.widget1.setObjectName(u"widget1")
       self.widget1.setGeometry(QRect(10, 470, 251, 112))
       self.verticalLayout 3 = QVBoxLayout(self.widget1)
       self.verticalLayout 3.setObjectName(u"verticalLayout 3")
       self.verticalLayout 3.setContentsMargins(0, 0, 0, 0)
        self.Mostrar pushButton = QPushButton(self.widget1)
        self.Mostrar pushButton.setObjectName(u"Mostrar pushButton")
        self.verticalLayout 3.addWidget(self.Mostrar pushButton)
       self.Sort ID pushButton = QPushButton(self.widget1)
        self.Sort ID pushButton.setObjectName(u"Sort ID pushButton")
        self.verticalLayout 3.addWidget(self.Sort ID pushButton)
        self.Sort Distancia pushButton 2 = QPushButton(self.widget1)
self.Sort Distancia pushButton 2.setObjectName(u"Sort Distancia pushBut
ton 2")
self.verticalLayout_3.addWidget(self.Sort_Distancia_pushButton_2)
        self.Sort Velocidad pushButton 3 = QPushButton(self.widget1)
self.Sort Velocidad pushButton 3.setObjectName(u"Sort Velocidad pushBut
ton 3")
self.verticalLayout 3.addWidget(self.Sort Velocidad pushButton 3)
       MainWindow.setCentralWidget(self.centralwidget)
       self.menubar = QMenuBar(MainWindow)
        self.menubar.setObjectName(u"menubar")
```

```
self.menubar.setGeometry(QRect(0, 0, 1285, 21))
        self.menuFile = QMenu(self.menubar)
        self.menuFile.setObjectName(u"menuFile")
        MainWindow.setMenuBar(self.menubar)
        self.statusbar = QStatusBar(MainWindow)
        self.statusbar.setObjectName(u"statusbar")
        MainWindow.setStatusBar(self.statusbar)
        self.menubar.addAction(self.menuFile.menuAction())
        self.menuFile.addAction(self.actionAbrir)
        self.menuFile.addAction(self.actionGuardar)
        self.retranslateUi(MainWindow)
        self.tabWidget.setCurrentIndex(1)
        QMetaObject.connectSlotsByName (MainWindow)
    def retranslateUi(self, MainWindow):
MainWindow.setWindowTitle(QCoreApplication.translate("MainWindow",
u"MainWindow", None))
self.actionAbrir.setText(QCoreApplication.translate("MainWindow",
u"Abrir", None))
self.actionAbrir.setShortcut(QCoreApplication.translate("MainWindow",
u"Ctrl+O", None))
self.actionGuardar.setText(QCoreApplication.translate("MainWindow",
u"Guardar", None))
self.actionGuardar.setShortcut(QCoreApplication.translate("MainWindow",
u"Ctrl+S", None))
self.Dibujar pushButton.setText(QCoreApplication.translate("MainWindow"
```

```
self.Limpiar pushButton 2.setText(QCoreApplication.translate("MainWindo
w", u"Limpiar", None))
        self.tabWidget.setTabText(self.tabWidget.indexOf(self.tab),
QCoreApplication.translate("MainWindow", u"Agregar", None))
self.Buscar lineEdit.setPlaceholderText(QCoreApplication.translate("Mai
nWindow", u"ID", None))
self.buscar pushButton.setText(QCoreApplication.translate("MainWindow",
u"Buscar", None))
self.Mostrar Tabla pushButton 2.setText(QCoreApplication.translate("Mai
nWindow", u"Mostra", None))
        self.tabWidget.setTabText(self.tabWidget.indexOf(self.tab 2),
QCoreApplication.translate("MainWindow", u"Tabla", None))
self.groupBox 4.setTitle(QCoreApplication.translate("MainWindow",
u"Origenes", None))
        self.label 8.setText(QCoreApplication.translate("MainWindow",
u"Origen X:", None))
       self.label 9.setText(QCoreApplication.translate("MainWindow",
u"Origen Y:", None))
        self.groupBox.setTitle(QCoreApplication.translate("MainWindow",
u"Destino", None))
        self.label.setText(QCoreApplication.translate("MainWindow",
u"Destino X:", None))
        self.label 2.setText(QCoreApplication.translate("MainWindow",
u"Destino Y:", None))
self.groupBox 2.setTitle(QCoreApplication.translate("MainWindow",
u"Colores", None))
        self.label 4.setText(QCoreApplication.translate("MainWindow",
u"Red:", None))
        self.label 5.setText(QCoreApplication.translate("MainWindow",
u"Green:", None))
        self.label 6.setText(QCoreApplication.translate("MainWindow",
u"Blue:", None))
self.groupBox 3.setTitle(QCoreApplication.translate("MainWindow",
u"Velocidad", None))
        self.label 3.setText(QCoreApplication.translate("MainWindow",
u"Velocidad:", None))
```

```
self.label 7.setText(QCoreApplication.translate("MainWindow",
u"ID:", None))
ndow", u"Agregar al Inicio", None))
self.agregarFinal pushButton.setText(QCoreApplication.translate("MainWi
ndow", u"Agregar al final", None))
self.Mostrar_pushButton.setText(QCoreApplication.translate("MainWindow"
, u"Mostrar", None))
self.Sort ID pushButton.setText(QCoreApplication.translate("MainWindow"
, u"Ordenar por ID", None))
self.Sort Distancia pushButton 2.setText(QCoreApplication.translate("Ma
inWindow", u"Ordenar por Distancia", None))
self.Sort Velocidad pushButton 3.setText(QCoreApplication.translate("Ma
inWindow", u"Ordenar por Velocidad", None))
       self.menuFile.setTitle(QCoreApplication.translate("MainWindow",
u"File", None))
```