

internal::Stack< StackAllocator >

+ Stack()
+ ~Stack()
+ Swap()
+ Clear()
+ ShrinkToFit()
+ Reserve()
+ Push()
+ PushUnsafe()
+ Pop()
+ Top()
and 10 more...

size_t

#level_stack_

#kDefaultLevelDepth

Writer< OutputStream,
SourceEncoding, TargetEncoding,
StackAllocator, writeFlags >

+ kDefaultMaxDecimalPlaces
os_
maxDecimalPlaces_
hasRoot_

+ Writer()
+ Writer()
+ Reset()
+ IsComplete()
+ GetMaxDecimalPlaces()
+ SetMaxDecimalPlaces()
+ RawValue()
+ Null()
+ Bool()
+ Int()
+ UInt()
+ Int64()
+ UInt64()
+ Double()
+ RawNumber()
+ String()
+ StartObject()
+ Key()
+ EndObject()
+ StartArray()
+ EndArray()
+ String()
+ Key()
WriteNull()
WriteBool()
WriteInt()
WriteUInt()
WriteInt64()
WriteUInt64()
WriteDouble()
WriteString()
ScanWriteUnescapedString()
WriteStartObject()
and 10 more...
* Null()
* Bool()
* Int()
* UInt()
* Int64()
* UInt64()
* Double()
* RawNumber()
* String()
* StartObject()
* Key()
* EndObject()
* StartArray()
* EndArray()
* String()
* Key()

PrettyWriter< OutputStream,
SourceEncoding, TargetEncoding,
StackAllocator, writeFlags >

indentChar_
indentCharCount_
formatOptions_

+ PrettyWriter()
+ PrettyWriter()
+ SetIndent()
+ SetFormatOptions()
+ RawValue()
+ Null()
+ Bool()
+ Int()
+ UInt()
+ Int64()
+ UInt64()
+ Double()
+ RawNumber()
+ String()
+ StartObject()
+ Key()
+ EndObject()
+ StartArray()
+ EndArray()
+ String()
+ Key()
PrettyPrefix()
WriteIndent()
* Null()
* Bool()
* Int()
* UInt()
* Int64()
* UInt64()
* Double()
* RawNumber()
* String()
* StartObject()
* Key()
* EndObject()
* StartArray()
* EndArray()
* String()
* Key()