

BaseReaderHandler<
Encoding, Derived >

- + Default()
- + Null()
- + Bool()
- + Int()
- + UInt()
- + Int64()
- + UInt64()
- + Double()
- + RawNumber()
- + String()
- + StartObject()
- + Key()
- + EndObject()
- + StartArray()
- + EndArray()