```
Writer< OutputStream,
SourceEncoding, TargetEncoding, StackAllocator, writeFlags >
+ kDefaultMaxDecimalPlaces
# os
# level_
        _stack
# maxDecimalPlaces_
# hasRoot
# kDefaultLevelDepth
+ Writer()
+ Writer()
+ Reset()
+ IsComplete()
+ GetMaxDecimalPlaces()
+ SetMaxDecimalPlaces()
+ RawValue()
+ Null()
+ Bool()
+ Int()
+ Uint()
+ Int64()
+ Uint64()
+ Double()
+ RawNumber()
+ String()
+ StartObject()
+ Key()
+ EndObject()
+ StartArray()
+ EndArray()
+ String()
+ Key()
# WriteNull()
# WriteBool()
# WriteInt()
# WriteUint()
# WriteInt64()
# WriteUint64()
# WriteDouble()
# WriteString()
# ScanWriteUnescapedString()
# WriteStartObject()
and 10 more...
 Null()
* Bool()
* Int()
 Uint()
* Int64()
* Uint64()
* Double()
* RawNumber()
String()
StartObject()
* Key()
* EndObject()
 StartArray()
* EndArray()
 String()
 Key()
PrettyWriter< OutputStream,
SourceEncoding, TargetEncoding, StackAllocator, writeFlags >
# indentChar
# indentCharCount_
# formatOptions
+ PrettyWriter()
+ PrettyWriter()
+ SetIndent()
+ SetFormatOptions()
+ RawValue()
+ Null()
+ Bool()
+ Int()
  Uint()
+ Int64()
+ Uint64()
+ Double()
+ RawNumber()
+ String()
+ StartObject()
+ Key()
+ EndObject()
+ StartArray()
+ EndArray()
+ String()
+ Key()
# PrettyPrefix()
# WriteIndent()
Null()
* Bool()
 Int()
* Uint()
* Int64()
* Uint64()
* Double()
* RawNumber()
* String()
* StartObject()
* Key()
* EndObject()
* StartArray()
 EndArray()
 String()
 Key()
```