

Python Pi Challenge

Backtracker

The Pi Challenges

No code provided for you this time! Can you figure out how to write it yourself?

Can you write a program that will watch you as you walk around Minecraft, and then, at the end of the program, will 'reverse' you back along the same path you followed as it watched?

Hints

Read up on the Python data structures known as ***lists***. Keep track of the player position in a loop and build up a list of positions. Use a keyboard interrupt (have a look at our Project 3, the magic sword) to detect when you end the program with a Control+C, and 'replay' the positions in the list one by one before the program exits.