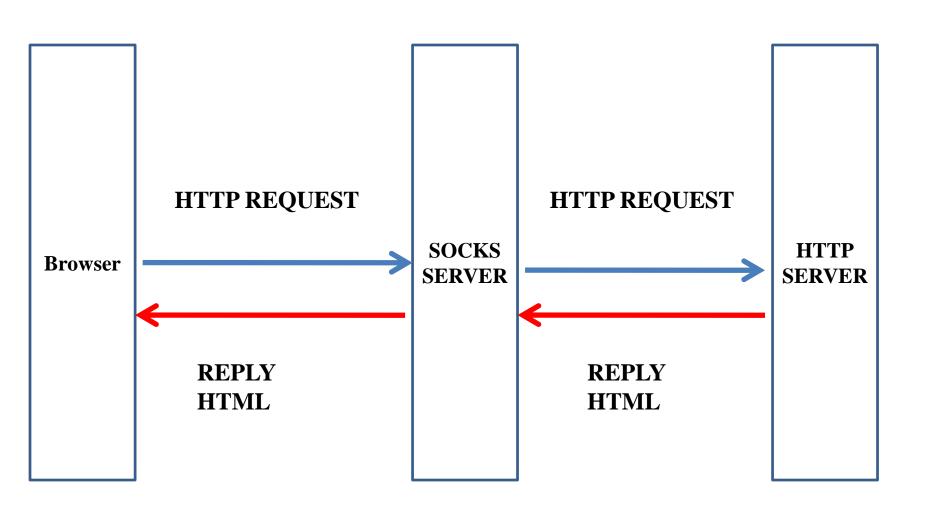
Project IV: SOCKS4 Server

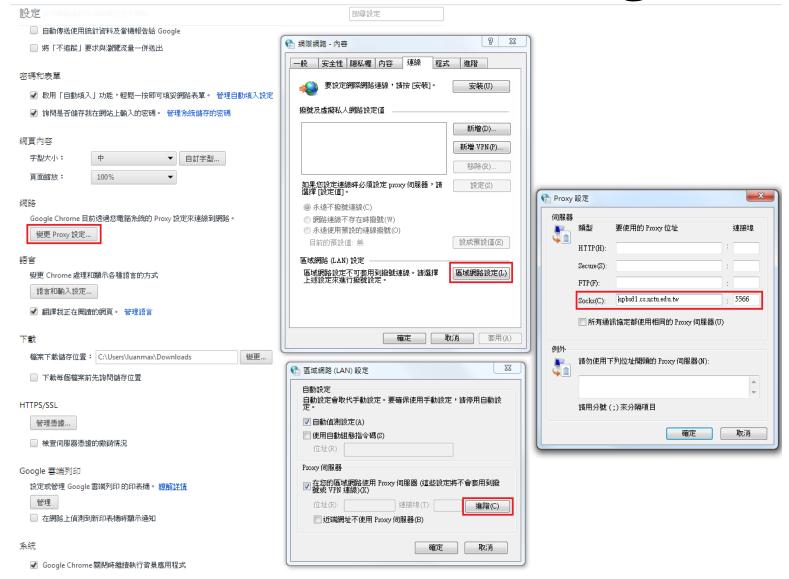
指導教授: 吳毅成

Part I: Socks4 Server Connect Mode

Web Browser(Connect mode)

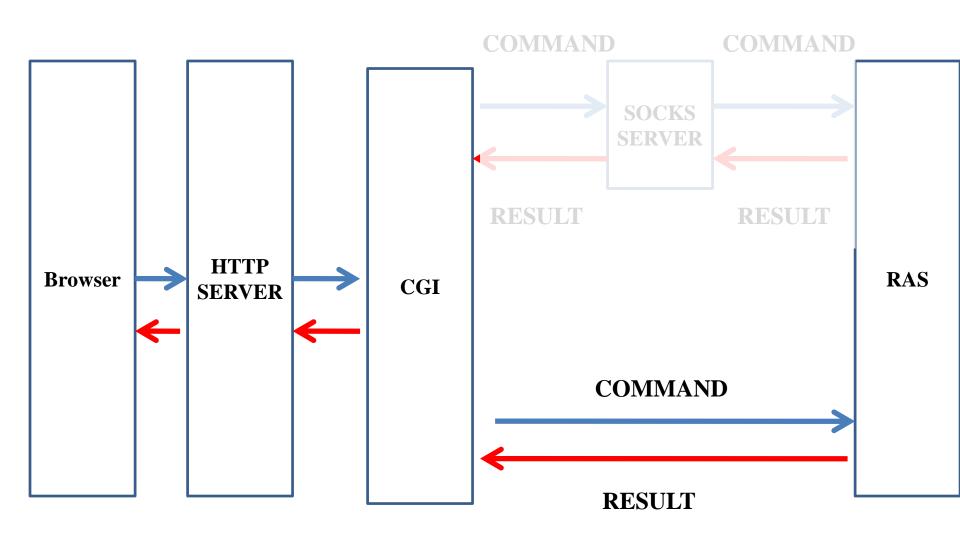


Browser Setting

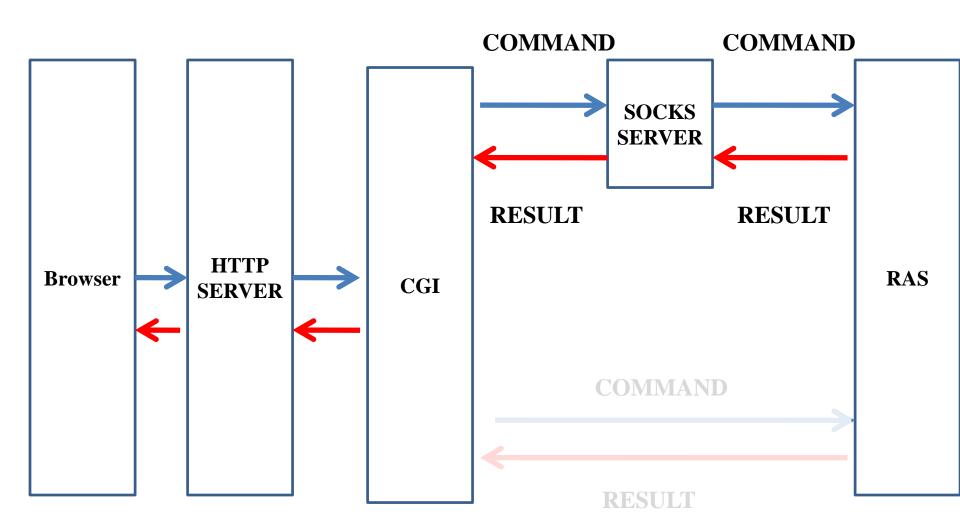


Part II: CGI Proxy

CGI Connection



CGI Connection(Connect mode)



Demo

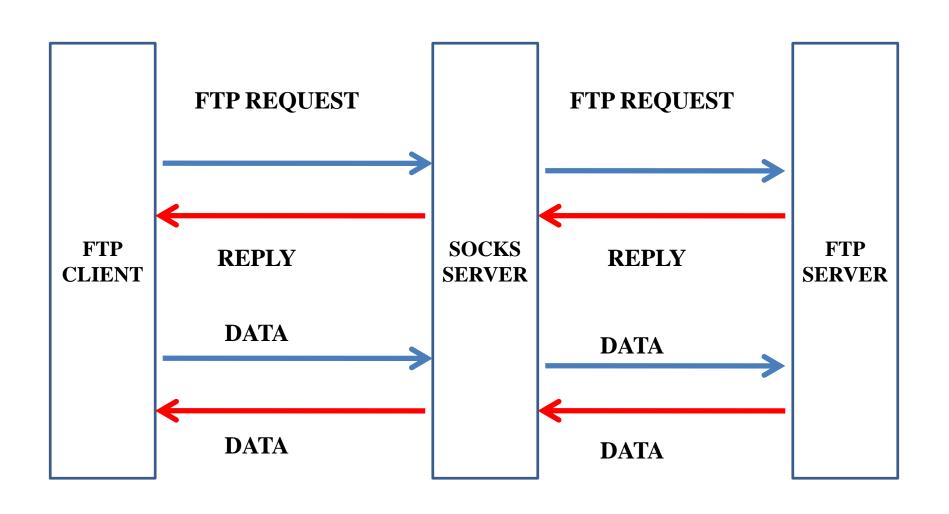


Demo

```
Network Programming ⊢ ×
     C 🔐 nplinux3.cs.nctu.edu.tw:204 /hw4.cgi? 1=nplinux3.cs.nctu.edu.tw&p1=10001&f1=t1.txt vsh1=nplinux3.cs.nctu.edu.tw&sp1=10000&l 2=nplinux3
nplinux3.cs.nctu.edu.tw
                                          nplinux3.cs.nctu.edu.tw
                                                                                    nplinux3.cs.nctu.edu.tw
                                                                                     ** Welcome to the information
*** User '(no name)' entered from
                                          *** User '(no name)' entered from
                                                                                     *** User '(no name)' entered from
CGILAB/511. ***
                                          CGILAB/511. ***
                                                                                    CGILAB/511. ***
*** User '(no name)' entered from
                                          *** User '(no name)' entered from
                                                                                     *** User '(no name)' entered from
                                          CGILAB/511. ***
                                                                                     CGILAB/511. ***
CGILAB/511. ***
*** User '(no name)' entered from
                                          *** User '(no name)' entered from
                                                                                    *** User '(no name)' entered from
CGILAB/511. ***
                                          CGILAB/511. ***
                                                                                    CGILAB/511. ***
*** User '(no name)' entered from
                                          *** User '(no name)' entered from
                                                                                    % removetag0 test.html | number
                                                                                    Error: illegal tag "!test.html"
CGILAB/511. ***
                                          CGILAB/511. ***
*** User '(no name)' entered from
                                          % ls -al bin . |2
CGILAB/511. ***
                                                                                    2 Test
                                          % removetag test.html |1
% printenv PATH
                                          *** User from CGILAB/511 is named
                                                                                    3 This is a test program
PATH=bin:.
                                          'user1'. ***
                                                                                    4 for ras.
% removetaq test.html | cat
                                          % number > temp.html
*** User from CGILAB/511 is named
                                                                                     % removetag0 test.html |1
                                          % number temp.html
```

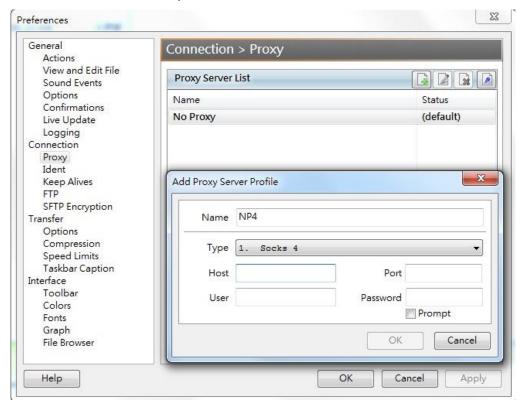
Part III: Socks4 Server Bind Mode

FTP Transfer(Bind mode)

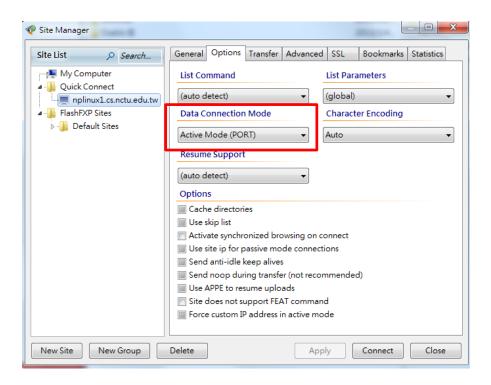


- 測試請不要用FileZilla
- 建議使用FlashFXP

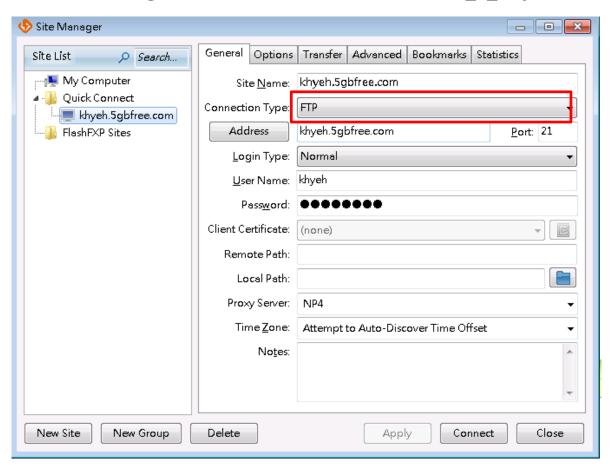
- Options → Preferences → Connection → Proxy
 - Add entry
 - Socks4, Host/Port



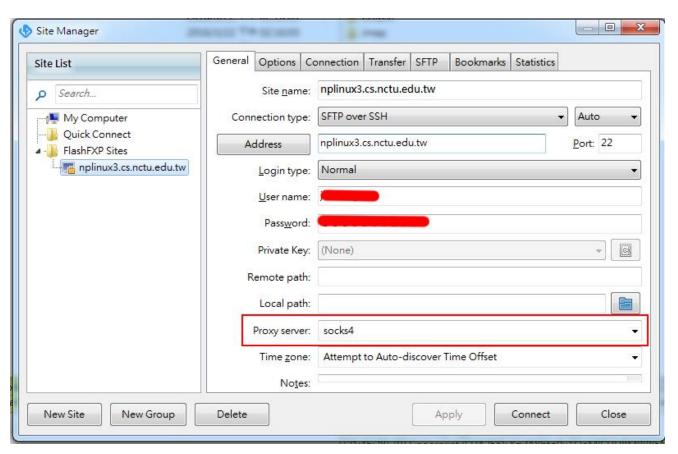
- Sites → Site Manager → FTP → Data
 Connection Mode
 - Change to Active Mode(PORT)



- Sites → Site Manager → General → Apply
 - Connect



Sites → Site Manager → General → Proxy
 Server



- 需要一個 FTP Server 來測試 Bind mode
 - 網路上申請可當FTP server上傳/下載的空間
 - 可以在 http://5gbfree.com/ 申請一個 5GB的空間
 - 假設你申請的帳戶名為: UserName
 - » Server: ftp.UserName.5gbfree.com:21
 - » Account: UserName
 - 或是自行在自己電腦架設 FTP server
 - 可參考: http://goo.gl/UjrFwy
- 整體流程:
 - 下載&設定好FlashFXP
 - 透過Socks server 使用active mode連線
 - 連線至FTP server
 - 開始上傳和下載資料

END

SOCKS4_REQUEST

/N 4	CD 1 or 2	DST PORT	DST IP	USER ID	NULL
1	1	2	4	variable	1

VN 4	CD 1 or 2	DST PORT	DST IP = $0.0.0.x$	USER ID	NULL	Domain Name	NULL
1	1	2	4	variable	1	variable	1

[CD]

1: CONNECT command

2: BIND command

Request

```
read(sock, buffer, size);
unsigned char VN = buffer[0];
unsigned char CD = buffer[1];
unsigned int DST PORT = buffer[2] << 8 |
                          buffer[3];
unsigned int DST_IP = buffer[4] << 24 |
                      buffer[5] << 16 |
                      buffer[6] << 8 |
                      buffer[7];
char* USER ID = buffer + 8;
```

SOCKS4_REPLY

VN 0	CD 90 or 91	DST PORT	DST IP
1	1	2	4

[CD]

90: request granted

91: request rejected or failed

Reply

```
package[0] = 0;
package[1] = (unsigned char) CD; // 90 or 91
package[2] = port / 256;
package[3] = port % 256;
package[4] = ip >> 24;
     // ip = ip in SOCKS4_REQUEST for connect mode
     // ip = 0 for bind mode
package[5] = (ip >> 16) \& 0xFF;
package[6] = (ip >> 8) & OxFF;
package[7] = ip \& 0xFF;
write(sock, package, 8);
```