

# Introduction to Convolution Quadrature

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# Problem

Let  $\Omega$  be a bounded domain with boundary  $\Gamma$ . The problem we want to solve is the exterior wave equation, with  $\Omega^+ = \mathbb{R}^2 / \bar{\Omega}$ :

$$\begin{cases} \frac{\partial^2 u}{\partial t^2}(t, x) - \Delta_x u(t, x) = 0 & x \in \Omega^+ \\ u(0, x) = \frac{\partial u(0, x)}{\partial t} = 0 & x \in \Omega^+ \\ u(t, x) = g(t, x) & x \in \Gamma. \end{cases}$$

And we assume that  $\Gamma$  is smooth.

Another approach is write to write the wave equation in weak form:

$$\int_{\Omega} u_{tt} v + \nabla u \cdot \nabla v dx - \int_{\partial\Omega} v \nabla u \cdot n dS = 0$$

Supposing that we can expand  $u$  in terms of basis functions:

$$u(t, x) \approx \sum_{i=0}^N \xi_i(t) \varphi_i(x)$$

The weak form above can be written as:

$$\xi'' \mathbf{A} + \xi \mathbf{S} - \xi \mathbf{B} = 0$$

where

$$A_{ij} = \int_{\Omega} \varphi_i(x) \varphi_j(x) dx \quad S_{ij} = \int_{\Omega} \nabla \varphi_i(x) \cdot \nabla \varphi_j(x) dx$$
$$B_{ij} = \int_{\Omega} \varphi_i(x) \cdot \nabla \varphi_j(x) dx.$$

Note that:

- Note that the partial derivatives need to be discretized over all of  $\mathbb{R}^2$ .
- $A, B, C$  needs to be evaluated over all of  $\Omega$ .

In the original setup of the wave equation,  $\Omega^+ = \mathbb{R}^2 / \bar{\Omega}$  where  $\bar{\Omega}$  is a smooth and compact domain.

Meaning that if we were to use a finite difference or finite element method, we need to discretize and evaluate over a truncated domain in  $\mathbb{R}^2$ .

Further, both finite difference and finite element method are known to suffer from dispersion error.

# Back to our Original Problem

Let  $\Omega$  be a bounded domain with boundary  $\Gamma$ . The problem we want to solve is the exterior wave equation, with  $\Omega^+ = \mathbb{R}^2 / \bar{\Omega}$ :

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And we assume that  $\Gamma$  is smooth.

# Convolution Quadrature

We sample the above solution  $u(t, x)$  in time. Meaning, we assume a sequence of equisampled approximations in time:

$$u_d(t_0, x), u_d(t_1, x), \dots, u_d(t_n, x), \dots$$

Where  $u(t_n, x) \approx u_d(t_n, x)$ , where  $u(t_n, x)$  is the true solution at the point  $x$  at time  $t$ . We now also introduce the Z-transform:

$$U_d(z, x) = \sum_{n=0}^{\infty} u_d(t_n, x) z^n. \quad (2)$$

At this point it should also be noted that we can invert the transform by a simple contour integral:

$$u_d(t_n, x) = \int_{|z|=\lambda} \frac{U_d(z, x)}{z^{n+1}} dz. \quad (3)$$

# Manipulating the Wave Equation

To begin our derivation, we first write the wave equation as a first order linear equation:

$$\begin{cases} \frac{\partial Y(t,x)}{\partial t} = LY(t,x) & x \in \Omega^+ \\ Y(0,x) = 0 & x \in \Omega^+ \\ BY(t,x) = F(t,x) & x \in \Gamma \end{cases} \quad (4)$$

where we have that

$$Y(t,x) = \begin{bmatrix} u(t,x) \\ \frac{\partial u(t,x)}{\partial t} \end{bmatrix}, L = \begin{bmatrix} 0 & I \\ \Delta_x & 0 \end{bmatrix}, B = \begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix}, F(t,x) = \begin{bmatrix} g(t,x) \\ 0 \end{bmatrix}. \quad (5)$$

To this we want to apply a multistep scheme in time.

At this point we apply a multistep scheme to the (4), resulting in:

$$\frac{1}{\Delta t} \sum_{j=0}^n \gamma_{n-j} Y_d(t_j, x) = L Y_d(t_n, x), \quad (6)$$

$Y_d(t_n, x)$  is the discrete approximation to  $Y(t_n, x)$ , and  $\gamma_{n-j}$  are the coefficients to the multistep scheme. We now apply the Z-transform to (6):

$$\sum_{n=0}^{\infty} \left[ \frac{1}{\Delta t} \sum_{j=0}^n \gamma_{n-j} Y_d(t_j, x) \right] z^n = \sum_{n=0}^{\infty} [L Y_d(t_n, x)] z^n.$$



Which after some rearranging we can write as:

$$\frac{1}{\Delta t} \sum_{n=0}^{\infty} \left[ \sum_{j=0}^n \gamma_{n-j} Y_d(t_j, x) \right] z^n = L \sum_{n=0}^{\infty} Y_d(t_n, x) z^n. \quad (7)$$

We now define the following variables:

$$\gamma(z) = \sum_{n=0}^{\infty} \gamma_n z^n$$
$$Y_d(z, x) = \sum_{n=0}^{\infty} Y_d(t_n, x) z^n$$

Notice that (7) between  $\gamma$  and  $Y_d$  is a discrete convolution. Convolutions and Z-transform will become a product in z-space. We then get the following:

$$\frac{1}{\Delta t} \gamma(z) Y_d(z, x) = L Y_d(z, x)$$

Taking the equation and translating it back into second order form we then get the following equation:-

$$\begin{cases} \left( \frac{\gamma(z)}{\Delta t} \right)^2 U_d(z, x) - \Delta_x U_d(z, x) = 0 & x \in \Omega^+ \\ U_d(z, x) = G(x, z) & x \in \Gamma. \end{cases} \quad (8)$$

Where we note that

$$U_d(z, x) = \sum_{n=0}^{\infty} u_d(t_n, x) z^n$$
$$G(z, x) = \sum_{n=0}^{\infty} g(t_n, x) z^n.$$

Which is the Z-transform of the original variables of the wave equation in (1). It should also be noticed that (8) is now the modified Helmholtz equation with  $k = i \frac{\gamma(z)}{\Delta t}$ . In the specific case that the multisteping is the BDFM2 method,  $\gamma(z) = 0.5(z^2 - 4z + 3)$

Stated differently, this means we have to solve

$$\begin{cases} \left( \frac{\gamma(z_i)}{\Delta t} \right)^2 U_d(z_i, x) - \Delta_x U_d(z_i, x) = 0 & x \in \Omega^+ \\ U_d(z_i, x) = G(x, z_i) & x \in \Gamma. \end{cases}$$

satisfying the Sommerfeld radiation condition at infinity.

$$\lim_{|x| \rightarrow \infty} |x| \left( \frac{\partial}{\partial |x|} - ik \right) u(x) = 0. \quad (9)$$

This can be solved by supposing that the solution  $U_d$  takes the form of a single, double, or combined layer potential

$$U_d(z_i, x) = \int_{\Gamma} K(is_l |x - y|) \varphi(z_i, y) dS(y) \quad (SL)$$

$$U_d(z_i, x) = \int_{\Gamma} \frac{\partial K(is_l |x - y|)}{\partial n(y)} \sigma(z_i, y) dS(y) \quad (DL)$$

$$U_d(z_i, x) = \int_{\Gamma} \left( \frac{\partial K(is_l |x - y|)}{\partial n(y)} - is_l K_{s_l}(x, y) \right) \eta(z_i, y) dS(y) \quad (CL)$$

Where in each of the potentials above,  $x \notin \Gamma$ .

Note:

$$s_l = \left( \frac{\gamma(z_l)}{\Delta t} \right)^2$$
$$K(x) = \frac{i}{4} H_0^{(1)}(|x|).$$

Each of the cases above leads to the following equations:

$$\begin{aligned} (SL\varphi)(x, z_i) &= G(x, z_i) \quad x \in \Gamma \\ (DL\sigma)(x, z_i) + \frac{\sigma(x, z_i)}{2} &= G(x, z_i) \quad x \in \Gamma \\ (CL\eta)(x, z_i) + \frac{\eta(x, z_i)}{2} &= G(x, z_i) \quad x \in \Gamma \end{aligned}$$

Where the densities needs to be solved for.

# Collocation and Nystrom Quadrature

To solve for the densities numerically we need to discretize the integral operator naively, by a trapezoidal rule:

$$\begin{aligned}(SL\varphi)(x_{ii}) &= \int_{\Gamma} K(|x_{ii} - y|) \varphi(y, z_i) dS(y) \\ &\approx h \sum_{jj=0}^{M-1} K(|x_{ii} - y_{jj}|) \varphi(y_{jj}, z_i) dS(y_{jj})\end{aligned}$$

If we discretize the boundary condition  $G$  also, the equation we have to solve becomes:

$$\begin{bmatrix} K(|x_0 - y_0|) & \dots & K(|x_0 - y_{M-1}|) \\ K(|x_1 - y_0|) & \dots & K(|x_1 - y_{M-1}|) \\ \vdots & \dots & \vdots \\ K(|x_{M-2} - y_0|) & \dots & K(|x_{M-2} - y_{M-1}|) \\ K(|x_{M-1} - y_0|) & \dots & K(|x_{M-1} - y_{M-1}|) \end{bmatrix} \begin{bmatrix} \varphi(y_0, z_i) \\ \varphi(y_1, z_i) \\ \vdots \\ \varphi(y_{M-2}, z_i) \\ \varphi(y_{M-1}, z_i) \end{bmatrix} = \begin{bmatrix} G(x_0, z_i) \\ G(x_1, z_i) \\ \vdots \\ G(x_{M-1}, z_i) \\ G(x_{M-1}, z_i) \end{bmatrix}$$

# What are the discretizations of $z$

$$U_d(z, x) = \sum_{n=0}^{\infty} u_d(t_n, x) z^n.$$

$$u_d(t_n, x) = \int_{|z|=\lambda} \frac{U_d(z, x)}{z^{n+1}} dz.$$

Let  $T$  be the final time, then if we discretize as follows:

$$z_k = \lambda e^{\frac{-2\pi i k}{N}}$$

The forward  $Z$ -transform then becomes

$$U_d(z_k, x) = \sum_{n=0}^N \lambda^n u_d(t_n, x) e^{-\frac{2\pi i n k}{N}}$$

$$u_d(t_n, x) = \int_C \frac{U_d(z_k, x)}{z_k^{n+1}} dz \approx \frac{\lambda^{-(n+1)}}{N} \sum_{k=0}^N U_d(z_k, x) e^{\frac{2\pi i k n}{N}}.$$

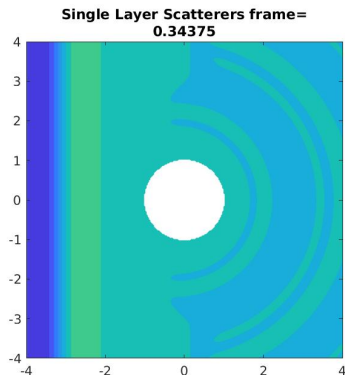
Which is a  $\lambda$ -scaled forward and backwards DFT transform.

# Simulation Setup

We suppose our incoming plane wave is given by:

$$g(x, t) = \cos(5t - x \cdot (1, 0)) \exp(-1.5(5t - x \cdot (1, 0) - 5)^5) \quad x \in \Gamma, \quad (10)$$

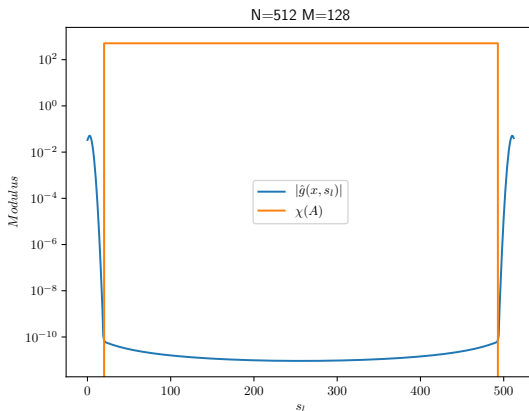
and that  $\Gamma$  is the unit circle.





# Reduction of the system and Optimizing Serial

- Discretize in time and approximate the Z-transform smartly is same as taking the DFT in time.
- Meaning, if we have a real incoming plane wave, we only need to solve for half the densities, since:  $U_d(\hat{z}, x) = \hat{U}_d(z, x)$ .
- If a real plane wave has nearly compact support (as in  $g(x, t)$ ), then we don't solve for all frequencies!



# Algorithm for solving Densities and Total field

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## Algorithm 1: Algorithm For Calculating Densities with BDFM2 CQ

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Choose a  $T > 0$  and the equispaced mesh  $t_n = n\Delta t$ ,  $\Delta t = \frac{T}{N}$  ;

Choose a  $\lambda$  in accordance with [3];

Use a mesh  $\vec{x}(\theta_m)$  for  $0 < \theta_m \leq 2\pi$ .

- 1 Sample  $g(t_n, x_m)$  for  $0 \leq n \leq N$  and construct the FFT of  $\{\lambda^n g(t_n, x_m)\}_{0 \leq n \leq N}$  for all grid points  $x_m$ . This can be done at once and it produces  $\{\hat{g}_l(x_m)\}_{0 \leq l \leq N}$  for all grid points  $\{x_m\}_{1 \leq m \leq M}$ .
- 2 In parallel Solve for only half of the densities:

$$\frac{i}{4} \int_{\Gamma} H_0^{(1)}(is_l |x - y|) \varphi(z_l, y) ds(y) = G(z_l, x)$$

for  $0 \leq l \leq N$ . When the data is  $g(t, x)$  is real, solve only those problems where the frequency is not within a neighborhood of zero.

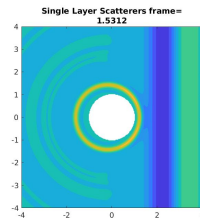
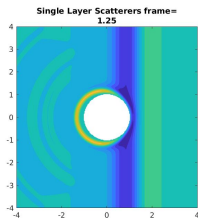
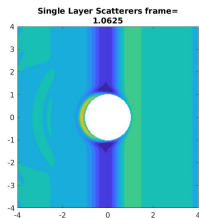
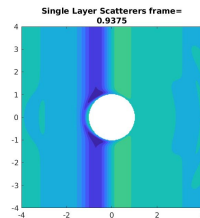
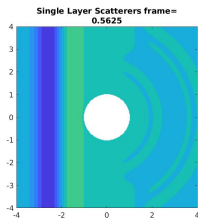
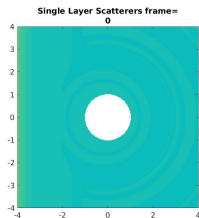
- 3 Do the IFFT of

$$\{\varphi(z_l, x_m)\}_{0 \leq l \leq N}$$

and for  $1 \leq m \leq M$  and then multiply it by  $\lambda^{-l}$  to get an approximation of  $\varphi(t_l, x_m)$  on all of its spatial and time grid points.

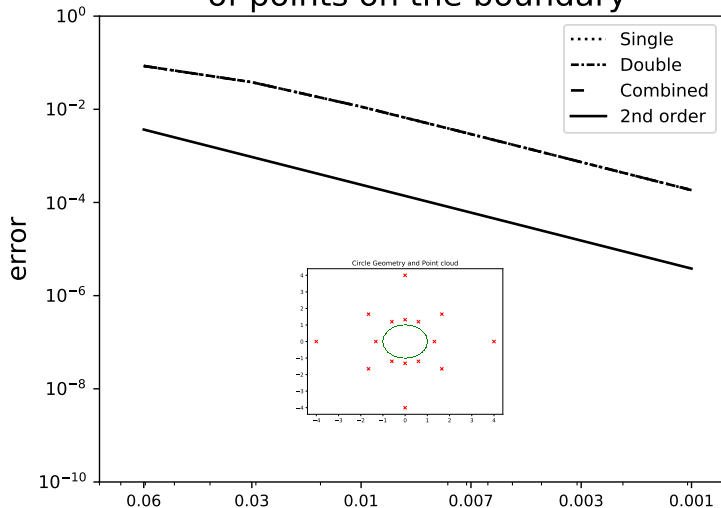
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# Snapshots of Solution



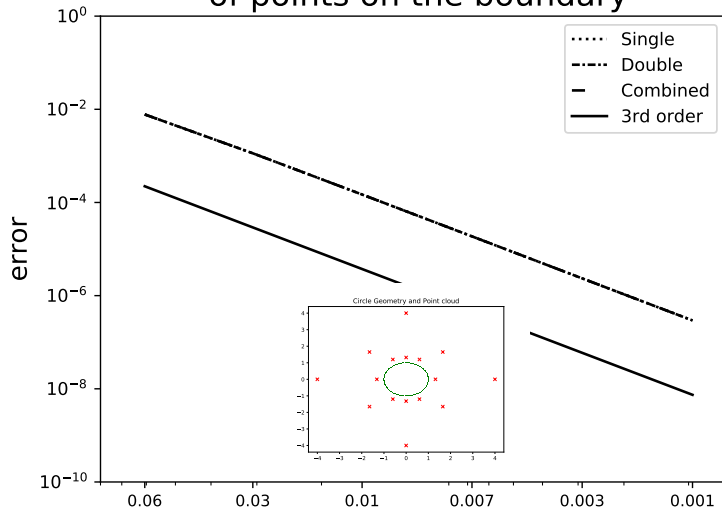
# Convergence

BDFM2 Max error w/ 128 number  
of points on the boundary



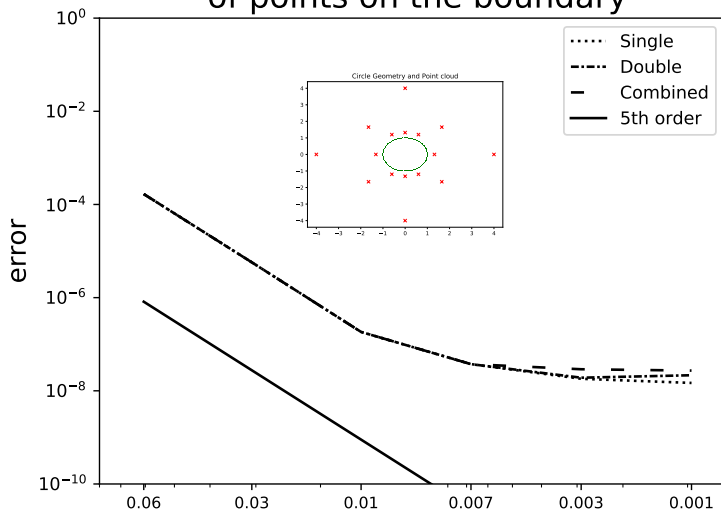
# Convergence

IRK3 Max error w/ 128 number  
of points on the boundary



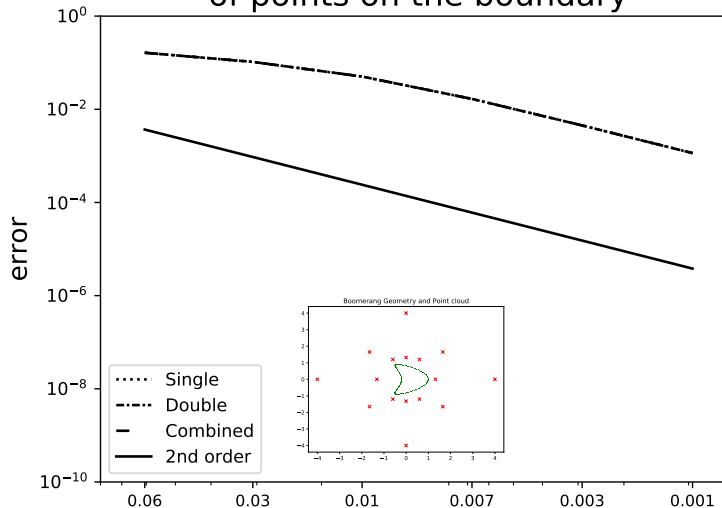
# Convergence

IRK5 Max error w/ 128 number  
of points on the boundary



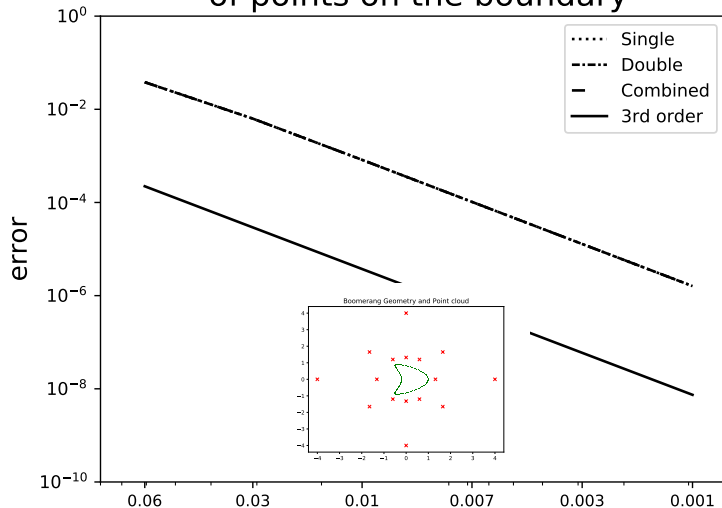
# Convergence

BDFM2 Max error w/ 128 number  
of points on the boundary



# Convergence

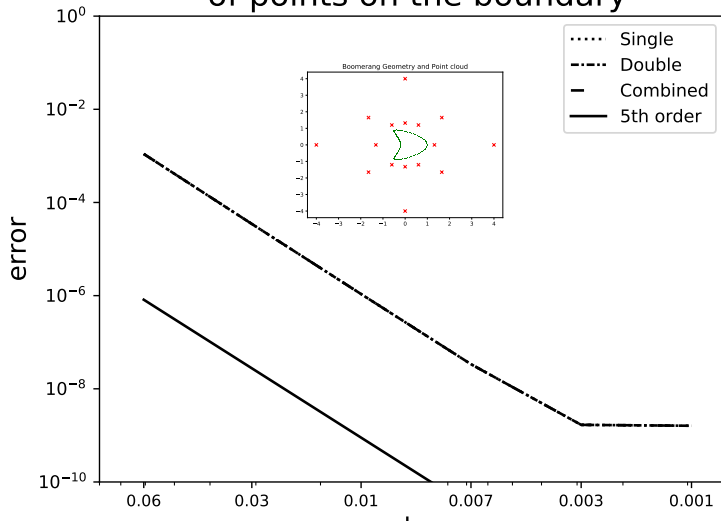
IRK3 Max error w/ 128 number  
of points on the boundary





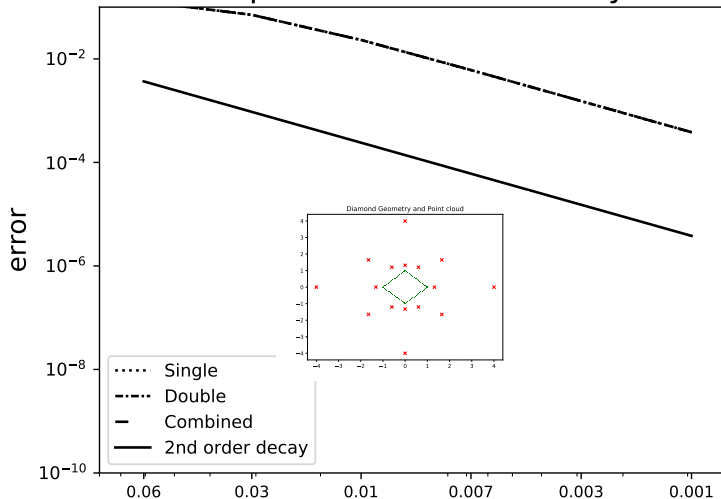
# Convergence

IRK5 Max error w/ 256 number  
of points on the boundary



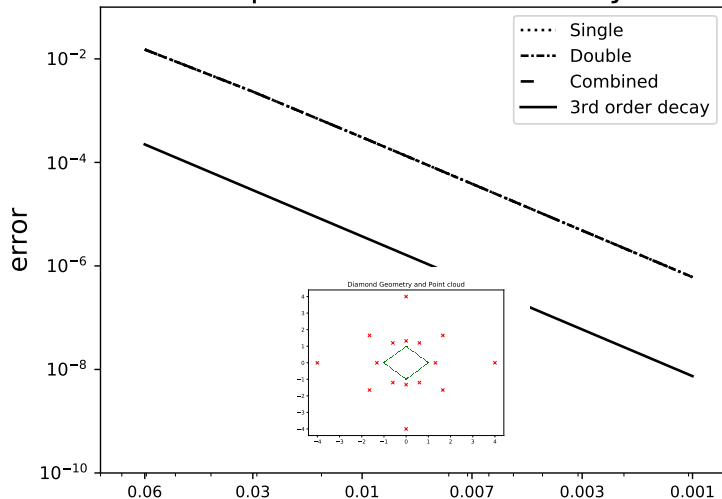
# Convergence

BDFM2 Max error w/ 128 number of points on the boundary



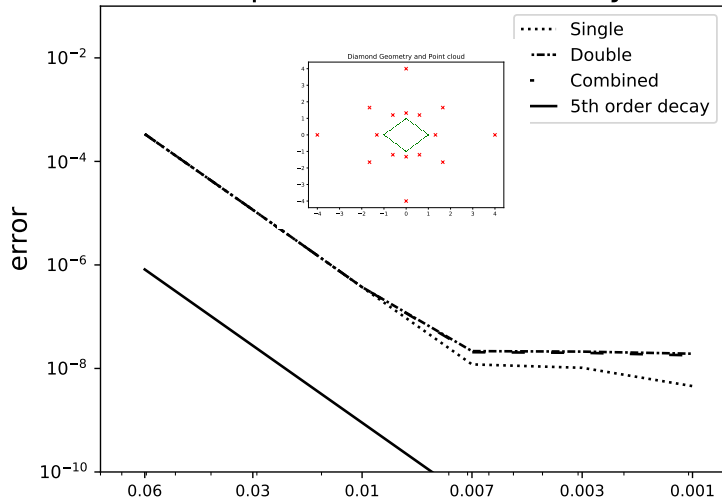
# Convergence

IRK3 Max error w/ 256 number  
of points on the boundary



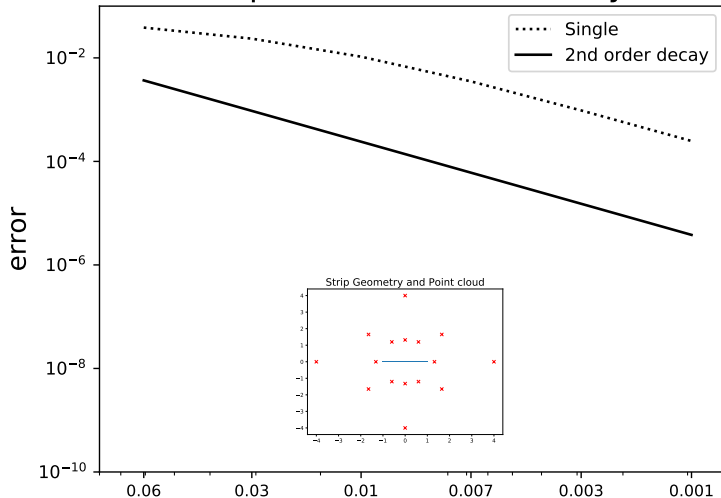
# Convergence

IRK5 Max error w/ 256 number  
of points on the boundary



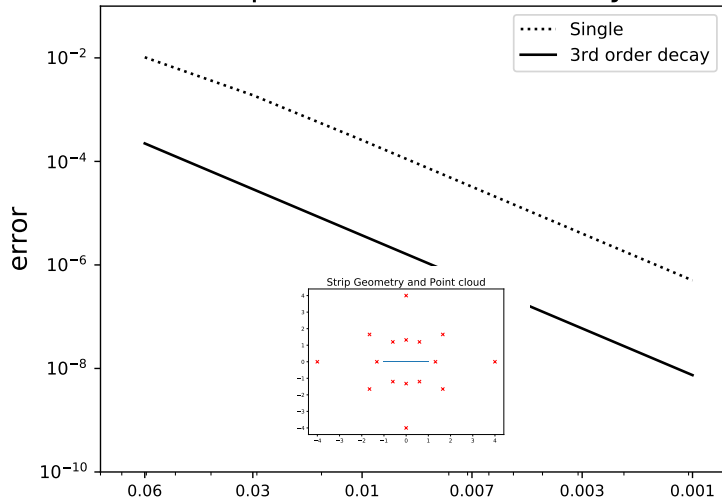
# Convergence

BDFM2 Max error w/ 128 number  
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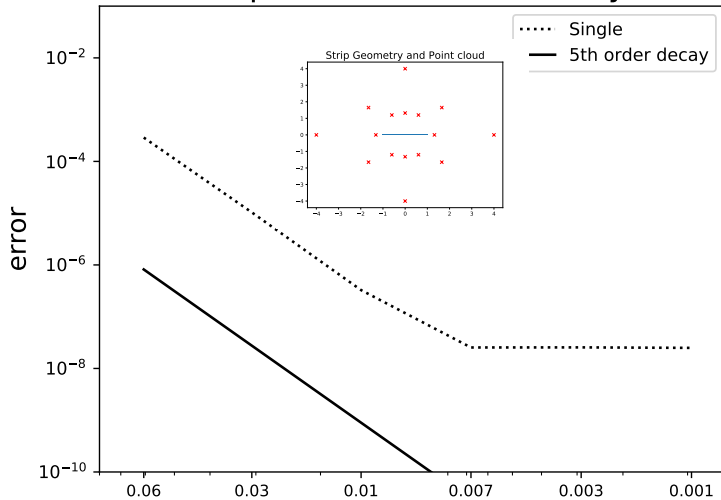
# Convergence

IRK3 Max error w/ 128 number  
of points on the boundary



# Convergence

IRK5 Max error w/ 128 number  
of points on the boundary



# Benifits and Limitations of CQ

- Works in parallel.
- Most pulses are nearly compact, leading to a big reduction in the number of Helmholtz solves we need to perform
- Includes fast alogoritms, like FFT.
- Time-stepping schemes needs to be A-stable. Limiting CQ to be used with only BDFM2 and Implicit Runge-Kutta (3rd and 5th order).
- For closer evaluation on the boundary, another quadrature rule is needed.
- CQ seems to saturate at  $10^{-8}$  digits of accuracy.
- Can handle corners well.



# References



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