# Sorting Objects and Comparisons

#### Common Java object methods

- Four methods underline many of Java's builtin functionality
  - equals you should be familiar with this one at this point
  - hashCode you will learn about it in your next CIS course
  - compare and compareTo we'll talk about today
- Many built-in Java objects (like String) define these
  - For your own objects, you must define them

#### Compare/CompareTo

- We have already seen compareTo for String values
  - firstString.compareTo(secondString); will return:
    - 0 if they are equal
    - Negative if firstString is LESS THAN secondString
    - Positive if firstString is GREATHER THAN secondString
- Example:
  - "hello".compareTo("hello"); → 0
  - "hello".compareTo( "world"); → a negative value (-15)
  - "world".compareTo("hello"); → a positive value (15)

#### The Comparable ADT

- Built-in Java interface
- Defines a comparison method: compareTo
- A class that implements Comparable must provide an implementation of compareTo
- The objects of a class that implement Comparable are "sortable"

- compareTo:
  - Compares two objects for order
  - Returns a negative integer if the <u>object on which the method</u> is invoked is less than the <u>object passed as parameter</u>
  - Returns zero if the object on which the method is invoked is equal to the object passed as parameter

obj1.compareTo(obj2);

 positive integer if the object on which the method is invoked is greater than the object passed as parameter

#### Making an object sortable

- Simply implement Comparable
  - Comparable says "this object can be sorted"
  - Comparable is generically typed, so you have to specify the type

```
public class Student implements (Comparable<Student) {
   String name;
   int score;

public Student (String name, int score) {
     this.name = name;
     this.score = score;
}

public String toString() {
    return name + " - " + score;
}

@Override
public int compareTo(Student o) {
    // TODO Auto-generated method stub
    return 0;
}</pre>
```

#### Implementing Comparable

Only one required method

```
@Override
public int compareTo(Student o) {
    // TODO Auto-generated method stub
    return 0;
}
```

- Example, first.compareTo(second)
- Return 0 if equal (first.equals(second) == true)
- Return negative if first < second</li>
- Return positive if second < first</li>
- The exact value is irrelevant, only the sign matters

## Implementing Comparable

- Example we want to compare two students by their last names
- If they have the same last name, then we compare them by their first names
- If they have the same last names and first names, then they are equals

# Implementing Comparable

```
public int compareTo(Student s) {
  if (this.lastName.compareTo(s.lastName) < 0) {</pre>
    return -1;
  } else if (this.lastName.compareTo(s.lastName) > 0) {
    return 1:
  else{
    if (this.firstName.compareTo(s.firstName) < 0) {</pre>
       return -1;
    } else if (this.firstName.compareTo(s.firstName) > 0) {
       return 1;
    else{
       return 0:
                         public int compareTo(Student s) {
                                 if (this.lastName.equals(s.lastName)) {
                                     return this.firstName.compareTo(s.firstName);
                                 } else {
                                     return this.lastName.compareTo(s.lastName);
                                                            Same logic written differently
```

# Sorting an Array

- Arrays.sort will sort using this compareTo in most cases
- Arrays.sort can also be called on arrays of primitive types
- Arrays.sort will sort the specified array in ascending order
- Import java.util.Arrays into your class

## Sorting a List

- Collections.sort will sort using this compareTo in most cases
- Collections.sort can also be called on lists of primitive types
- Collections.sort will sort the specified list in ascending order
- Import java.util.Collections into your class