**Digital Media Store**

Final Project Proposal Document

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Document Change Control

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| Date | Authors | Summary of Changes |

Document Sign-Off

The following people have reviewed and approved the entire content of this proposal document.

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| Position | Name | Signature | Date |
| Teacher: |  |  |  |
| Student: |  |  |  |

**1.1 Project Team members**

Ian Mori

**1.2 Project Description**

This project will have the capabilities and functions of a digital media store, similar to Steam or Amazon. There will be a database for customers who will be able to login and make purchases on their accounts. There will be no real purchasing functionality such as with PayPal, this might come later on as the project evolves.

This project could be used to set up other businesses in a similar fashion. Being able to store customer info, track purchases, and update and track current inventory are all necessary for nearly any business to run.

This project could actually be used to start up a real business. I have sold video games online and one thing lacking for my business to be successful is a strong web application with database capabilities.

**1.3 Primary Functions**

The primary functions for this project are to implement a web application that can track customer data, track purchases, track and update inventory, have capabilities to inform customers automatically of purchases, and use a database to keep track of inventory.

**1.4 Secondary Functions**

Some of the possible functions that might be implemented are taking actual payments through a service such as PayPal, have functioning games that can be played online, and possibly encryption if we are not covering the subject.