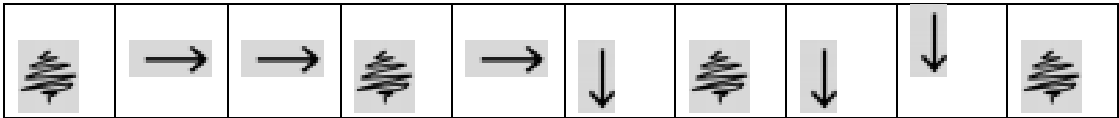
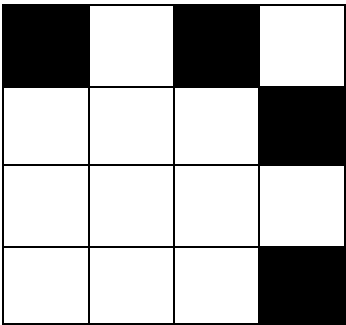
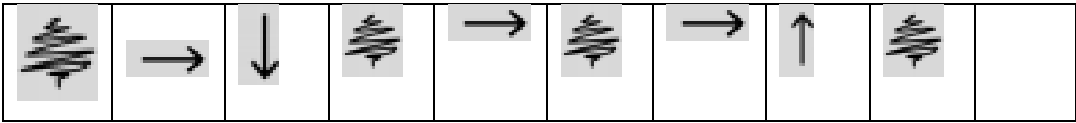
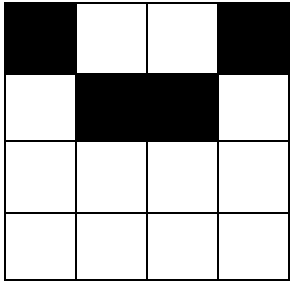
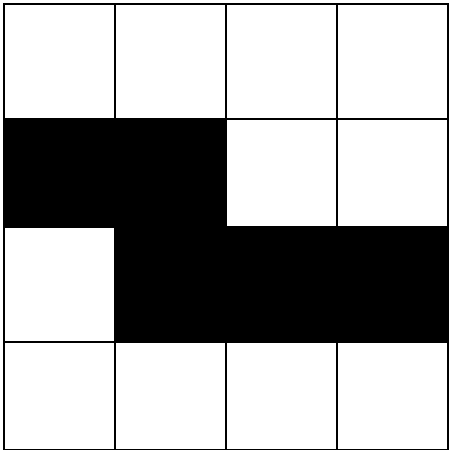
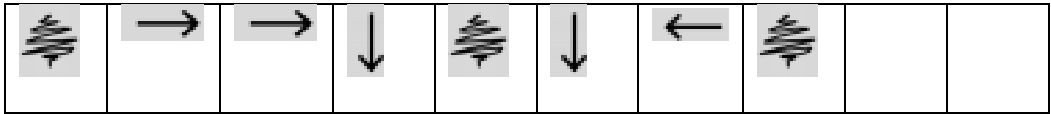
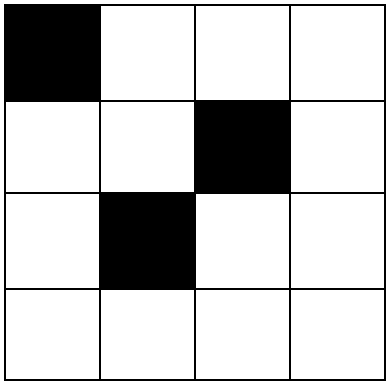


PROGRAMANDO EN PAPEL: SECUENCIACION

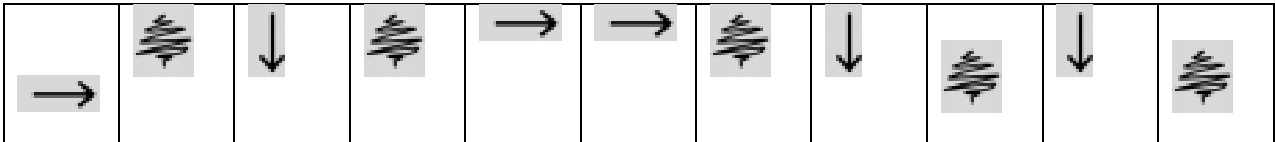
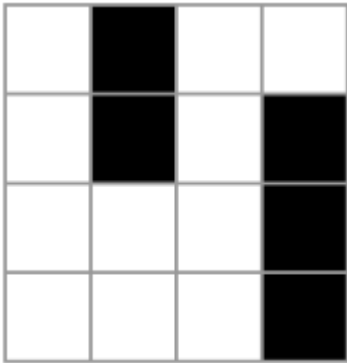
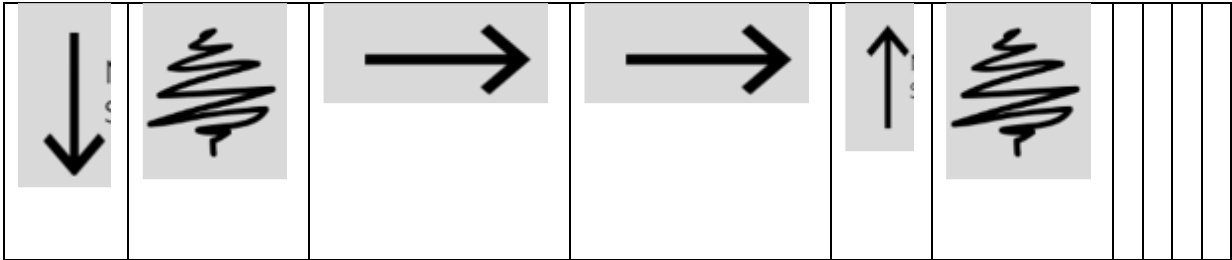
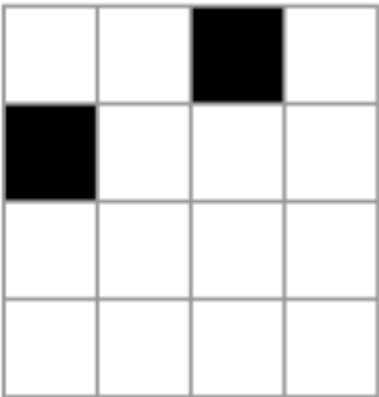
Juan Carlos Navidad García

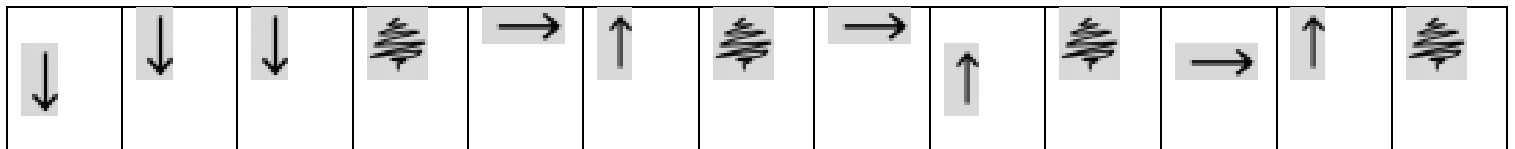
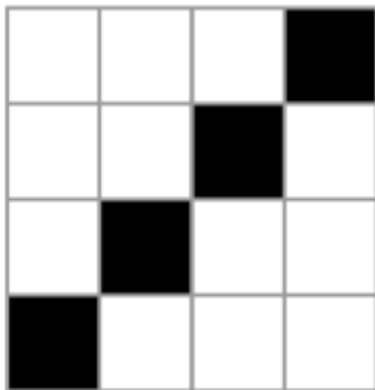
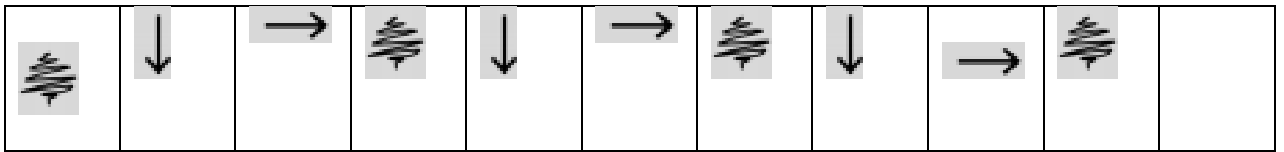
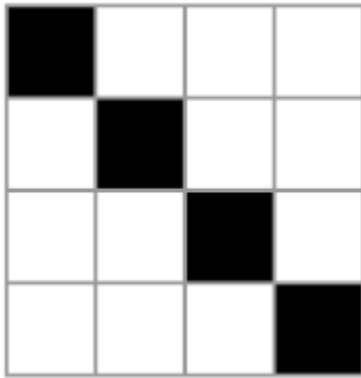
1. Verifica la codificación de las siguientes imágenes y verifica si se ha cometido algún error, corrígelo copiando la imagen del símbolo y pegándola en la celda de la tabla que le corresponde. Agrupa la imagen con la tabla para que sea un solo objeto.

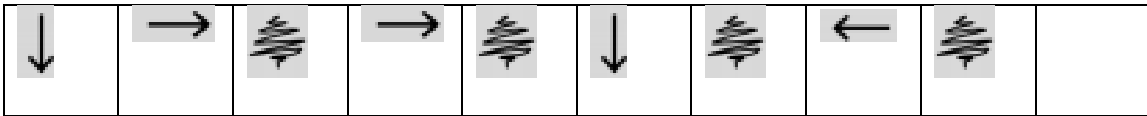
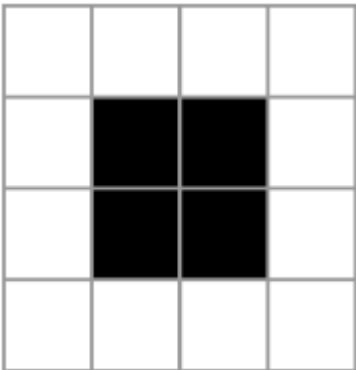
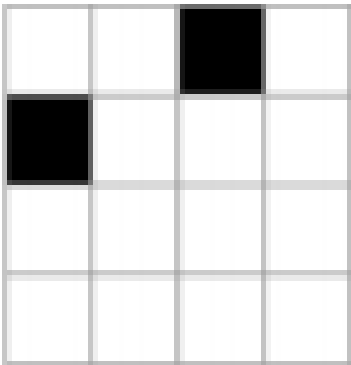


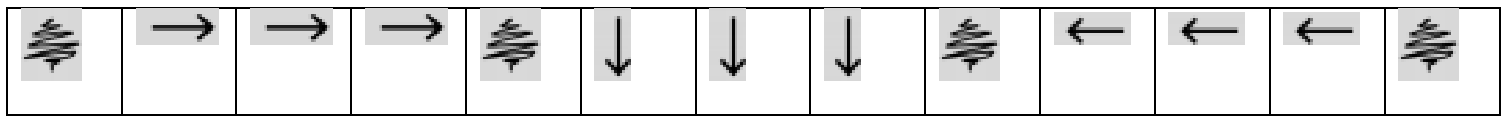
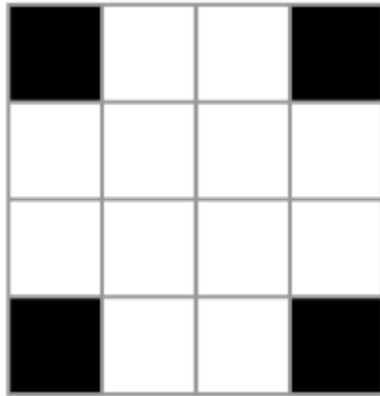


2. Copiando los símbolos de codificación crea la secuencia para crear las imágenes

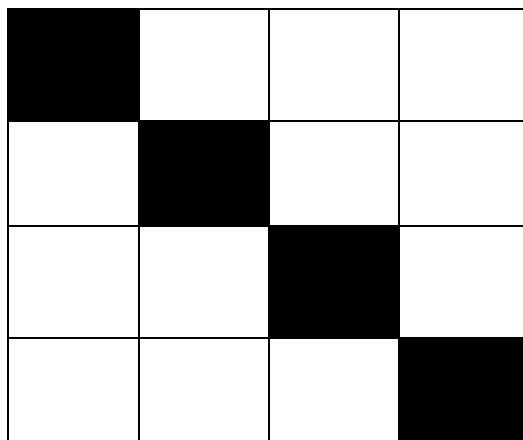
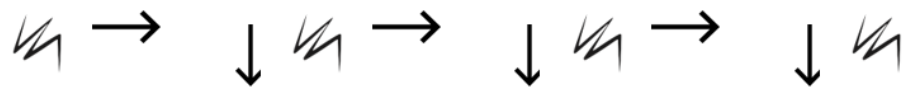


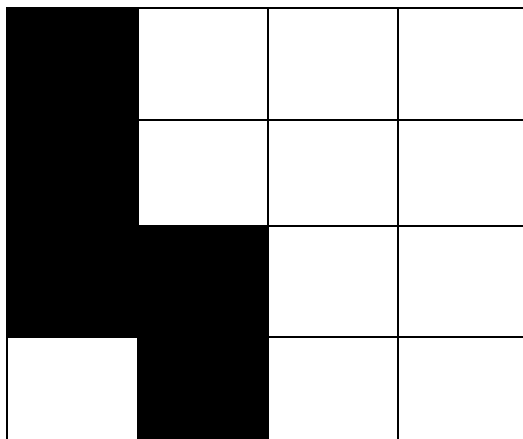
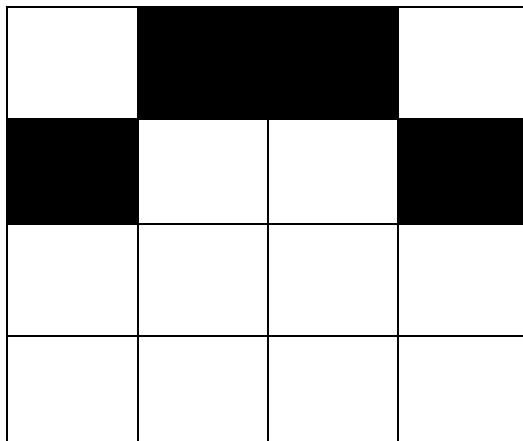




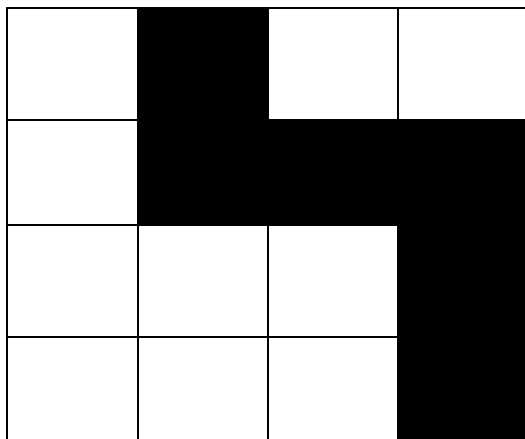


3. Interpreta los códigos dibujando las imágenes:





→ ↘ ↓ ↘ → ↘ → ↘ ↓ ↘ ↓ ↘



→ → → ↘ ↓ ← ↘ ↓ ← ↘ ↓ ←

↘

