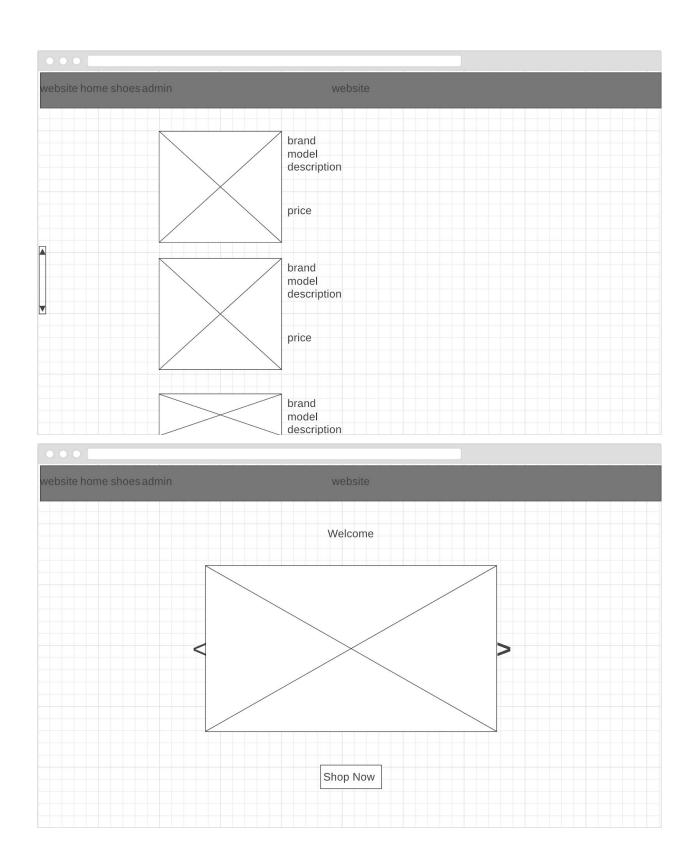
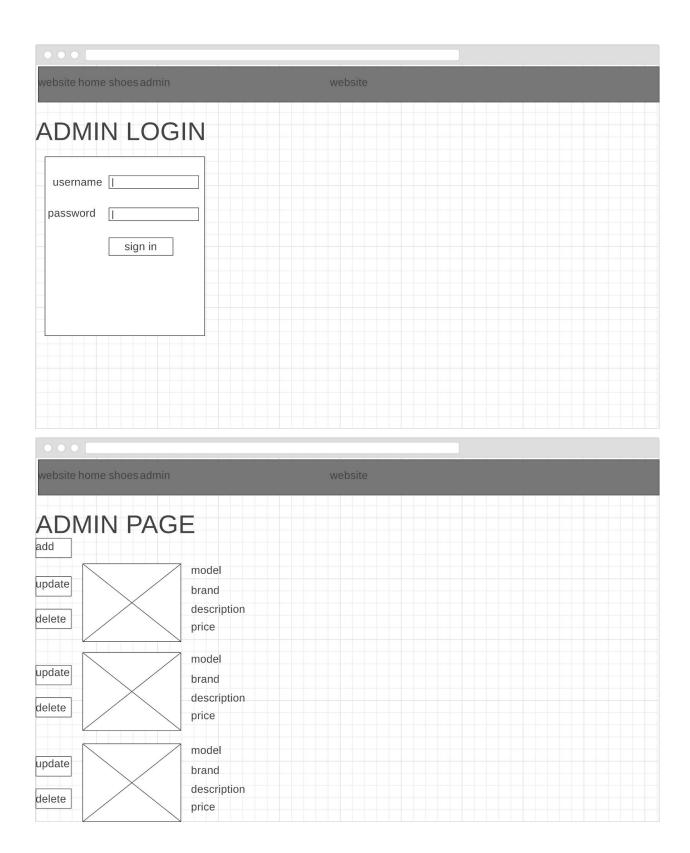
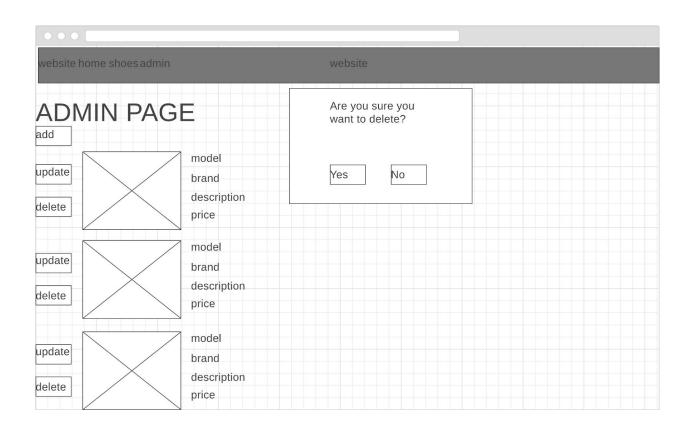
CST 336 "Sold Out" - Francisco Hernandez

User Story

- 1. When accessing the home page the user should see a carousel filled with images with shoes, they should be able to flip through the images of set shoes.
- 2. There should be two buttons no on the Nav bar that redirect the user to either the sneaker inventory or the street wear store where it is limited
- 3. If the user hits "inventory" or "shop now" they will get redirected to inventory.php page where it displays every shoe in the database along with the brand, model, and price.
- 4. If the user clicks on the title for the shoe a modal will appear that has additional information such as description, price, and colorway
- 5. If the user selects "admin" from the nav bar the user will be redirected to an admin login page
- 6. The user must type in their admin user and password (admin, secret) in order to get past or they can select back as an option to go back to the inventory page.
- 7. After they type in their credentials the user will get a screen that displays every shoe in the database along with their model and price.
- 8. To the side they will have the option to update or delete if they press delete it will as them "are you sure you want to delete?"
- If update is pressed it will redirect them to another page where they will get all the information from the shoe display it and users can make updates to the shoe.
- 10. On the top of the admin page they can logout, or find out information from the database using three buttons named "total records", "average price", and "Max price" selecting either will bring up an alert showing this information.
- 11. Below that is an add button where users will get blank text boxes where they can add shoes.
- 12. Once logged out users will be redirected to the home page







website home shoes admin	website
ADMIN UPDATE	
model I brand	
description price I	
update cancel	
•••	
website home shoes admin	website
ADMIN ADD	
model I brand I	
description	
ADD cancel	