

Christopher Rucinski

I don't make the things you use; I make the things you use better...

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OBJECTIVE

Obtain an Android Software Engineering position within Seoul to apply my understanding of global smartphone user needs and usages to better suit business needs. I am best in UX / UI, using Material Design, and analysis.

SKILLS

Languages - [***] Java, C#, [**] VB, C/C++, [*] SQL, Python, PHP, Assembly

Technologies - [***] Android Support Libraries 23.1.0, .Net 4.5, [**] GitHub, JSON, UML, [*] MySQL / SQLite

IDE - [***] Android Studio 1.5, IntelliJ IDEA 14.1, Visual Studio 2013, Netbeans 7.1, Eclipse 4.2

Others - [***] Workflow Analysis, Requirements Gathering & Analysis, Microsoft Office Specialist

EDUCATION

Udacity, Online— *Android Nanodegree*

JUNE 2015 - PRESENT

Courses - Android Components, Component Lifecycles, Component Communication & Activation, Fragments, Content Providers, Basic & Custom Layouts, Responsive UI, Resources, Styles & Themes, Material Design

MSOE, Milwaukee— *B.S. Software Engineering*

JUNE 2008 - MAY 2013

Courses - Data Structures, Algorithms, SE Tools and Practices, Database Systems, SW Design Patterns, SRS, SW Architecture, UX Design Testing, SQA, SW Verification, Developing Secure Software, Android Development, Software Development Laboratory, Senior Design Project

WORK EXPERIENCE

Avalon English, Bupyeong, KR—*English Teacher*

MARCH 2014 - MARCH 2015

Metro Market, Milwaukee— *Produce Lead*

JUNE 2008 - JULY 2013

PROJECTS

ChroMATERIAL

2015

<http://git.io/vl4D7>

Material JetBrains IDE color scheme and plug-in to make code faster and easier to comprehend.

- Implemented Git Feature Branch Workflows
- Exploited human cognitive perception of text

Popular Movies App — *Udacity*

2015

<http://git.io/vnf0Q>

Material Android application that allows users to view movie details and favorite content.

- Used 2nd and 3rd-party API's and libraries
- Created custom UI components and custom layouts (static and runtime-dynamic)
- Used RecyclerView with specialized adapter and ViewHolders

Interactive Presentations — *Avalon*

2014

Allowed usages of new phones/tablets/laptops to wirelessly operate with older school projectors while providing immersive student engagement.

- Gathered requirements and specifications of students, teachers, and school
- Developed and tested a solution
- Trained students, teachers, and school

C Flat — *MSOE*

2013

<https://goo.gl/ExplDx>

Real-time implementation of displaying authentic looking sheet music from analog sound waves.

- Implemented the UI frontend in Python
- Transcribed audio input for real-time output

CONTRIBUTIONS

- **Hack Typeface** by Chris Simpkins 2015
- **Material Theme** by Chris Magnussen 2015
- **CamScanner** by INTSIG 2014
- **CALCU App** by Designer Calculators 2014