

201803010

Ahmet
GITA

~~Micro~~

Micro

- Lab

Ödev 4

- Soru 2 -

0'da 99'a
kadar

```
#include <main.h>
#define HS, NOAINT, NOPROTECT
#define delay (clock = 4000000)
```

```
#define pin-up pin-A0
#define pin-stop pin-A2
#define display1 pin-C0
#define display2 pin-C1
#define display3 pin-C2
#define display4 pin-C3
```

```
int a, b, loop, c = 0;
int birler, onlar = 0;
unsigned long int digit = 0;
int up, stop = 0;
int number[10] = { 0x3F, 0x06, 0x5B,
0x4F, 0x66, 0x6D, 0x7C, 0x07, 0x7F, 0x6F };
int cls[4] = { 0x58, 0x38, 0x6D, 0x79 };
int opn[4] = { 0x5C, 0x73, 0x78, 0x54 };
```

```
void button-stop() {
```

```

if (input (pin-stop) && !input (pin-up))
{
    stop = 1;
    up, a, b = 0;
    output_c (0x00);
    output_b (0x00);
    digit = 0;
    while (input (pin-stop));
}
up = 0;

```

```

void button_op () {
    if (!input (pin-stop) && input (pin-up))
    {
        output_c (0x00);
        up = 1;
        a, c, b, loop = 0;
        stop = 0;
        if (digit = 99)
            digit = 0;
        while (input (pin-up));
    }
}

```

```

void main () {
    set_tris_a (0xFF);
    set_tris_b (0x00);
    set_tris_c (0x00);
    output_b (0x00);
    output_c (0x00);

```

```

while (TRUE) {

```


{

```

output - c(0xFF);
output - b(0x00);
delay - ms(20);
loop = 0;
output - b(0x80);
a = 0;
delay - ms(20);

```

```

button - stop();
button - up();
while (up == 1) {
    for (int t=0; t<5; t++) {
        output - high(display1);
        output - b(OPn[3]);
        delay - ms(5);
        output - low(display1);
        output - high(display2);
        output - b(OPn[2]);
        delay - ms(5);
        output - low(display2);
        output - high(display3);
        output - b(OPn[1]);
        delay - ms(5);
        output - low(display3);
        output - high(display4);
        output - b(OPn[0]);
        delay - ms(5);
        output - low(display4);
        button - stop();
        if (stop == 1) break;
    }
}

```

```
if (stop == 1) break;
```

```
for (int y=0; y<200; y++)
```

```
{  
    birler = digit % 10;  
    onlar = digit / 10;  
    digit++;
```

```
    if (digit == 100) {  
        digit = 0;  
        loop++; }  
}
```

```
for (int k=0; k<3; k++) {  
    output_high (display 1);  
    output_b (number [birler]);  
    delay_ms (5);  
    output_low (display 1);
```

```
    output_high (display 2);  
    output_b (number [onlar]);  
    delay_ms (5);
```

```
    output_low (display 2);  
    button_stop();
```

```
    if (stop == 1)  
        break; }
```

```
if (stop == 1) break;
```

```
if (loop != 2) {
```

```
    for (int t=0; t<15; t++)
```

```
{
```



```

Output-high (display1);
Output = 5 (CIS[3]);
delay - ms (5);
Output-low (display1);
Output-high (display2);
Output = 5 (CIS[2]);
delay - ms (5);
Output-low (display2);
Output-high (display3);
Output = 5 (CIS[1]);
delay - ms (5);
Output-low (display3);
Output-high (display4);
Output = 5 (CIS[0]);
delay - ms (5);
Output-low (display4);
button_stop();
if (stop == 1) break; }
    up = 0;
    break;
} if (stop == -1) break; } } }

```

- Soru 3 -

```

#include <CITAK.h>
#fuses H5, NOOPT, NOPROTECT
#use delay (clock = 4000000)
#define pin_plus pin_A0
#define pin_minus pin_A1
#define pin_stop pin_A2

```



```
int segment[10] = {0x3F, 0x06, 0x5B,
0x4F, 0x66, 0x6D, 0x7C, 0x07, 0x7F,
0x6F};
```

```
int number, a, b = 0;
```

```
void main() {
    set_tris_a(0xFF);
    set_tris_b(0x00);
    set_tris_c(0x00);
    output_b(0x3F);
    output_c(0x01);
    while (TRUE) {
```

```
    if (input(pin_plus)) {
```

```
        number++;
        if (number == 10) number = 0;
        output_b(segment[number]);
        while (input(pin_plus));
    }
```

```
    if (input(pin_stop)) {
```

```
        number = 0;
        output_b(segment[number]);
        while (input(pin_stop));
    }
```

```
    if (input(pin_minus)) {
```

```
        number--;
        if (number == -1) number = 9;
        output_b(segment[number]);
        while (input(pin_minus));
    } } }
```