

No. of non-terminals = 45					
No. of productions = 88					
Comments	RULE	Productions	FIRST	FOLLOW	
<h> is used to eliminate the ambiguity as both <data decls> and <func list> start with "<type name> ID" and both have an epsilon present in the rules as well. It works in a way like <program> => <data decls><func list> <data decls> <func list> e <i> is used to implement <program> => <data decls><func list> <data decls> part of the above statement	<Goal>	<program>	{int, void, binary, decimal, empty}	{ \$ }	
	<program>	<type name> ID <h> empty	{int, void, binary, decimal, empty}	{ \$ }	
	<h>	<f> <id list prime> semicolon <data decls> <i> left_parenthesis <parameter list> right_parenthesis <g> <func list>	{left_bracket, left_parenthesis, empty}	{ \$ }	
	<i>	<func list> empty	{int, void, binary, decimal, empty}	{ \$ }	
	<func list>	<func><func list> empty	{int, void, binary, decimal, empty}	{ \$ }	
<g> is used as <func decl> is common to the two productions for Rule <func>	<func>	<func decl> <g>	{int, void, binary, decimal}	{int, void, binary, decimal, \$}	
	<g>	semicolon left_brace <data decls> <statements> right_brace	{semicolon, left_brace}	{int, void, binary, decimal, \$}	
	<func decl>	<type name> ID (<parameter list>)	{int, void, binary, decimal}	{semicolon, left_brace}	
	<type name>	int void binary decimal	{int, void, binary, decimal}	{ID}	
	<parameter list>	void <non-empty list> empty	{int, void, binary, decimal, empty}	{right_parenthesis}	
	<non-empty list>	<type name> ID <non-empty list prime>	{int, void, binary, decimal}	{right_parenthesis}	
	<non-empty list prime>	comma <type name> ID <non-empty list prime> empty	{comma, empty}	{right_parenthesis}	
	<data decls>	<type name> <id list> semicolon <data decls> empty	{int, void, binary, decimal, empty}	{int, void, binary, decimal, ID, if, while, return, break, continue, read, write, print, right_brace, \$}	
	<id list>	<id> <id list prime>	ID	{semicolon}	
	<id list prime>	comma <id> <id list prime> empty	{comma, empty}	{semicolon}	
<f> is used as ID is common to the two productions for Rule <id>	<id>	ID <f>	ID	{comma, semicolon, equal_sign}	
	<f>	left_bracket <expression> right_bracket empty	{left_bracket, empty}	{comma, semicolon, equal_sign}	
	<block statements>	left_brace <statements> right_brace	left_brace	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<statements>	<statement> <statements> empty	{ID, if, while, return, break, continue, read, write, print, empty}	{right_brace}	

<j> is used as <assignment> and <func call> have ID common as their first element	<statement>	ID <j> <if statement> <while statement> <return statement> <break statement> <continue statement> read left_parenthesis ID right_parenthesis semicolon write left_parenthesis <expression> right_parenthesis semicolon print left_parenthesis STRING right_parenthesis semicolon	{ID, if, while, return, break, continue, read, write, print}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<j>	<f> equal_sign <expression> semicolon left_parenthesis <expr list> right_parenthesis semicolon	{left_bracket, left_parenthesis, empty}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<assignment>	<id> equal_sign <expression> semicolon	{ID}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<func call>	ID left_parenthesis <expr list> right_parenthesis semicolon	{ID}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<expr list>	<non-empty expr list> empty	{ID, NUMBER, minus_sign, left_parenthesis, empty}	{right_parenthesis}	
	<non-empty expr list>	<expression> <non-empty expr list prime>	{ID, NUMBER, minus_sign, left_parenthesis}	{right_parenthesis}	
	<non-empty expr list prime>	comma <expression> <non-empty expr list prime> empty	{comma, empty}	{right_parenthesis}	
	<if statement>	if left_parenthesis <condition expression> right_parenthesis <block statements>	{if}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
 is used as <condition> is common to the two productions for Rule <condition expression>	<condition expression>	<condition> 	{ID, NUMBER, minus_sign, left_parenthesis}	{right_parenthesis}	
		<condition op> <condition> empty	{double_and_sign, double_or_sign, empty}	{right_parenthesis}	
	<condition op>	double_and_sign double_or_sign	{double_and_sign, double_or_sign}	{ID, NUMBER, minus_sign, left_parenthesis}	
	<condition>	<expression> <comparison op> <expression>	{ID, NUMBER, minus_sign, left_parenthesis}	{double_and_sign, double_or_sign, right_parenthesis}	
	<comparison op>	== != > >= < <=	{==, !=, >, >=, <, <= }	ID, NUMBER, minus_sign, left_parenthesis	
	<while statement>	while left_parenthesis <condition expression> right_parenthesis <block statements>	{while}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
<e> is used as <return> is common to the two productions for Rule <return statement>	<return statement>	return <e>	{return}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<e>	<expression> semicolon semicolon	{ID, NUMBER, minus_sign, left_parenthesis, semicolon}	{ID, if, while, return, break, continue, read, write, print, right_brace}	

	<break statement>	break semicolon	{break}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<continue statement>	continue semicolon	{continue}	{ID, if, while, return, break, continue, read, write, print, right_brace}	
	<expression>	<term> <expression prime>	{ID, NUMBER, minus_sign, left_parenthesis}	{right_bracket, right_parenthesis, semicolon, comma, ==, !=, >, >=, <, <=, double_and_sign, double_or_sign}	
	<expression prime>	<addop> <term> <expression prime> empty	{plus_sign, minus_sign, empty}	{right_bracket, right_parenthesis, semicolon, comma, ==, !=, >, >=, <, <=, double_and_sign, double_or_sign}	
	<addop>	plus_sign minus_sign	{plus_sign, minus_sign}	{ID, NUMBER, minus_sign, left_parenthesis}	
	<term>	<factor> <term prime>	{ID, NUMBER, minus_sign, left_parenthesis}	{right_bracket, right_parenthesis, semicolon, comma, ==, !=, >, >=, <, <=, double_and_sign, double_or_sign, plus_sign, minus_sign}	
	<term prime>	<mulop> <factor> <term prime> empty	{star_sign, forward_slash, empty}	{right_bracket, right_parenthesis, semicolon, comma, ==, !=, >, >=, <, <=, double_and_sign, double_or_sign, plus_sign, minus_sign}	
	<mulop>	star_sign forward_slash	{star_sign, forward_slash}	{ID, NUMBER, minus_sign, left_parenthesis}	
<a> is used as ID is common to the first three productions for Rule <factor>	<factor>	ID <a> NUMBER minus_sign NUMBER left_parenthesis <expression> right_parenthesis	{ID, NUMBER, minus_sign, left_parenthesis}	{right_bracket, right_parenthesis, semicolon, comma, ==, !=, >, >=, <, <=, double_and_sign, double_or_sign, plus_sign, minus_sign, star_sign, forward_slash}	
	<a>	left_bracket <expression> right_bracket left_parenthesis <expr list> right_parenthesis empty	{left_bracket, left_parenthesis, empty}	{right_bracket, right_parenthesis, semicolon, comma, ==, !=, >, >=, <, <=, double_and_sign, double_or_sign, plus_sign, minus_sign, star_sign, forward_slash}	