

Computer Graphics

ECSE-4750 FALL 2015

CLASS 2

Computer Graphics

- Lets learn some real basics
 - http://www.ecse.rpi.edu/~wrf/Research/Short_Notes/bresenham.html
- How about some history:
 - [Computer Graphics History](#)
- This is where we are going?
 - https://www.youtube.com/watch?v=vcl_uNF8shU

WebGL

- Basics
 - [WebGL viewing basics](#)
 - [CG Models](#)
 - [Intro WebGL Part 1: Background](#)
 - [Intro WebGL Part 1: Background-2](#)
 - [Intro to WebGL: Complete program](#)
 - [Intro to WebGL: Shaders](#)