Problem 1

Code:

```
def fibonacci(num):
   a = 0
   b = 1
   num list = [0,1]
   if num < 0:
       return('Invalid Input')
   elif num == 0:
       return a
       num list.append(a)
   elif num == 1:
       return b
       num list.append(b)
   else:
       for i in range (2, num):
          total = a + b
           a = b
           b = total
           num_list.append(b)
    return num list
num = int(input('How many numbers do you want inside the sequence:\n'))
print(fibonacci(num))
Output:
- ._- - - - - - - _ _ _ _
How many numbers do you want inside the sequence:
[0, 1, 1, 2, 3]
>>>
```

Problem 3

Code:

```
def setup(top_cities):
    random.shuffle(top cities)
player1 = input("Enter your name Player 1:\n")
player2 = input("Enter your name Player 2:\n")
'Agadir']
enter = input("Press enter to start the game\n")
score1 = 0
score2 = 0
quit game = 0
while (len(top cities) != 0) or (quit game != 1):
    setup(top_cities)
    quit_game = int(input("Do you want to quit (yes=1, no=0)?\n"))
    if quit game == 1:
       sys.exit()
    print(top cities)
    ready = input ("Press any key if you've read and memorised as much of the list as possible
    for i in range(0, 50):
           print("
    index1 = int(input("Enter the index of a city {}:\n".format(player1)))
    print(top cities[index1])
    same city1 = int(input("""Guess where the repeat of that city is:
                         (give the index number):\n"""))
    print(top_cities[same_city1])
    if (top cities[same city1] == top cities[index1]):
       score1 = score1 + 1
        top cities.pop(index1)
       top cities.pop(same city1-1)
```

```
elif (top cities[same city1] == top cities[index1]):
       score1 = score1 + 1
       top_cities.pop(index1-1)
       top cities.pop(same city1)
       score1=score1+0
   print(score1)
   print(top cities)
   ready = input("Press any key if you've read and memorised as much of the list as possible
   for i in range(0, 50):
           print("
   index2 = int(input("Enter the index of a city {}:\n".format(player2)))
   print(top cities[index2])
   same city2 = int(input("""Guess where the repeat of that city is:
                          (give the index number, {}):\n""".format(player2)))
   print(top_cities[same_city2])
   if top cities[same city2] == top cities[index2]:
       score2 = score2 + 1
       top_cities.pop(index2)
       top cities.pop(same city2-1)
   elif (top_cities[same_city2] == top_cities[index2]):
       score2 = score2 + 1
       top_cities.pop(index2-1)
       top cities.pop(same city2)
   else:
       score2=score2+0
   print (score2)
if score1 > score2:
   print("{} wins! {}Score={}, {}Score={}".format(player1, player1, score1, player2, score2)
elif score1 < score2:</pre>
   print("{} wins! [}Score={}, {}Score={}".format(player2, player2, score2, player1, score1)
elif score1 == score2:
   print("Tie! {}Score={}".format(player1, score1, player2, score2))
```

```
| \problem5.py
Enter your name Player 1:
a
Enter your name Player 2:
b
Press enter to start the game

Do you want to quit (yes=1, no=0)?
0
['Nairobi', 'Nairobi', 'Bahir Dar', 'Djenné', 'Cape Town', 'Lamu', 'Luxor', 'Agadir', 'Stone Town', 'Luxor', 'Djenné', 'Lamu', 'Cape Town', 'Windhoek', 'Essaouira', 'Stone Town', 'Agadir', 'Essaouira', 'Bahir Dar', 'Windhoek']
Press any key if you've read and memorised as much of the list as possible al
```

Enter the index of a city a:

```
inter the index of a city a:
ape Town
wess where the repeat of that city is:
                                                   (give the index number):
amu
'Nairobi', 'Nairobi', 'Bahir Dar', 'Djenné', 'Cape Town', 'Lamu', 'Luxor', 'Agadir', 'Stone 'own', 'Luxor', 'Djenné', 'Lamu', 'Cape Town', 'Windhoek', 'Essaouira', 'Stone Town', 'Agadir', 'Essaouira', 'Bahir Dar', 'Windhoek']
'ress any key if you've read and memorised as much of the list as possible b
                                                                                                                                                           In: 20346 Col:
```



Enter the index of a city b:

Problem 4:

Code:

```
active = True
i = 0
num_list = []
def end game(num, i):
    return("Number of inputs = ", i, 'Sum of your inputs = ', sum(num list))
def out_of_range(num):
    return("Try again\n")
def not odd(num):
    num list.append(num)
    return ("Even", num list)
def not_even(num):
    num list.append(num)
    return("Odd", num_list)
while active:
    num = int(input("Enter an integer between 1 and 10, or type -1 to quit:\n"))
    if num == -1:
        print(end_game(num, i))
        break
    elif num > 10 or num < 1:</pre>
       print(out of range(num))
    elif num % 2 == 0:
        i = i + 1
        print(not odd(num))
    elif num % 2 != 0:
        i = i + 1
        print(not_even(num))
```

```
Enter an integer between 1 and 10, or type -1 to quit:
5
('Odd', [5])
Enter an integer between 1 and 10, or type -1 to quit:
8
('Even', [5, 8])
Enter an integer between 1 and 10, or type -1 to quit:
11
Try again
Enter an integer between 1 and 10, or type -1 to quit:
0
Try again
Enter an integer between 1 and 10, or type -1 to quit:
-1
('Number of inputs = ', 2, 'Sum of your inputs = ', 13)
>>>
```

Problem 5:

Code:

```
string=input("Enter a string:\n")
if "xyz" in string:
    x index = string.index("xyz")
    if string[x index-1] == ".":
       string = string[x index+1:]
        if len(string) < 3:</pre>
           print(False)
        else:
            x index = string.index("xyz")
            if string[x_index+1] == "y" and string[x_index+2] == "z":
                if (string[x index+1] == "x") and (string[x index+2] == "y"):
                    print(True)
                else:
                    print (True)
    elif string[x index+1] == "y" and string[x index+2] == "z":
        if (string[x index+1] == "x") and (string[x index+2] == "y"):
            print (True)
        else:
           print (True)
else:
   print(False)
```

```
2\problem5.py
Enter a string:
abc.xyz
False
>>>
= RESTART: C:\Us
2\problem5.py
Enter a string:
xyz.abc
True
>>>
```

Problem 6:

Code:

```
day = ["sunday", "monday", "tuesday", "wednesday", "thursday", "friday", "saturday"]

day_of_week = str(input("Enter the day of the week:\n"))
lowercase = day_of_week.lower()
if lowercase in day:
    print(f"{day_of_week} has the index of", day.index(day_of_week)+1)

days = int(input("In how many days are we meeting:\n"))
num_of_days = ((day.index(day_of_week)) + days) % 7
meeting_day = day[num_of_days]
print(f"We'll meet on {meeting_day}")
```

Output:

```
Enter the day of the week:

tuesday

tuesday has the index of 3
In how many days are we meeting:

3
We'll meet on friday
>>>
= RESTART: C:\Users\adnan\OneDrive\Documents\IN0005\AdnanShah_220000917_IN0005problemsolving
2\problem6.py
Enter the day of the week:
tuesday
tuesday has the index of 3
In how many days are we meeting:
10
We'll meet on friday
>>>>
```

Problem 7

Code:

```
string1=input("Enter a string:\n")
string2=input("Enter another string:\n")
string1 = string1.lower()
string2 = string2.lower()
if (len(string1) <= 1 or len(string2) <= 1):</pre>
    if (string1[0-1] == string2[-1]):
       print(True)
    elif (string2[0-1] == string1[-1]):
       print(True)
    else:
        print(False)
else:
    if (string1[0-1] == string2[-1]) and (string1[0-2] == string2[-2]):
       print(True)
    elif (string2[0-1] == string1[-1]) and (string2[0-2] == string1[-2]):
       print(True)
    else:
        print(False)
```

```
Enter a string:
tqdwefwef
Enter another string:
okokkok
False
>>>
= RESTART: C:\Users\adn
2\problem7.py
Enter a string:
tadabc
Enter another string:
abc
True
>>>
```

Problem 8 - Functions

Code:

```
#problem 1
def fibonacci(num):
   a = 0
   b = 1
    num list = [0,1]
    if num < 0:
       return('Invalid Input')
    elif num == 0:
        return a
        num list.append(a)
    elif num == 1:
       return b
        num list.append(b)
        for i in range (2, num):
            total = a + b
            a = b
            b = total
            num list.append(b)
    return num list
num = int(input('How many numbers do you want inside the sequence:\n'))
print(fibonacci(num))
print('\n')
#problem 4
active = True
i = 0
num list = []
def end game(num, i):
   return("Number of inputs = ", i, 'Sum of your inputs = ', sum(num list))
def out_of_range(num):
   return("Try again\n")
def not odd(num):
    num list.append(num)
    return("Even", num list)
def not even(num):
    num list.append(num)
    return("Odd", num_list)
```

```
while active:
    num = int(input("Enter an integer between 1 and 10, or type -1 to quit:\n"))
    if num == -1:
        print(end_game(num, i))
        break
    elif num > 10 or num < 1:
        print(out of range(num))
    elif num % 2 == 0:
        i = i + 1
        print(not odd(num))
    elif num % 2 = 0:
        i = i + 1
        print(not even(num))
print('\n')
#problem 5
def xyz ending(string):
    if "xyz" in string:
        x index = string.index("xyz")
        if string[x index-1] == ".":
            string = string[x index+1:]
            if len(string) < \overline{3}:
                return (False)
            else:
                x index = string.index("xyz")
                if string[x index+1] == "y" and string[x index+2] == "z":
                     if (string[x index+1] == "x") and (string[x index+2] == "y"):
                        return (True)
                    else:
                        return (True)
        elif string[x index+1] == "y" and string[x index+2] == "z":
            if (string[x index+1] == "x") and (string[x index+2] == "y"):
                return (True)
            else:
                return (True)
    else:
       return(False)
string=input("Enter a string:\n")
print(xyz ending(string))
print('\n')
```

```
#problem 6
def friend(day of week):
    day = ["sunday", "monday", "tuesday", "wednesday", "thursday", "friday", "saturday"]
    lowercase = day of week.lower()
    if lowercase in day:
        return(f"{day of week} has the index of", day.index(day of week)+1)
def meeting(days):
    day = ["sunday", "monday", "tuesday", "wednesday", "thursday", "friday", "saturday"]
    num of days = ((day.index(day of week)) + days) % 7
    meeting day = day[num of days]
    return(f"We'll meet on {meeting day}")
day of week = input("Enter the day of the week:\n")
print(friend(day_of_week))
days = int(input("In how many days are we meeting:\n"))
print(meeting(days))
print('\n')
#problem 7
def end(string1, string2):
    string1 = string1.lower()
    string2 = string2.lower()
    if (len(string1) <= 1 or len(string2) <= 1):</pre>
        if (string1[0-1] == string2[-1]):
         return (True)
        elif (string2[0-1] == string1[-1]):
           return (True)
        else:
            return(False)
    else:
        if (string1[0-1] == string2[-1]) and (string1[0-2] == string2[-2]):
            return (True)
        elif (string2[0-1] == string1[-1]) and (string2[0-2] == string1[-2]):
           return (True)
        else:
            return (False)
string1=input("Enter a string:\n")
string2=input("Enter another string:\n")
print(end(string1, string2))
```

```
2 (probremo.py
How many numbers do you want inside the sequence:
[0, 1, 1, 2, 3]
Enter an integer between 1 and 10, or type -1 to quit:
('Odd', [5])
Enter an integer between 1 and 10, or type -1 to quit:
('Even', [5, 6])
Enter an integer between 1 and 10, or type -1 to quit:
('Number of inputs = ', 2, 'Sum of your inputs = ', 11)
Enter a string:
XYZ
True
Enter the day of the week:
tuesday
('tuesday has the index of', 3)
In how many days are we meeting:
10
We'll meet on friday
Enter a string:
abc
Enter another string:
tadfeeabc
True
>>>
```