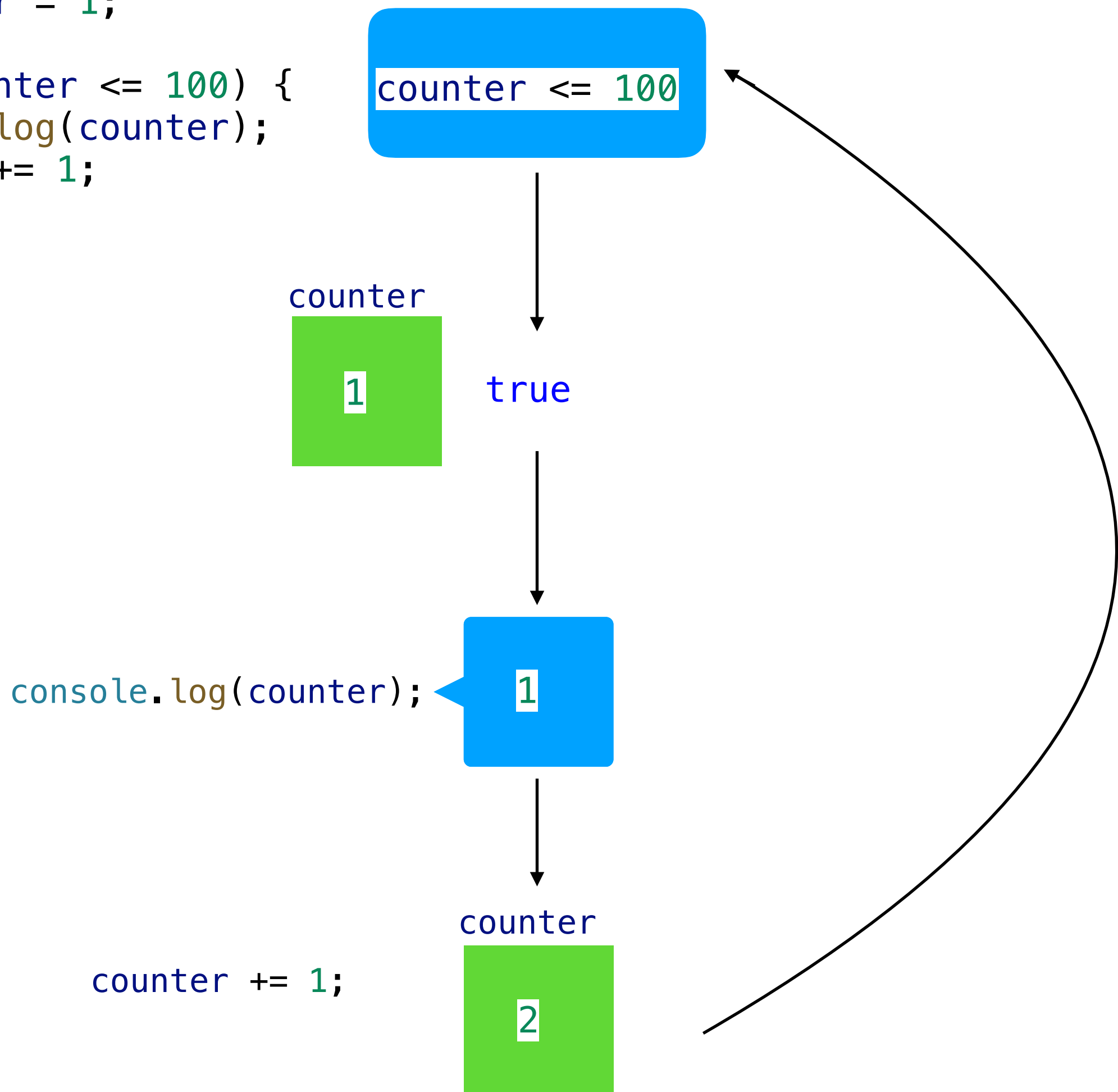


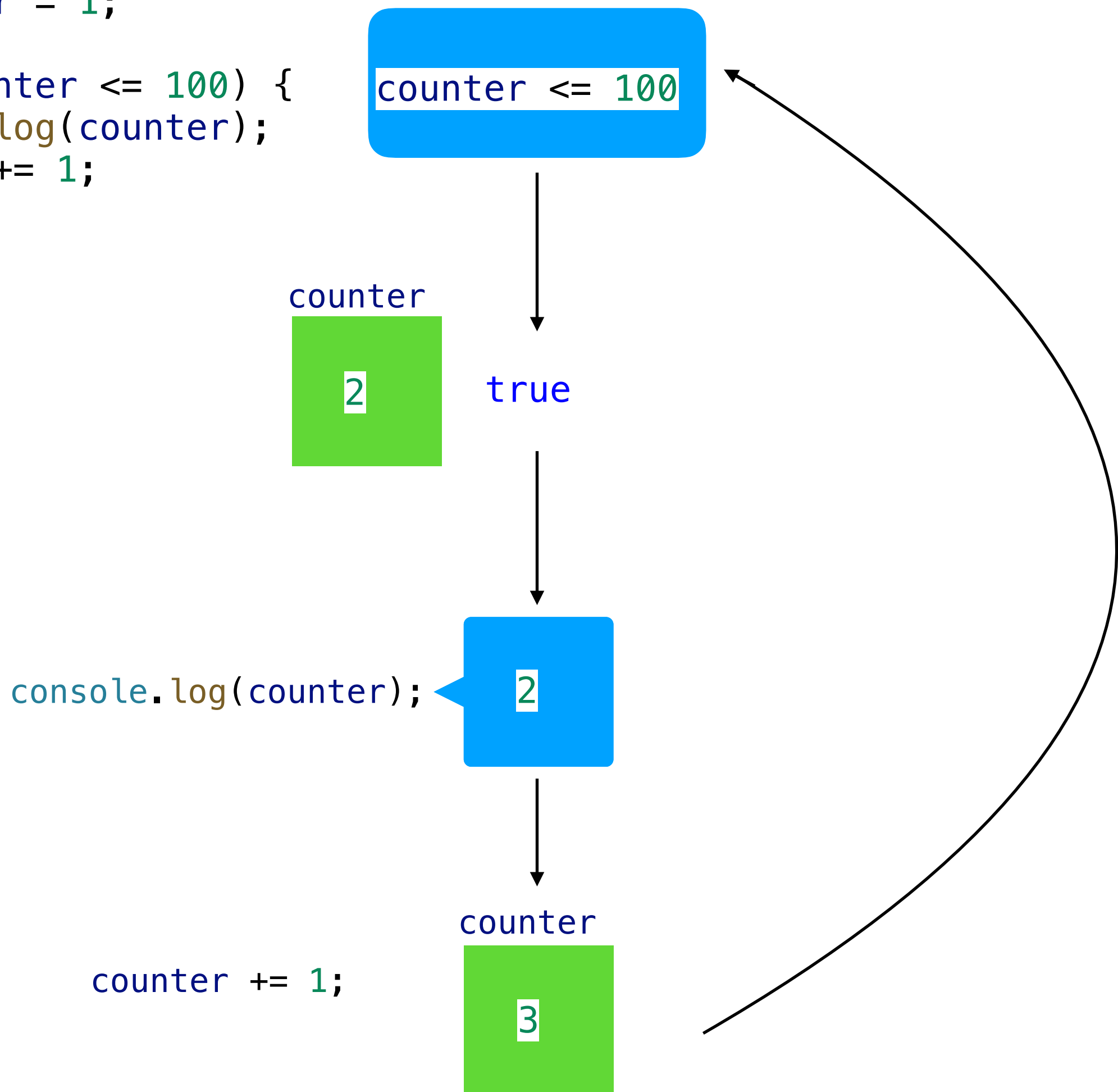
```
let counter = 1;

while (counter <= 100) {
  console.log(counter);
  counter += 1;
}
```



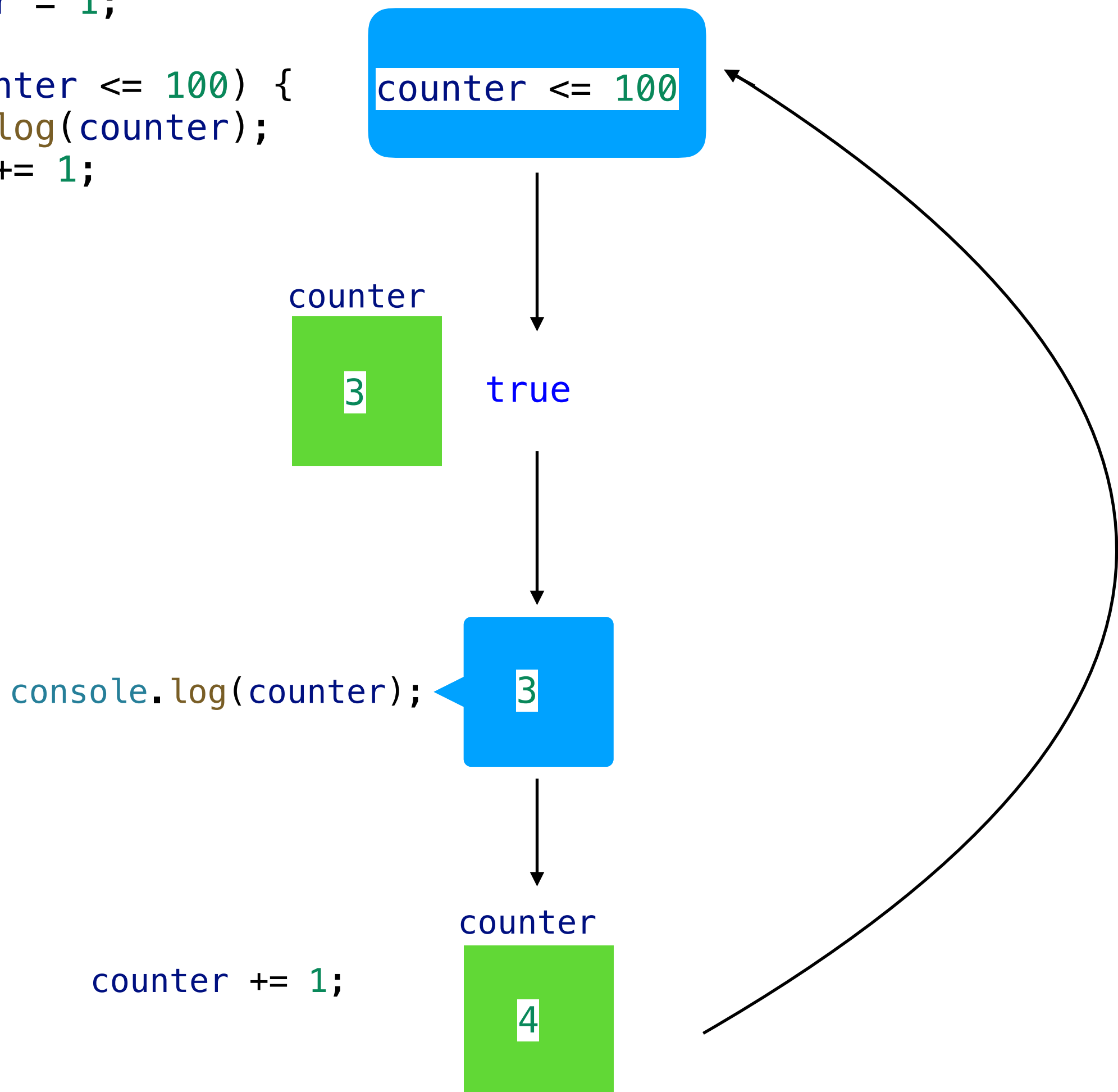
```
let counter = 1;

while (counter <= 100) {
  console.log(counter);
  counter += 1;
}
```



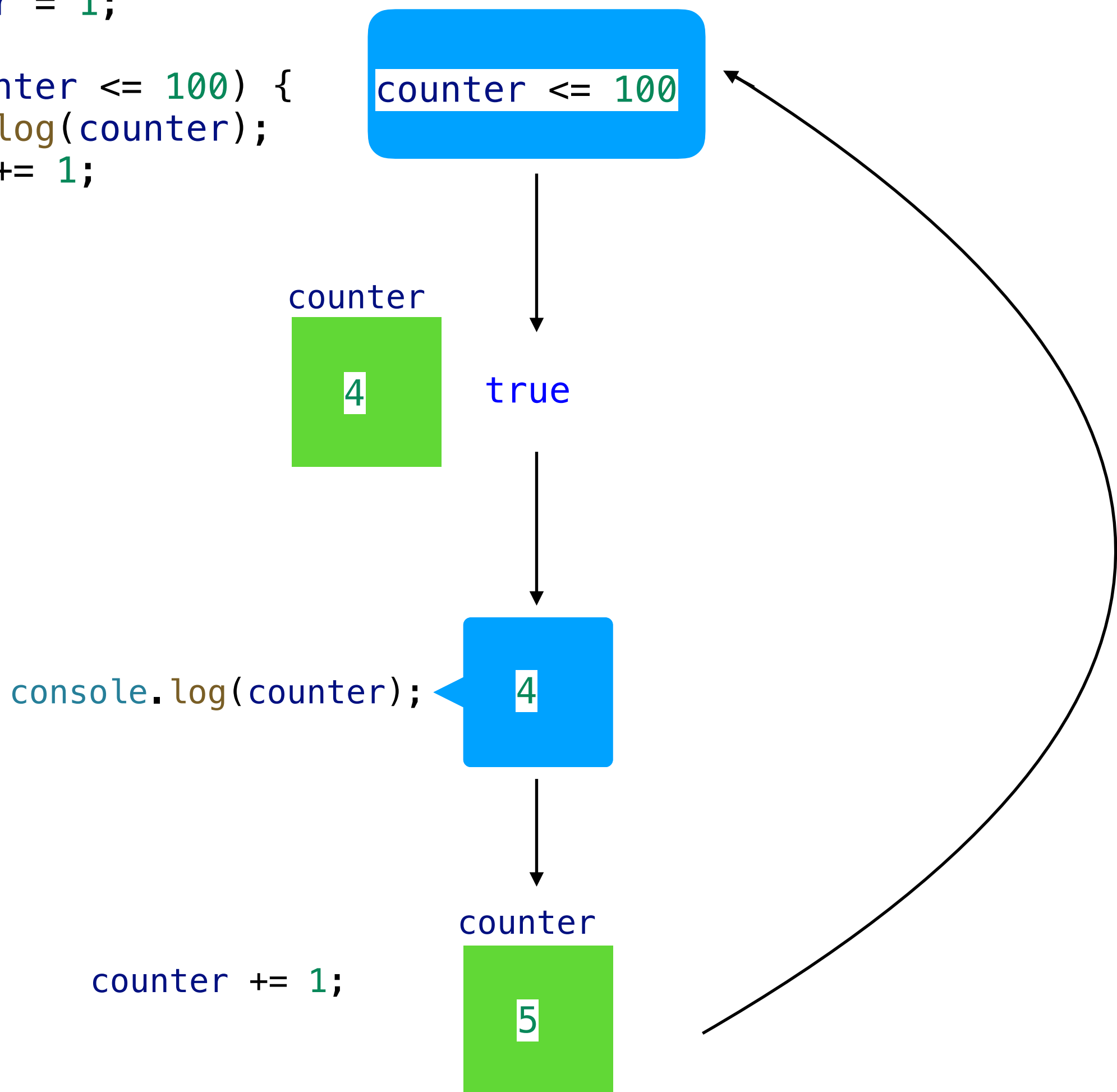
```
let counter = 1;

while (counter <= 100) {
  console.log(counter);
  counter += 1;
}
```

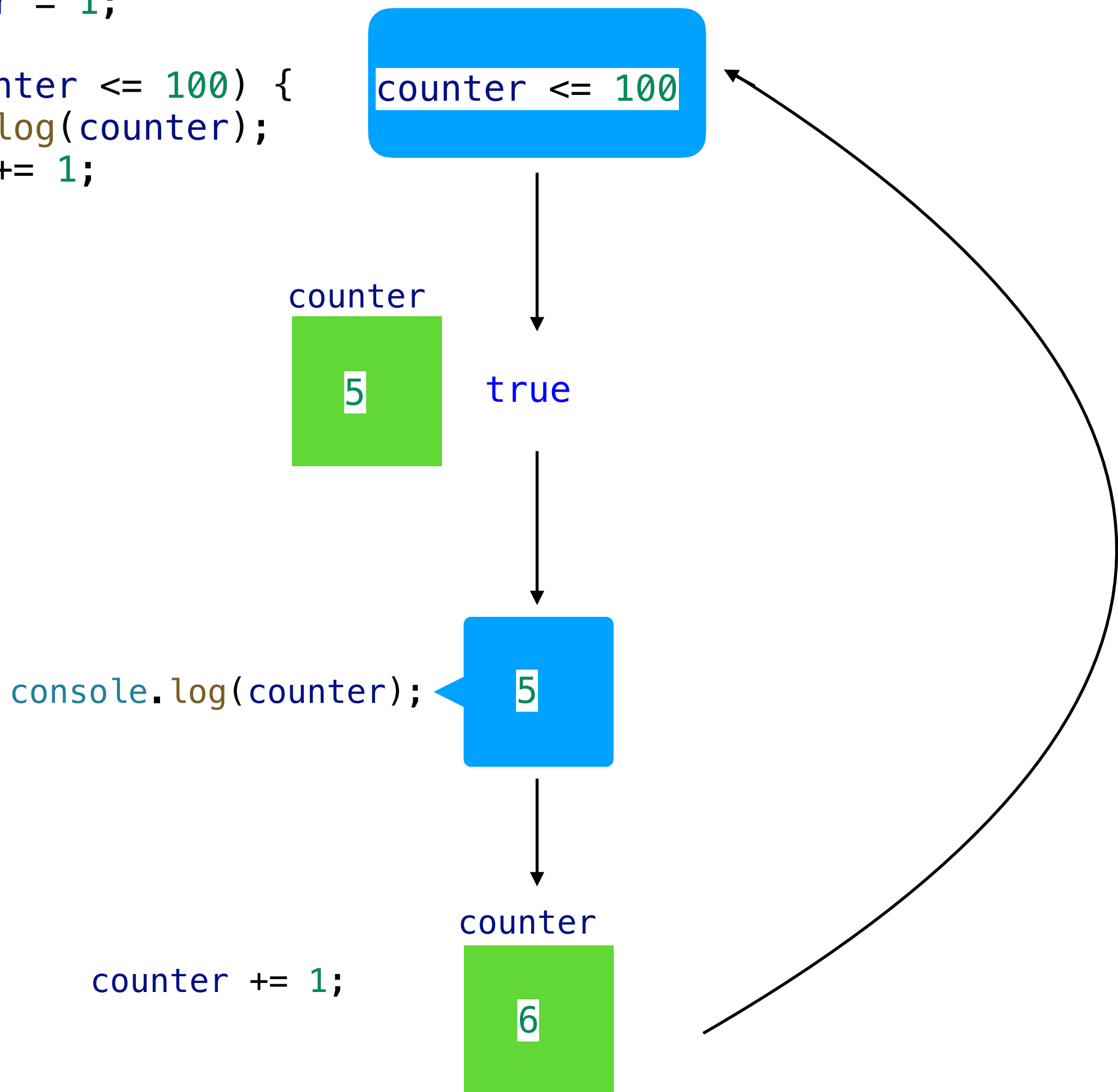


```
let counter = 1;

while (counter <= 100) {
  console.log(counter);
  counter += 1;
}
```

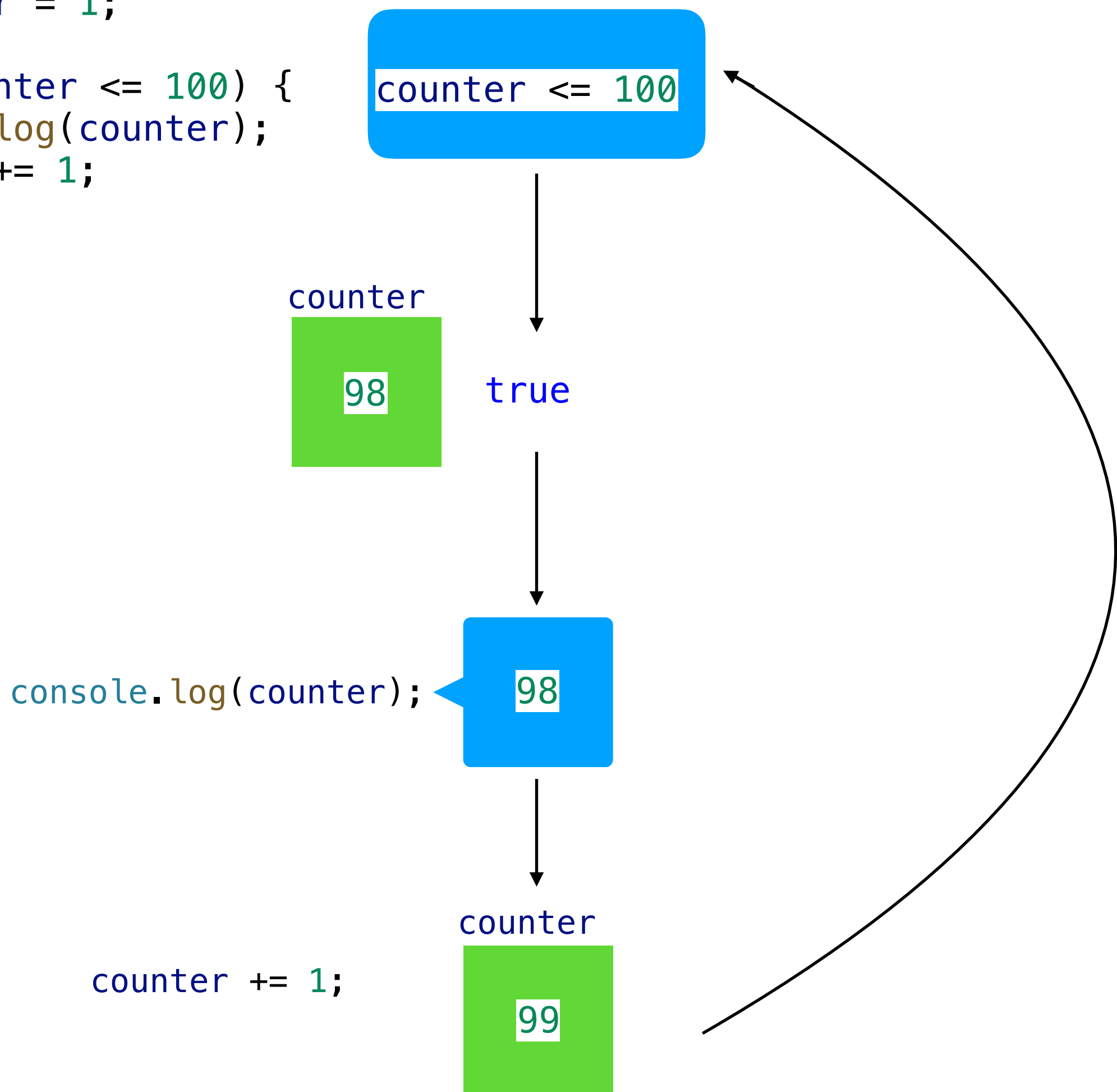


```
let counter = 1;  
  
while (counter <= 100) {  
  console.log(counter);  
  counter += 1;  
}
```



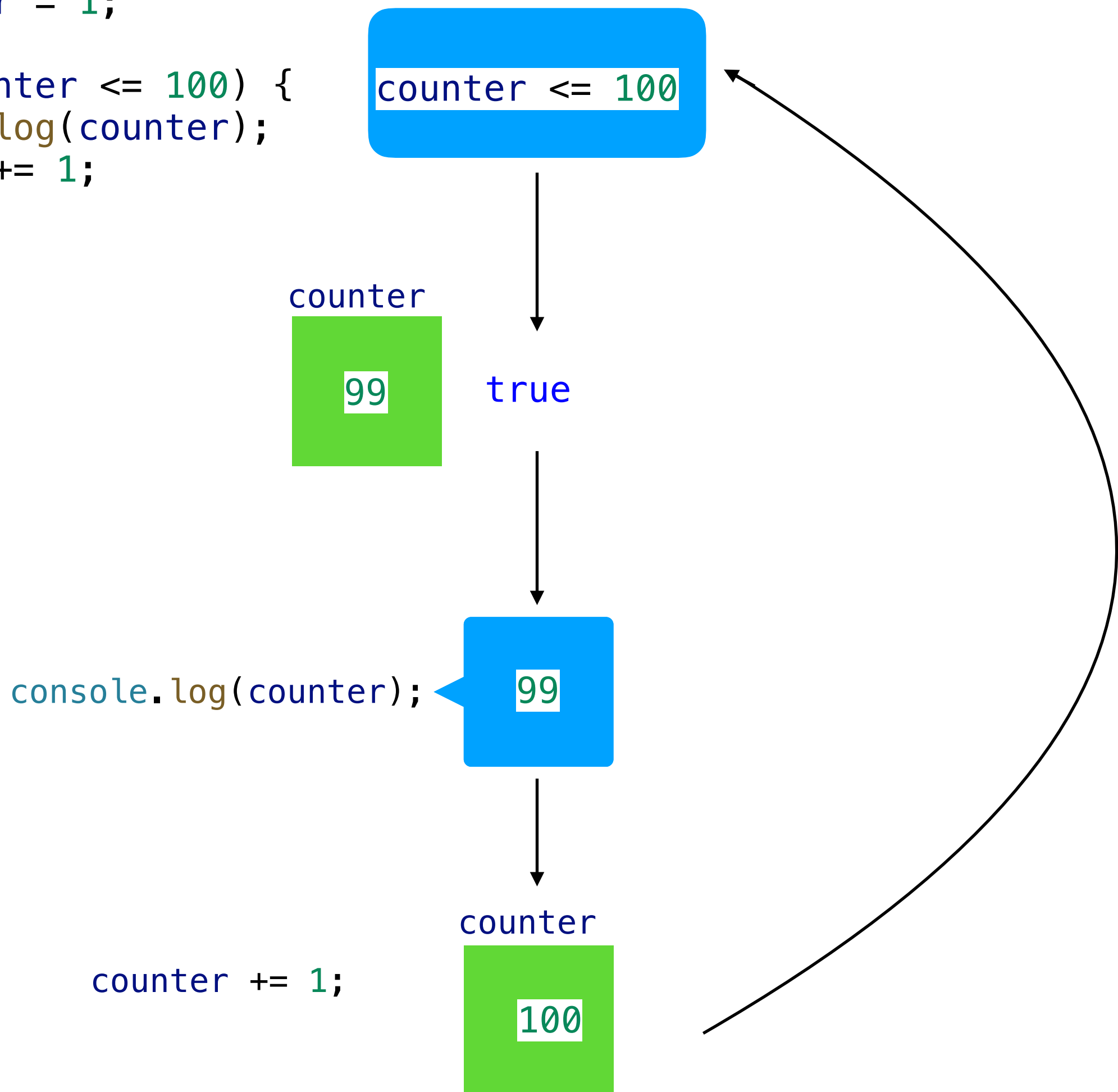


```
let counter = 1;  
  
while (counter <= 100) {  
  console.log(counter);  
  counter += 1;  
}
```



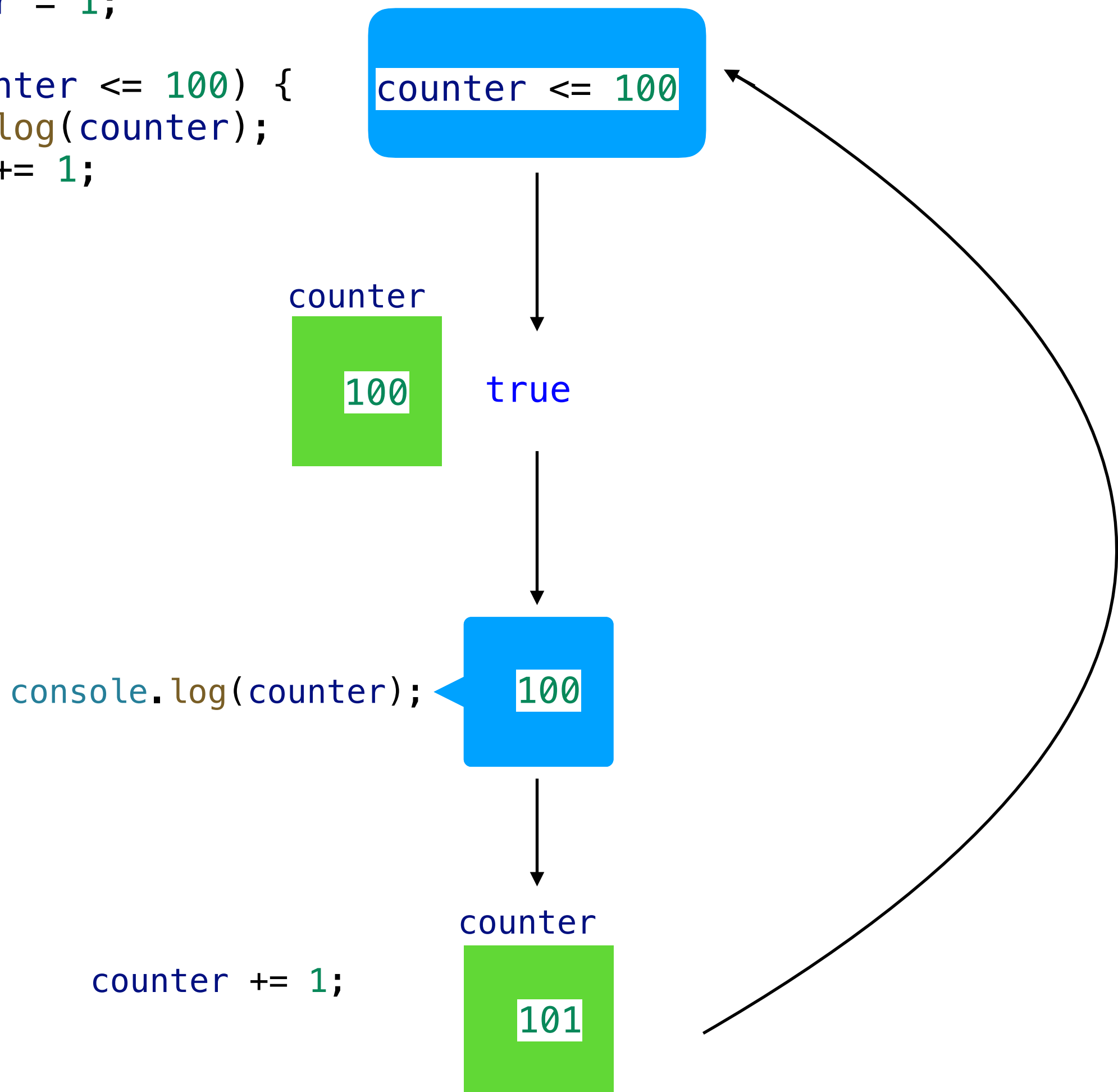
```
let counter = 1;

while (counter <= 100) {
  console.log(counter);
  counter += 1;
}
```





```
let counter = 1;  
  
while (counter <= 100) {  
  console.log(counter);  
  counter += 1;  
}
```



```
let counter = 1;  
  
while (counter <= 100) {  
  console.log(counter);  
  counter += 1;  
}
```

counter <= 100



counter

101

false